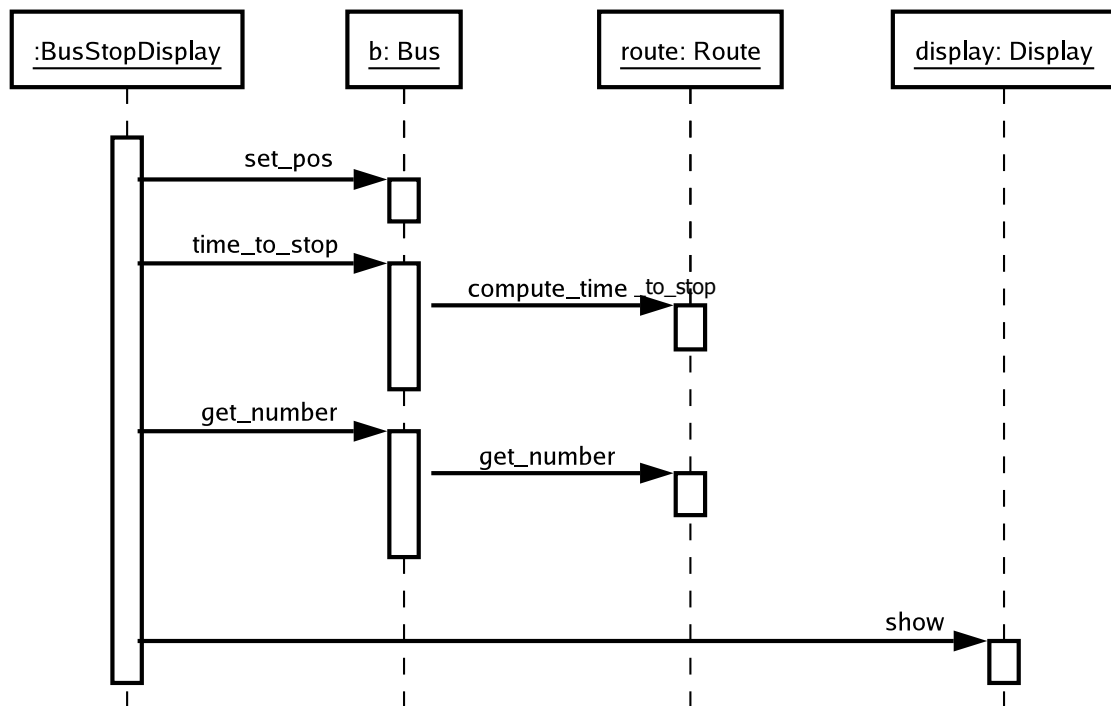


## Paper 4M21: OBJECT ORIENTED SOFTWARE DESIGN

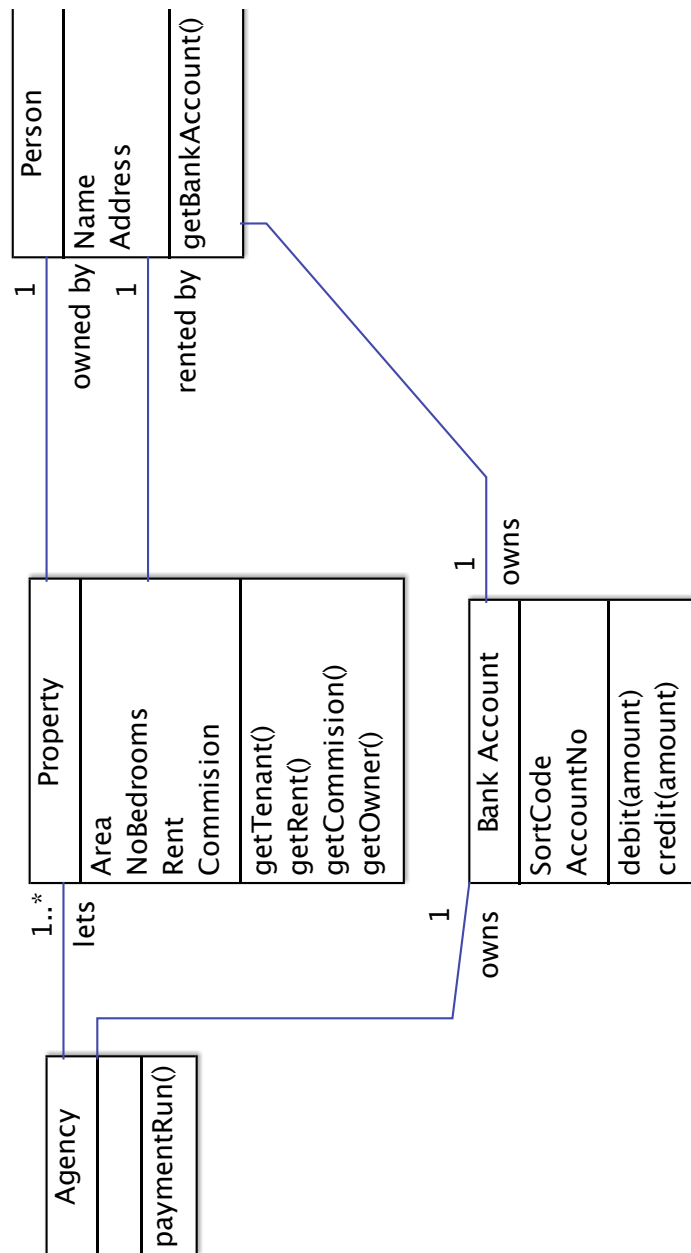
## OBJECT ORIENTED SOFTWARE DESIGN

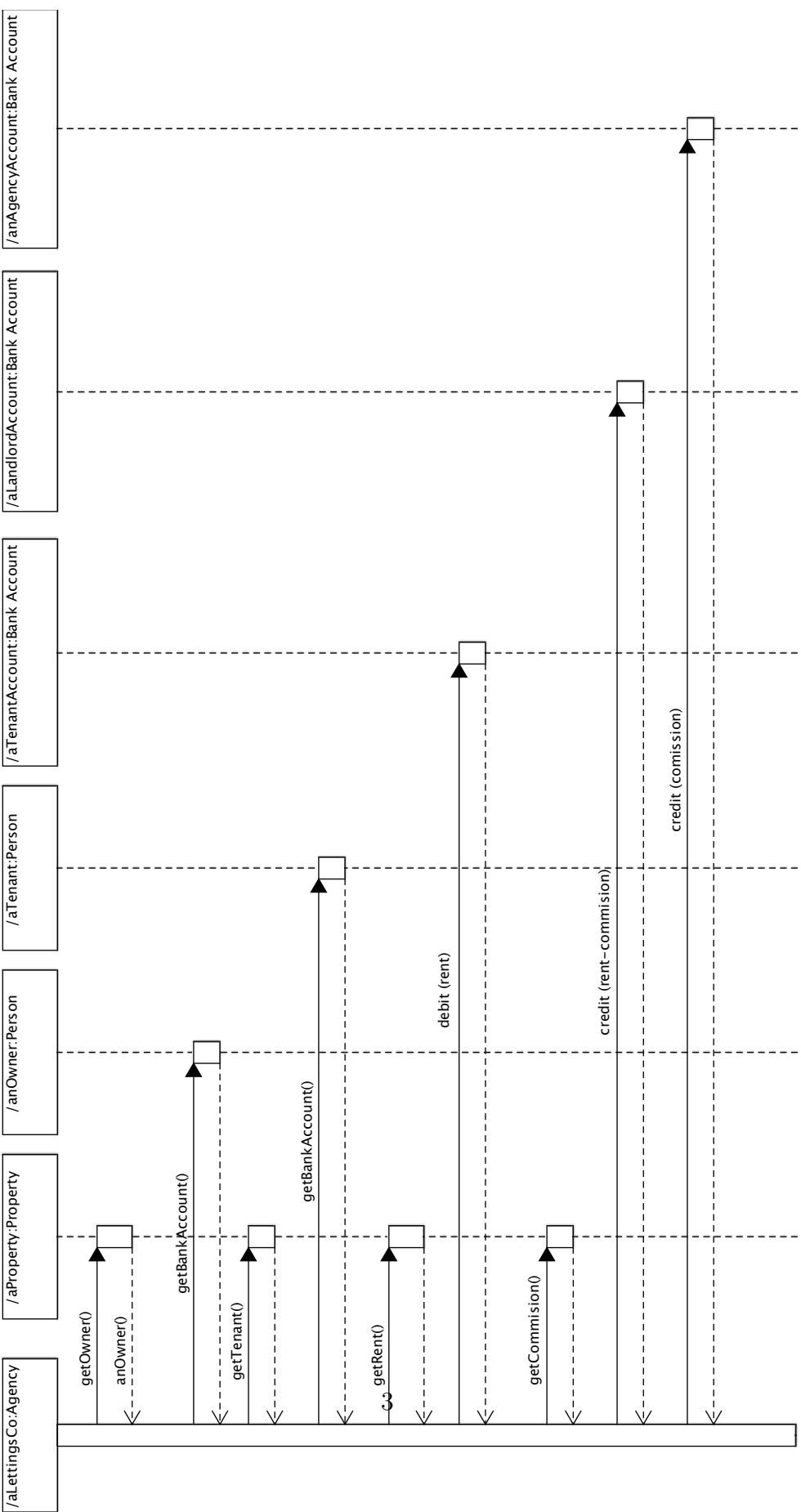
## Crib for Examples Paper 1

1. The sequence diagram is shown below:



2. The class and sequence diagrams below show an outline of what the design might look like, however, it is likely that many acceptable answers may differ in many important respects.





3. The class and sequence diagrams below show an outline of what the design might look like, however, it is likely that many acceptable answers may differ in many important respects.

