Login
 -> Very small input
  => Use separate rows for label and input
 -> No input validation
  => Should have validation for inputs
 -> Direct log in without input
  => User should not be allowed to login without data
 -> No guest login
  => There should be guest login feature. Do you have different opinion or suggestion?
 -> Shows form first then connecting if already logged
  => If already logged in, do not show form, only connecting text is fine

Register
 -> Very small input
  => Use separate rows for label and input
 -> No back to login button
  => Add login button in register view

1vs1 Entry Form
 -> Can select larger bet than current coins
  => Either disable play button if larger bet is selected than current count or do not allow larger bet selection

Player Info
 -> "current money"
  => Change to "current coin"
 -> User name is disappeared or lost if app is minimized or closed
  => User name should not lost or disappeared if app is closed or minimized

Game Play
 -> After winning a game, social share button does not working
  => Social share button should work as expected
 -> Game closes if app is minimized
  => Game should be paused or stay still even if app is minimized
 -> Pawns are not visible if placed in left and right side boxes
  => Only faced in Xioami MI A2

Chat
 -> Scroll in chat
  => Scrolling can be removed by increasing container size a little bit or decreasing size of text boxes
 -> Does not close when clicked outside
  => Chat should close if clicking outside
 -> Chat text transition is very slow
  => Chat text transition can be a little bit fast

Fortune Wheel
 -> Why fortune wheel?
  => There should be no fortune wheel. It can be there only if guest account is added and two virtual

currencies are there. Fortune wheel cannot be allowed. Do you have different opinion or suggestion?

Coin
 -> Current coin suddenly becomes zero
  => Current coin count should be working

App
 -> No exit button
  => There should be exit button