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Prof. Yang

PHY 201 Lab

10 June 2024

Lab Assignment #2

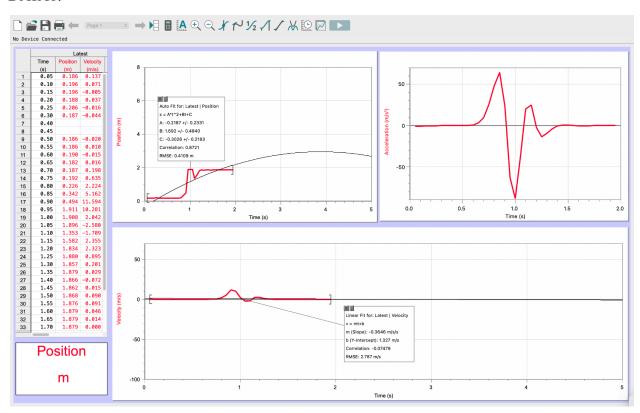
- 1. Collect three group data by measuring the distance vs time of a ball free fall motion by the motion detector & LabPro
- 2. Verify that the gravity acceleration is constant from above experiment
- 3. Collect three group data to verify the motion of a ball upward throwing shown on the lecture handouts for distance vs time/velocity vs time/acceleration vs time by the motion detector & LabPro
- 4. Write the lab report including screenshots for data analysis in Logger Pro.

Q1, 2

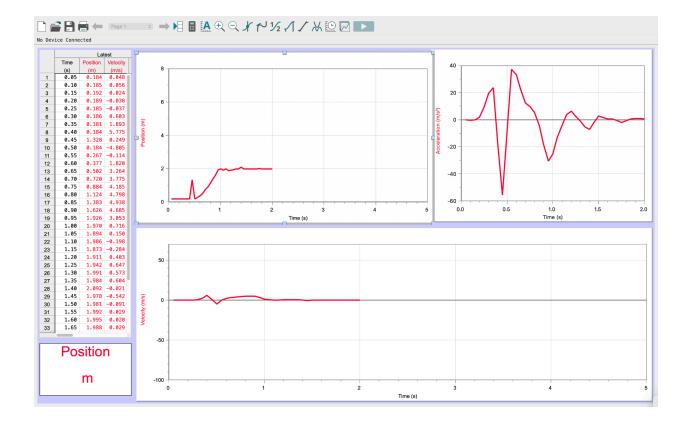
Following criteria has to be met for an ideal free fall:

- The object is dropped in a vacuum, eliminating air resistance.
- Gravity is the sole force acting on the object.
- Gravitational acceleration (g) is constant and uniform over the fall.
- The object starts from rest, ensuring initial velocity is zero.
- The distance vs. time graph forms a parabolic curve, described by d(t)=12gt, showing distance increases with the square of time.
- The velocity vs. time graph is a straight line with a slope of g, expressed by v(t)=gt.
- Fitting distance-time data to a quadratic curve and velocity-time data to a linear line confirms constant gravitational acceleration, approximately 9.81 m/s2.

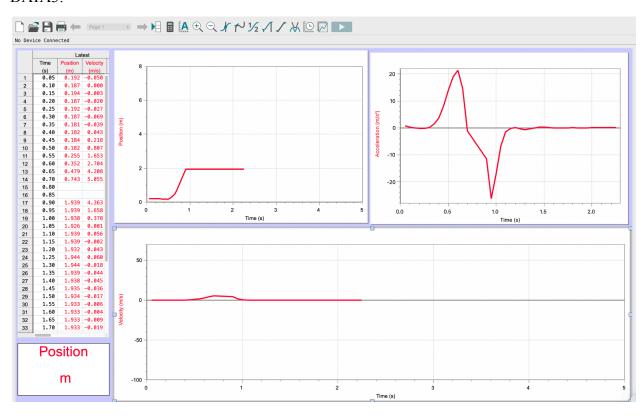
DATA1:



DATA2:



DATA3:



The figures above do not necessarily match the ideal situation explained below, this could be because of possible air upthrust, external force applied when dropping the ball etc.

However, at some point of time the acceleration remains constant at round 9.8 during which we can consider the moving object was experiencing free fall. For instance for fig 1 at t = 0.78sec, for fig 2 at approx t = 0.185 sec and for fig3 approx at t = 0.45

Q3:

Motion of the ball directly thrown upward is ideally is described below:

Distance vs. Time:

- Initially increases as the ball moves upward.
- Reaches a maximum at the peak height.
- Decreases as the ball descends back to the starting point.
- Forms a parabolic curve.

Velocity vs. Time:

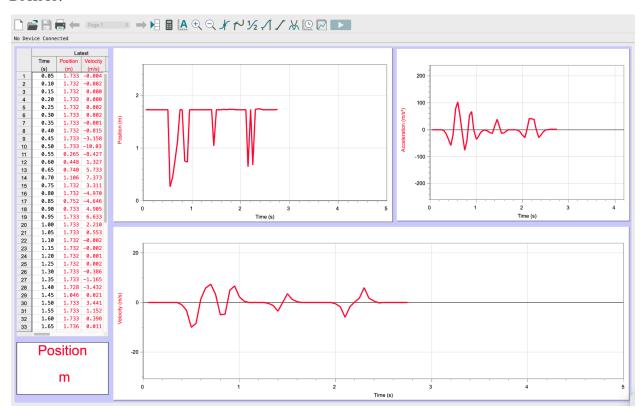
- Starts at an initial positive value.
- Decreases linearly to zero at the peak height.
- Becomes negative as the ball descends.
- Forms a straight line sloping downwards.

Acceleration vs. Time:

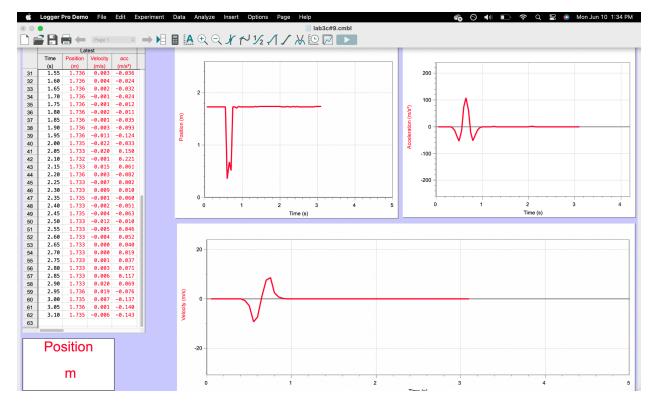
- Constant throughout the motion.
- Equal to the acceleration due to gravity (9.81 m/s2 downward).
- Indicated by a horizontal line at -9.81 m/s².

Below is data collected by logger pro, a ball was used to carry out this experiment and then the motion of the ball was scored by using logger pro sensor.

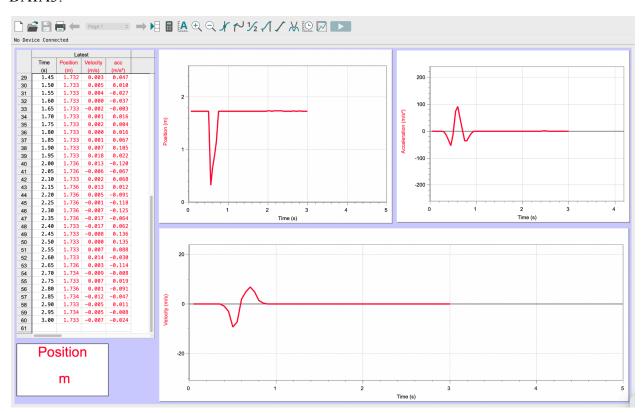
DATA1:



DATA2:



DATA3:



Here is the interpretation of the third data,

a ball is being dropped from a height, bouncing upon impact, and then being picked up or held again. Initially, the position vs. time graph shows the ball held at a constant height of approximately 1.8 meters. Around 0.5 seconds, the ball is dropped, indicated by a sharp decrease in position to about 0.1 meters. This drop is accompanied by a negative spike in velocity and acceleration, showing the ball accelerating downwards due to gravity. Upon impact with the ground, the velocity and acceleration graphs display brief positive spikes, representing the bounce. The position graph shows a slight rise post-impact, confirming the bounce, before returning to the original height.