```
import pandas as pd
df=pd.read_csv('ign_scores.csv')
```

```
df.head()
```

	Platform	Action	Action, Adventure	Adventure	Fighting	Platformer	Puzzle	RPG	Racing	Shooter	Simulation	Sports	Strategy
0	Dreamcast	6.882857	7.511111	6.281818	8.200000	8.340000	8.088889	7.700000	7.042500	7.616667	7.628571	7.272222	6.433333
1	Game Boy Advance	6.373077	7.507692	6.057143	6.226316	6.970588	6.532143	7.542857	6.657143	6.444444	6.928571	6.694444	7.175000
2	Game Boy Color	6.272727	8.166667	5.307692	4.500000	6.352941	6.583333	7.285714	5.897436	4.500000	5.900000	5.790698	7.400000
3	GameCube	6.532584	7.608333	6.753846	7.422222	6.665714	6.133333	7.890909	6.852632	6.981818	8.028571	7.481319	7.116667

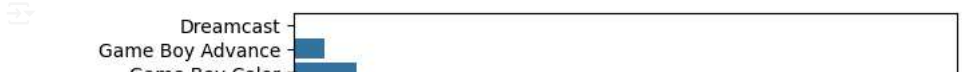
Next steps: Generate code with df | View recommended plots | New interactive sheet

```
df.dtypes
```

	0
Platform	object
Action	float64
Action, Adventure	float64
Adventure	float64
Fighting	float64
Platformer	float64
Puzzle	float64
RPG	float64
Racing	float64
Shooter	float64
Simulation	float64
Sports	float64
Strategy	float64

dtype: object

```
import seaborn as sns
import matplotlib.pyplot as plt
sns.barplot(x=df.index, y=df['Platform'])
plt.xlabel('Racing')
plt.ylabel('Platform')
plt.show()
```




```
sns.heatmap(data=numeric_df, annot=True)
plt.show()
```