

First edition
2022

Coding for kids



AZZACH TECH



Al-Furqan
LEARNING CENTRE



CODING FOR KIDS



*In collaboration with **AL-Furqan Learning center.***

***AZZACH TECH** for computing is pleased to announce the “Coding for Kids” course for the Muslim community in Red Deer.*





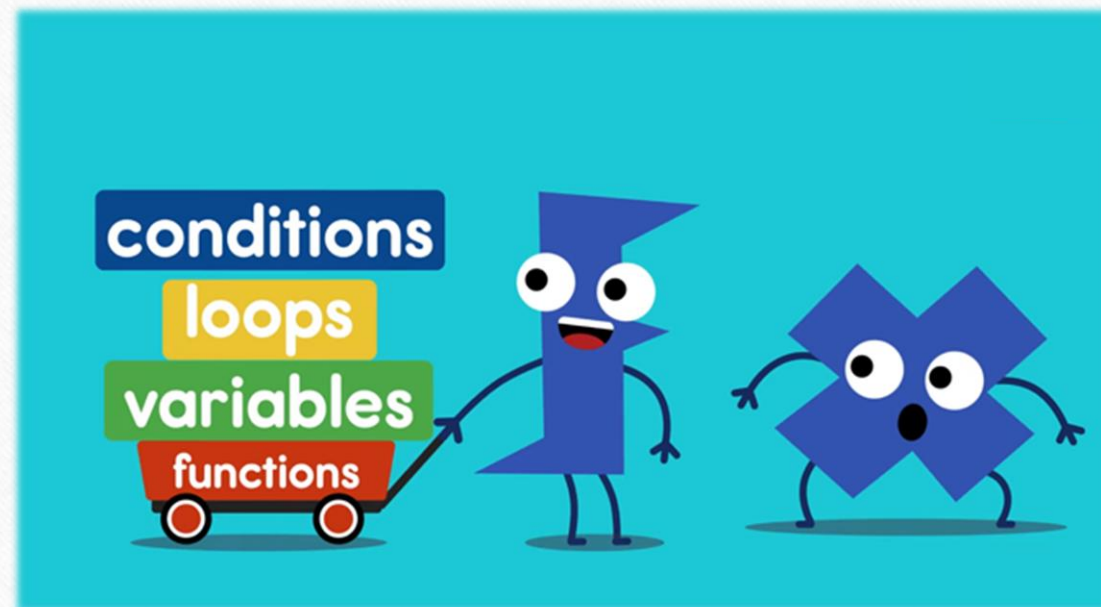
CODING FOR KIDS

COURSE TOPICS



This course will be divided into 6 topics:

1. Programming with Angry Birds.
2. Debugging in Maze.
3. Collecting Treasure with Laurel.
4. Creating Art with Code.
5. Swimming Fish in Sprite Lab.
6. Making Sprites.





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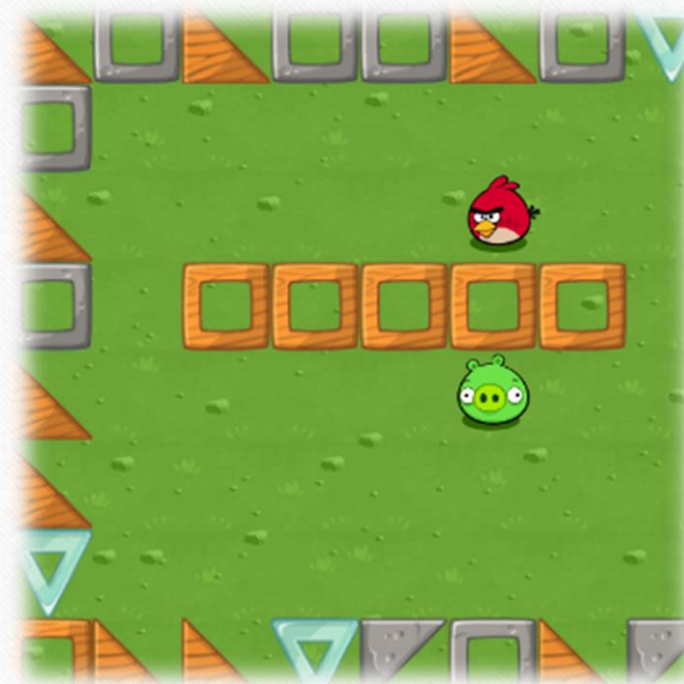
COURSE TOPICS



1. Programming with Angry Birds

In this skill-building lesson, students will develop sequential algorithms to move a bird from one side of a maze to the pig on the other side.

To do this, they will stack code blocks together in a linear sequence, making them move straight, turn left, or turn right.





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COURSE TOPICS



2. Debugging in Maze

In this skill-building lesson, students will encounter pre-written code that contains mistakes.

They will need to step through the existing code to identify errors.





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COURSE TOPICS



3. Collecting Treasure with Laurel

In this skill-building lesson, students will continue to develop their understanding of algorithms and debugging.

With a new character, Laurel the Adventurer, students will create sequential algorithms to get Laurel to pick up treasure as she walks along a path.





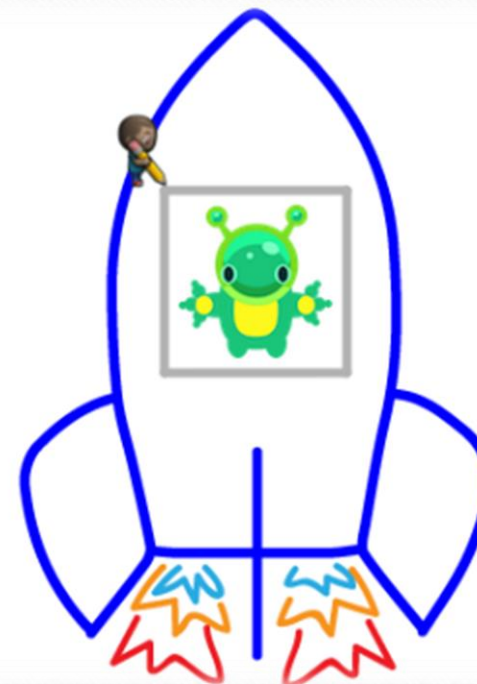
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COURSE TOPICS



4. Creating Art with Code

In this skill-building lesson, students will take control of the Artist to complete drawings on the screen.





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COURSE TOPICS



5. Swimming Fish in Sprite Lab

Students will program a simple animated underwater scene in this skill-building lesson.





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COURSE TOPICS



6. Making Sprites

In this skill-building lesson, students will work through a series of programming levels on the computer, finishing with an open-ended “free play” task where they can build whatever they like.

Students will write programs and learn about the two concepts at the heart of Sprite Lab: sprites and behaviors.





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COURSE DETAILS



Schedule

- Day: Every Sunday
- Time: 11:00 AM – 1:00 PM
- Length: 4 to 6 weeks

Requirements

- Age : 8 – 13 years
- Students must have a computer.
- Basic computer skills needed.
- Basic zoom acknowledge.
- Read and understand English.



CODING FOR KIDS

CERTIFICATION



*Students will receive
a certification after
accomplishing the
course.*

