## PART B — $(5 \times 16 = 80 \text{ marks})$

11.	(a)	(i) Exemplify the necessary components to define an AI problem with an example. (6	
		an example. (6 (ii) Consider a water jug problem. You are given 2 jugs: a 4-gallon and	
		a 3-gallon jugs. Neither has any measuring mark in it. There is a	
		pump that can be used to fill the jugs with water. How can you ge	t
		exactly 2-gallon of water into a 4-gallon jug? State the production	
		rules for the water jug problem. (10	)
	**	m Or	
	(b)	(i) Write the algorithm for steepest ascent hill climbing. (4)	)
		(ii) Explain DFS algorithm with an example. (8)	)
		(iii) State the characteristics of an AI problem. (4)	) .
12.	(a)	Explain resolution in predicate logic with suitable example. (16)	)
1.		Or .	7
	(b)	Consider the following sentences:	
		John like all kinds of food	-
		Apples are food	
		Chicken is food	
		Anything any one eats and isn't killed by is food	
		Bill eats peanuts and is still alive	
		Sue eats everything Bill eats.	
T		(i) Translate these sentences into formulae in predicate logic (10)	)
		(ii) Convert the above FOL into clause form. (6)	)
13.	(a)	Explain in detail about forward chaining and backward chaining with	1
		algorithms. (16)	
		Or .	
	(b)	What is Dempster-Shafer theory? Explain with suitable example. (16)	)
14.	(a)	(i) Describe hierarchical planning method with an example. (8)	)
	(α)	(ii) Describe learning with macro-operators. (8)	-
		Or	
	(h)		\
	(b)	<ul> <li>(i) Explain the various types of learning in problem solving.</li> <li>(ii) Explain learning in Decision Tree with example.</li> <li>(10)</li> </ul>	
		(10) Explain learning in Decision Tree with example.	,
15.	(a)	(i) Explain about the Knowledge acquisition. (10)	)
		(ii) Brief any six applications of expert systems. (6)	)
		$\mathbf{Or}$	
	(b)	Explain with neat diagram the architecture of expert system and	
		mention its features. (16)	) .