SUBJECT NAME : Resource Management Techniques

SUBJECT CODE : CS 6704

MATERIAL NAME : Part – A questions

REGULATION : R2013

UPDATED ON : November 2017 (Upto N/D 2017 Q.P)

(Scan the above Q.R code for the direct download of this material)

Unit – I (Linear Programming)

- 1. Define feasible solution and optimal solution to the linear programming problem.
- 2. What is feasible region in a LPP?
- 3. Explain slack variables of LP problem.
- 4. Explain surplus variables of LP problem.
- 5. How do you conclude problem is infeasible while solving a linear programming problem and in graphical method?
- 6. What is sensitivity analysis?
- 7. What do you mean by shadow pricing?

Unit – II (Duality and Networks)

- 1. Define primal and dual problem in LPP.
- 2. What is dual simplex method?
- 3. What do you mean by transportation problem?
- 4. What do you understand by assignment problem?
- 5. Write the difference between the transportation problem and the assignment problem.
- 6. State the necessary and sufficient condition for a transportation problem to have a solution.



Unit – III (Integer Programming)

- 1. List different types of integer programming problems.
- 2. Mention some important applications of integer programming problem.
- $3. \quad \text{Write down the methods for solving integer linear programming problems}.$
- 4. What do you understand by cutting plane algorithm?
- 5. Write the Gomory's constraint for the all integer programming problem whose simplex table (with non integer solution) given below.

| | | Cj | 2 | 20 | -10 | U | | | |
|----------------|-----------|----------------|-----------------------|----------------|----------------|----------------|--|--|--|
| Basic Variable | Св | X _B | X ₁ | X ₂ | X ₃ | S ₁ | | | |
| X ₂ | 20 | 5/8 | 0 | 1 | 1/5 | 3/40 | | | |
| X ₁ | 2 | 5/4 | 1 | 0 | 0 | 1/4 | | | |
| | $z = C_B$ | 0 | 0 | -14 | -1 | | | | |
| | | | | | | | | | |

6. What is dynamic programming?

Unit – IV (Classical Optimisation Theory)

- 1. Define the general quadratic programming problem.
- 2. Write down the necessary condition for general non linear programming problem by Lagrange's multiplier method for equal constraints.
- 3. For what type of nonlinear programming problem, Lagrangean method is used? Write the Lagrangean function.
- 4. Define the Jacobian matrix J and the control matrix C.
- 5. Write down the Lagrangian function for Khun-Tucker method for following non linear programming with inequality constraints.
- 6. State sufficient condtions of Kuhn-Tucker condtions.
- 7. What are the Kuhn-Tucker conditions to solve:

Maximize
$$z = f(x)$$

Subject to
$$g(x) \le b$$

$$x \ge 0$$
,

$$x = (x_1, x_2, ..., x_n)$$

8. Write the Khun-Tucker conditions for the NLP problem.

$$\text{Max } Z = 3x_1^2 + 14x_1x_2 - 8x_2^2$$

Subject to
$$3x_1 + 6x_2 \le 72$$

$$x_1, x_2 \ge 0$$

9. Examine $f(x) = 6x^5 - 4x^3 + 10$ for extreme points.



- 1. State the rules for network construction.
- 2. Define critical path method (CPM).
- 3. Write about PERT.
- 4. Draw the network for the project whose activities and their precedence relationship are as given below:

| Activities: | ۸ | B | 7 | D | E | F | C | Н | T | | |
|-------------|----------|----|---|---|---|---------|---|--------------|-------|--|--|
| Activities. | Δ | D | Ç | ע | Ľ | 1. | U | 11 | 1 | | |
| | | , | | | | | | | | | |
| | | | | | | | | | | | |
| D 1 | / | | _ | | _ | ваг | Г | Г | Q 11 | | |
| Precedence: | | _A | Α | | D | B, C, E | H | \mathbf{E} | (i, H | | |
| 110000 | | | | | _ | 2, 0, 2 | _ | _ | ٠, 11 | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

5. If there are five activities P, Q, R, S and T such that P, Q, R have no immediate predecessors but S and T have immediate predecessors P, Q and Q, R respectively. Represent this situation by a network.

