

# Contingent Belief Updating

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November 2, 2023

## Abstract

We study how contingent thinking – that is, reasoning through all possible contingencies without knowing which is realized – affects belief updating. According to the Bayesian benchmark, beliefs updated after exposure to new information should be equivalent to beliefs assessed for the contingency of receiving such information. Using an experiment, we decompose the effect of contingent thinking on belief updating into two components: (1) hypothetical thinking (updating on a piece of not-yet-observed information) and (2) contrast reasoning (comparing multiple contingencies during the updating process). Our results show that contingent thinking increases deviations from Bayesian updating and that this effect can be attributed to hypothetical thinking.

**Keywords:** Belief Updating; Contingent Thinking; Experiment.

**JEL classification:** C91; D83; D91.

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We are grateful to Katie Coffman, John Conlon, Benjamin Enke, Christine Exley, Shengwu Li, Nick Netzer, Arthur Schram, Josh Schwartzstein, Joep Sonnemans, Jakub Steiner, Matthew Rabin, Chris Roth, Roberto Weber, Florian Zimmermann, as well as the participants at the ESA conference. We also thank all those who took the time to participate in our expert survey. The preregistration plan is available at [https://aspredicted.org/D2G\\_X81](https://aspredicted.org/D2G_X81). The experiment was approved by the Ethics Committee Economics and Business (EBEC) at the University of Amsterdam with reference number 20220303100340. Funding from the Deutsche Forschungsgemeinschaft (DFG, German Research Foundation) under Germany’s Excellence Strategy EXC 2126/1-390838866 and the Amsterdam Center for Behavioural Change is acknowledged.

# 1 Introduction

The role of beliefs in many settings of economic relevance is indisputable. Properly processing and integrating new information is often essential to determine the best course of action. Typically, we revise our beliefs after exposure to additional information, such as feedback from colleagues or newly available data. However, certain situations require proactively anticipating how expectations will evolve in response to diverse contingencies, for example, acquiring new information through experimentation or investment planning tied to future scenarios. Do we process the same information in the same manner in these circumstances? While, according to the Bayesian benchmark, the revision of beliefs should not depend on whether individuals engage with additional data contingently, this study shows that it does.

This paper experimentally studies whether and to what extent contingent thinking affects belief updating. To sharpen our question, we focus on the following working definition of contingent thinking: ahead of the resolution of some uncertainty, one reasons through the mutually exclusive potential realizations of such uncertainty (contingencies), assessing one's reaction to each potential realization.<sup>1,2</sup> As an illustration, consider a doctor deciding whether to administer a test to a patient. The test produces an informative but noisy signal from which the doctor can learn about the patient's health. To make the decision, the doctor needs to anticipate how they would learn given each result, thereby engaging in contingent thinking. To do so, the doctor has to reason through both scenarios of a positive and a negative test result and update their beliefs for each contingency without having observed either. This is what we refer to as *contingent belief updating*, that is, assessing updated beliefs for all the possible signal realizations that could materialize. We distinguish this from what we call *conditional belief updating*: One observes a new piece of information and then assesses the updated beliefs only for that realized and relevant signal. Are beliefs assessed contingently the same as beliefs assessed conditionally? If not, would contingent belief updating help you form more accurate beliefs, or would this only lead to more noisy beliefs?

Understanding the impact of contingent thinking on belief accuracy is important for three reasons. First, it provides an opportunity to deepen our understanding of the underlying factors contributing to why we observe biased beliefs. There is ample evidence that beliefs are biased compared to the Bayesian benchmark. One possible explanation for

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<sup>1</sup>We assume contingencies to be known and foreseeable, ruling out concerns related to unawareness. While we believe this to be an important and interesting strand of literature (e.g., Schipper, 2022; Becker et al., 2020; Karni and Vierø, 2013, 2017, among many others), it is beyond the scope of this paper.

<sup>2</sup>A related but distinct concept to contingent thinking is *counterfactual thinking*. Following the prevalent definition in the psychology literature (see Kahneman and Tversky, 1982; Epstude and Roese, 2008; Byrne, 2016), counterfactual thinking refers to mental simulations of past events. Hence, the distinction between the two concepts lies in the object of the simulation, which concerns alternative versions of a realized event (counterfactual) as opposed to a potential future event (contingency). In some existing prominent works, this conceptualization seems to be less clear (e.g., Hoch, 1985); however, recent works in psychology embrace a clear-cut distinction between the two concepts (Pearl, 2009; Ferrante et al., 2012; Gerstenberg, 2022).

such biases is that agents distort the underlying signal-generating process when forming their posteriors in response to new information. Engaging in contingent thinking might influence the agents' understanding of the signal-generating process, resulting in differences in belief updating. This study allows us to delve deeper into some of the mechanisms affecting belief distortions. Second, this research question is economically relevant. On the one hand, if contingent thinking leads to less accurate beliefs, this is crucial in settings in which agents engage in contingent planning, such as in negotiating contracts or evaluating insurance plans. In the doctor's example, if beliefs updated conditionally differ from the ones assessed contingently, the ex-ante evaluation of the test might be misleading, leading to either under- or over-testing. On the other hand, if contingent thinking proves effective in debiasing inaccurate beliefs, we would have an easily implementable, cheap, and portable debiasing mechanism to correct beliefs. This bears relevance across various domains to prevent over- or under-reactions to new information, ultimately improving economic outcomes. If this were the case in our previous example, the doctor would be better off sticking to how they evaluate the test results contingently rather than revising their beliefs upon observing the actual test result. This could also be relevant for investment strategies chosen conditional on an information release or the assessment of a product launch after new consumer surveys. Last, addressing this question is methodologically important. Reformulating the questions differently, we investigate whether there is a systematic difference across beliefs elicited with the direct or strategy method. If this were the case, studies employing these methods should account for it in both the design and inference stages, ensuring accurate reporting and interpretation of the results.

We conduct an online experiment to investigate the effect of contingent belief updating.<sup>3</sup> The experiment implements three between-subject treatments in the commonly used “balls-and-urns” updating exercise with binary state and signal. To investigate the underlying mechanisms, we employ two approaches. First, we identify two features of contingent belief updating that set it apart from conditional belief updating: (1) the hypothetical nature of the considered contingency (*hypothetical thinking*),<sup>4</sup> and (2) the consideration of all possible contingencies (*contrast reasoning*). Our treatments break down the effect of contingent thinking into these two components. The participants face contingent belief updating by employing the strategy method to elicit beliefs, while conditional belief updating can be induced by eliciting beliefs with the direct method. Both components of contingent thinking are present in the first, but absent in the second. Therefore, we introduce a third treatment that requires hypothetical thinking but not contrast reasoning by eliciting posteriors conditional on one (random) hypothetical

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<sup>3</sup>We preregistered the experimental design and the planned analysis on AsPredicted, available at the following link: [https://aspredicted.org/D2G\\_X81](https://aspredicted.org/D2G_X81).

<sup>4</sup>There is a recent strand of literature in economics that focuses on the role of mental imagery, that is, “*representation that results from perceptual processing that is not triggered directly by sensory input*” (Stanford Encyclopedia of Philosophy). Dube et al. (2023), Ashraf et al. (2022), John and Orkin (2022), and Alan and Ertac (2018) show that mental imagery of future outcomes can lead to improvement in a wide range of economically relevant outcomes.

contingency. Second, we examine how the characteristics of the information structure and individual traits interact with the effect of contingent thinking. Participants face ten different signal-generating processes with different characteristics that could affect their updating, such as how diagnostic signals are (signal strength) and whether the different signals are equally diagnostic for different states (symmetric vs. asymmetric signal-generating processes). We measure the participant's capacity for cognitive reflection and their cognitive uncertainty.

The importance of studying the impact of contingent thinking on belief updating is emphasized by the fact that it is non-trivial even for experts to predict its directional effect. We employ predictions from a sample of academic experts in economics to gain an understanding of whether contingent belief updating is expected to affect belief distortions. We document significant heterogeneity in experts' expectations, with the majority believing that biases will be unaffected or reduced if individuals update their beliefs contingently compared to conditionally. Our findings directly oppose the predictions of the experts we surveyed.

Overall, contingent thinking leads to more distortion in belief updating: compared to the Bayesian benchmark, we report both more biased beliefs in terms of the absolute distance and more underinference if beliefs are elicited contingently compared to conditionally. Contingent belief updating increases the absolute bias by one-third. In the doctor's example, this finding would suggest under-testing by an uninformed doctor. This effect seems to be entirely driven by hypothetical thinking rather than contrast reasoning. Indeed, the most striking insight emerging from our data is the harmful effect of hypothetical thinking. It leads to an increase of more than 50% in absolute bias and pushes participants to systematically underinfer more. We report how hypothetical thinking worsens a wide range of accuracy and consistency measures: not only are beliefs further from being Bayesian, but also, there is more noise in the reported beliefs and less consistency in how beliefs are updated across contingencies. The biasing effect of hypothetical thinking is more pronounced with stronger signals, and it also makes the task appear more challenging for participants.

Contrast reasoning compensates for the biasing effect of hypothetical thinking depending on the characteristics of the signal-generating processes. In particular, we report heterogeneous treatment effects by the symmetry of the signal-generating process. Our data show that contrast reasoning fully offsets the negative impact of hypothetical thinking when the signal-generating process is symmetric but not when asymmetric. As a consequence, contingent and conditional belief updating do not differ for symmetric signal-generating processes. In the example, the doctor's assessment of how their beliefs will evolve once exposed to the test's potential outcomes is accurate if the false positive and false negative rates coincide. Finally, we find that individual measures of cognitive reflection and cognitive uncertainty do not mediate the ability to engage in either hypothetical thinking or contrast reasoning in this belief-updating task.

Our project speaks to several strands of literature. First, we contribute to the literature on biases in beliefs. There is ample evidence that, in particular, individuals underinfer from signals (Benjamin, 2019). The recent papers by Augenblick et al. (2021) and Ba et al. (2022) replicate this result, studying belief updating for several levels of signal diagnosticity, but also find that with weak signals, there is overinference. We purposefully exclude weak signals from our design to restrict our attention to underinference, allowing for a stronger identification of the effect. However, inspired by these studies, we employ several signal-generating processes that vary in signal strength to study how contingent belief updating is affected.

Second, there is a growing and recent body of literature in economics related to contingent thinking. These studies highlight the widespread challenges associated with contingent thinking (e.g., Li, 2017; Martínez-Marquina et al., 2019; Esponda and Vespa, 2014, 2023; Ngangoué and Weizsäcker, 2021; Ali et al., 2021). Our approach complements the existing literature on contingent thinking, recently surveyed by Niederle and Vespa (2023), as it differs in three key aspects from the most prominent papers. First, our focus lies on belief updating — processing of new information to report revised beliefs — rather than choosing an action — evaluating and comparing the implications of each alternative to implement the preferred one. Second, in these papers, agents are normatively expected to engage in contingent reasoning to solve the task at hand optimally. Instead, processing new information to update beliefs does not require thinking contingently.<sup>5</sup> Third, our approach involves participants reporting multiple contingency-specific guesses, either in the case where one contingency is observed (ex-post) or in the case there is uncertainty on the relevant realized contingency (ex-ante). In contrast, previous works focus on ex-ante decision-making, where contingent reasoning is instrumental in properly comparing the different contingency-specific consequences to choose the best course of action. Regardless of these differences, our paper and this literature document ways in which contingent thinking could impede payoff maximization, primarily rooted in the difficulty of considering uncertain realizations. We discuss this further in Section 5.

Last, this paper also contributes to the literature on elicitation methods. While most studies investigating biased beliefs employ the direct method to elicit beliefs, some few others adopt the strategy method (e.g., Esponda et al., 2020; Cipriani and Guarino, 2009; Toussaert, 2017; Agranov et al., 2020; Charness et al., 2021b; Ambuehl and Li, 2018).<sup>6</sup> Therefore, it becomes crucial to understand how to compare the results across methods of belief elicitation. The predominant focus of the literature on belief elicitation has been on the impact of payment schemes, rule complexity, and correspondence with actions (e.g., Charness et al., 2021a; Schlag et al., 2015; Schotter and Trevino, 2014). Despite a substantial body of research on the difference between direct and strategy methods

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<sup>5</sup>Moreover, in most of this literature, there is a (more) “relevant” contingency that participants may fail to pin down, leading to suboptimal behavior. In our study, all contingencies are relevant.

<sup>6</sup>Also, Kozakiewicz (2022) uses hypothetical signal realizations to identify the effect of ego-relevance on belief updating, while our research shows that there is a large difference between beliefs elicited for hypothetical signals and realized ones, even in the absence of motivated reasoning.

for eliciting desired actions (for example, see Brandts and Charness, 2003; Brosig et al., 2003; Casari and Cason, 2009; Aina et al., 2020; and Brandts and Charness, 2011 for a review), to the best of our knowledge, our study is the first to compare these methods of elicitation for beliefs.

The rest of the paper is organized as follows: Section 2 describes our experimental design and data collection, Section 4 presents the results, and Section 5 discusses our findings.

## 2 Experimental Design

An environment to study how contingent thinking affects belief updating and the underlying mechanisms requires (i) a setting that prompts contingent thinking in belief updating, (ii) a treatment variation that disentangles the effects of hypothetical thinking and contrast reasoning, and (iii) a clean manipulation of characteristics of the signal-generating process.

To study belief updating, we employ the classic “balls-and-urns” updating exercise with a binary state and signal. The participants are asked to consider two bags, A and B, which are equally likely to be selected,  $\Pr(A) = \Pr(B) = 50\%$ . Each bag has a total of either 80 or 60 balls.<sup>7</sup> Balls can be either blue or orange, and the participants know the distribution of the ball colors in the two bags. While the participants do not know which bag is randomly selected, the computer draws a ball from the selected bag whose color can be informative. The participant’s task is to guess the probability of each bag being selected given the available information.<sup>8</sup>

Table 1: Treatments

		Contrast Reasoning	
		No	Yes
Hypothetical Thinking	No	Conditional	—
	Yes	One-Contingency	All-Contingency

### 2.1 Treatments

To manipulate whether participants engage in hypothetical thinking and contrast reasoning, the treatments change the method of belief elicitation by varying whether the signal

<sup>7</sup>We decided not to use bags with a total of 100 balls to avoid the heuristic answer (i.e., the probability of bag A after observing a blue ball is the number of blue balls in bag A) corresponding to the correct answer for the symmetric SGPs.

<sup>8</sup>We employed a version of this task in which participants are in control of each step: first, once clicked on ‘Select the bag,’ one bag is selected due to a virtual coin flip; then, once clicked on ‘Draw the ball,’ one ball is drawn randomly from the selected bag. We employ graphical animations for the coin flip and the ball drawn to recreate a realistic setting online and remind the participants of the basic structure of the task in each round.

conditional on which beliefs are assessed has been observed (signal realization observed *vs.* hypothetical) and how many contingencies are considered (one *vs.* both signal realizations), as shown in Table 1. The three between-participant treatments are summarized as follows in Figure 1 and the corresponding choice interface is shown in Figure 2 (see Appendix C.2 for more details on the interfaces).

1. **Conditional:** The beliefs are elicited conditional on the realized signal. The participant observes the color of the drawn ball and is then asked to assess beliefs only conditional on that relevant contingency. This corresponds to the classic balls-and-urns task and what we refer to as *conditional belief updating*. It can also be described as eliciting beliefs with the direct method.
2. **All-Contingency:** The beliefs are elicited conditional on both possible signal realizations. Before observing the color of the drawn ball, the participant is asked to assess beliefs conditional on both cases on the same screen, in a randomized order: (1) the computer draws an orange ball, and (2) the computer draws a blue ball. Thus, participants consider two hypothetical contingencies with the possibility of comparing their beliefs conditional on one signal realization to their beliefs conditional on the other signal realization. After the beliefs are reported, the participants learn the color of the drawn ball. We refer to this as *contingent belief updating*, which features both *hypothetical thinking* and *contrast reasoning*. This treatment corresponds to a belief elicitation that employs the strategy method (as introduced in Mitzkewitz and Nagel, 1993).
3. **One-Contingency:** The beliefs are elicited conditional on only one possible signal realization. When participants have not yet observed the signal realization, they are asked to consider one of the following hypothetical cases: (1) the computer draws an orange ball, or (2) the computer draws a blue ball. Each case is chosen with equal probability, and it is randomly chosen for each round. As in *All-Contingency*, participants learn the color of the drawn ball after the belief elicitation. This treatment, therefore, requires to engage in *hypothetical thinking*, but not *contrast reasoning*.<sup>9</sup>

## 2.2 Signal-Generating Processes

The task was repeated for ten rounds. In each round, participants face a different signal-generating process (hereafter, SGP). Figure 3 summarizes and illustrates the 10 SGPs

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<sup>9</sup>It would have been possible to design other treatments with the purpose of disentangling the effect of hypothetical thinking and contrast reasoning. However, we found this version to be the cleanest to implement. For example, beliefs could have been elicited conditional on each hypothetical signal realization sequentially to avoid contrast. We discard this option because it could have triggered contrast reasoning over rounds. Alternatively, beliefs could have been elicited conditional on the observed signal realization for two identical but independent tasks on the same screen. Contrast reasoning would have been triggered every time the participant observed different signal realizations for the two independent tasks. However, participants do not easily understand the independence assumption, which is why we avoid such treatment.

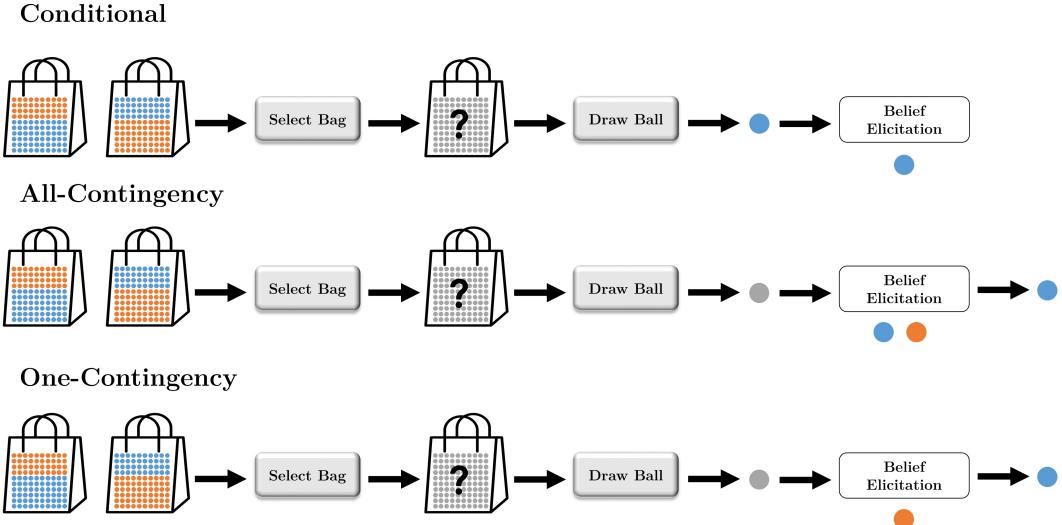


Figure 1: Task & Treatments

*Notes.* The figure illustrates the task timeline for each treatment. Treatments branch out after a ball is drawn from the selected bag. In *Conditional*, participants observe an animated colored ball being drawn, while in the other two treatments, the ball is uncolored with a question mark, indicating that its color remains unknown at this stage. Belief elicitation varies across treatments. In *Conditional*, participants are asked about their posterior given the observed drawn ball. In *All-Contingency*, participants are asked about their posteriors for both possible signal realizations. In *One-contingency*, participants are asked about their posterior for one of the possible signal realizations. After the belief elicitation stage, participants learn the color of the previously drawn ball in *All-Contingency* and *One-Contingency*.

used in this experiment in terms of their characteristics and induced Bayesian posteriors conditional on both signals. In what follows, we refer to each SGP with “ $\Pr(\text{blue}|A) - \Pr(\text{blue}|B)$ ” as in Figure 3a.

Each SGP specifies the probability of drawing a ball of a specific color for each bag and, thus, how diagnostic each color of a ball is for each bag. We measure the *signal strength for signal s* as

$$\lambda_s = \frac{\Pr(s|A)}{\Pr(s|B)}.$$

If  $\lambda_s = 1$ , the signal is not diagnostic for either bag; however, if  $\lambda_s > 1$  ( $\lambda_s < 1$ ), the signal is more diagnostic for bag A (B) and  $\lambda_s$  measures by how much.<sup>10</sup> Therefore, varying signal strength within-participant over rounds allows us to investigate the mechanism along this dimension and the robustness of the effect of contingent thinking on belief updating.

We included both symmetric and asymmetric SGPs. A SGP is *symmetric* if the probability of drawing a blue ball from bag A is the same as the probability of drawing an orange ball from bag B. This implies that, with a symmetric SGP, looking at only one bag suffices to have all the relevant information to determine the signal strength and, thus, to guess the posterior correctly. Moreover, for a symmetric SGP, the signal strength

<sup>10</sup>To see this, consider the Bayesian posteriors given the signal  $s$  in terms of signal strength. Given equal prior as in our design, it follows that  $\Pr(A|s) = (1 + \lambda_s^{-1})^{-1}$  and  $\Pr(B|s) = (1 + \lambda_s)^{-1}$ .

Remember:

Bag A contains 56 blue balls and 24 orange balls.  
Bag B contains 24 blue balls and 56 orange balls.

Make your guesses below.

A blue ball was drawn.

What is the chance (in %) that the ball was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

Remember:

Bag A contains 56 blue balls and 24 orange balls.  
Bag B contains 24 blue balls and 56 orange balls.

Make your guesses below.

Suppose the computer drew a blue ball.

What is the chance (in %) that the ball was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

(a) Treatment *Conditional*

(b) Treatment *One-Contingency*

Remember:

Bag A contains 24 orange balls and 56 blue balls.  
Bag B contains 56 orange balls and 24 blue balls.

Make your guesses below for Case Blue and Case Orange.

Case Orange:  
Suppose the computer drew an orange ball.

What is the chance (in %) that the ball was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

Case Blue:  
Suppose the computer drew a blue ball .

What is the chance (in %) that the ball was drawn from each bag?

Chance of bag A (in %): Click on the slider

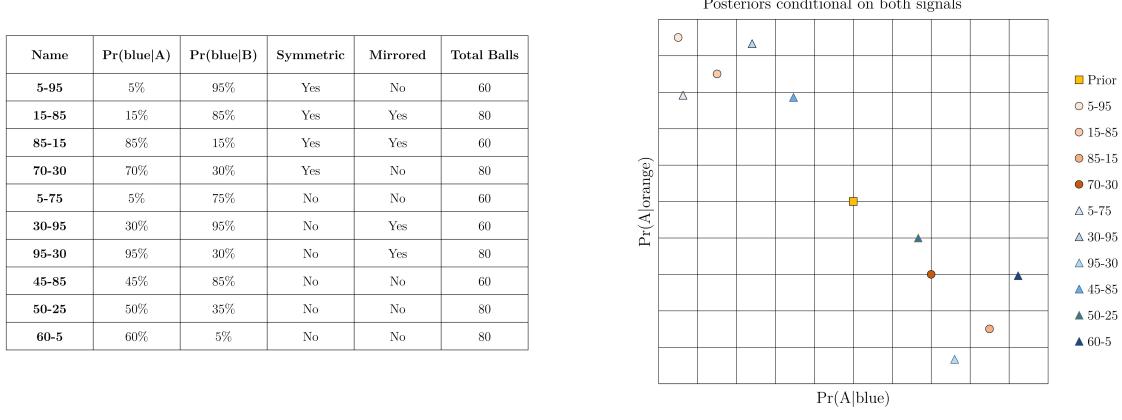
Chance of bag B (in %): Click on the slider

(c) Treatment *All-Contingency*

Figure 2: Decision Interface by Treatment

*Notes.* The figure displays screenshots of decision interfaces for each treatment. Panel (a) presents the interface for the treatment *Conditional*, in the case where participants are asked to make a guess upon observing the drawing of a blue ball. Panel (b) presents the interface for the treatment *One-Contingency*, in the case where participants are asked to make a guess for the contingency in which the drawn ball was blue. Panel(c) presents the interface for the treatment *All-Contingency*.

of a blue ball for A equals the reciprocal of the signal strength of the orange ball, i.e.,  $\lambda_{blue} = \lambda_{orange}^{-1}$ . This simple relationship between signal strengths might facilitate contrast reasoning, leading to a heterogeneous effect of contingent thinking for symmetric and asymmetric SGPs.



(a) Characteristics

(b) Bayesian Posteriors

Figure 3: Signal Generating Processes

*Notes.* Panel (a) summarizes the different characteristics of the SGP. Panel (b) illustrates the induced posteriors of the different SGPs graphically. The name of the SGP refers to the corresponding “ $Pr(blue|A) - Pr(blue|B)$ ”.

Lastly, some SGPs are *mirrored*, meaning that participants are exposed to the same SGP twice, inverting the distributions of balls in the bags and changing the number of balls in the bag. Through the experiment, we vary whether the total number of balls in the bags is 80 or 60. The mirrored SGPs are presented once with bags with 80 balls and once with 60 balls. We mirrored one symmetric SGP (15-85 and 85-15) and one asymmetric (30-95 and 95-30) SGP. The reason why we included mirrored SGPs is two-fold. First, we use them to check the consistency of reported beliefs given the same signal across rounds. This is a measure of how stable the deviations from Bayesian updating are within-task (*within-consistency*). Second, this allows us to better compare *Conditional* and *One-Contingency* to *All-Contingency*. When beliefs are elicited contingently, participants report their conditional beliefs on both signal realizations, while they report their beliefs only conditional on one signal in *Conditional* and *One-Contingency*. This allows us to study whether posteriors across signal realizations are consistent with the Bayes rule between signal realizations (*between-consistency*).

For the last task, we also elicited cognitive uncertainty (Enke and Graeber, 2023) to check if the treatments also affect this measure. For comparability, the last choice displayed the same SGP for all participants — that is, 70-30; while for the remaining nine choices, we randomized the order of the SGP. We pick 70-30 for this because this SGP is closest to the most widely used SGP (67-33) in this type of experiment (see meta-analysis by Benjamin, 2019).

## 2.3 Incentives

The belief elicitation was incentivized as follows. Only one of the ten tasks is selected randomly for payment, and the belief elicitation is incentivized using the binarized scoring rule (Hossain and Okui, 2013): the closer the reported beliefs to the realized state, the higher the probability of receiving the bonus.<sup>11</sup>

Compared to *Conditional*, the incentivization requires minimal adjustments in *One-Contingency* and *All-Contingency*. In *All-Contingency*, the participants' beliefs are elicited conditional on both contingencies, and the realized contingency determines which guess is relevant for the payment. Two observations on this follow. First, we intentionally kept the strength of incentives unvaried compared to *Conditional*, even if in *All-Contingency*, the participants face two belief elicitation tasks given each SGP instead of one as in *Conditional*. Paying both belief elicitation tasks could have affected the participants' attention because of the difference in incentives' magnitude across treatments, confounding our results. Second, this payment scheme is incentive-compatible. We ensure that each contingency happens with non-trivial probabilities (50-50 for symmetric SGPs, and at most 70-30 for asymmetric SGPs). In *One-Contingency*, incentives are the same as in *Conditional* if the randomly-proposed contingency corresponds to the realized one; otherwise, the elicited guess is irrelevant for determining the bonus, and the participant receives a fixed payment of GBP 1. We opted for these incentives, prioritizing simplicity in instruction. This incentivization preserves incentive compatibility as each contingency occurs with non-trivial probabilities as discussed for *All-Contingency*, and only the realized signal is relevant for payment. Additionally, the fixed payment in case of irrelevant guess is reasonably set to half of the bonus payment to avoid both low payments due to chance.<sup>12</sup>

## 2.4 Logistics

The experiment was pre-registered on AsPredicted.<sup>13</sup> It was conducted on Prolific in March 2023, restricting the participant pool to workers located in the UK.<sup>14</sup> The participants received a link to a Qualtrics survey including instructions, choice tasks, cognitive uncertainty elicitation for the last choice, and a final questionnaire — eliciting Cognitive Reflection Test (Frederick, 2005), Berlin numeracy task, demographics, and a short

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<sup>11</sup>As shown by Danz et al. (2022), providing complex details on the elicitation procedure might confuse participants and distort their incentives. Therefore, instructions clarified that “to maximize the chance of winning the bonus, it is in your best interest always to give a guess that you think is the true chance.” This was also checked in one of the control questions. Participants were allowed to read about the details of this elicitation rule if interested, but it was not required.

<sup>12</sup>While there is a potential concern of lower attention due to guesses being payoff-relevant in one contingency, we chose this incentivization rule as consistency of incentive schemes across tasks is our priority. Furthermore, evidence in similar tasks has shown that the strength of incentives does not impact the magnitude of the accuracy of beliefs (Enke et al., 2023).

<sup>13</sup>The preregistration plan is available at [https://aspredicted.org/D2G\\_X81](https://aspredicted.org/D2G_X81)

<sup>14</sup>Gupta et al. (2021) show that Prolific performs well relative in terms of noisy behavior compared to MTurk participants.

questionnaire. The average payment was 3.37 GBP, with an average duration of approximately 24 minutes.<sup>15</sup> The participants earned GBP 2 for completing the study and could earn an additional bonus of GBP 2 depending on their performance in the tasks.

A total of 525 participants completed the study, of which 86% passed the control questions about the experiment instructions (not statistically different between treatments: 88% in *Conditional*, 86% in *All-Contingency*, and 83% in *One-Contingency*).<sup>16</sup> Only participants who pass these questions are included in the analysis, as preregistered. This leaves valid observations from 150 participants per treatment. In our final sample of 450 participants, 50% are female, 36% have low schooling ('High school' or lower educational level), and the median age is 37.

### 3 Expert Survey

To contextualize our findings, we elicited predictions from a sample of academic experts in economics that we considered knowledgeable about topics related to expectations or contingent thinking, before collecting the data. Answers to this expert survey were collected through the Social Science Prediction Platform; we report details of the data collection, survey, and results in Appendix B.

Our survey focuses on the comparison of the treatments *All-Contingency* and *Conditional* and documents significant heterogeneity in experts' opinions on the effect of contingent belief updating. Of 38 responses, 37% expected a reduction in bias when beliefs are elicited contingently compared to when beliefs are elicited conditionally, 61% did not expect any significant difference between the two elicitation methods, and only one expert expected a higher bias. The majority of the experts also do not expect any heterogeneous effect based on the characteristics of the signal-generating process or individual traits. We take this expert survey as evidence that experts believe that beliefs will not become less accurate if individuals update their beliefs contingently.

### 4 Results

In this section, we first introduce our two main key outcomes of interest, *bias* and *under-inference*, and we provide an overview of the main treatment effects. We continue with a discussion of potential mechanisms, considering both characteristics of the SGPs and of

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<sup>15</sup>The completion time is computed as the total time it takes for participants to complete the survey after clicking on the link to start it. This measurement is likely subject to consistent overestimation, as participants may interrupt the task during completion.

<sup>16</sup>Instructions were split into two blocks, each followed by a set of control questions. The first block was the same for all treatments: it welcomed the participants, provided general information on the experiment, and explained the balls-and-urns task in detail. The second block focuses on the treatment-specific choice procedure and payment, and thus it varies by treatment. Such an approach allows an equal and comparable understanding of the task across treatments but also guarantees comprehension of procedures at the treatment level. See Appendix C for the instructions, including control questions.

the participants as drivers of the treatment effects.

## 4.1 Key Outcomes

We investigate the effects of conditional and contingent belief updating on two measures, both capturing distinct aspects related to deviations from Bayesian updating.

First, the bias is defined as the absolute distance between the reported posterior and the Bayesian posterior for each task. We are interested in this definition of absolute bias as it allows us to investigate if individual guesses are systematically getting more accurate. In contrast, a directional measure looks at whether the average guess is more or less accurate, with individual biases canceling out. Second, we consider how participants respond to the signal strength to capture directional deviations from Bayesian updating. We use the following model introduced by Grether (1980) that defines the posterior-odds ratio given equal priors as:

$$\frac{\Pr(A|s)}{\Pr(B|s)} = \left[ \frac{\Pr(s|A)}{\Pr(s|B)} \right]^\alpha = \lambda_s^\alpha$$

Here, deviations from  $\alpha = 1$  capture a participant's distortion in how their beliefs respond to the signal strength. While Bayes' theorem prescribes  $\alpha = 1$ , *underinference* corresponds to  $\alpha < 1$ : the reported posteriors conditional on a signal are as if the signal strength is perceived as less diagnostic for bag A and more diagnostic for bag B than what it actually is. Symmetrically,  $\alpha > 1$  corresponds to *overinference*: The signal strength is treated as more diagnostic for bag A and less for bag B than it actually is. Unlike the bias,  $\alpha$  is a directional measure of deviations from Bayesian updating and defined across SGPs.

Our experiment replicates the deviations from Bayesian updating observed in the literature, both in terms of bias and underinference. Comparing the available data in the online appendix of Benjamin (2019) to our results in *Conditional* for comparable SGPs, we see that the bias we find of 5.9 percentage points for the most similar SGP in *Conditional* (70-30) is similar to the average bias in previous comparable studies (equal prior, symmetric SGPs, including SGPs 60-40, 67-33, and 83-17) of 6.7 percentage points.

In his meta-analysis, Benjamin (2019) estimates

$$\log \frac{\Pr(A|s)}{\Pr(B|s)} = \alpha \log \lambda_s + \beta \quad (1)$$

and finds strong evidence for underinference with  $\hat{\alpha} = 0.86$  for incentivized similar tasks

(equal prior, one observed signal, symmetric SGP).<sup>17</sup> In line with this, the estimated coefficient in *Conditional* for symmetric SGPs is also exactly  $\hat{\alpha} = 0.86$ .<sup>18</sup>

## 4.2 Treatment Effect

First, we consider our main treatment effects, which are robust across the two outcomes of interests, bias, and underinference. Figure 4a reports the average bias by treatment. Column I of Table 2 displays the corresponding results for OLS regressions of the bias on indicators for the different treatments. Figure 4b shows the plot of the log posterior-odds ratio against the log signal strength. The slope captures the estimated underinference estimated across SGPs.<sup>19</sup> In Column I of Table 3, we show the results of regressing the log posterior-odds over the log signal strength interacted with treatment indicators.

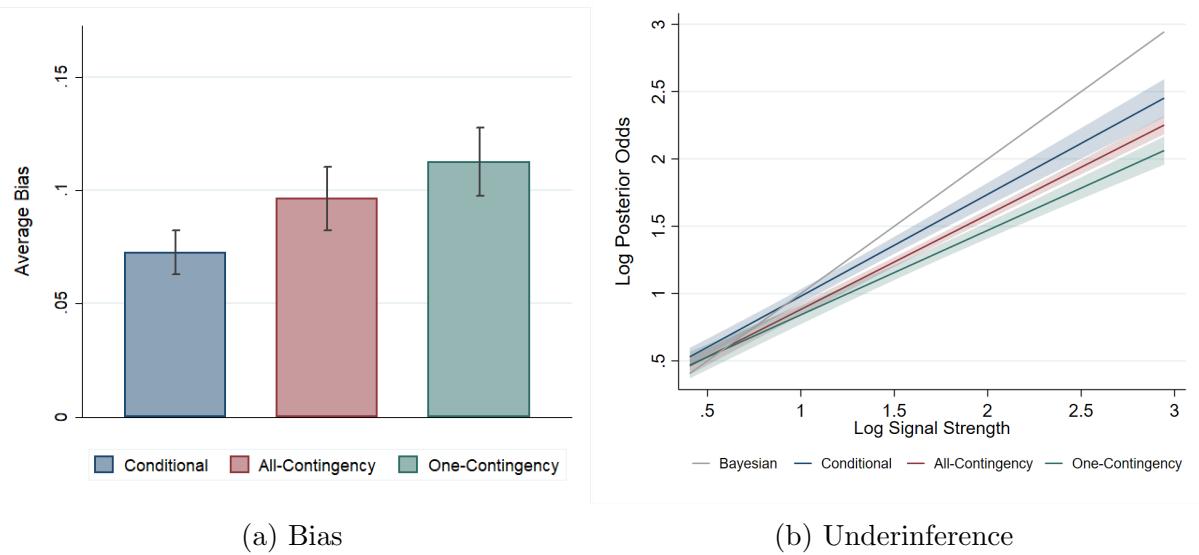


Figure 4: Treatment Effect

*Notes.* Panel (a) shows the average bias defined as the absolute value of the difference between the posterior reported by participants and the normative (Bayesian) benchmark by treatment. Panel (b) shows the plot of the estimated relationship between the log posterior-odds ratio and the log signal strength, following Equation 1, by treatment as an illustration of underinference. Error bars in Panel (a) and shaded areas in Panel (b) indicate 95% confidence intervals, clustered at the individual level.

**Finding 1.** *Deviations from Bayesian updating are significantly larger if beliefs are updated contingently compared to conditionally.*

<sup>17</sup>Augenblick et al. (2021) reports overinference from weak signals and underinference from strong signals for symmetric SGPs. Our symmetric SGPs are chosen such that their results would predict underinference. Also, there is some evidence of overinference for asymmetric SGPs and weak signals (for references see Benjamin, 2019). None of the signals in our asymmetric SGPs can be considered weak according to these standards.

<sup>18</sup>We report posterior-odds and signal strength in terms of the most diagnostic signal, as in Augenblick et al. (2021). See Appendix A.2 for an explanation of how the variables are constructed.

<sup>19</sup>Figure A2 shows the average bias by treatment, separately for each SGP. See Figure A5 for an overview of the estimated degree of underinference by treatment and SGP. In all treatments, we observe underinference for most SGPs.

The treatment *All-Contingency* increases the bias compared to *Conditional*. The estimated baseline bias amounts to 7.2 percentage points in *Conditional*. We estimate that the average bias increases in *All-Contingency* by 2.4 percentage points, so by one-third, compared to *Conditional* ( $p = 0.006$ ; Column 1 in Table 2).<sup>20</sup> We can, therefore, conclude that contingent belief updating increases the deviations from Bayesian updating.

We find directionally similar results in terms of underinference. Overall, there is strong evidence of underinference: the estimated coefficients  $\hat{\alpha}$  are 0.76 in *Conditional* and 0.70 in *All-Contingency*, displaying significant deviations from the Bayesian benchmark of  $\alpha = 1$  in both treatments ( $p < 0.001$ ). This is reflected by the estimated log posterior-odds ratio being below the  $45^\circ$  line in Figure 4b. While the slope is visibly less steep in Figure 4b for *All-Contingency* than for *Conditional*, the estimated underinference in *All-Contingency* is not statistically different from the underinference in *Conditional* ( $p = 0.243$ ; see the coefficient on ‘Log Signal Strength  $\times$  All-Contingency’ in Column I of Table 3).

Next, we look at how the effect of contingent thinking can be explained by its decomposition into hypothetical thinking and contrast reasoning. Remember that comparing *One-Contingency* to *Conditional* allows us to identify the effect of purely hypothetical thinking without any opportunity for contrast reasoning. Instead, comparing *All-Contingency* to *Conditional* includes both hypothetical thinking and contrast reasoning.

**Finding 2.** *Hypothetical thinking is driving the biasing effect of contingent belief updating.*

Comparing the bias in *One-Contingency* to *Conditional*, we see a significant change of 4 percentage points ( $p < 0.001$ ; Column I in Table 2), increasing the observed bias by more than 50%. The average bias in *All-Contingency* lies in between the bias in *Conditional* and in *One-Contingency*, even if the latter is not statistically different ( $p = 0.118$ ; see the difference of the coefficients on ‘All-Contingency’ and ‘One-Contingency’ in Column I in Table 2). Therefore, we can attribute the entire increase in the bias induced by contingent thinking to hypothetical thinking.

Interestingly, treatment effects seem to be robust to learning over the course of the experiment, as shown in Figure A3. We do not find evidence of learning over tasks in *Conditional* ( $p = 0.650$ ). However, the average bias increases in each round by 0.4 percentage points in *One-Contingency* ( $p = 0.017$ ) and decreases by 0.3 percentage points in *All-Contingency* ( $p = 0.021$ ). Hence, if anything, the treatment effect seems to strengthen over the course of the experiment.

Turning to our second outcome measure, participants underinfer significantly more in *One-Contingency* ( $\hat{\alpha} = 0.63$ ) than into *Conditional*, with the estimated  $\hat{\alpha}$  decreasing by 12.9 percentage points ( $p = 0.021$ ; see the coefficient on ‘Log Signal Strength  $\times$  One-Contingency’ in Column I of Table 3). Hypothetical thinking thus pushes participants to

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<sup>20</sup>While the average bias is significantly different from zero in all treatments, 27% of the reported posteriors exhibit no bias. In particular, 25% in *Conditional*, 32% in *All-Contingency*, and 20% in *One-Contingency* of the reported guesses correspond to the correct Bayesian posterior. Figure A1 shows the cumulative distribution of this measure by treatments.

systematically underinfer more. The level of underinference is also not statistically different between *One-Contingency* and *All-Contingency*, providing support for the previous argument that contrast reasoning does neither further increase nor decrease deviations from Bayesian updating.

Table 2: Bias

	I	II	III	IV
All-Contingency	0.024** (0.009)	0.010 (0.011)	0.017* (0.008)	0.028* (0.013)
One-Contingency	0.040*** (0.009)	0.045*** (0.011)	0.014 (0.010)	0.055*** (0.015)
Asymmetric		0.026* (0.010)		
All-Contingency × Asymmetric		0.023* (0.009)		
One-Contingency × Asymmetric		-0.008 (0.010)		
Log Signal Strength			0.013* (0.005)	
All-Contingency × Log Signal Strength			0.003 (0.006)	
One-Contingency × Log Signal Strength			0.015* (0.007)	
High CRT				-0.043*** (0.009)
All-Contingency × High CRT				-0.002 (0.017)
One-Contingency × High CRT				-0.024 (0.018)
Constant	0.062*** (0.008)	0.068*** (0.009)	0.019 (0.013)	0.085*** (0.010)
<i>N</i>	6000	6000	6000	6000
adj. <i>R</i> <sup>2</sup>	0.024	0.026	0.028	0.053
Clusters	450	450	450	450

*Notes.* OLS estimates. Individual-level clustered standard errors. SGP fixed effects. The dependent variable is defined as the absolute value of the difference between the posterior reported by participants and the normative (Bayesian) benchmark; \* p<.05, \*\* p<.01, \*\*\* p<.001.

Table 3: Underinference

	I	II	III
Log Signal Strength	0.757*** (0.034)	0.861*** (0.043)	0.661*** (0.046)
All-Contingency	-0.045 (0.056)	0.034 (0.082)	-0.000 (0.093)
One-Contingency	-0.009 (0.073)	0.107 (0.112)	0.100 (0.122)
All-Contingency $\times$ Log Signal Strength	-0.053 (0.045)	-0.035 (0.057)	-0.048 (0.071)
One-Contingency $\times$ Log Signal Strength	-0.129* (0.056)	-0.176* (0.078)	-0.215* (0.089)
Asymmetric		0.322*** (0.084)	
Log Signal Strength $\times$ Asymmetric		-0.140* (0.056)	
All-Contingency $\times$ Asymmetric		-0.077 (0.102)	
One-Contingency $\times$ Asymmetric		-0.146 (0.128)	
All-Contingency $\times$ Log Signal Strength $\times$ Asymmetric		-0.065 (0.067)	
One-Contingency $\times$ Log Signal Strength $\times$ Asymmetric		0.057 (0.090)	
High CRT			-0.050 (0.085)
Log Signal Strength $\times$ High CRT			0.187** (0.065)
All-Contingency $\times$ High CRT			-0.068 (0.114)
One-Contingency $\times$ High CRT			-0.170 (0.147)
All-Contingency $\times$ Log Signal Strength $\times$ High CRT			-0.032 (0.091)
One-Contingency $\times$ Log Signal Strength $\times$ High CRT			0.121 (0.111)
Constant	0.223*** (0.043)	-0.017 (0.066)	0.248*** (0.063)
<i>N</i>	6000	6000	6000
adj. $R^2$	0.254	0.258	0.267
Clusters	450	450	450

Notes. OLS estimates. Individual-level clustered standard errors. SGP fixed effects. The dependent variable is defined as the logarithm of the ratio between the normative (Bayesian) posterior for each bag, for a given signal. The interactions of each treatment indicator and Log Signal Strength give the estimated underinference parameter  $\alpha$ , as in Equation 1, per treatment; \*  $p < .05$ , \*\*  $p < .01$ , \*\*\*  $p < .001$ .

## 4.3 Mechanisms

We now further explore the mechanisms that drive the effect of contingent thinking on belief updating by highlighting first the role of the characteristics of the SGPs, then by looking closer at measures of consistency, and last by exploring the interaction with individual features.

### 4.3.1 Characteristics of SGPs

Looking at the features of the SGPs, we find that symmetry and signal strength differently impact hypothetical thinking and contrast reasoning.

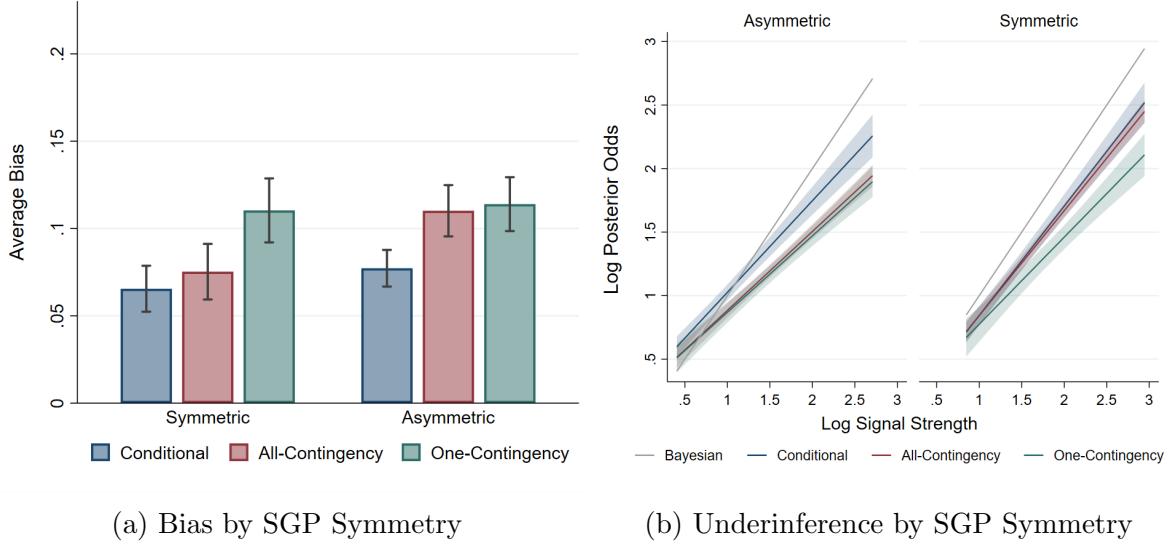


Figure 5: Treatment Effect by SGP Symmetry

*Notes.* Panel (a) shows the average bias defined as the absolute value of the difference between the posterior reported by participants and the normative (Bayesian) benchmark by treatment split by the symmetry of the SGP. Panel (b) shows the estimated relationship between the log posterior-odds ratio and the log signal strength, following Equation 1, by treatment as an illustration of underinference split by the symmetry of the SGP. Error bars indicate 95% confidence intervals, clustered at the individual level.

**Symmetric vs. Asymmetric** We begin our analysis of the mechanisms by looking at the heterogeneity of our treatment effects using the binary measure of symmetry as defined in Section 2.2. Figure 5a provides an overview of the bias of the posterior beliefs depending on whether the SGP is symmetric or asymmetric. Column II of Table 2 reports the difference-in-difference analysis of regressing the average bias on treatment indicators, a dummy indicator of whether the SGP is symmetric, and their interactions. Regardless of the treatment, the average bias in posterior beliefs increases by 3.5 percentage points if signals are asymmetric ( $p < 0.001$ ; Column II in Table 2). Hence, asymmetric SGPs clearly increase the difficulty of Bayesian inference. We document substantial heterogeneity in the treatment effect depending on the symmetry of the SGP.

**Finding 3.** *The impact of hypothetical thinking does not vary with the symmetry of the SGP. Contrast reasoning entirely offsets the effect of hypothetical thinking for symmetric SGPs; this effect disappears for asymmetric SGPs.*

For what concerns symmetric SGPs, the average bias increases by 4.5 percentage points if the participants consider one hypothetical contingency instead of observing the realized signal ( $p < 0.001$  see Column II in Table 2). However, we do not observe a significant increase in the average bias if the SGP is symmetric if beliefs are updated contingently compared to conditionally ( $p = 0.354$ ; Column II in Table 2). In fact, we estimate that the posterior beliefs in symmetric SGPs are 3.5 percentage points more accurate in the treatment *All-Contingency* than in the treatment *One-Contingency* ( $p = 0.005$ ; see the difference of the coefficients ‘All-Contingency’ and ‘One-Contingency’ in Column II in Table 2). By breaking down the effect of contingent thinking into hypothetical thinking and contrast reasoning, we thus observe that only hypothetical thinking further biases beliefs, but the presence of contrast reasoning fully compensates for this biasing effect for symmetric SGPs only.

In contrast, our results for asymmetric SGPs show that the average bias is both significantly higher in the treatment *One-Contingency* and in the treatment *All-Contingency* than in the treatment *Conditional*. Hypothetical thinking with or without contrast reasoning increases the bias respectively by 3.3 and 3.6 percentage points, respectively (both  $p < 0.001$ ; see the sum of the coefficients of the treatment indicators and their interactions with ‘Asymmetric’ in Column II in Table 2), so by more than 40%. The biases in these two treatments for asymmetric SGPs are indistinguishable ( $p = 0.727$ ).

Therefore, these findings suggest that contrast reasoning only produces a debiasing effect for symmetric SGPs while exhibiting no impact for asymmetric SGPs.<sup>21</sup> Furthermore, this insight indicates that Finding 1 summarizes a more nuanced picture. Recall that participants repeat the task for 10 SGPs, of which 4 symmetric and 6 asymmetric. Given the heterogeneous effect by the SGP symmetry, we can infer that our main result about the harmful effect of contingent thinking on Bayesian updating is primarily driven by asymmetric SGPs, wherein contrast reasoning proves ineffective in mitigating bias.

We report similar results also in terms of underinference, as illustrated by the log posterior-odds ratio plotted against the log signal strength for symmetric and asymmetric SGPs in Figure 5b. Interacting the variables to estimate the degree of underinference in Column I of Table 3 with indicators of the SGP symmetry in Column II of Table 3, we observe that, while hypothetical thinking increases the degree of underinference also if the SGP is symmetric ( $p = 0.024$ ; see the coefficient on ‘Log Signal Strength × One-Contingency’ in Column II of Table 3), hypothetical thinking in combination with contrast reasoning only does so marginally for asymmetric SGPs ( $p = 0.084$ ; see the sum of the coefficients on ‘Log Signal Strength × All-Contingency’ and ‘Log Signal Strength × All-Contingency ×

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<sup>21</sup>Even if our experiment was not designed to study the heterogeneous treatment effects by a degree of SGP asymmetry, we report results employing a continuous measure of asymmetry in Appendix A.3.1.

Asymmetric' in Column IV of Table 3). Therefore, contrast reasoning reduces the degree of underinference if the SGP is symmetric but fails to do so if it is asymmetric.

**Signal Strength** Signal strength has a documented moderating effect on deviations from Bayesian updating (Augenblick et al., 2021). In Column IV of Table 2, we present the results of regressing the bias on indicators of the treatment, the SGP signal strength, and their interactions.

**Finding 4.** *Hypothetical thinking has a stronger effect on deviations from Bayesian updating for stronger signals.*

In line with the literature, we document a larger bias for stronger signals ( $p = 0.011$ ). However, there is treatment-dependent heterogeneity. In treatment *One-Contingency*, this effect is significantly stronger than in *Conditional* ( $p = 0.039$ ; see Column IV of Table 2), suggesting that signal strength is an important driver of hypothetical thinking. Contrast reasoning has no such effect ( $p = 0.741$ ; see the sum of the coefficients on 'One-Contingency' and 'All-Contingency' in Column IV of Table 2).

#### 4.3.2 Consistency Measures

Our analysis of the mechanisms continues by looking at the treatment effects on additional outcomes related to consistency.

Table 4: Consistency

	$\Delta$ Posteriors	Bayes Inconsistent
All-Contingency	0.011 (0.016)	0.026 (0.024)
One-Contingency	0.066** (0.022)	0.081* (0.035)
Constant	0.112*** (0.015)	0.068** (0.021)
<i>N</i>	904	896
adj. $R^2$	0.016	0.006
Clusters	379	375

*Notes.* OLS estimates. Individual-level clustered standard errors. Symmetry SGP fixed effects. The dependent variable in Column I is the absolute difference in the reported posteriors for the same signal for mirrored SGPs, and in Column II a dummy taking value 1 if the vector of posteriors for mirrored SGPs is Bayes-inconsistent; \*  $p < .05$ , \*\*  $p < .01$ , \*\*\*  $p < .001$ .

**Within-Consistency** Taking advantage of the mirrored SGPs, we investigate *within-consistency*: how stable are the reported posteriors within a task (beliefs elicited given the same signal for the same SGP). This measure allows us to evaluate whether the treatments

have an important side effect: increasing the noise in how beliefs are updated.<sup>22</sup> Thus, examining this measure of consistency can provide valuable insights into the consequences of hypothetical thinking and contrast reasoning.

With this goal, our dependent variable  $\Delta\text{Posteriors}$  is defined as the absolute difference between the posteriors for the probability of bag A given the same signal reported for two mirrored SGPs (see Appendix A.3.2 for details). While participants should report the same beliefs and this difference should be zero, our pooled data provides evidence of inconsistent beliefs for the same task: the average  $\Delta\text{Posteriors}$  is 12 percentage points (statistically different from zero, with  $p < 0.001$ ), with a median of 5 percentage points.<sup>23</sup>

Compared to *Conditional*, participants in *One-Contingency* are significantly more likely to be inconsistent ( $p = 0.004$ ; Column I in Table 4). This is not the case in *All-Contingency* ( $p = 0.477$ ; Column I in Table 4), where we observe lower levels of within-inconsistency than in *One-Contingency* ( $p = 0.009$ ; see the difference of the coefficients of the treatment indicators in Column  $\Delta$  Posteriors in Table 4). Therefore, hypothetical thinking leads to less within-consistent beliefs, while the presence of contrast reasoning counteracts this increase completely.

**Between-Consistency** So far, we have looked at measures of deviations from Bayesian updating given a signal realization. Next, we consider a way to categorize deviations from Bayesian updating by looking at the performance across contingencies: the consistency of the reported beliefs between signal realizations, given the same SGP (*between-consistency*). Bayes' rule prescribes that beliefs cannot be updated in the same direction for all signal realizations. Therefore, holding posteriors given both signal realizations either above or below the prior would be an extreme violation of Bayesian updating. We investigate the impact of our treatments on this measure.

For this analysis, we need for each participant the reported *vector of posterior beliefs*, that is, the posterior beliefs conditional on each signal realization given a SGP (see Appendix A.3.3 for details). Following Aina (2023), we say the reported vector of posteriors is *Bayes-inconsistent* if both posteriors are higher or lower than 50%. Bayes-inconsistency is an extreme form of deviation from Bayesian updating because not only are the posteriors different from the ones implied by the known SGP, but also it is impossible to find any SGP that would rationalize the reported vector of posterior given the prior (Aina, 2023, Lemma 1). Bayes-inconsistency is quite rare: 6% in *Conditional*, 8% in *All-Contingency*, and 14% in *One-Contingency* in our mirrored SGPs.<sup>24</sup>

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<sup>22</sup>To some extent, this measure is conceptually related to cognitive uncertainty under the assumption that participants are well-calibrated in assessing their own performance, which is not the case for belief-updating tasks (Enke et al., 2022). Also, our measure of within-consistency and cognitive uncertainty are measured for different SGPs so they are not properly comparable.

<sup>23</sup>While on average beliefs are inconsistent within a task, a good portion of participants are perfectly consistent. Figure A7 shows the cumulative distribution of this measure by treatments. 30% are perfectly consistent in *All-Contingency*, 20% in *Conditional*, and 16% in *One-Contingency*.

<sup>24</sup>For *All-Contingency*, vectors of posteriors are available for all SGPs: 11% are Bayes-inconsistent.

In support of our finding in Section 4.2, this analysis underlines the biasing effect of hypothetical thinking in the absence of contrast reasoning. In *One-Contingency*, we estimate that 8.1 percentage points more choices can be classified as Bayes-inconsistent ( $p = 0.021$ ; in Column II in Table 4). This is, even if only marginally significantly so, a larger increase than the statistically insignificant increase in *All-Contingency* ( $p = 0.096$ ; see the difference of the coefficients of the treatment indicators in Column II in Table 4). Thus, there is suggestive evidence that contrast reasoning increases Bayes-consistency, while hypothetical thinking does the opposite.

Taking together the evidence regarding within- and between-consistency, we can summarize the treatment effects of these additional measures as follows.

**Finding 5.** *Hypothetical thinking leads to more inconsistent belief updating both within a task and across contingencies. Due to the effect of contrast reasoning, the consistency of belief updating does not differ between contingent belief updating does and conditional belief updating.*

#### 4.3.3 Individual Measures

Finally, we examine the role of individual measures both for heterogeneous treatment effects and additional measures.

**Cognitive Reflection Test** We start by studying the moderating effect of a participant’s cognitive reflection capacity, as measured by the Cognitive Reflection Task (CRT), on our treatments. The CRT measures an individual’s tendency to override intuitive responses and engage in reflective and analytical thinking (Frederick, 2005); it appears to correlate with mental heuristics also related to belief updating (Oechssler et al., 2009; Toplak et al., 2011; Hoppe and Kusterer, 2011; Augenblick et al., 2021).

We categorized participants who made one or no mistakes on the CRT as *high CRT* (56%), those who made two or more mistakes were categorized as *low CRT* (44%).<sup>25</sup> Figure 6a illustrates the average bias in posterior beliefs by treatment and CRT. In line with the existing literature, individuals classified as low CRT exhibit significantly higher biases, underlining that cognitive reflection captures a component relevant to belief updating. If beliefs are elicited conditional on an observed signal as in *Conditional*, individuals with a high CRT are on average 4.3 percentage points closer to the Bayesian posterior ( $p < 0.001$ ; Column IV in Table 2). Similarly, a high CRT implies lower levels of underinference ( $p = 0.004$ ; Column III in Table 3).

While a high CRT is associated with a lower bias and underinference in all three treatments, CRT seems to have no effect on hypothetical thinking ( $p = 0.165$ ; Column IV of

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<sup>25</sup>We modified the original version of the CRT, as reported in Appendix C.3, to avoid confounds in the event that subjects have previously been exposed to the classic version of the CRT. Out of the three questions, 26% of our participants made no mistakes, 30% made one mistake, 25% made two mistakes, and 19% made three mistakes. See Figure A4 in the appendix for an illustration of this heterogeneity using the full CRT scale (0-3) instead of the binary classification. The results are qualitatively comparable.

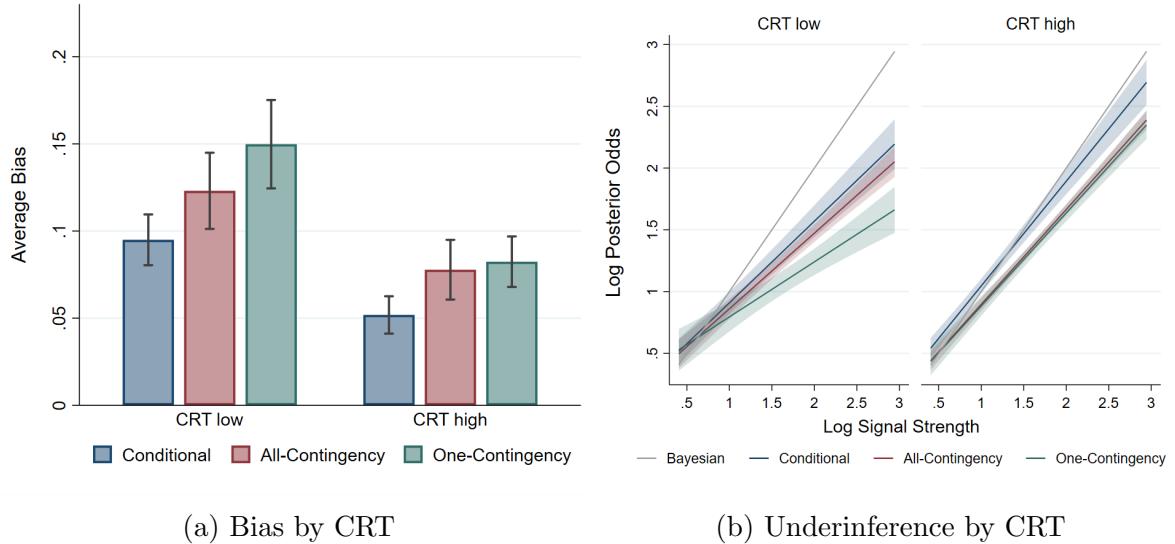


Figure 6: Treatment Effect by CRT

*Notes.* Panel (a) shows the average bias defined as the absolute value of the difference between the posterior reported by participants and the normative (Bayesian) benchmark by treatment split by the participants' CRT. Panel (b) shows the estimated relationship between the log posterior-odds ratio and the log signal strength, following Equation 1 by treatment as an illustration of underinference split by the participants' CRT. Error bars indicate 95% confidence intervals, clustered at the individual level.

Table 2) nor on contrast reasoning ( $p = 0.282$ ; see the difference between ‘All-Contingency  $\times$  High CRT’ and ‘One-Contingency  $\times$  High CRT’ in Column IV of Table 2). Column III of Table 3 reports equivalent results for underinference.

**Cognitive Uncertainty** Next, we look at whether our treatments impact cognitive uncertainty measured for the last task in the experiment. Enke and Graeber (2023) define cognitive uncertainty as “[...] people’s subjective uncertainty over which decision maximizes their expected utility”. They show that in a belief-updating setting, an increase in cognitive uncertainty is associated with stronger bias and underinference. It is therefore relevant to assess to what extent cognitive uncertainty responds to hypothetical thinking and contrast reasoning.

We replicate in the pooled sample of all treatments that an increase in the cognitive uncertainty increases the bias ( $p = 0.002$ ). Cognitive uncertainty is neither affected by hypothetical thinking alone in *One-Contingency*, nor by the combination of hypothetical thinking and contrast reasoning in *All-Contingency* ( $p = 0.306$  and  $p = 0.657$ , respectively). However, note that cognitive uncertainty was elicited only for the 70-30 SGP, for which we find no significant treatment effects.<sup>26</sup>

<sup>26</sup>As discussed in Section 2.2, we elicit cognitive uncertainty only for a SGP, the most similar to the ones used in the literature. We also show in Section 4.2 how we replicate for this SGP in *Conditional* quantitative findings of previous studies. Running the OLS regressions of the bias on indicators of the different treatment effects (same as in Column I of Table 2) for each SGP, we find that 70-30 is the only SGP for which there is no treatment effect for either *All-Contingency* ( $p = 0.728$ ) or *One-Contingency* ( $p = 0.10$ ). For all other SGPs, at least one of the treatment effects is significant at the 5% level.

**Measures of Difficulty** In what follows, we consider two measures of difficulty across treatments: response time and self-reported degree of challenge in completing the tasks.<sup>27</sup>

Table 5: Difficulty

	Time	Challenge
All-Contingency	18.719*** (2.913)	0.380* (0.172)
One-Contingency	3.819 (2.386)	0.540** (0.172)
Constant	33.330*** (3.179)	4.407*** (0.122)
<i>N</i>	6000	6000
adj. $R^2$	0.037	0.016
Clusters	450	450

*Notes.* OLS estimates. Individual-level clustered standard errors. SGP fixed effects. The dependent variable in Column I is the response time measured in seconds, and in Column II; \*  $p < .05$ , \*\*  $p < .01$ , \*\*\*  $p < .001$ .

Response time is an important measure in economics because it can provide insights into the cognitive processes that underlie decision-making. An emerging strand of literature has been focusing on the role of response time and revealed preferences (e.g., Woodford, 2014; Krajbich et al., 2015; Echenique and Saito, 2017; Alós-Ferrer et al., 2021; Schotter and Trevino, 2021). We regard the response time as a proxy of the indirect costs associated with the belief elicitation method, given the comparable strength of incentives across treatments. Longer response times may indicate that individuals are facing a more complex task, reflected in higher indirect costs.<sup>28</sup>

On average, the response time for each task is 27 seconds in *Conditional*, 46 in *All-Contingency*, and 31 in *One-Contingency*. We estimate that per elicitation task, the participants take more than 50% longer in treatment *All-Contingency* than in treatment *Conditional* ( $p < 0.001$ ; Column ‘Time’ in Table 5), while *One-Contingency* does not affect decision times ( $p = 0.110$ ; Column ‘Time’ in Table 5). This suggests that the higher response time is due to contrast reasoning, not hypothetical thinking. However, the time spent on the belief elicitation is not doubled even if the number of guesses the participants have to report is.

The perceived level of challenge serves as a complementary measure to response time in assessing the difficulty in each treatment. Unlike for response time, the self-reported challenge level is significantly higher ( $p = 0.002$ ; Column ‘Challenge’ in Table 5) in *One-*

<sup>27</sup>In the final questionnaire, participants also answered an unincentivized question about how challenged they felt during the guessing tasks on a 7-point scale.

<sup>28</sup>Taking more time to perform a task could also be due to the fact that the participants are engaging in more deliberate and reflective thinking. Indeed, participants pooled across treatments exhibit a lower bias when taking more time ( $p = 0.033$ ). However, we cannot disentangle these two channels and also consider the higher engagement as an indirect cost.

*Contingency* compared to *Conditional*. In other words, participants perceive a greater challenge when engaging in hypothetical thinking despite not dedicating significantly more time to solve each task. Interestingly, contrast reasoning does not increase the perceived level of challenge despite the longer response time and the higher computational complexity. If anything, the reported level is lower in *All-Contingency* than in *One-Contingency*, but not significantly so ( $p = 0.351$ ).

## 5 Discussion

Our findings reveal a surprising effect of contingent thinking on how we process new information. Despite the majority of surveyed experts predicting an equal bias in conditional and contingent belief updating, our results indicate a different and more nuanced picture. Contingent belief updating can lead to less accurate beliefs than conditional belief updating, although the effect is not uniform. We show how the effect varies depending on the characteristics of the signal-generating process. Our findings suggest that the effect is mediated by the complexity of the information structure (symmetry of SGP) but not by one's ability to engage with it (CRT performance).

To learn more about the mechanisms behind this finding, we decompose the effect of contingent thinking into hypothetical thinking and contrast reasoning using a treatment that requires engaging only in the first. On the one hand, our findings show a harmful effect of hypothetical thinking that is systematic across a wide range of measures of deviations from Bayesian updating. Thus, the results cast doubt on our ability to properly process information in a setting where we are yet to be placed. This suggests that simulating a prospective scenario requires exerting mental effort. On the other hand, this data suggests that contrast reasoning can compensate to some extent for the negative consequences of hypothetical thinking. The range of this effect is broad: from nonexistent (e.g., with asymmetric SGPs) to fully compensating (e.g., with symmetric SGPs). One question that remains is whether the presence of contrast reasoning could extend beyond merely neutralizing hypothetical thinking and thus lead to more accurate beliefs in other contexts. Two potential avenues come to mind to address this. One approach is to explore this question in settings where contingencies are more concrete and familiar to the participants. The stylized and abstract setting of this study allows us to have a well-grounded benchmark in the literature and easily vary conditions over rounds; however, it might have also amplified the difficulty of imaging hypothetical contingencies. Another potential avenue is integrating contingent belief updating with nudging or training. For example, we could emphasize the importance of seriously imagining the proposed contingencies and encourage participants to contrast their answers across contingencies before proceeding. A novel paper by Ashraf et al. (2022) shows that the ability to imagine the forward-oriented scenario can be trained, and it is linked to improved economic outcomes. Enhancing this type of training to promote contrast reasoning might boost this effect further.

Formal models incorporating these cognitive processes and biases would be useful to study these phenomena further. New theoretical approaches have recently emerged that explore failures of contingent thinking, simulation of expected future utilities (Piermont, 2021; Piermont and Zuazo-Garin, 2020), and into how mental simulation, operating analogously to associative memory, impacts beliefs Bordalo et al. (2022). Also, Cohen and Li (2022) consider an extensive-form solution concept where players neglect the information from hypothetical events. These approaches can account for the biases introduced by hypothetical thinking. However, the effect of contrast reasoning is underexplored, both experimentally and theoretically. Bordalo et al. (2023) could help bridge this gap in a model of selective attention to features of competing hypotheses. Specifically, hypothetical thinking may make the ex-ante probability of a certain event more prominent, and contrast reasoning can shift attention back to the signal.

Finally, we want to address similarities and differences in our results with the emerging literature on failures of contingent thinking. In the recent survey, Niederle and Vespa (2023) argue that there are failures of contingent thinking “*when an agent does optimize in a presentation of the problem that helps her focus on all relevant contingencies (i.e., contingencies in which choices can result in different consequences), but does not optimize if the problem is presented without such aids (i.e., standard representation).*” At first glance, it would seem that we report the opposite effect, but this is not the case. There are important differences in our research questions but similarities in the reported findings. As highlighted in the introduction, the main difference is not only the type of tasks — choosing an action vs. updating beliefs — but rather the type of suboptimal behavior studied and the overall problem structure. Suboptimal behavior in Martínez-Marquina et al. (2019) and Esponda and Vespa (2023) arise because agents should think contingently and fail to do so when making a choice ahead of the resolution of uncertainty, commonly implemented for all contingencies. Thus, agents behave optimally when placed in the relevant contingency but struggle to determine the correct (common) action without knowing the realized contingency. Similarly, our paper also shows that beliefs are less biased when people observe the relevant contingency. However, we do not compare this to a setting where people choose an ex-ante action implemented across contingencies. Instead, we study how people determine their contingency-specific behavior. We find that people struggle when they have to update beliefs that may become relevant in a not-yet-observed contingency. So here, people are placed in a setting in which they have to think contingently, but doing so might bias how they would react if they were to observe the relevant contingency. Interestingly, a common aspect mostly drives both suboptimal behaviors: biases related to thinking about hypothetical events. Indeed, in exploring mechanisms, Martínez-Marquina et al. (2019) show that what impedes optimal behavior is not due to the complexity of handling two contingencies but rather in considering uncertain realizations. Pitfalls of hypothetical thinking are not limited to a specific type of task, and further work is required to comprehend its effect.

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## A Appendix: Supplementary Analysis

### A.1 Bias

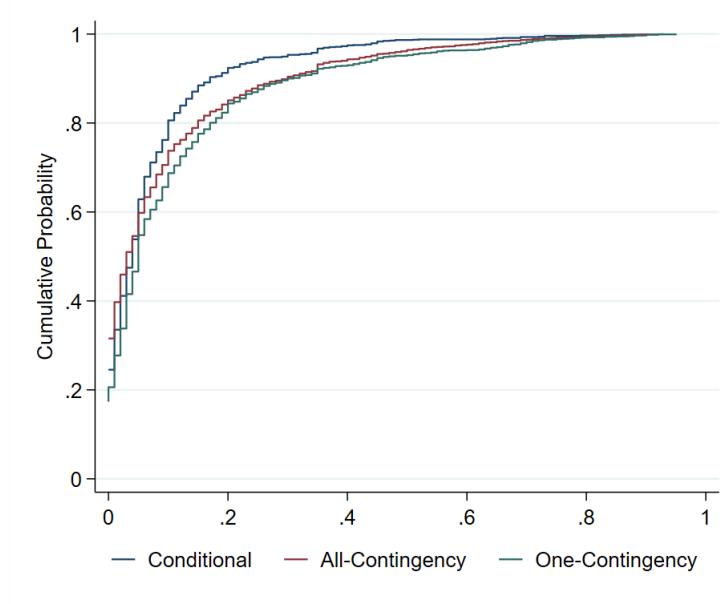


Figure A1: Cumulative Distribution of Bias

*Notes.* Cumulative distribution function of the bias by treatment.

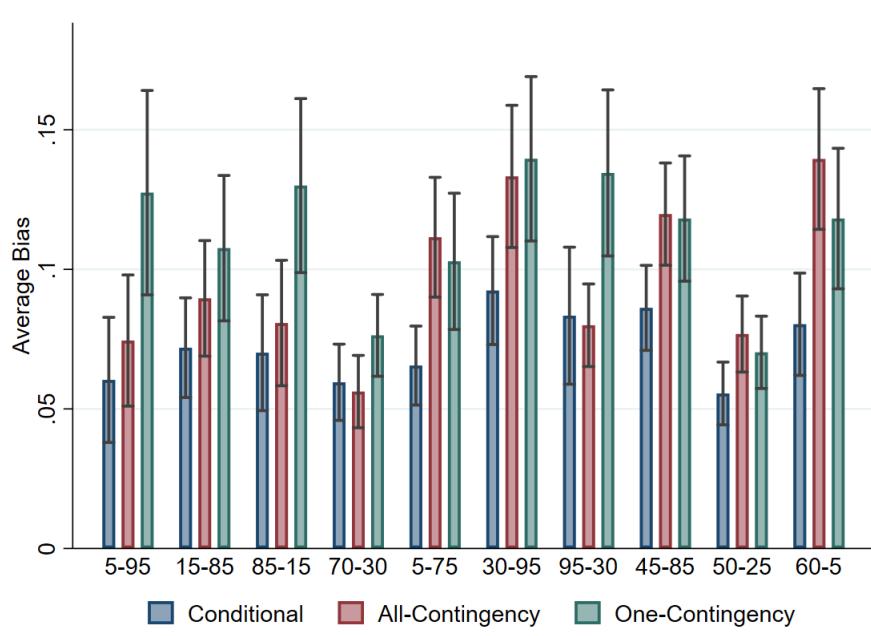


Figure A2: Treatment Effect in Bias by SGP

*Notes.* Each triplet of histograms represents the average bias by treatment and SGP. SGPs labels, reported on the x-axis, report the number of blue balls in the first and second bag, respectively (e.g., "5-75" indicated that for that SGP the first bag contained 5 blue balls and the second 75). Error bars indicate 95% confidence intervals.

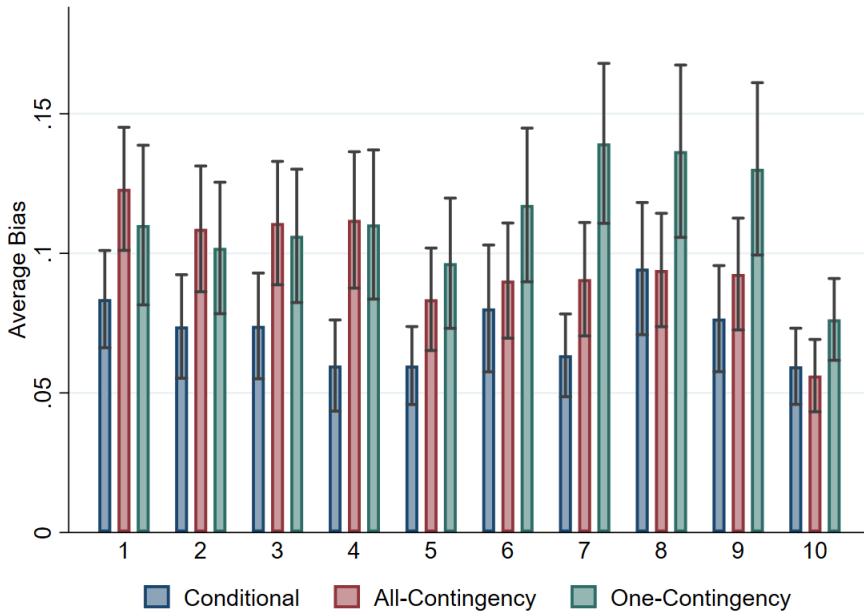


Figure A3: Treatment Effect in Bias by Trial

*Notes.* Each triplet of histograms represents the average bias by treatment and trial number. Error bars indicate 95% confidence intervals.

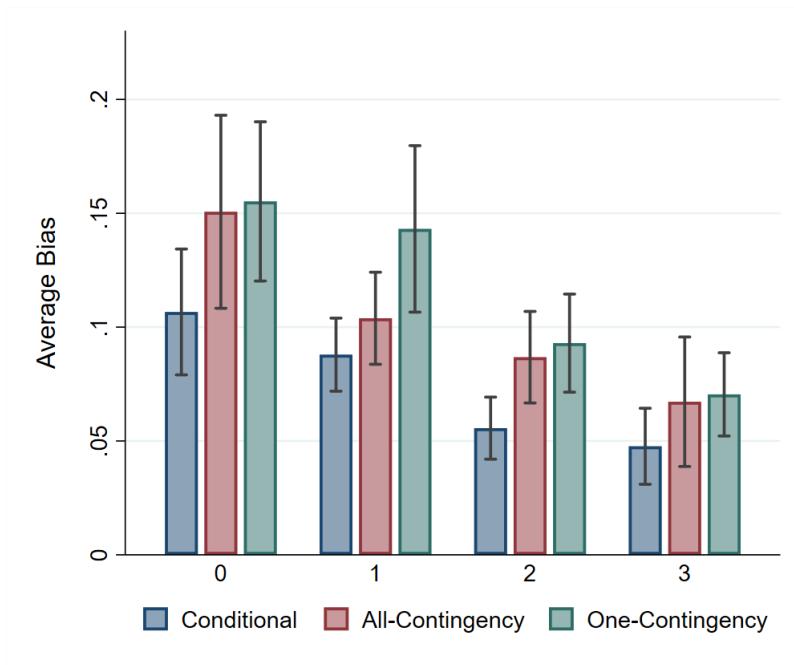


Figure A4: Treatment Effect in Bias by CRT scale

*Notes.* Each triplet of histograms represents the average bias by treatment and CRT level. Specifically, the latter is measured as the number of CRT questions correctly answered by participants, indicated on the x-axis label. Error bars indicate 95% confidence intervals.

## A.2 Underinference

**Construction of Diagnostic Signal Strength** To more easily compare signals in the empirical analysis, we consider the signal strength of each signal in terms of the bag for which the signal is more diagnostic.

Recall that in the main text we define the signal strength of signal  $s$  in terms of bag  $A$  as

$$\lambda_s = \frac{\Pr(s|A)}{\Pr(s|B)}.$$

In constructing the variable in our dataset, given signal  $s$  the *diagnostic signal strength* is defined as

$$\bar{\lambda}_s = \begin{cases} \lambda_s = \frac{\Pr(s|A)}{\Pr(s|B)}, & \text{if } \lambda_s \geq 1 \\ \frac{1}{\lambda_s} = \frac{\Pr(s|B)}{\Pr(s|A)}, & \text{if } \lambda_s < 1. \end{cases}$$

and similarly the reported posterior-odds to which is compared is

$$\bar{\delta}_s = \begin{cases} \frac{\Pr(A|s)}{\Pr(B|s)}, & \text{if } \lambda_s \geq 1 \\ \frac{\Pr(B|s)}{\Pr(A|s)}, & \text{if } \lambda_s < 1. \end{cases}$$

This is equivalent to the equation in the text following Grether (1980), for equal prior, but in terms of the bag for which the considered signal is more diagnostic:

$$\bar{\delta}_s = [\bar{\lambda}_s]^\alpha.$$

The two formulas are equivalent but we chose this for simplicity. For example, for symmetric SGPs, the two signals have the same  $\bar{\lambda}_s$ , thus same x-axis coordinate in the graphs. Also, this would allow us to spot if there is overinference for weaker signals and underinference for stronger signals as mentioned in the literature.

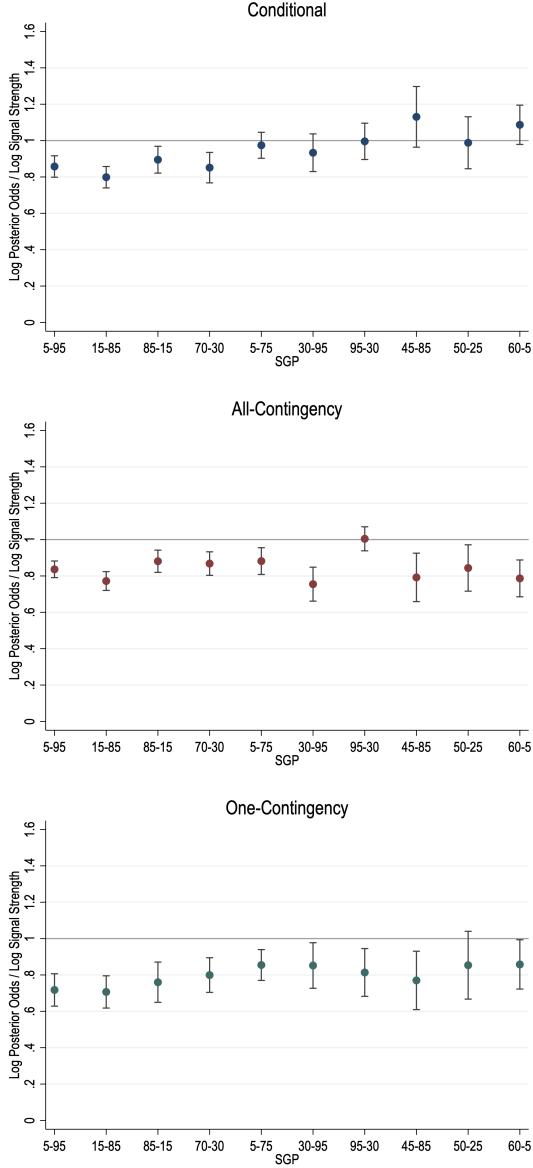


Figure A5: Underinference by SGP and Treatment

*Notes.* Each figure plots the estimated degree of underinference, measured as the average ratio of the reported log posterior-odds to the log signal strength for each SGP in a given treatment. The horizontal line at value one serves as the Bayesian benchmark: ratios below one indicate evidence of underinference, while ratios above one suggest evidence of overinference. Error bars indicate 95% confidence intervals.

## A.3 Additional Measures

### A.3.1 Degree of Asymmetry

We use a binary definition as defined in Section 2.2 to classify a signal's symmetry. Formally, a SGP is symmetric if  $\lambda_{blue} = \lambda_{orange}^{-1}$ ; otherwise, it is asymmetric.

In what follows, we consider a continuous measure. It is defined as the ratio of the probabilities of the signal realizations, always in terms of the most likely signal divided by the less likely signal: if  $\Pr(blue) \geq \Pr(orange)$ , we consider  $\frac{\Pr(blue)}{\Pr(orange)}$ ; otherwise, we take its reciprocal. This is one for all symmetric SGPs but higher than one for asymmetric SGPs. The higher the ratio, the more asymmetric the SGP.

Name	$\Pr(blue A)$	$\Pr(blue B)$	$\Pr(blue)$	$\Pr(orange)$	Asymmetry Degree
5-95	5%	95%	50%	50%	1.00
15-85	15%	85%	50%	50%	1.00
85-15	85%	15%	50%	50%	1.00
70-30	70%	30%	50%	50%	1.00
5-75	5%	75%	40%	60%	1.50
30-95	30%	95%	62.5%	37.5%	1.67
95-30	95%	30%	62.5%	37.5%	1.67
45-85	45%	85%	65%	35%	1.86
50-25	50%	35%	37.5%	62.5%	1.67
60-5	60%	5%	32.5%	67.5%	2.08

Figure A6: Signal Generating Processes, Additional Characteristics

Next, we explore how the treatment effects interact with this continuous degree of SGP asymmetry. Following the analysis of Section 4.3.1, we report a regression in Table A1 on the average bias on treatment indicators, the degree of SGP symmetry, and its interactions for the subsample of asymmetric SGPs. Note that our experiment was not designed to study these heterogeneous effects, and we chose asymmetric SGPs with the goal of inducing both signal realizations with probabilities between 30% and 70%. As a result, we have limited variation in the degree of SGP asymmetry, with a total of 4 distinct values as in Figure A6.

We do not find that there is heterogeneity in the treatment effects driven by the degree of asymmetry of asymmetric signals. That is, contrast reasoning and hypothetical thinking have no stronger effects depending on how asymmetric an asymmetric SGP is ( $p = 0.159$  and  $p = 0.932$ , respectively). However, given our experimental design choices, we likely lack the power to detect such heterogeneity.

### A.3.2 Within-Consistency

To construct the within-consistency measure in our dataset, we proceed as follows.

First, for each pair of mirrored SGPs, all posteriors were reported in terms of one SGP (15-85 for symmetric and 30-95 for asymmetric). Second, we keep only the observation

Table A1: Bias

	I
All-Contingency	-0.043 (0.046)
One-Contingency	0.041 (0.054)
Degree of Asymmetry	0.016 (0.018)
All-Contingency $\times$ Degree of Asymmetry	0.043 (0.027)
One-Contingency $\times$ Degree of Asymmetry	-0.003 (0.031)
Constant	0.053 (0.031)
<i>N</i>	3600
adj. $R^2$	0.024
Clusters	450

*Notes.* OLS estimates. Individual-level clustered standard errors. SGP fixed effects. The dependent variable is defined as the absolute value of the difference between the posterior reported by participants and the normative (Bayesian) benchmark. Only a sub-sample of the trials with asymmetric SGPs is used; \* p<.05, \*\* p<.01, \*\*\* p<.001.

for which we can construct this measure. In *Conditional* and *One-Contingency*, the desired measure could only be constructed if the participant's posterior was elicited for the *same* signal for both mirrored SGPs (approximately in half of all cases, for each color of the ball). In *All-Contingency*, participants' beliefs are always elicited conditional on both signals for each SGP. Therefore, we keep 156 and 148 observations, respectively, in *Conditional* and in *One-Contingency*, and 600 in *All-Contingency*. Third, we calculate the difference between the posteriors conditional on the same signal. For any signal  $s$  and for any two mirrored SGPs M1 and M2, the dependant variable is defined as

$$\Delta\text{Posteriors} = |\Pr^{M1}(A|s) - \Pr^{M2}(A|s)|.$$

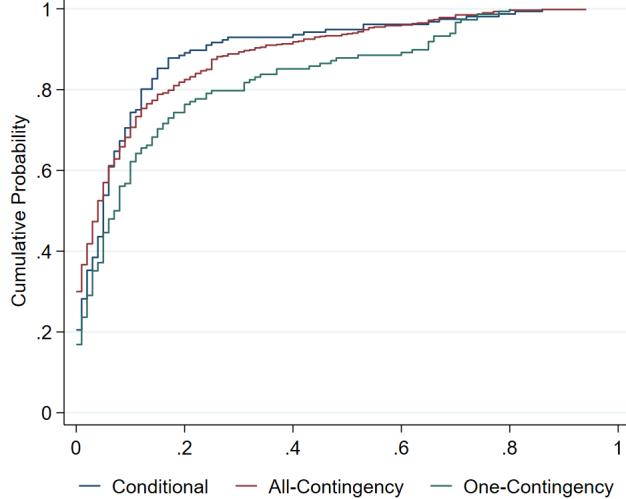


Figure A7: Cumulative Distribution of  $\Delta$  Posteriors

*Notes.* Cumulative distribution function of the measure of within-consistency  $\Delta$  Posterior by treatment.

### A.3.3 Between-Consistency

To construct the between-consistency measure, we look at vectors of posteriors, that is, the reported posteriors conditional on both signal realizations:  $(\Pr(A|\text{blue}), \Pr(A|\text{orange}))$ . Given the method of belief elicitation, these are available for all SGPs in *All-Contingency*. For *Conditional* and *One-Contingency*, we construct the vectors of posteriors exploiting the mirrored SGPs as follows.

First, for each pair of mirrored SGPs, all posteriors were reported in terms of one SGP (15-85 for symmetric and 30-95 for asymmetric). This part overlaps with the construction of  $\Delta$  Posteriors. Then, we keep only the observations of the participants whose posteriors were elicited conditional on the *different* signal realizations for the mirrored SGPs (around half of the times, for each color of the ball). Therefore, we have 144 and 152 observations, respectively, in *Conditional* and in *One-Contingency*, and 600 in *All-Contingency*.

## B Appendix: Expert Survey

### B.1 Survey Design & Data Collection

Our expert survey has three parts. First, we provide all relevant information on the experiment. The survey began with a short description of the goal of the study for which participants were asked to report predictions. After consenting to participate in our survey, we clarified that the experiment was already preregistered but not run yet; we informed the experts that the preregistration link was available at the end of the survey. Then, they read a detailed description of our experimental design. To keep the survey brief and focused on our main objective, we only describe two treatments: *Conditional* and *All-Contingency*. The survey participants could access further details on the design in linked documents, such as the instructions and control questions of these two treatments and information on the used SGPs. We also include information about the target sample, randomization, and incentives. Finally, we highlight as the key outcome of interest the bias as defined in Section 4.

In the second part, we elicited the experts' predictions. This was followed by two sets of questions. First, we elicited the expected direction of the treatment effect: the participants reported whether they expected the bias in *Conditional* to be significantly smaller, higher, or not statistically significant than in *All-Contingency*. The participants also reported their confidence (1-7 scale) in their answers. Second, we elicited the participants' opinions on the heterogeneity of the treatment effect along two dimensions: CRT and the symmetry of SGPs. Also, for this set of questions, the participants reported their confidence in their previous answers (1-7 scale). Finally, the participants were asked how they classify their research (theoretical, experimental, and/or empirical). The pre-registration link was also available on the final screen.

The Qualtrics survey was distributed in February 2023 using the Social Science Prediction Platform (Study ID: sspp-2023-0007-v1) by invitation (the survey was not publicly accessible). We compiled a distribution list including researchers that we considered knowledgeable about topics related to expectations or contingent thinking for a total of 135 experts. We purposefully excluded colleagues who were aware of pilot results through conversations with us.

### B.2 Predictions

**Sample** In total, we gathered 38 responses (28% completion rate). Our final sample includes 17 faculty members, 6 postdocs, and 12 PhD students (with 3 participants not reporting their position). 89% described their research as experimental, 29% as theoretical, and 26% as empirical (these categories were not mutually exclusive). 83% include behavioral economics as one of their main fields; other fields include experimental economics, microeconomics theory, game theory, development economics, and political economics, among others.

**Main Prediction** Figure B1a illustrates how experts expect the bias in *Conditional* to change compared to *All-Contingency*. Compared to Conditional, 14 participants predicted a significantly smaller bias in *All-Contingency*, and only one predicted a significantly higher bias in *All-Contingency*. 23 experts predicted no significant difference between *Conditional* and *All-Contingency*. These percentages do not vary much depending on the research field. Also, there does not seem to be a difference in confidence in the expected direction of the treatment, as shown in Figure B1b.

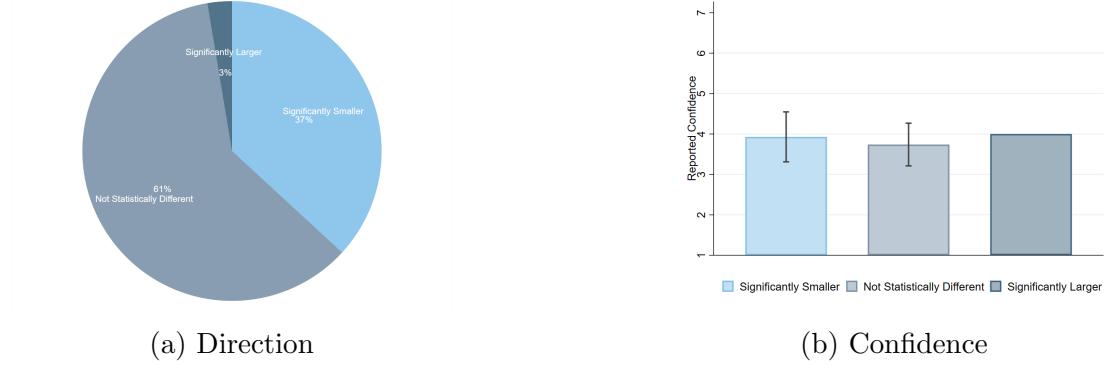
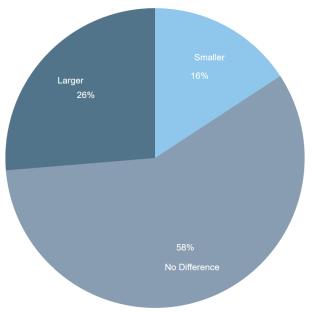


Figure B1: Main Prediction

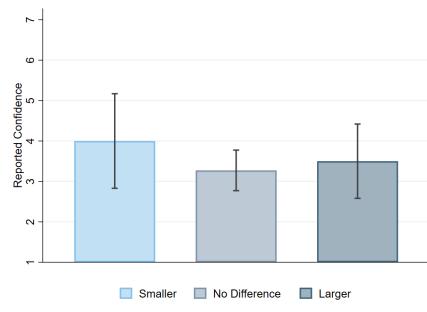
*Notes.* Panel (a) shows the shares of experts predicting a significantly higher, significantly lower, and no significantly different bias in *All-Contingency* compared to *Conditional*. Panel (b) shows for each possible prediction the confidence of the experts in their answers on a Likert scale (1-7).

**Heterogeneous Effect of SGP Symmetry** In Figure B2a, we report the expectations of the change in the bias for symmetric SGPs compared to the change for asymmetric SGPs. 58% predicted no significant difference in the change in the bias between asymmetric and symmetric SGPs. 26% expects a significantly higher change in the bias and 16% expects a significantly lower change in the bias for asymmetric SGPs compared to symmetric SGPs. The predictions do not seem different by the expected treatment effect (Figure B3).

**Heterogeneous Effect of CRT** Figure B4a summarizes how participants expect the change in bias for individuals who score low on the CRT to vary compared to individuals who score high on the CRT. 55% predicted no significant difference in the change in the bias between individuals who scored low and high on the CRT. 29% expect a significantly smaller change in the bias, and 16% expect a higher change in the bias for individuals with high CRT scores compared to individuals with low CRT scores. The predictions do not seem different from the expected treatment effect (Figure B5).



(a) Direction



(b) Confidence

Figure B2: Prediction about SGP Symmetry

*Notes.* Panel (a) shows the shares of experts predicting a significantly higher change in the bias, a significantly lower change in the bias, and no significantly different change in the bias for asymmetric compared to symmetric SGPs. Panel (b) shows for each possible prediction the confidence of the experts in their answers on a Likert scale (1-7).

Significantly Smaller      Not Statistically Different      Significantly Larger

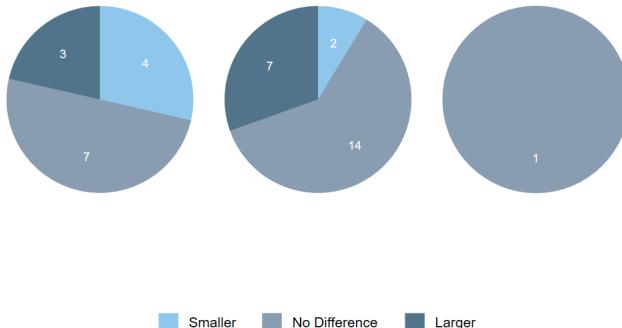
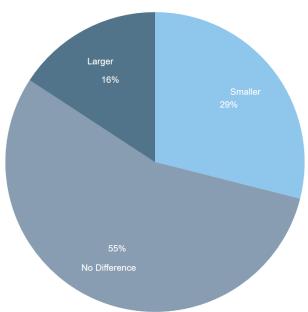
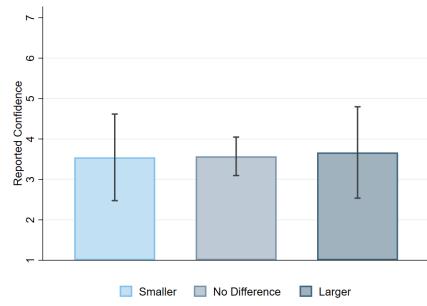


Figure B3: Prediction about SGP Symmetry, by Expected Treatment Effect

*Notes.* Shares of experts predicting a significantly higher change in the bias, a significantly lower change in the bias, and no significantly different change in the bias for asymmetric compared to symmetric SGPs by possible answers on the expected treatment effect.



(a) Direction



(b) Confidence

Figure B4: Prediction about CRT

*Notes.* Panel (a) shows the shares of experts predicting a significantly higher change in the bias, a significantly lower change in the bias, and no significantly different change in the bias for individuals with high compared to low CRT. Panel (b) shows for each possible prediction the confidence of the experts in their answers on a Likert scale (1-7).

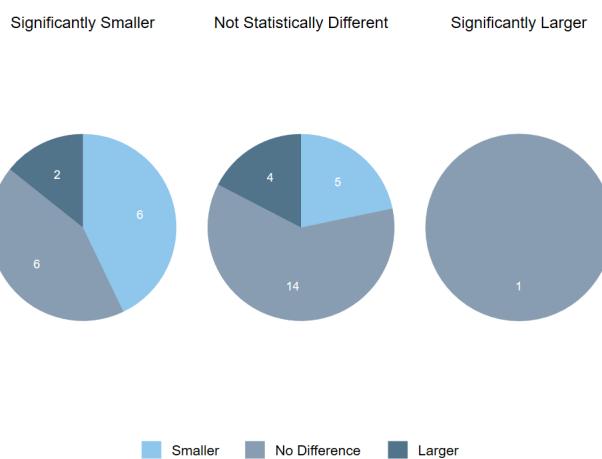


Figure B5: Prediction about CRT, by Expected Treatment Effect

*Notes.* Shares of experts predicting a significantly higher change in the bias, a significantly lower change in the bias, and no significantly different change in the bias for individuals with high compared to low CRT by possible answers on the expected treatment effect.

# C Appendix: Experimental Instructions & Interface

## C.1 Instructions

### C.1.1 General Instructions

#### WELCOME!

Thank you for participating in this study. You are guaranteed to receive GBP 2 for completing the study. If you follow the instructions carefully, you may earn an additional bonus of GBP 2, as explained later. Your earnings will depend on your decisions and chance.

Please read the instructions carefully. **There will be two checks of your understanding of these instructions, for which you have three attempts.** If you provide three incorrect answers in either set of these questions about the instructions, you will not be eligible for a bonus payment. You always have to complete the study to receive the guaranteed payment.

There will be two parts to the experiment. The first part is the main part of the experiment and will take up most of the time. The second part will be introduced after you have finished the first part. In total, this study should take around 30 minutes.

#### PART ONE

In the first part, you will be asked to make a series of choices that can impact your bonus payment. Most of these choices will be of a similar format: You have to guess the chance that a bag was selected based on the available information.

In each task, you are asked to consider two bags, bag A and bag B. In each bag, there are several balls. The total number of balls can be either 60 or 80. The balls are either **orange** or **blue**. The number of **orange** and **blue** balls in each bag varies across tasks. You will be informed about the number of **orange** and the number of **blue** balls in each bag.

The task proceeds as follows:

- You start by clicking 'Select the bag'.
- The computer randomly flips a **fair coin** to select bag A or bag B. It is **equally likely** that the computer selects bag A or bag B.
- You do not know whether bag A or bag B was selected.
- When you click 'Draw the ball', the computer draws either an **orange** ball or a **blue** ball from the selected bag.
- The computer draws one ball from the selected bag.

**Your task is to guess the chance (in %) that the computer chose bag A or bag B.**

You will repeat this task ten times. For each task, the computer selects a new bag and then draws a new ball from the selected bag. **So you should think about which bag was selected in each task independently of all other tasks.**

## C.1.2 Control Questions 1

### TESTING YOUR UNDERSTANDING OF THE INSTRUCTIONS

On the slider, please indicate the chance (in %) that a fair coin flip selects bag A.



Chance of bag A (in %): Please click on the slider

When you click 'Draw the ball', the computer draws a ball from the previously selected bag.

True

False

When you click 'Draw the ball', you know which bag was previously selected.

True

False

### C.1.3 Conditional Instructions

#### YOUR CHOICE

The computer draws either an **orange** ball or a **blue** ball. You observe the color of the ball.  
**You will be asked to guess the chance that the ball was drawn from bag A or bag B.**

**You make your guess by selecting the chance between 0% and 100%.** Higher numbers mean that you think it is more likely that this bag was selected. The guess for the chance that the ball was drawn from bag A and the chance that the ball was drawn from bag B will automatically sum up to 100%.

#### YOUR CHOICE: EXAMPLE

This is an example of the task. It is not relevant for your payment. Please familiarize yourself with the interface, then proceed with the instructions. **You can hover over the elements of the screen to see the explanations of each part of the screen.**

Remember:

**Bag A** contains **60 blue balls** and **40 orange balls**.

**Bag B** contains **40 blue balls** and **60 orange balls**.

Make your guesses below.

**A blue ball was drawn.**

What is the chance (in %) that the ball  
was drawn from each bag?

Chance of **bag A** (in %): Click on the slider

Chance of **bag B** (in %): Click on the slider

#### PAYMENT

**For your bonus payment, one of the ten tasks will be randomly selected for payment.** Your bonus payment will depend on your guesses in the selected task. Your guesses do not influence which task is selected for payment.

We have carefully chosen the payment rule such that you maximize the chance of winning a bonus of GBP 2 if you give your best guesses in all questions. To maximize the chance of winning the bonus, **it is in your best interest to always give a guess that you think is the true chance. The closer your guess is to the true chance, the higher is your probability of receiving the bonus.** If you are interested, further details on the payment are provided here.

► [Click here for further details](#)

## C.1.4 All-Contingency Instructions

### YOUR CHOICE

The computer draws either an **orange** ball (case **orange**) or a **blue** ball (case **blue**). You do not observe the color of the ball when making your guesses.

**For each of the two possible cases (orange and blue), you will be asked to guess the chance that the ball was drawn from bag A or bag B.**

For each case, **you make your guess by selecting the chance between 0% and 100%**. Higher numbers mean that you think it is more likely that this bag was selected. The guesses for the chance that the ball was drawn from bag A and the chance that the ball was drawn from bag B will automatically sum up to 100%.

### YOUR CHOICE: EXAMPLE

This is an example of the task. It is not relevant for your payment. Please familiarize yourself with the interface, then proceed with the instructions. **You can hover over the elements of the screen to see the explanations of each part of the screen.**

Remember:

**Bag A** contains **60 blue balls** and **40 orange balls**.  
**Bag B** contains **40 blue balls** and **60 orange balls**.

Make your guesses below for **Case Blue** and **Case Orange**.

<p><b>Case Orange:</b> Suppose the computer drew an <b>orange ball</b></p> <p>What is the chance (in %) that the ball was drawn from each bag?</p> <p>Chance of <b>bag A</b> (in %): Click on the slider</p> <p>Chance of <b>bag B</b> (in %): Click on the slider</p>	<p><b>Case Blue:</b> Suppose the computer drew a <b>blue ball</b></p> <p>What is the chance (in %) that the ball was drawn from each bag?</p> <p>Chance of <b>bag A</b> (in %): Click on the slider</p> <p>Chance of <b>bag B</b> (in %): Click on the slider</p>
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## PAYMENT

**For your bonus payment, one of the ten tasks will be randomly selected for payment.**  
Your bonus payment will depend on your guesses in the selected task. Your guesses do not influence which task is selected for payment.

We have carefully chosen the payment rule such that you maximize the chance of winning a bonus of GBP 2 if you give your best guesses in all questions. To maximize the chance of winning the bonus, **it is in your best interest to always give a guess that you think is the true chance. The closer your guess is to the true chance, the higher is your probability of receiving the bonus.** If you are interested, further details on the payment are provided here.

► [Click here for further details](#)

You are asked about your guesses for case **orange** and case **blue**. Depending on the color of the ball drawn from the bag, only your guesses for that case will matter for your bonus payment. As you do not know the color of the ball when making your guess, it is therefore in **your best interest to give your best guesses for each case.**

As an example, imagine that the computer draws a **blue** ball. Then, only your guesses for case **blue** matter for your bonus payment.

## C.1.5 One-Contingency Instructions

### YOUR CHOICE

The computer draws either an **orange** ball (case **orange**) or a **blue** ball (case **blue**). You do not observe the color of the ball when making your guesses.

**You will be asked to guess the chance that the ball was drawn from bag A or bag B for one of the two possible cases (**orange** or **blue**).** It is equally likely that you will be asked about each case. This does not depend on the actual color of the ball drawn by the computer.

**You make your guess by selecting the chance between 0% and 100%.** Higher numbers mean that you think it is more likely that this bag was selected. The guess for the chance that the ball was drawn from bag A and the chance that the ball was drawn from bag B will automatically sum up to 100%.

### YOUR CHOICE: EXAMPLE

This is an example of the task. It is not relevant for your payment. Please familiarize yourself with the interface, then proceed with the instructions. **You can hover over the elements of the screen to see the explanations of each part of the screen.**

Remember:

**Bag A** contains **60 blue balls** and **40 orange balls**.  
**Bag B** contains **40 blue balls** and **60 orange balls**.

Make your guesses below.

Suppose the computer drew a **blue ball**.

What is the chance (in %) that the ball was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

## PAYMENT

**For your bonus payment, one of the ten tasks will be randomly selected for payment.**  
Your bonus payment will depend on your guesses in the selected task. Your guesses do not influence which task is selected for payment.

We have carefully chosen the payment rule such that you maximize the chance of winning a bonus of GBP 2 if you give your best guesses in all questions. To maximize the chance of winning the bonus, **it is in your best interest to always give a guess that you think is the true chance. The closer your guess is to the true chance, the higher is your probability of receiving the bonus.** If you are interested, further details on the payment are provided here.

► [Click here for further details](#)

You are asked about your guess for one case, either case **orange** or case **blue**. If the color of the ball drawn from the bag matches the case you considered **your guess matters for your bonus**. Otherwise, you will receive a fixed payment of GBP 1. As you do not know the color of the ball when making your guess, it is therefore in **your best interest to give your best guess**.

As an example, imagine that you are asked about case **orange**. If an **orange** ball was drawn, your guess matters for the bonus payment. If a **blue** ball was drawn, you receive the fixed payment.

## C.1.6 Control Questions 2

### TESTING YOUR UNDERSTANDING OF THE INSTRUCTIONS

The bonus payment will be implemented for one randomly selected task.

True

False

It is in your best interest to give your best guess of the chance that the ball was drawn from bag A or bag B.

True

False

We will ask you about the guess of the chance that the ball was drawn from bag A or bag B

before you get to know the color of the ball.

once you get to know the color of the ball.

## C.2 Task Interface

### C.2.1 Conditional

Part One: Task 1/10

Please click on the right arrow if you are ready to proceed to the next task.



Bag A contains 9 orange balls and 51 blue balls.  
Bag B contains 51 orange balls and 9 blue balls.

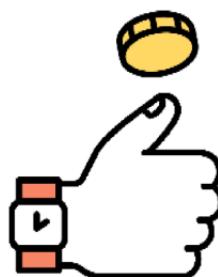


Next:

The computer randomly selects one bag by flipping a fair coin.

Select the bag

Flipping the coin to select the bag...



The coin was flipped and a bag was selected.



**Next:**

The computer will draw a ball from the bag that was previously selected.

[Draw the ball](#)

The computer draws a random ball from the bag that was previously selected...



Remember:

**Bag A** contains **9 orange balls** and **51 blue balls**.

**Bag B** contains **51 orange balls** and **9 blue balls**.

Make your guesses below.

A blue ball was drawn.

What is the chance (in %) that the ball  
was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

### C.2.2 All-Contingency

Part One: Task 1/10

Please click on the right arrow if you are ready to proceed to the next task.



**Bag A** contains **42 orange balls** and **18 blue balls**.

**Bag B** contains **3 orange balls** and **57 blue balls**.

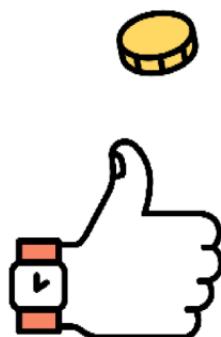


**Next:**

The computer randomly selects one bag by flipping a fair coin.

Select the bag

Flipping the coin to select the bag...



The coin was flipped and a bag was selected.



**Next:**

The computer will draw a ball from the bag that was previously selected.

[Draw the ball](#)

The computer draws a random ball from the bag that was previously selected...



Remember:

**Bag A** contains **42 orange balls** and **18 blue balls**.

**Bag B** contains **3 orange balls** and **57 blue balls**.

Make your guesses below for **Case Blue** and **Case Orange**.

**Case Orange:**

Suppose the computer drew an **orange ball**.

What is the chance (in %) that the ball  
was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

**Case Blue:**

Suppose the computer drew a **blue ball**.

What is the chance (in %) that the ball  
was drawn from each bag?

Chance of bag A (in %): Click on the slider

Chance of bag B (in %): Click on the slider

An **orange ball** was drawn.



### C.2.3 One-Contingency

Part One: Task 1/10

Please click on the right arrow if you are ready to proceed to the next task.



**Bag A** contains **68 orange balls** and **12 blue balls**.  
**Bag B** contains **12 orange balls** and **68 blue balls**.

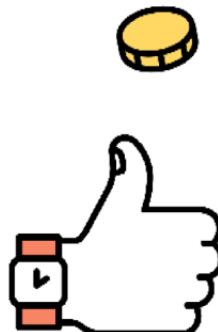


**Next:**

The computer randomly selects one bag by flipping a fair coin.

Select the bag

Flipping the coin to select the bag...



The coin was flipped and a bag was selected.



**Next:**

The computer will draw a ball from the bag that was previously selected.

[Draw the ball](#)

The computer draws a random ball from the bag that was previously selected...



Remember:

**Bag A** contains **68 orange balls** and **12 blue balls**.

**Bag B** contains **12 orange balls** and **68 blue balls**.

Make your guesses below.

Suppose the computer drew **an orange ball**.

What is the chance (in %) that the ball  
was drawn from each bag?

Chance of **bag A** (in %): Click on the slider

Chance of **bag B** (in %): Click on the slider

**A blue ball** was drawn.



### C.3 Modified Cognitive Reflection Test

We modified the original version of the Cognitive reflection test (Frederick, 2005) to avoid previous experiences or cheating, asking the following three questions.

1. Milk and a cookie cost GBP 3.20 in total. Milk costs GBP 2 more than the cookie. How much does the cookie cost?
2. If it takes 50 workers 50 minutes to pick 50 apples, how long would it take 1000 workers to pick 1000 apples?
3. A runner doubles the number of kilometers he runs every month. After one year, he runs a marathon, 42 km. After how many months did he run a half marathon, 21 km?