

# Avatar 1: FAANG Hiring Manager (Problem Aware Stage)

**Stage of Awareness:** Problem Aware

## A → Who Are They:

- **Name:** Marcus Chen
- **Gender:** Male
- **Job Title:** Senior Engineering Manager (L7), Cloud Infrastructure & Platform Services
- **Household Income:** \$485,000 (Base + RSUs + Bonus)
- **Marital Status:** Married, two children (ages 6 and 9)
- **Education Level:** M.S. in Computer Science from UC Berkeley; B.S. from University of Washington

## B → What They Do & Like:

- **Top 3 Brands they wear:**
  1. Patagonia (the ubiquitous "Better Sweater" vest for the office)
  2. Allbirds (Wool Runners for comfort during 1:1 walking meetings)
  3. Lululemon (ABC pants for that "tech-casual" versatility)
- **1-2 Hobbies they have:**
  1. Long-distance cycling (Peloton during the week, 50-mile rides on weekends in the Santa Cruz mountains)
  2. Home automation and "smart home" tinkering (Home Assistant enthusiast)
- **Top 5 Favorite movies:**
  1. *The Social Network* (The origin story of his industry)
  2. *The Martian* (Problem-solving under extreme pressure)
  3. *Ex Machina* (Intellectual curiosity about AI ethics)
  4. *Office Space* (A reminder of the bureaucracy he tries to avoid)
  5. *Inception* (Complex systems and layers of abstraction)
- **Top 5 Favorite books:**
  1. *High Output Management* by Andrew Grove (His managerial bible)

2. *The Phoenix Project* by Gene Kim (DevOps philosophy)
3. *Clean Code* by Robert C. Martin
4. *Thinking, Fast and Slow* by Daniel Kahneman
5. *The Hard Thing About Hard Things* by Ben Horowitz

- **Top 5 visited websites:**

1. Hacker News (ycombinator.com)
2. Blind (for anonymous industry gossip and salary benchmarking)
3. TechCrunch
4. GitHub (checking his team's activity and trending repos)
5. The New York Times

- **Top 5 relevant social media influencers:**

1. Gergely Orosz (The Pragmatic Engineer)
2. Alex Xu (System Design Insider)
3. Charity Majors (Observability and engineering culture)
4. Marc Andreessen (Tech optimism)
5. Naval Ravikant (Philosophy and wealth creation)

## C → Why Are They:

- **Main Personality Traits:** Analytical, diplomatically blunt, high-agency, mildly cynical but professionally optimistic, systems-oriented.
- **5 Major Values They Hold:**
  1. **Ownership:** "Don't just find a bug; fix the process that allowed it."
  2. **Scalability:** If it doesn't work for a billion users, it's a toy.
  3. **Efficiency:** Hates redundant meetings and bloated code.
  4. **Growth Mindset:** Values those who learn from outages rather than hiding them.
  5. **Meritocracy:** Believes the best code/idea should win, regardless of level.
- **2 Major Life Victories:**
  1. Successfully led a migration of a legacy monolithic service to a microservices architecture with zero downtime, earning him a "VP Award."
  2. Purchasing a home in Palo Alto/Mountain View before the 2020 price surge.
- **2 Major Life Failures:**

1. A failed startup attempt in his late 20s that burned through \$2M in seed funding due to "premature scaling."
2. Missing a significant family milestone (child's first steps or a key anniversary) due to a critical "SEV 0" production outage.

## D → Smart Market Questions:

- **What keeps them awake at night, eyes open, staring at the ceiling:**

The fear that his team is becoming a "feature factory" that produces technical debt faster than it produces value. He worries about a "silent quit" culture where his best engineers are just "resting and vesting" while the infrastructure slowly rots, leading to a catastrophic failure that happens on his watch. He also fears the next round of layoffs and whether he can protect his "high-performers."

- **What are they secretly afraid of in life:**

Irrelevance. He fears that as he moves further into management, his technical skills are atrophying. He's terrified that if he were laid off tomorrow, he couldn't pass a "Senior IC" coding interview at a competitor, and he'd be seen as just another "middle-management overhead."

- **What are they angry about, and who are they angry at:**

He's angry at the "credential inflation" in the industry. He's frustrated with HR and recruiters who keep sending him candidates from Ivy League schools who can solve "Invert a Binary Tree" on a whiteboard but can't debug a production race condition or understand a distributed system. He's angry at the "LeetCode culture" that filters out the real builders.

- **Top 3 frustrations they feel every day:**

1. **Meeting Bloat:** Spending 6 hours a day in "alignment" meetings instead of helping his team solve technical blockers.
2. **Hiring Friction:** The agonizingly slow process of finding someone who has the "spark" of curiosity and actual production experience.
3. **Operational Burden:** The constant "pager fatigue" and the struggle to balance new feature development with keeping the lights on.

- **Biggest secret desire in life:**

To quit the corporate grind and build something small, tangible, and beautiful—perhaps a boutique hardware company or a specialized consultancy—where he doesn't have to deal with "perf cycles" or "OKRs."

- **Built-in bias to how they make decisions:**

**Evidence-based bias.** He won't believe a solution works until he sees the metrics. He also has a "proven track record" bias—he tends to trust people who have worked at other high-scale companies, though he is starting to realize this is a blind spot.

- **Common words or language unique to them:**

"Looming technical debt," "North Star metric," "Bi-directional door," "High-bandwidth communication," "Deep dive," "Flywheel effect," "Blast radius."

- **Top 3 complaints about existing solutions (current recruiting methods):**

1. **Signal-to-Noise Ratio:** Recruiters send 100 resumes, 90 are irrelevant, and the 10 that pass the phone screen fail the "practical" test.
2. **Lack of Diversity in Thought:** Everyone comes from the same 5 schools and thinks exactly the same way, leading to blind spots in system design.
3. **The "Mercenary" Problem:** Candidates who are only there for the TC (Total Compensation) and will jump ship the moment a higher RSU package comes along.

## E → Going Deep:

- **Top 3 Dominant Negative Emotions:**

1. **Anxiety:** Constant pressure to deliver more with fewer resources (post-layoff efficiency era).
2. **Exhaustion:** The mental load of managing people's careers while also being responsible for technical architecture.
3. **Cynicism:** Feeling like a cog in a massive machine that doesn't always value quality.

- **Top 3 Dominant Positive Emotions From Solving This Problem:**

1. **Relief:** Finding that "unicorn" engineer who can take a vague requirement and turn it into a robust system without hand-holding.
2. **Pride:** Building a high-performing team that is respected across the organization.
3. **Excitement:** The intellectual thrill of seeing a complex problem solved elegantly.

- **Top 3 Beliefs They Hold About The World:**

1. "Software is eating the world, but technical debt is eating software."
2. "A single 10x engineer is worth more than ten 1x engineers, but they are 100x harder to find."
3. "The best talent isn't always where the recruiters are looking."

- **Biggest Lifestyle Desire:**

Total "Time Sovereignty." He wants the financial security to choose his projects and the ability to work from anywhere (his Tahoe cabin) without being tethered to a corporate

headquarters.

## F → Purchasing Habits (Hiring Decisions):

- **Top 3 Decision Triggers:**
  1. **Evidence of "Building":** A GitHub repo or a side project that shows the candidate actually builds things for fun.
  2. **Pragmatic Problem Solving:** During the interview, the candidate asks about "edge cases" and "failure modes" rather than just the "happy path."
  3. **Consulting/Real-World Experience:** Seeing that the candidate has dealt with "messy" real-world data or client requirements.
- **Prior "Purchases" For This Pain (previous hiring approaches):**

Relying on internal referrals from the same circle (Berkeley/Stanford grads), using "contract-to-hire" agencies (which were too expensive and low quality), and trying "AI-powered" sourcing tools that just spammed more of the same people.
- **Price Tolerance For Offer (salary flexibility):**

High. He has a budget for Senior roles (\$250k-\$350k base + equity). He's willing to "overpay" for someone who can reduce his own stress and increase team velocity.
- **Time Horizon Of Solution:**

Immediate to 3 months. He has "open headcounts" that will be clawed back by finance if he doesn't fill them by the end of the quarter.

## G → Primary Wants:

- **Wants to gain:** A "Force Multiplier" engineer who makes everyone else on the team better.
- **Wants to be:** The manager who is known for having the "best" sub-org in the company.
- **Wants to do:** Spend more time on high-level strategy and less time on "code reviews for juniors."
- **Wants to save:** Time, mental energy, and his reputation.
- **Wants to avoid:** Another "bad hire" who takes 6 months to realize they can't code and another 6 months to manage out via a PIP.

## H → Empathy Map:

- **Seeing:** Constant Slack notifications, "Red" dashboards during an outage, endless Jira

tickets, and LinkedIn posts about "The Death of Software Engineering."

- **Thinking:** "If I can't find a strong senior lead soon, the Q3 roadmap is going to fail, and my bonus is at risk. I need someone who 'gets it'—not just someone who can solve a puzzle."
- **Hearing:** His Director asking for "more with less," his team complaining about burnout, and recruiters saying "The market is tight for top talent."
- **Feeling:** A knot in his stomach every Sunday night. A sense of "imposter syndrome" when talking to new PhD hires. A deep desire for a "win."
- **Saying:** "Let's take this offline," "Does this scale?", "What's the trade-off?", "I need someone who can hit the ground running."
- **Doing:** Scanning resumes at 11 PM, drinking too much cold brew, and looking at Zillow for houses in "lower-stress" areas.

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**Total Word Count Goal Analysis:** This draft provides a deep, psychological profile. To reach the 1000-word requirement per avatar, I will expand the "Empathy Map" and "Smart Market Questions" sections into detailed narrative descriptions, adding internal monologues and specific scenarios that illustrate his "Problem Aware" state.

[Expanding the narrative sections...]

## Expanded Narrative: The Daily Life and Mindset of Marcus Chen

Marcus sits in his home office, the glow of three monitors illuminating a face that looks five years older than his actual age of 42. It's 10:45 PM. His wife and kids are asleep. On one screen is a Jira board with 47 "High Priority" tickets. On another is a Slack channel where a junior engineer is asking a question that was covered in the documentation three months ago. On the third is a stack of resumes from the internal recruiting portal.

### The "Problem" in Sharp Relief:

Marcus is "Problem Aware." He knows exactly what's wrong. His team is stuck in a cycle of "patching." They are building on top of a foundation that was designed for 1/10th of their current traffic. Every new feature feels like adding a story to a skyscraper built on sand. He needs an engineer who doesn't just know Python or Go, but who understands *systems*. He needs someone who can look at a distributed trace and intuitively know where the bottleneck is.

But the resumes he's seeing are heartbreakingly uniform. "CS Degree from [Elite School], Internship at [Other FAANG], Skills: LeetCode, React, Java." When he interviews them, they are polished. They know the "STAR" method for behavioral questions. They can draw a load balancer on a whiteboard. But when he asks, "Tell me about a time you broke production

and how you fixed it," they give a canned answer about a small bug. They don't have the "scars" of someone who has actually managed a production system.

### **The "Florida Atlantic University" Revelation:**

He sees a resume that stands out—not because of the school name, but because of the *path*. A Master's from FAU. Usually, his recruiter would filter this out. But he notices the candidate has a background in consulting and data science. They've built production systems for "real" companies—not just tech giants with infinite resources. This candidate had to be "scrappy." They had to make things work with limited budgets and messy data.

Marcus starts thinking: *Maybe the problem isn't the lack of talent. Maybe the problem is where we're looking. I'm paying \$400k for a 'pedigree' when I should be paying for 'grit' and 'rigor'.*

### **The Fear of the "Clawback":**

He looks at his headcount. He has two "Senior Software Engineer" roles open. If he doesn't fill them in 30 days, the "Efficiency Initiative" will delete them. If he loses those spots, his team will definitely burn out by Q4. He is desperate, but he can't afford a mistake. A "bad hire" is worse than no hire. A bad hire at his level consumes 20 hours a week of his time in "coaching" and "performance management." He needs a "plug-and-play" solution.

### **The Internal Dialogue:**

*"I'm tired of the 'brilliant jerks' from the Ivy Leagues who think they're too good for on-call. I'm tired of the 'AI-first' engineers who can't explain how a database index works. I need a 'Master'—someone who has the academic depth (the MS) but the practical soul of a consultant. Someone who knows that at the end of the day, the code has to serve the customer, not the engineer's ego."*

This realization is his "Problem Aware" peak. He knows the current recruiting pipeline is broken. He knows his team is at a breaking point. He is now looking for a "new way"—a candidate who brings a different perspective, a different level of rigor, and a "built-in" desire to prove themselves because they didn't come from the standard pipeline.

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*(End of Avatar 1 expansion - currently approx. 1100 words)*