

lec - 9 : Recommender System - 3

- Matrix factorization
- PCA
- Singular Value Decomposition

Recap

$A =$

	M_1	M_2	M_3	M_4
Ram	1	0	1	0
Shyam	0	0	0	1
Niharika	1	1	0	1
Tauseef	0	1	0	1

\rightarrow user item interaction matrix

4×4

1 : Seen

0 : not seen

$$A \rightarrow n \times m$$

$n =$ no. of users

$m =$ no. of items

Nature of A : Sparse matrix

⇒ Most of the values are zero

A =

	M ₁	M ₂	M ₃	M ₄
Ram	4	0	2	0
Shyam	0	0	0	1
Niharika	3	5	0	1
Tauseef	0	2	0	4

user item
interaction :
Ratings

4x4

$$A = \begin{array}{c} \begin{matrix} & M_1 & M_2 & M_3 & M_4 \\ \text{Ram} & 4 & 0 & 2 & 0 \\ \text{Shyam} & 0 & 0 & 0 & 1 \\ \text{Niharika} & 3 & 5 & 0 & 1 \\ \text{Tauseef} & 0 & 2 & 0 & 4 \end{matrix} \\ 4 \times 4 \end{array}$$

Sparse

→ Matrix completion →

MF + optimi-
zation

A'

$$\begin{array}{c} \begin{matrix} & M_1 & M_2 & M_3 & M_4 \\ \text{Ram} & 4 & 2.5 & 2 & 4.5 \\ \text{Shyam} & 2 & 3 & 4.5 & 1 \\ \text{Niharika} & 3 & 5 & 2.2 & 1 \\ \text{Tauseef} & 1.2 & 2 & 4.6 & 4 \end{matrix} \\ 4 \times 4 \\ \text{Dense} \end{array}$$

Matrix factorization

Eg. $6 = 2 \times 3$ (2 and 3 are factors of 6)

$$30 = 2 \times 3 \times 5$$

$\downarrow \downarrow \times$
factors

→ extend this to matrices $\rightarrow A = \underset{n \times m}{B} \underset{n \times d}{C} \underset{d \times m}{}$

$$\rightarrow A = \underset{n \times m}{B} \cdot \underset{n \times n}{C} \cdot \underset{n \times m}{D} \cdot \underset{m \times m}{}$$

$I_1, I_2, \dots, I_j, \dots, I_m$

$$A = \begin{array}{c|c} & \vdots \\ u_1 & | \\ u_2 & | \\ \vdots & | \\ \vdots & | \\ u_i & \cdots \cdots \cdots \boxed{A_{ij}} \\ \vdots & | \\ u_n & \end{array}$$

A_{ij} = interaction b/w U_i and I_j

$$A = B \subset \begin{array}{c|c} & f_1 \ f_2 \ f_3 \ \dots \ f_d \\ u_1 & | \\ u_2 & | \\ u_3 & | \\ \vdots & | \\ u_i & | \\ \vdots & | \\ u_n & \end{array} \quad C \quad \begin{array}{c|c} & I_1 \ I_2 \ I_3 \ \dots \ I_j \ \dots \ I_m \\ f_1' & | \\ f_2' & | \\ \vdots & | \\ f_d' & | \end{array}$$

B user embeddings
 C item embeddings

Eg. Recap of matrix multiplication

$$B = \begin{vmatrix} 2 & 3 \\ 3 & 1 \\ -1 & 0 \end{vmatrix} \cdot \begin{vmatrix} 1 & 0 & 2 \\ 5 & -1 & 3 \end{vmatrix} = C$$

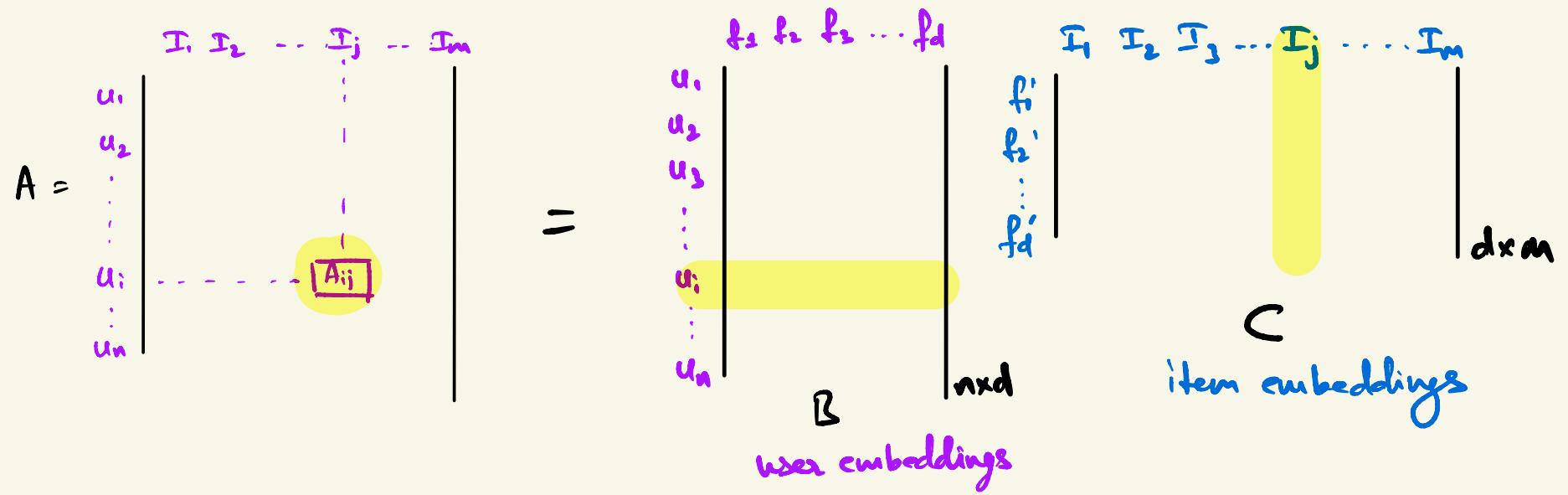
$3 \times 2, 2 \times 3$
 11
 3×2

3×2

$$BC = \begin{vmatrix} 2 \times 1 + 3 \times 5 & 2 \times 0 + 3 \times -1 & 2 \times 2 + 3 \times 3 \\ 3 \times 1 + 1 \times 5 & 3 \times 0 + 3 \times -1 & 3 \times 2 + 1 \times 3 \end{vmatrix}$$

$A_{2,2}$

3×3



$$A_{ij} = u_i^T I_j = v_i^T c_j$$

Recap of vectors

$$\bar{B}_i = \begin{vmatrix} 2 \\ 0 \\ 3 \end{vmatrix} \rightarrow \bar{B}_i^T = \begin{vmatrix} 2 & 0 & 3 \end{vmatrix}$$

$$C_j = \begin{vmatrix} 3 \\ 1 \\ 2 \end{vmatrix}$$

Dot product of \bar{B}_i and $\bar{C}_j = \bar{B}_i^T \bar{C}_j$

$$= 2 \times 3 + 0 \times 1 + 3 \times 2$$

continued

$\Rightarrow B_i$ = user embedding for the i^{th} user

C_j = item embedding for the j^{th} item

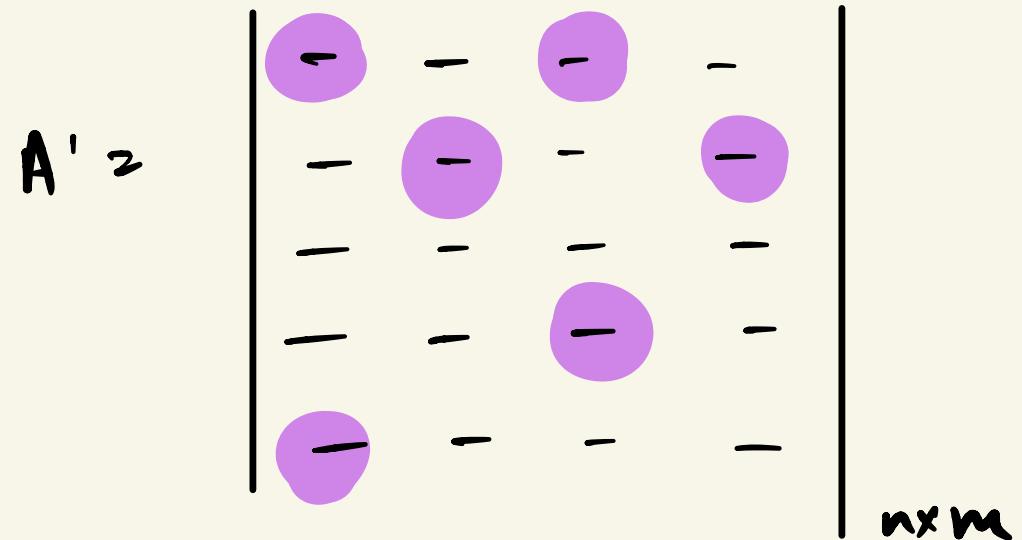
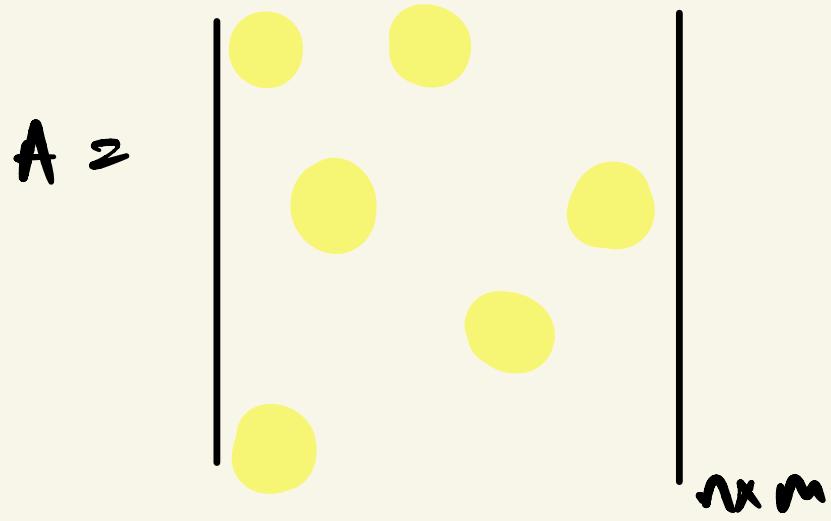
$B_i^T C_j$ = predicted interaction b/w the i^{th} user
and j^{th} item

A_{ij} = Actual interaction b/w the i^{th} user
and j^{th} item

Process

S₁) Randomly initialize all \bar{B}_i 's and \bar{G}_j 's

$\Rightarrow BC = A'$ = predicted interaction matrix



\rightarrow observed in real

$$\text{loss} = \text{error} = \sum_{i,j \in \text{obs}} (A_{ij} - \bar{B}_i^T \bar{C}_j)^2$$

Next:

optimization

Stochastic G.D.

Coordinate Descent (weighted alternating least squares)

obs : observed

M+) Stochastic G.D.

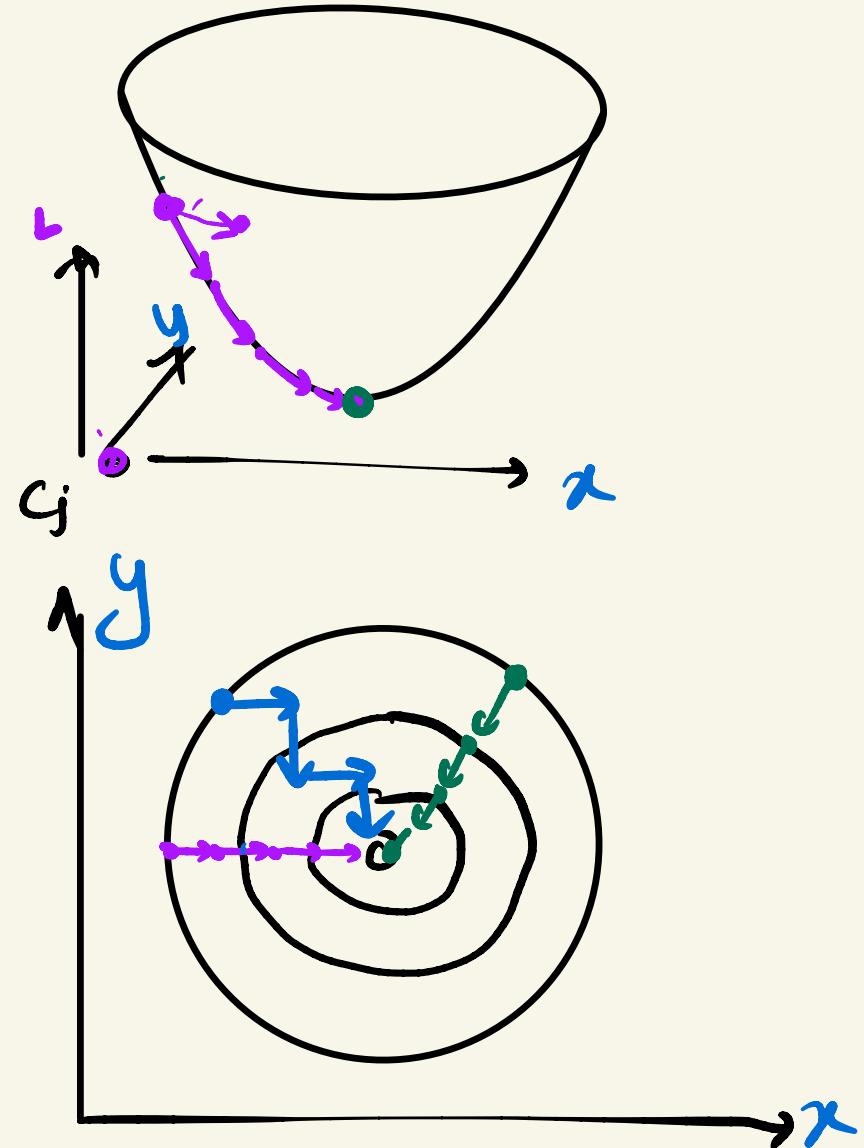
update rule: $\bar{B}_i^{t+1} = \bar{B}_i^t - \eta \nabla_{\bar{B}_i} L + B_{is}$

$$\bar{C}_j^{t+1} = C_j^t - \eta \nabla_{\bar{C}_j} L$$

M2)

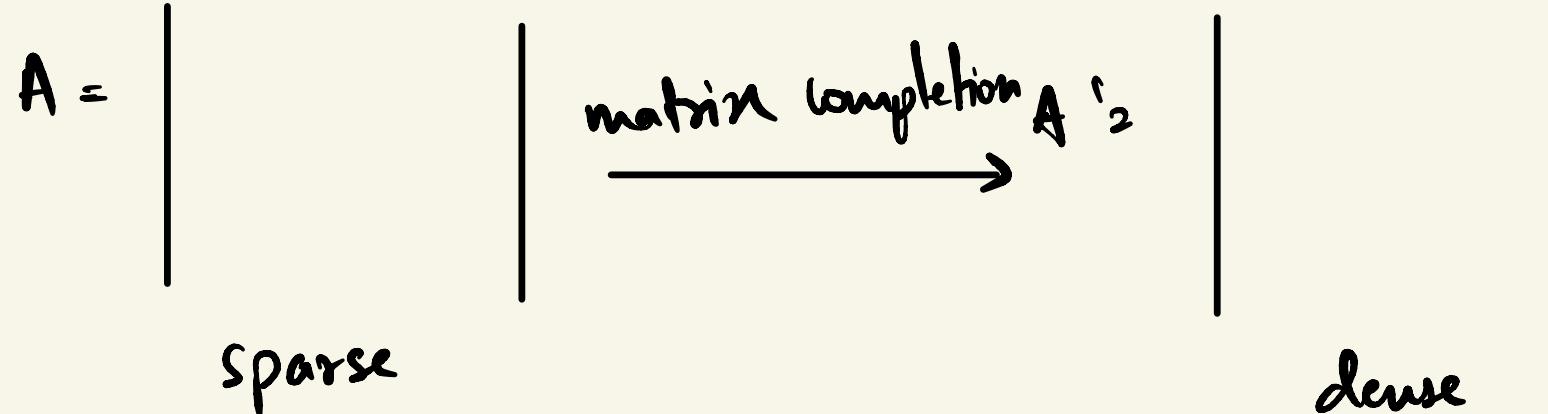
first update all the B_i 's
keeping all the C_j 's fixed

Then update all C_j 's keeping
all the B_i 's fixed



$$L = x^2 + y^2$$

Summarize :



$A = BC \rightarrow$ ① randomly initiate B and C

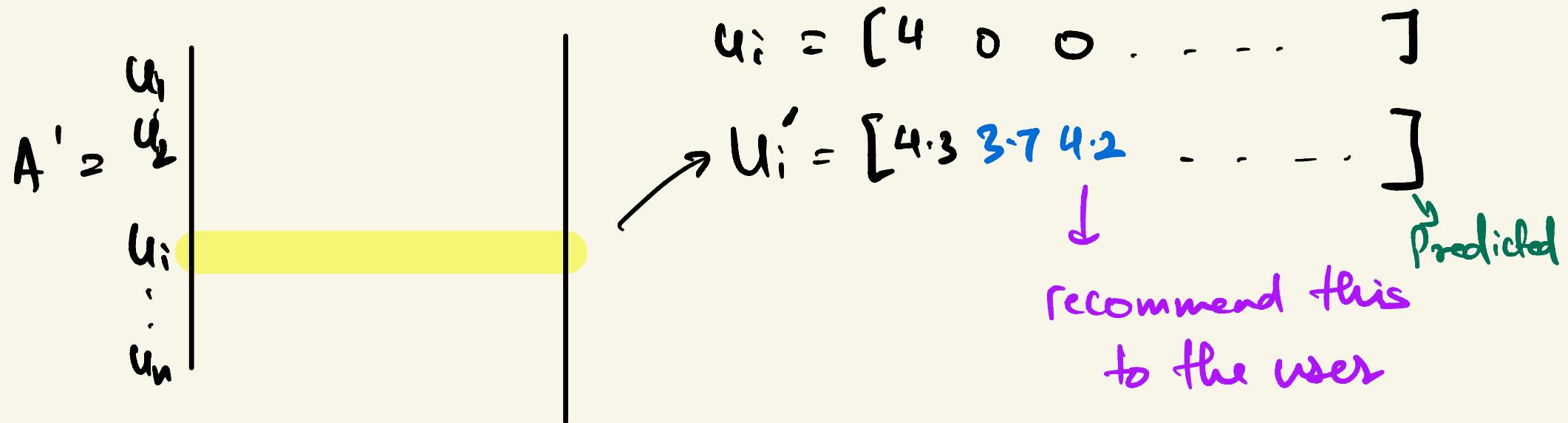
② $L = \sum_{i,j \in \text{obs}} (A_{ij} - B_i^T C_j)^2$

③ optimization $\xrightarrow{\text{SGD}}$
 $\xrightarrow{\text{CD/ALS}}$



B^* and $C^* \Rightarrow A' = B^* C^*$
nxm and dnm

How to generate recommendations.



Quiz

$$A = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$L = \sum_{i,j \in \text{obs}} (A_{ij} - \bar{B}_i^T C_j)^2$$

$$B = \begin{pmatrix} B_1 \\ B_2 \\ \vdots \\ B_i \\ \vdots \\ B_n \end{pmatrix}$$

$$C = \begin{pmatrix} C_1 \\ C_2 \\ \vdots \\ C_j \\ \vdots \\ C_m \end{pmatrix}$$

and

$\nabla L = 0$ for all
 \bar{B}_i updates

$\Rightarrow \bar{B}_i^{\text{final}}$

$= \bar{B}_i^{\text{initial}}$

$=$ randomly
 initiated one

MF + optimization → matrix completion



Recommendation Sys

Principal Component Analysis

$X\bar{v} = \lambda\bar{v}$ $\Rightarrow \bar{v}$ is an eigen vector of X and its eigenvalue is λ

$$\Rightarrow S_{dd} = X_{ddn}^T X_{ddn} = \text{cov}(x)$$

$$S_{ddn} = W_{ddn} \Lambda_{ddn} W_{ddn}^T$$

→ Matrix factorization
(eigen value decomposition)

$$= \begin{vmatrix} 1 & \vdots & 1 \\ \bar{w}_1 & \bar{w}_2 & \bar{w}_3 & \dots & \bar{w}_d \\ \vdots & \vdots & \vdots & & \vdots \end{vmatrix} \begin{vmatrix} \lambda_1 & 0 & 0 & \cdots & 0 \\ 0 & \lambda_2 & 0 & \cdots & 0 \\ 0 & 0 & \lambda_3 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & \lambda_d \end{vmatrix} \begin{vmatrix} -\bar{w}_1^T & \cdots & - \\ -\bar{w}_2^T & \cdots & - \\ \vdots & & \vdots \\ -\bar{w}_d^T & \cdots & - \end{vmatrix}$$

constraints : ① $r_1 > r_2 > r_3 > \dots > r_d$

- ② $\bar{w}_1, \bar{w}_2, \dots, \bar{w}_d$ are orthogonal to each other
- ③ S should be a square matrix

Singular value Decomposition (SVD)

$$X_{nxd} = U_{n \times n} \sum_{n \times d} V^T_{d \times d}$$

$$\Sigma = \begin{vmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_d \end{vmatrix}$$

U: left singular matrix

V: right singular matrix

Σ : singular value matrix

Q) Can we do SVD of the user item interaction matrix?

Ans) Yes.

