

Problem Definition:-

Develop an application that makes use of database.

Objectives:-

1. To understand the use of absolute layout.
2. To understand how to use database in the application.
3. To understand the use of Builder view and its use in the application.

Theory:-

In this experiment, we build an app that uses database. We build the user interface and place components using Absolute layout. The functionalities of the app include Inserting, Deleting, Updating, Viewing a record and viewing all records at once. We use the SQLite Database for implementing these functionalities.

Android comes in with built-in SQLite database to support all relational database features. In order to access a SQLite database we don't need to establish any connection. The following functions are used for the database operations.

1. `openOrCreateDatabase()` : to open an already existing database or create a new one if it doesn't exist.
2. `execSQL()` : to insert, delete and update data in the table.
3. `rawQuery()` : to execute the SELECT query, in turn returns a Cursor object that acts as a handle to the result set returned by the SELECT query.

We use an instance of `android.app.AlertDialog.Builder` class to view all records of the table. The Builder class has a constructor that creates a builder for an alert dialog that uses the default alert dialog theme. The Builder class has methods like `setTitle()`, `setMessage()` and `show()`. The `setTitle()` is used to set the title of the Builder view. The `setMessage()` is used to set the content of the Builder view and `show()` is used to display the view on the screen. We set event listeners on every button and perform the desired functionality in the `onClick` method.

Design Diagram :-

TW4

Student Details

Enter Rollno: _____

Enter Name: _____

Enter Marks: _____

INSERT

DELETE

UPDATE

VIEW

VIEW ALL

XML code :- (activity_main.xml)

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<AbsoluteLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="match_parent">
```

```
    <TextView
```

```
        android:layout_width="wrap_content"
```

```
        android:layout_height="wrap_content"
```

```
        android:layout_x="50dp"
```

```
        android:layout_y="20dp"
```

```
        android:text="Student Details"
```

```
        android:textSize="30sp" />
```

```
    <TextView
```

```
        android:layout_width="wrap_content"
```

```
        android:layout_height="wrap_content"
```

```
        android:layout_x="20dp"
```

```
        android:layout_y="110dp"
```

```
        android:text="Enter Rollno: "
```

```
        android:textSize="20sp" />
```

```
    <EditText
```

```
        android:id="@+id/rollno"
```

```
        android:layout_width="150dp"
```

```
        android:layout_height="wrap_content"
```

```
        android:layout_x="175dp"
```

```
        android:layout_y="100dp"
```

```
        android:inputType="number"
```

```
        android:textSize="20sp" />
```

```
    <TextView
```

```
        layout_width  
        android:id="@+id" = "wrap_content"
```

```
android:layout_height = "wrap_content"  
android:layout_x = "20dp"  
android:layout_y = "160dp"  
android:text = "Enter Name :"  
android:textSize = "20sp" />
```

<EditText

```
android:id = "@+id/Name"  
android:layout_width = "150dp"  
android:layout_height = "wrap_content"  
android:layout_x = "175dp"  
android:layout_y = "150dp"  
android:inputType = "text"  
android:textSize = "20sp" />
```

<TextView

```
android:layout_width = "wrap_content"  
android:layout_height = "wrap_content"  
android:layout_x = "20dp"  
android:layout_y = "210dp"  
android:text = "Enter Marks :"  
android:textSize = "20sp" />
```

<EditText

```
android:id = "@+id/Marks"  
android:layout_width = "150dp"  
android:layout_height = "wrap_content"  
android:layout_x = "175dp"  
android:layout_y = "200dp"  
android:inputType = "number"  
android:textSize = "20sp" />
```

<Button

```
android:id = "@+id/Insert"  
android:layout_width = "150dp"
```



```
android:layout_height = "wrap_content"  
android:layout_x = "25dp"  
android:layout_y = "300dp"  
android:text = "Insert"  
android:textSize = "30dp" />
```

<Button

```
android:id = "@+id/Delete"  
android:layout_width = "150dp"  
android:layout_height = "wrap_content"  
android:layout_x = "200dp"  
android:layout_y = "300dp"  
android:text = "Delete"  
android:textSize = "30dp" />
```

<Button

```
android:id = "@+id/Update"  
android:layout_width = "150dp"  
android:layout_height = "wrap_content"  
android:layout_x = "25dp"  
android:layout_y = "400dp"  
android:text = "Update"  
android:textSize = "30dp" />
```

<Button

```
android:id = "@+id/View"  
android:layout_width = "150dp"  
android:layout_height = "wrap_content"  
android:layout_x = "200dp"  
android:layout_y = "400dp"  
android:text = "View"  
android:textSize = "30dp" />
```

<Button

```
android:id = "@+id/ViewAll"
```

```

        android:layout_width = "200dp"
        android:layout_height = "wrap_content"
        android:layout_x = "100dp"
        android:layout_y = "500dp"
        android:text = "View All"
        android:textSize = "30dp" />
</AbsoluteLayout>

```

Java Code :- (MainActivity.java)

```

package com.example.twt;
import android.app.Activity;
import android.app.AlertDialog.Builder;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity implements
    OnClickListener {
    EditText RollNo, Name, Marks;
    Button Insert, Delete, Update, View, ViewAll;
    SQLiteDatabase db;
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        RollNo = (EditText) findViewById(R.id.RollNo);

```



```

Name = (EditText) findViewById(R.id.Name);
Marks = (EditText) findViewById(R.id.Marks);
Insert = (Button) findViewById(R.id.Insert);
Update = (Button) findViewById(R.id.Update);
Delete = (Button) findViewById(R.id.Delete);
View = (Button) findViewById(R.id.View);
ViewAll = (Button) findViewById(R.id.ViewAll);
Insert.setOnClickListener(this);
Update.setOnClickListener(this);
Delete.setOnClickListener(this);
View.setOnClickListener(this);
ViewAll.setOnClickListener(this);
// creating database and the table
db = openOrCreateDatabase("StudentDB", Context.MODE_PRIVATE,
                                                                    null);
db.execSQL("CREATE TABLE IF NOT EXISTS student (rollno
    VARCHAR, name VARCHAR, marks VARCHAR);");
}
public void onclick(View v) {
    // inserting a record to the student table
    if (v == Insert) {
        // check for empty fields
        String rollno, marks, name;
        rollno = Rollno.getText().toString().trim();
        marks = Marks.getText().toString().trim();
        name = Name.getText().toString().trim();
        if (rollno.length() == 0 || name.length() == 0 || marks.length() == 0) {
            showMessage("Error", "Please enter all values");
            return;
        }
        db.execSQL("INSERT INTO student VALUES ('" + rollno + "', '" +

```



```

        name + " ', ' " + marks + " ' ); );
        showMessage("Success", "Record added");
        clearText();
    }

```

// deleting a record from the student table

```

if (view == Delete) {
    String rollno = Rollno.getText().toString().trim();
    // check for empty roll number
    if (rollno.length() == 0) {
        showMessage("Error", "Please enter Rollno");
        return;
    }

```

```

    Cursor c = db.rawQuery("SELECT * FROM student WHERE
        rollno = ' " + rollno + " ' ;", null);

```

```

    if (c.moveToFirst()) {
        db.execSQL("DELETE FROM student WHERE rollno = ' "
            + rollno + " ' ;");
        showMessage("Success", "Record Deleted");
    }

```

```

    else {
        showMessage("Error", "Invalid Rollno");
    }

```

```

    clearText();
}

```

// updating a record in the student table

```

if (view == Update) {
    String rollno, marks, name;
    rollno = Rollno.getText().toString().trim();
    name = Name.getText().toString().trim();
    marks = Marks.getText().toString().trim();

```

// check for empty rollno

```
if (rollno.length() == 0) {  
    showMessage("Error", "Please enter rollno");  
    return;  
}
```

```
Cursor c = db.rawQuery("SELECT * FROM student WHERE  
rollno = '" + rollno + "'"; null);
```

```
if (c.moveToFirst()) {  
    db.execSQL("UPDATE student SET name = '" + name + "',  
marks = '" + marks + "' WHERE rollno = '" + rollno  
+ "'");
```

```
    showMessage("Success", "Record Modified");  
}
```

else

```
    showMessage("Error", "Invalid Rollno");  
clearText();  
}
```

// display a record from the student table

```
if (view == View) {  
    String rollno = Rollno.getText().toString().trim();
```

// check for empty rollno

```
if (rollno.length() == 0) {  
    showMessage("Error", "Please enter rollno");  
    return;  
}
```

```
Cursor c = db.rawQuery("SELECT * FROM student WHERE  
rollno = '" + rollno + "'"; null);
```

```
if (c.moveToFirst()) {  
    Name.setText(c.getString(1));  
    Marks.setText(c.getString(2));  
}
```

```

else
    showMessage("Error", "Invalid Rollno");
    clearText();
}

// displaying all records
if (view == ViewAll) {
    cursor c = db.rawQuery("SELECT * FROM student", null);
    if (c.getCount() == 0) {
        showMessage("Error", "No records found");
        return;
    }

    StringBuffer buffer = new StringBuffer();
    while (c.moveToNext()) {
        buffer.append("Rollno: ", c.getString(0) + "\n");
        buffer.append("Name: ", c.getString(1) + "\n");
        buffer.append("Marks: ", c.getString(2) + "\n\n");
    }
    showMessage("Success", buffer.toString());
}

public void showMessage(String title, String message) {
    Builder builder = new Builder(this);
    builder.setCancelable(true);
    builder.setTitle(title);
    builder.setMessage(message);
    builder.show();
}

public void clearText() {
    Rollno.setText("");
    Name.setText("");
    Marks.setText("");
    Rollno.requestFocus();
}
}

```


Conclusion :-

By this turnwork, we understood the use of absolute layout, SQLiteDatabase and Cursor class for database operations.

References:-

Android Studio 3.5 Development Essentials, Java edition, 2019
Neil Smyth / Payload Media Inc.