

Assignment - BSProblem Statement :

Write a C++/Java program to generate Hilbert curve using concept of fractals

Objectives :

- To understand and learn concept of fractals
- To implement Hilbert curve using fractals.

Outcomes:

- 1) After completion of this assignment, students will be able to understand and implement various space fitting curves.
- 2) To understand concept of fractals.
- 3) Implement Hilbert curve using concept of fractals.

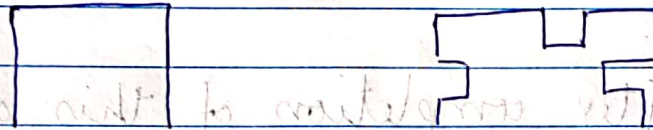
Theory:Fractals:-

The objectives which are having smooth surface and regular shapes are generally described by using equations. But natural objects have irregular shape.

Hilbert curve: This curve also called as Peano Curve and is easy to implement.

The curve begins with an initial square. The generation of curve requires successive

approximations. In the first approximation we are dividing the square into 4 quadrants and then drawing the curve which connects the center points of each quadrant. The second approximation will be to further subdivide each of 4 quadrants and draw curves which connects the center points of their finer subdivisions before moving to the next major quadrant.



Algorithm:

```

Hilbert (int u, int r, int d, int l, int h, int i, int x,
        int y) {
    if (i <= 0)
        return;
    i--;
    Hilbert (r, u, d, l, h, i, x/y);
    move (u, h, x, y);
    Hilbert (u, r, d, l, h, i, x, y);
    move (r, h, x, y);
    Hilbert (u, r, d, l, h, i, x, y);
    move (d, h, x, y);
    Hilbert (l, d, r, u, h, i, x, y);
}
move (int j, int h, int x, int y) {


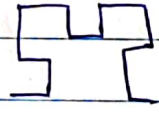
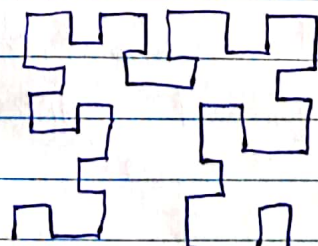
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```

int x1 = x, y1 = y;
switch(j) {
    case 1: y -= h; break;
    case 2: x += h; break;
    case 3: y += h; break;
    case 4: x -= h; break;
}
DDA(x1, x2, x, y);

```

Test Case

Input	Output	Status
level 1		
level 2		
level 3:		Success

Conclusion :

Thus Hilbert curve was implemented using concept of fractals.