Aamish Hussain

Graduate Student in Robotics

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44145 Dortmund, DE

Programming/Computing

Languages

Python, MATLAB



C++. R



Technologies

- ROS, Docker, Git, Gazebo
- pytorch, Numpy, SciKit, Networkx
- Solidworks, Proteus
- Linux,MS office

Awards

Best Senior Project, NUST 2017

Merit Scholarship NUST – 4 Semesters

Runner up - FICS 2017

Languages

English - business fluent, C1



Urdu, Punjabi - Native

German – A2-B1



Activities

- Middle-distance running
- **Tennis**
- Sim racing

EDUCATION

Technische Universität Dortmund, Germany

2020-present

M.Sc. Automation and Robotics

Robotics, Machine learning and Computer Vision

National University of Science and Technology, PK

2013-2017

Bachelors of Engineering, Mechatronics

Project Thesis: Slurry Deposition on Asperous Surfaces using 3D printers

CAREER HISTORY

Research Assistant - WHF

09-2022 - Present

Communication Networks Institute, TU Dortmund

- Developing Simulated environment for communication aware robot navigation using OpenAl Gym and gym-minigrid
- Implementing deep reinforcement learning techniques for robot navigation using pytorch.

Independent Project Work

09-2018 - 05-2019

- Developed a low cost smart watch aimed for new users
- Developed its core functionality with BLE, CAD and assembly.
- Sensor-actuator integration, digital display functionality

Research Assistant

08-2017 - 07-2018

NUST College of Electrical and Mechanical Engineering

- Implementation of Visual Odometry for human-robot synchronization
- Modeling and Simulation of the robotic arm in Solidworks
- Development of **GUI** with **QT and** Literature review participation

ACADAMIC AND COMMERCIAL PROJECTS

10-2021 06-2022

Race against the machine – demonstrated 5G teleoperation of race cars

- Modified ORB-SLAM3 for integration to the existing code base for selfdriving. Utilized ROS in C++ to write nodes. Used Docker to deliver a platform-agnostic solution.
- Contributed to path following set-up by utilizing a modified pure-pursuit algorithm written in **python.** Tested the approaches in the simulated environment in gazebo and RVIZ.
- Reviewed existing approaches for self-driving cars and wrote documentation

09-2016 09-2017

Slurry Deposition Printer for Asperous Surfaces

- Developed a **3D printer** capable of printing on objects having different sizes, shapes, and surfaces.
- Contributed to the development of user control GUI using QT and python.
- Developed a system that takes an image and converts it into vector graphics, is manipulatable in GUI, and then can be converted into gcodes for GRBL and at the end, into CNC controls
- Was responsible for debugging the whole the system comprising mechanical, electrical, and software elements.