### **Day 2: Hackathon Task**

## **Marketplace Technical Foundation – [General E-Commerce]**

#### 1. Business Goals:

- Increase Revenue: Maximize sales through expanded product offerings and market reach.
- Enhance Customer Experience: Improve platform usability, customer satisfaction, and retention.
- Improve Operational Efficiency: Streamline internal processes like inventory and order management.
- Scalability and Growth: Build a platform capable of handling increasing traffic and products.
- Market Expansion: Reach new geographies and customer segments.

# 2. Translating Business Goals into Clear Technical Requirements:

#### • Scalable Architecture:

- Front-End (Next.js): Use server-side rendering and static site generation for fast performance and scalability.
- Back-End (Sanity CMS): Store dynamic content (e.g., products, categories) and allow easy updates.
- Third-Party APIs: Integrate cloud services (AWS, GCP) for autoscaling and API-driven functionality.

#### User-Friendly Interface:

- Front-End (Next.js): Create a responsive and dynamic UI with React components for smooth navigation.
- Back-End (Sanity CMS): Manage content dynamically, such as product listings and categories.
- Third-Party APIs: Integrate Algolia for fast and advanced search functionality.

#### • Payment Gateway Integration:

- o Front-End (Next.js): Design secure and optimized checkout pages.
- Back-End (Sanity CMS): Handle transaction and order data securely.

Third-Party APIs: Use Stripe or PayPal for secure and seamless payment processing.

#### • Inventory Management:

- o **Front-End (Next.js):** Display real-time product availability and stock levels.
- Back-End (Sanity CMS): Store and manage inventory data, syncing with back-end systems.
- Third-Party APIs: Integrate with third-party systems like TradeGecko for inventory management.

#### Order Processing & Fulfillment:

- o Front-End (Next.js): Display real-time order status and allow tracking.
- o Back-End (Sanity CMS): Manage order data and update customers on their order status.
- Third-Party APIs: Integrate shipping services like ShipEngine or EasyPost for real-time tracking.

# 3. Designing System Architecture:

**Overview:** The system architecture for a general e-commerce marketplace involves multiple components working together seamlessly to provide a functional, scalable, and secure platform.

The following components must interact with each other:

- User Interface (UI) Layer
- Business Logic Layer
- Data Storage Layer
- Third-Party Integrations
- Payment and Shipping Systems
- Analytics & Reporting

#### **High-Level System Architecture:**

#### **Main Components:**

- 1. User Interface (UI) Layer:
  - o Front-end web and mobile application

- Customer-facing interface (Product catalog, cart, checkout process)
- Admin interface (Product management, order tracking, user management)

#### 2. Business Logic Layer:

- o Cart management, promotions, order processing, inventory management
- Customer authentication and authorization

#### 3. Data Storage Layer:

- o **Inventory Management:** Real-time updates to stock levels and availability
- o **Order Management:** Storage of order status, history, and fulfillment data
- o **Customer Data:** User profiles, preferences, and purchase history

#### 4. Third-Party Integrations:

- o Payment Gateways (e.g., Stripe, PayPal): Secure payment processing
- Shipping Providers (e.g., UPS, FedEx): Integration for order fulfillment and tracking

#### 5. Payment and Shipping Systems:

- Handling secure transactions and payment processing
- o Integration with shipping services for order fulfillment and tracking

#### **System Architecture Flowchart:**

Here's a flow or mind map outline:

#### 1. User Layer (Front-End & Mobile App)

- Interaction through UI (Product Search, Cart, Checkout)
- Communicates with Business Logic Layer for user operations

#### 2. Business Logic Layer

- o Handles operations like cart management, payment processing, etc.
- o Interfaces with Data Storage for product info and customer data
- Coordinates third-party integrations (Payment, Shipping, Marketing tools)

#### 3. Data Storage Layer

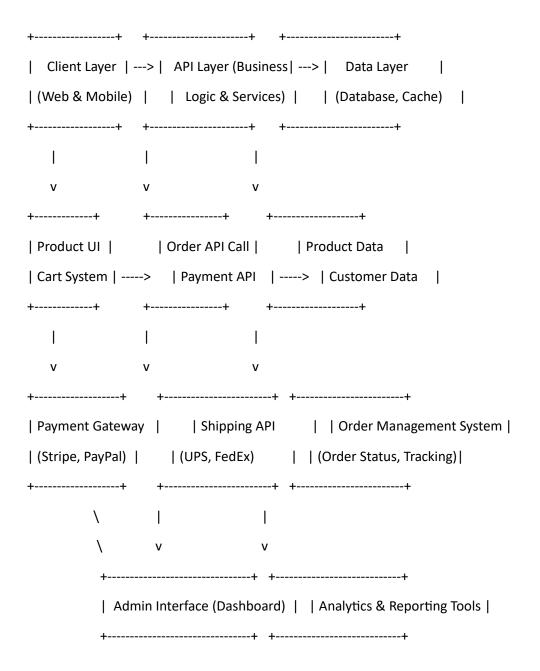
- Product Data (Database for catalog)
- User Data (Profiles, preferences)
- Order Data (Order history, statuses)

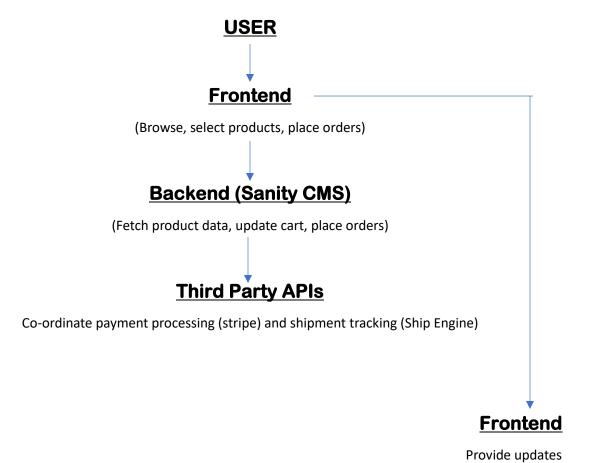
#### 4. Payment & Shipping Systems

- Payment Gateway: Secure processing (Stripe, PayPal, etc.)
- Shipping Provider API: Integrates with services like FedEx, UPS

#### 5. Analytics & Reporting Tools

- Real-time data gathering from user interactions and transactions
- Sends data to Business Intelligence Tools for insights





(Order success,

tracking info etc.)

### **Key Workflows in E-commerce System:**

#### 1. User Registration

- **Step 1:** User clicks on "Register" → **User Inputs Details** (name, email, password).
- Step 2: System validates inputs → Store in Database.
- **Step 3:** Confirmation message sent to user.

#### 2. Product Browsing

- **Step 1:** User selects product category → **Fetch Products from Database**.
- Step 2: User applies filters/search → Display Products.
- **Step 3:** User views product details → **Fetch Product Info**.

#### 3. Order Placement

• **Step 1:** User adds products to cart → **Proceed to Checkout**.

- Step 2: User enters shipping/payment details → Process Payment.
- Step 3: Payment successful → Store Order in Database → Send to Shipment API.

#### 4. Shipment Tracking

- **Step 1:** User receives tracking ID → **Track Order Section**.
- **Step 2:** System fetches tracking info from shipping provider.
- **Step 3:** Display tracking status to user.

### **User Work Flow**



# 4. API Requirements Plan:

### **Endpoints:**

```
1. /api/products
    • HTTP Method: GET
    • Description: Get a list of all products.
    • Response Format: JSON (Array of Objects)
    • Response Example:
[ { "id": 1, "name": "Product A", "price": 100 }, { "id": 2, "name": "Product B", "price": 200 } ]
2. /api/products/{id}
    • HTTP Method: GET
    • Description: Get product details by ID.
    • Response Example:
{ "id": 1, "name": "Product A", "price": 100, "description": "Product A description" }
3. /api/cart
    • HTTP Method: GET
    • Description: Get user's shopping cart items.

    Response Format: JSON (Array of Objects)

       Response Example:
[ { "productId": 1, "quantity": 2 }, { "productId": 3, "quantity": 1 } ]
4. /api/checkout
```

- HTTP Method: POST
- Description: Place an order by submitting shipping and payment info.
- Response Format: JSON
- Response Example:

```
{ "message": "Order placed successfully", "orderId": 789 }
```

#### 5. /api/orders/{id}

- HTTP Method: GET
- Description: Get details of an order by order ID.
- Response Format: JSON
- Response Example:

```
{ "id": 789, "status": "Pending", "total": 500, "products": [ { "id": 1, "name": "Product A", "quantity": 2 } ] }
```

- 6. /api/orders/{id}/track
  - HTTP Method: GET
  - Description: Get shipment tracking status.
  - Response Format: JSON
  - Response Example:

```
{ "status": "Shipped", "estimatedDelivery": "2025-01-25", "trackingId": "TRACK123" }
```

# 5. Category-Specific Instructions: General E-Commerce

#### 1. Product Browsing

- User Actions:
  - Users can browse the product catalog through categories or search.
  - o Filter options such as price, brand, and ratings help narrow choices.
  - Detailed product pages show descriptions, images, prices, and stock availability.
- Workflow:
  - Search Bar: User inputs keywords.
  - o Categories/Filters: User selects category or filters.
  - o **Product List**: User scrolls through the available products.
  - o **Product Detail Page**: User clicks on a product for more information.

#### 2. Cart Management

#### • User Actions:

- Users can add products to their shopping cart.
- o The cart is dynamically updated when items are added or removed.
- o Users can adjust quantities or delete items from the cart.

#### • Workflow:

- o Add to Cart: User clicks "Add to Cart" on product page.
- View Cart: User accesses the cart to review items.
- o **Modify Cart**: User can update quantities or remove items.
- o **Proceed to Checkout**: User proceeds to payment page.

#### 3. Order Placement

#### • User Actions:

- o After reviewing the cart, users enter shipping and payment details.
- Users confirm the order before completing the transaction.

#### • Workflow:

- o **Shipping Info**: User provides delivery address.
- o Payment Info: User selects payment method (e.g., credit card, PayPal).
- o **Order Confirmation**: User reviews and confirms the order.
- o **Order Success**: User receives a confirmation message and order details.

### Here's how the Architecture Works



# **6.Data Schema Design: General E-Commerce:**

1. User Entity	2. Product Entity	3. Order Entity	4. Cart Entity	5. Payment
export default interface	export default	export default	export default	Entity
User {	interface Product {	interface Order {	interface Cart {	export default
userld: number;	productId: number;	orderId: number;	cartId: number;	interface Payment {
firstName: string;	name: string;	userld: number;	userld: number;	paymentId: number;
lastName: string;	description: string;	orderDate: string;	products: Array<{	orderId: number;
email: string;	price: number;	status: 'Pending'	productId:	paymentMethod: 'Credit Card'   'PayPal'
passwordHash: string;	category: string;	'Shipped'   'Delivered';	number;	'Bank Transfer'
address: string;	stock: number;	totalAmount:	quantity: number;	'Other';
phoneNumber: string;	imageUrl: string;	number;	}>;	paymentDate: string;
}	ratings: number;	shippingAddress: string;	totalAmount:	paymentStatus: 'Successful'   'Failed'
	}		number;	'Pending';}
		paymentStatus: 'Paid'   'Unpaid';	}	
		}		

# **Conclusion:**

In summary, this presentation has covered the essential aspects of designing a **General E-Commerce Marketplace**, including:

- **Business Goals**: Defined clear objectives and translated them into technical requirements.
- **System Architecture**: Presented a high-level system design to efficiently manage the interactions of key components.
- **Key Workflows**: Outlined user registration, product browsing, order placement, and shipment tracking processes.
- **API Requirements**: Defined API endpoints, methods, and responses to ensure seamless communication between the front end and back end.
- **Category-Specific Instructions**: Focused on workflows like product browsing, cart management, and order placement specific to the ecommerce domain.
- Data Schema Design: Detailed entity structures for User, Product, Order, Cart, Payment, and Shipment to ensure organized and scalable data management.