



**University of Petroleum and Energy Studies**

**Test Automation Lab**

**CSDV3017**

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# INDEX

S.NO.	Name of Experiment	Page No.	Signature
1	Invoking the Webpage via WebDriver in Java Demonstration	3	
2	Usability Testing Questionnaire	5	
3	Usability Testing Report Generation	8	
4	Getting Introduced to Test NG framework	16	
5	Mid Semester Assessment	21	
6	Selenium and TestNG	24	
7	Traversing through a Tutorial Website	27	
8	Test Automating the Calculator Application	29	
9	Working on XPath Selector	31	
10	Project with Selenium & TestNG	33	

## Experiment 1

### Invoking the WebPage via WebDriver in Java Demonstration

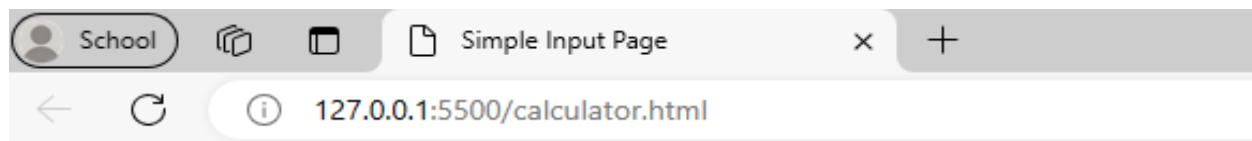
➔ Html code for an application

```

1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4      <meta charset="UTF-8">
5      <meta name="viewport" content="width=device-width, initial-scale=1.0">
6      <title>Simple Input Page</title>
7  </head>
8  <body>
9
10     <h1>Simple Input Page</h1>
11
12     <form action="#" method="get">
13         <label for="userInput">Enter something:</label>
14         <input type="text" id="userInput" name="userInput" required>
15         <button type="submit">Submit</button>
16     </form>
17
18 </body>
19 </html>

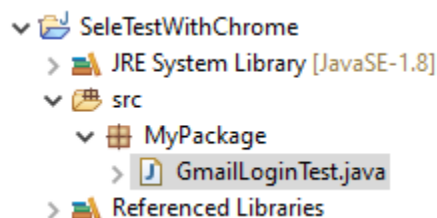
```

➔ Output



## Simple Input Page

Enter something:

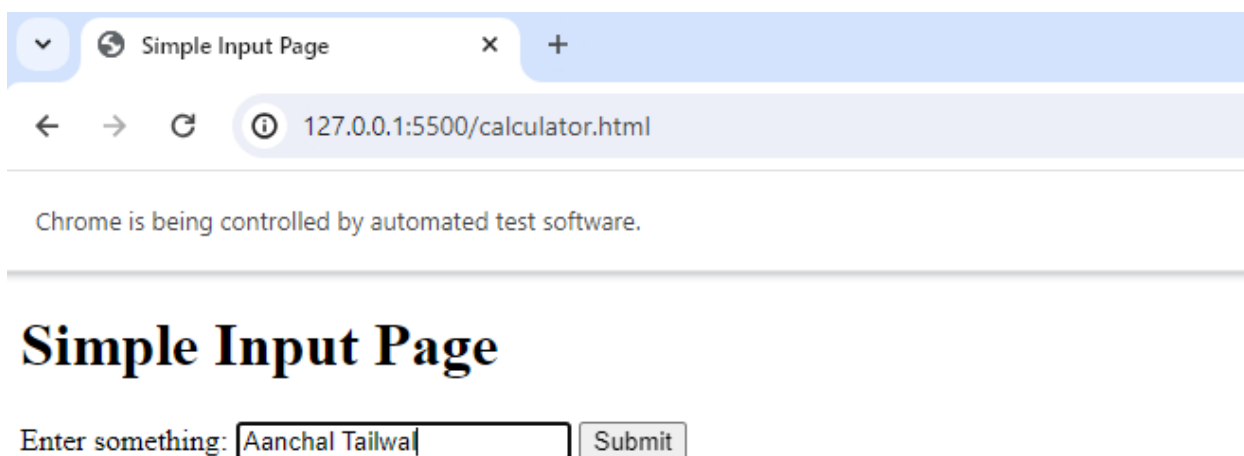


➔

## ➔ Java code to invoke webpage via WebDriver

```
*GmailLoginTest.java X W3Schools.java
1 package MyPackage;
2
3 import org.openqa.selenium.By;
4 import org.openqa.selenium.WebDriver;
5 import org.openqa.selenium.WebElement;
6 import org.openqa.selenium.chrome.ChromeDriver;
7
8 public class GmailLoginTest {
9
10     public static void main(String[] args) {
11         System.setProperty("webdriver.chrome.driver", "C:\\Users\\lupes\\Downloads\\chromedriver-win64\\chromedriver-win64\\");
12         WebDriver obj = new ChromeDriver();
13         obj.manage().window().maximize();
14         obj.get("http://127.0.0.1:5500/Exp1.html");
15
16         // Find the input field by its ID (Assuming the input field has an ID attribute)
17         WebElement inputField = obj.findElement(By.id("userInput"));
18
19         // SendKeys to input the name
20         inputField.sendKeys("Aanchal Tailwal");
21     }
22 }
```

## ➔ Output



# Experiment 2

## Usability Testing Questionnaire

### Task 1: Currency Converter

#### Step:1 Creating a Web application Currency Converter

- HTML file

The screenshot shows the VS Code editor with the Explorer sidebar on the left displaying the project structure: CURRENCY-CONVERTER, Currency Converter, currency.html, and JS script.js. The main editor area shows the content of currency.html, which includes a DOCTYPE declaration, HTML lang attribute, meta charset and viewport tags, a title, and a body containing a heading, labels, input fields, select dropdowns, and a convert button. The code is as follows:

```

1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta name="viewport" content="width=device-width, initial-scale=1.0">
6   <title>Currency Converter</title>
7 </head>
8 <body>
9   <h1>Currency Converter</h1>
10  <label for="amount">Amount:</label>
11  <input type="number" id="amount" required>
12  <br>
13  <label for="from">From:</label>
14  <select id="from" required>
15    <option value="USD">USD</option>
16    <option value="EUR">EUR</option>
17    <option value="GBP">GBP</option>
18    <option value="INR">INR</option>
19  </select>
20  <br>
21  <label for="to">To:</label>
22  <select id="to" required>
23    <option value="USD">USD</option>
24    <option value="EUR">EUR</option>
25    <option value="GBP">GBP</option>
26    <option value="INR">INR</option>
27  </select>
28  <br>
29  <button id="convertBtn">Convert</button>
30  <h2 id="result"></h2>
31  <script src="script.js"></script>
32 </body>

```

- JavaScript

The screenshot shows the VS Code editor with the Explorer sidebar on the left displaying the project structure: CURRENCY-CONVERTER, Currency Converter, currency.html, and JS script.js. The main editor area shows the content of JS script.js, which defines a rates object, a convert function, and an event listener for the convert button. The code is as follows:

```

1 const rates = {
2   USD: 1,
3   EUR: 0.84,
4   GBP: 0.76,
5   INR: 83.14 // Example rate, you can replace it with the actual rate
6 };
7
8 function convert() {
9   const amount = document.getElementById('amount').value;
10  const from = document.getElementById('from').value;
11  const to = document.getElementById('to').value;
12
13  if (from === to) {
14    document.getElementById('result').textContent = 'Cannot convert to the same currency';
15    return;
16  }
17
18  const result = amount * rates[to] / rates[from];
19  document.getElementById('result').textContent = `Result: ${result.toFixed(2)} ${to}`;
20 }
21
22 document.getElementById('convertBtn').addEventListener('click', convert);

```

### Step:2 Output

**Currency Converter**

**Amount:**

**From:**

**To:**

**Convert**

**Result: 8314.00 INR**

## Task 2: Usability Testing

### Step:1 Creating a Feedback Form using Survey Planet

**surveyplanet** [Go Pro](#) [+ New Survey](#) [...](#)


**Currency Converter**

- Settings
- Questions
- Themes
- Preview
- Share
- Results

☒ Active

	TITLE	QUESTION TYPE	
Q1	What is your name? *	Essay	
Q2	What is your age group? *	Multiple Choice	
Q3	Have you used currency conversion tools or applications before? *	Multiple Choice	
Q4	On a scale of 0 to 5, how easy was it to navigate through the application? *	Scale	

### Step:2 Form Template


Currency Converter


Welcome to our currency converter usability test! Your feedback is invaluable in helping us improve our web application. Please take a few moments to share your thoughts and experiences with us.  
Thank you for participating!

Email required

[Begin](#)

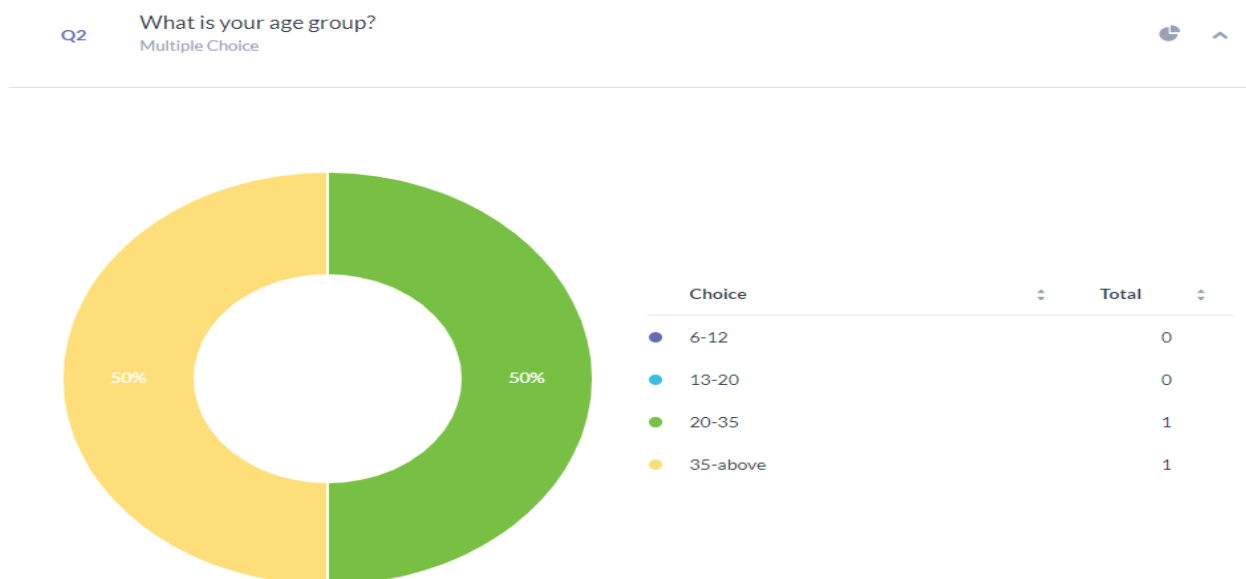
[Terms of Service](#) | [Privacy Notice](#)

Currency Converter


What is your name? \*

[Next](#)

### Step:3 Results



**Experiment 3**  
**Usability Testing Report Generation**  
**Currency Converter Test**

**Aanchal Tailwal**  
**5th Feb 2024**

## **Table of Contents**

1. Introduction
2. Executive Summary
3. Methodology
  - Sessions
  - Participants
4. Evaluation Tasks/Scenarios
5. Results
  - Task Completion Success Rate
  - Overall Metrics
  - Likes, Dislikes, Participant Recommendations
  - Recommendations
6. Conclusion
7. Attachments
  - Attachment A: Background Questionnaire



## Introduction

### Introduction:

Our currency converter web application serves as a user-friendly tool for quickly converting between different currencies. Its purpose is to provide users with a convenient way to perform currency conversions accurately and efficiently. This usability test aims to evaluate how effectively our interface facilitates users in completing routine currency conversion tasks. Participants will be asked to perform a series of common tasks using the application. Session recordings will be analyzed to identify areas for improvement and enhance the user experience of our web application.

The usability test for our currency converter web application was conducted online by the moderator, Aanchal Tailwal. There were six participants involved in the session. The test was conducted remotely using web conferencing software. The moderator guided participants through a series of tasks while observing their interactions with the application. Session data included participants' navigational choices, task completion rates, comments, overall satisfaction ratings, questions, and feedback.

## Executive Summary

The usability test for our currency converter web application was conducted online by the moderator on 5<sup>th</sup> Feb 2024. Six participants took part in the session, which was conducted remotely via web conferencing software. The purpose of the test was to evaluate the usability of the currency converter interface and identify any areas for improvement in terms of user experience.

Each session lasted approximately for 10-15 min, during which participants were guided through a series of tasks to assess their interaction with the application. Overall, participants found the currency converter web application to be user-friendly, with 80% reporting that the application was easy to use.

Key findings from the usability test included:

- Ease of navigation was rated highly.
- The currency conversion process was found to be straightforward.
- Participants expressed satisfaction with the design and layout of the application.
- Some participants reported encountering technical issues.
- All participants found the provided currency exchange rates to be accurate.
- Most participants indicated they would recommend the currency converter application to others.

- Feedback for improvement was generally positive, with specific suggestions not provided by most participants. However, one participant suggested shutting down the app.

This document contains detailed feedback from participants, including satisfaction ratings, task completion rates, ease or difficulty of completion ratings, time on task, errors, and recommendations for improvements. Additionally, scenarios and questionnaires used during the test are included in the Attachments section for reference.

## Methodology

### Sessions

Participants for the usability testing of the currency converter web application were selected by our teacher for our class assessment. Each individual session lasted approximately 10-15 minutes. Before the session, I explained to participants how the test would proceed and what they would be asked to do.

During the session, participants were asked to use the currency converter web application and perform various tasks such as converting currencies, navigating through the application, and providing feedback on their experience.

After the session, participants were asked a series of questions to gather feedback on their experience using the application. I prepared a form with a set of questions, and participants were asked to respond to these questions based on their interaction with the application during the testing session.

The post-session questions included aspects such as ease of use, navigation, satisfaction with the design/layout, any technical issues encountered, accuracy of exchange rates, likelihood of recommending the application to others, and any additional feedback or suggestions for improvement.

Participants were encouraged to provide detailed feedback to help identify areas for improvement in the currency converter application.

### Participants

All participants were students enrolled in BTech CSE/ DevOps B4.

Six participants were scheduled for the usability testing sessions. All six participants completed the test.

### Role

Participant	Name	Age Group	Gender	Previous Experience with Currency Conversion Tools	
1	Shashank Saurabh	20-35	Male	Yes	-
2	Aakshita Singh	20-35	Female	Yes	-
3	Abhinav Kumar	20-35	Male	No	-
4	Yadrishi Dixit	20-35	Female	Yes	-
5	Shivam Singh	20-35	Male	No	-
6	Shivam Kumar	20-35	Male	Yes	-

### Evaluation Tasks/Scenarios

The task scenarios were created by Moderator Aanchal Tailwal. Participants were asked to complete the following tasks:

- Convert USD to EUR.
- Convert EUR to GBP.
- Convert GBP to INR.
- Convert USD to GBP.
- Convert USD to INR.
- Convert GBP to EUR.
- Convert INR to EUR.

These tasks were designed to evaluate the participants' ability to use the currency converter web application to perform currency conversions accurately and efficiently.

## Results

### Task Completion Success Rate

All participants successfully completed Task 1 (convert USD to EUR) and Task 2 (convert EUR to INR). Six out of six participants (100%) completed Task 3 (convert

INR to GBP), Task 4 (convert GBP to USD), and Task 5 (convert USD to EUR). Task 6 (convert EUR to GBP) also had a completion rate of 100%.

#### Task Ratings:

##### Ease in Finding Information:

Participants found it easy to complete all tasks, with a mean agreement rating ranging from 4.0 to 4.7.

##### Keeping Track of Location in Site:

All participants found it easy to keep track of their location while completing all tasks, with a mean agreement rating ranging from 4.0 to 4.7.

##### Predicting Information Section:

Participants found it easy to predict which section of the website contained the information for all tasks, with a mean agreement rating ranging from 4.3 to 4.7.

#### Test 1 – Mean Task Ratings & Percent Agree

Task	Ease – Finding Info	Location in Site	Predict Section	Overall
1 – Convert USD to EUR	4.7 (100%)	4.7 (100%)	4.7 (100%)	4.7
2 – Convert EUR to INR	4.7 (100%)	4.7 (100%)	4.7 (100%)	4.7
3 – convert INR to GBP	4.7 (100%)	4.7 (100%)	4.7 (100%)	4.7
4 – convert GBP to USD	4.7 (100%)	4.7 (100%)	4.7 (100%)	4.7
5 – convert USD to EUR	4.7 (100%)	4.7 (100%)	4.7 (100%)	4.7
6 – convert EUR to GBP	4.7 (100%)	4.7 (100%)	4.7 (100%)	4.7

*\*Percent Agree (%) = Agree & Strongly Agree Responses combined*

#### Time on Task:

- Task 1 (Convert USD to EUR): Participants spent an average of 82 seconds completing this task, with completion times ranging from 50 to 310 seconds.
- Task 2 (Convert EUR to INR): Participants spent an average of 200 seconds completing this task, with completion times ranging from 50 to 390 seconds.
- Task 3 (Convert INR to GBP): Participants spent an average of 67 seconds completing this task, with completion times ranging from 15 to 215 seconds.

- Task 4 (Convert GBP to USD): Participants spent an average of 129 seconds completing this task, with completion times ranging from 55 to 240 seconds.
- Task 5 (Convert USD to EUR): Participants spent an average of 69 seconds completing this task, with completion times ranging from 29 to 127 seconds.
- Task 6 (Convert EUR to GBP): Participants spent an average of 210 seconds completing this task, with completion times ranging from 110 to 465 seconds.

#### Errors:

The number of errors participants made while trying to complete the task scenarios was captured by the moderator.

Task 4 (Convert GBP to USD) had the most errors, with participants making a total of 9 errors. Task 2 (convert EUR to GBP) also had a high number of errors, with participants making a total of 10 errors. However, all errors made were non-critical and did not prevent successful completion of the scenarios.

Task	Task Completion	Errors	Time on Task	Satisfaction*
1	6	2	87	4.33
2	6	10	102	6.37
3	6	3	75	4.00
4	6	9	120	3.33
5	6	2	90	4.33
6	6	4	150	6.00

#### Overall Metrics

After completing the task sessions, participants rated the currency converter web application for eight overall measures. The highest percent of 'agreed' satisfaction ratings were as follows:

Most participants (85%) agreed that they would use the currency converter application frequently.

The majority of participants (77%) agreed that they could get currency conversion information quickly.

Participants generally agreed (62%) that the website was well-organized.

However, the variables that received the lowest satisfaction ratings were:

Only 54% of participants agreed that the homepage's content made them want to explore the site.

A low percentage (8%) of participants found it difficult to keep track of where they were in the application.

*\*Percent Agree (%) = Agree & Strongly Agree Responses combined*

### Recommendations for Improvement

No need to improve

No

No

Shut your app down

No all good

### Recommendations

The recommendations section offers suggestions for enhancing the user experience based on participant feedback, behaviors, and success rates. Each recommendation is accompanied by a severity rating. These recommendations aim to enhance overall usability and address areas where participants encountered difficulties or confusion with the interface and information architecture.

#### For example:

#### Find Organizational or Individual Funding Information (Task 2)

Task 2 required participants to find organization funding (Test 1) or individual funding (Test 2).

Change	Justification	Severity
<ul style="list-style-type: none"> <li>• Add categories to funding pages</li> </ul>	Participants rated the ease of finding funding information poorly, indicating a lack of clarity and organization. Categorizing funding opportunities will enhance navigation.	High
<ul style="list-style-type: none"> <li>• Add additional descriptive text</li> </ul>	By adding descriptive text on the funding opportunities homepage, users will have clearer guidance on the types of funding available, improving overall usability.	High

## Conclusion

Overall, participants expressed positive feedback regarding the currency converter web application, highlighting its ease of use and accurate currency exchange rates. The majority of participants indicated they would use the application frequently and found it easy to navigate. However, there were areas for improvement identified, particularly regarding the clarity of funding information. Implementing the recommended changes, such as adding categories to funding pages and providing additional descriptive text, can enhance the overall user experience. Continuous collaboration with users will ensure that the application remains user-centered and addresses evolving user needs.

### Attachments:

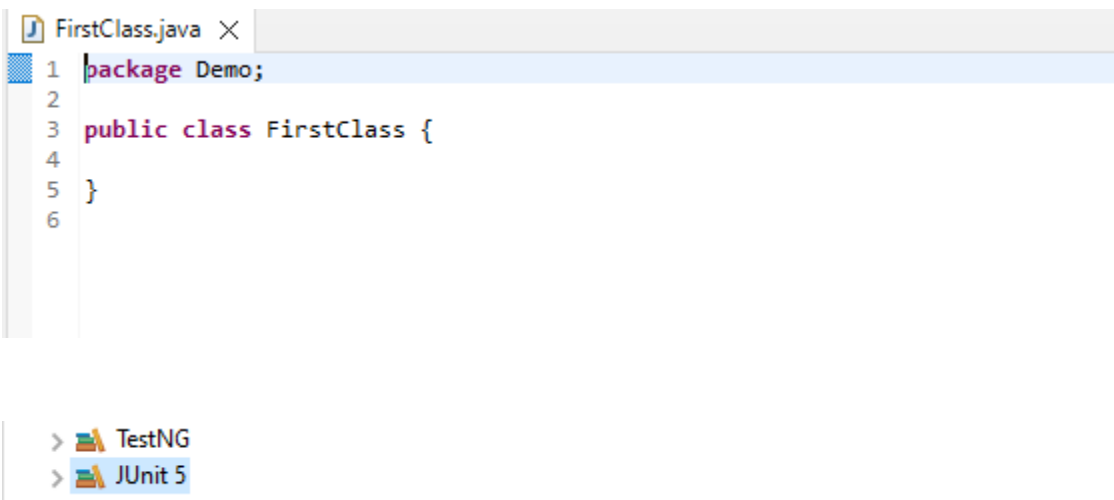
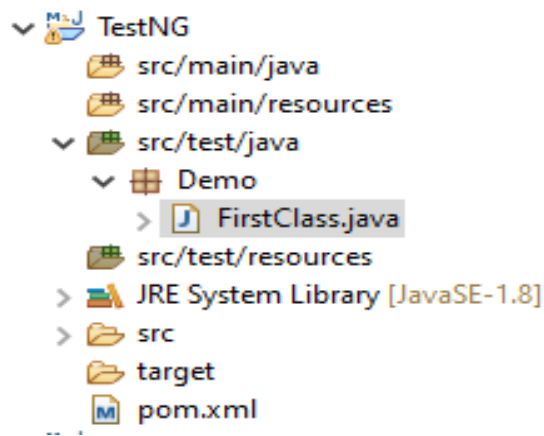
- Attachment A: Background Questionnaire

<https://s.surveymonkey.com/xpyokxfq>

## Experiment 4

### Getting Introduced to Test NG framework

#### Task1: Creating Test cases and run it using TESTNG Framework





```

FirstClass.java X
1 package Demo;
2
3 import org.testng.annotations.Test;
4
5 @Test
6 public class FirstClass {
7
8     public void FirstTC() {
9         System.out.println("inside First TC");
10    }
11
12    public void SecondTC() {
13        System.out.println("inside Second TC");
14    }
15 }
16

```

<terminated> FirstClass [TestNG] C:\Program Files\Java\jdk-17\bin\javaw.exe (Feb 12, 2024, 10:33:55 AM – 10:34:01 AM)

[RemoteTestNG] detected TestNG version 7.4.0

inside First TC

inside Second TC

PASSED: FirstTC

PASSED: SecondTC

```

=====
Default test
Tests run: 2, Failures: 0, Skips: 0
=====

```

```

=====
Default suite
Total tests run: 2, Passes: 2, Failures: 0, Skips: 0
=====

```

## Task2: Creating Testing.XML and running it using TestNG framework

### Generate testng.xml



☒ Generate testng.xml

Location:

Suite name:

Test name:

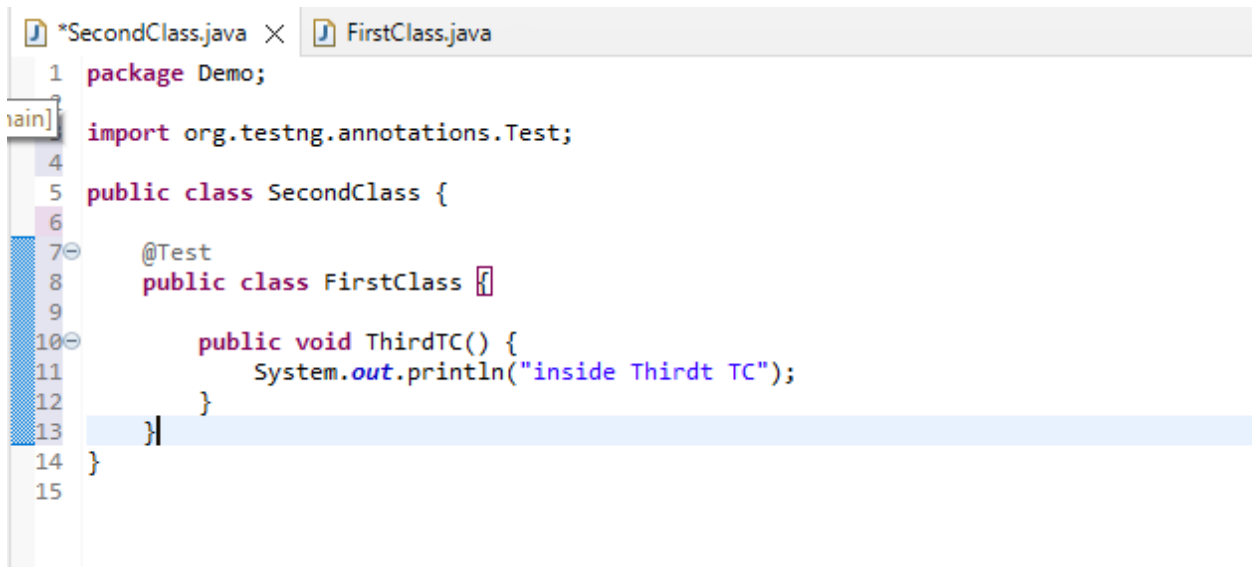
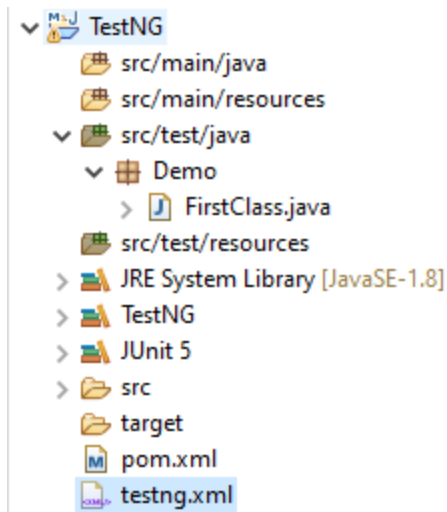
Class selection:  Parallel mode:  Thread count:

Preview

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE suite SYSTEM "https://testng.org/testng-1.0.dtd">
<suite name="Suite">
  <test thread-count="5" name="Test">
    </test> <!-- Test -->
  </suite> <!-- Suite -->
```

Code generation

suite() methods:



---

```
[RemoteTestNG] detected TestNG version 7.4.0
inside Thirdt TC
PASSED: ThirdTC
```

```
=====
    Default test
    Tests run: 1, Failures: 0, Skips: 0
=====
```

```
=====
Default suite
Total tests run: 1, Passes: 1, Failures: 0, Skips: 0
=====
```

---

```
inside First TC
inside Second TC
PASSED: SecondTC
PASSED: ThirdTC
PASSED: FirstTC
```

```
=====
    Default test
    Tests run: 3, Failures: 0, Skips: 0
=====
```

```
=====
Default suite
Total tests run: 3, Passes: 3, Failures: 0, Skips: 0
=====
```

## Experiment 5

### Mid Semester Assessment

**Problem 3.28.** *The charge for luggage on railways is calculated as shown below:*

*For the first 40 kg. of weight, the charge is fixed at \$5.75. For every additional 18 kg. (or part thereof), the charge is calculated at the rate of \$ 3.88. If the total weight is less than 500 g, for weight beyond 500 kg., the charge is calculated at the rate of \$ 0.67 per kg. Develop a flowchart that will show the logic for calculating the charge of transporting a piece of luggage.*

**Task Analysis.** This problem is an extended form of the preceding problem. The logic of the calculation will be of the same nature except that the calculation here will involve one of the three ways. First, we check whether the weight is less than 40 kgs. If so, the determination of the charge is straightforward and needs no calculation. Next, we need to check whether it is less than 500 kgs. If it is under 500 kgs but more than 40 kgs, we have to calculate the number of 18-kg intervals in the same way as we explained in the preceding solution. If the weight is greater than 500 kg, then we have to calculate the excess weight beyond 500 kgs and number of intervals for the weights less than 500 (but greater than 40 kg). Here, we shall use the formula discussed in the preceding solution. The solution to Problem 3.28 in the form of flowchart is shown in next page:

Name: Aanchal Tailwal.

Sap ID: 500097386

Expt. No. \_\_\_\_\_

Roll no: R2142211334

Date \_\_\_\_\_

Page No. \_\_\_\_\_

Task 1: Implement in Java.

9/20

```

public class RailwayLuggage () {
    public static void main (String args []) {
        Scanner sc = new Scanner ();
        public void Fixed () {
            if (Weight == 40) {
                Change System.out.println ("Change is $5.75");
            }
            public void additional () {
                if (Weight > 40 && Weight < 50) {
                    Change = Weight * $3.88 kg;
                    System.out.println (Change);
                }
                public void beyond () {
                    if (Weight >= 50) {
                        Change = Weight * $0.67 kg;
                        System.out.println (Change);
                    }
                    else () {
                        System.out.println ("No Change");
                    }
                }
            }
        }
        Weight wt = new Weight ();
    }
}

```

Task 2: Test Case Table.

Input	Expected Output	Actual Output
40 kg	\$5.75	\$5.75
58 kg	58 * \$3.88	58 * \$3.88
499 kg	499 * \$0.67	499 * \$0.67

Task 3: Implementation of Test Cases.

```

import org.testng.annotations.*;
import org.testng.Assert.*;
@Test
public class RailwayLuggage () {
    public static void main (String args []) {
        @Test
        public void TestCase1 () {
            Expected Output = 40 kg;
            Expected Output = $5.75;
            Assert.assertEquals (40, 40);
        }
        @Test
        public void TestCase2 () {
            Input = 58 kg;
            Expected Output = 58 * $3.88;
            Assert.assertEquals (58, (58 * $3.88));
        }
        @Test
        public void TestCase3 () {
            Input = 499 kg;
            Expected Output = 499 * $0.67;
            Assert.assertEquals (499, (499 * $0.67));
        }
    }
}

```

Page No. \_\_\_\_\_

```

    expect if (Input < 500) {
        print System.out.println(Input);
        Expected Output = Input * $ 0.67.;
        Assert.assertEquals(assert (Input (Input * $ 0.67))
    }
}

```

sk 4: TestNG.xml.

```

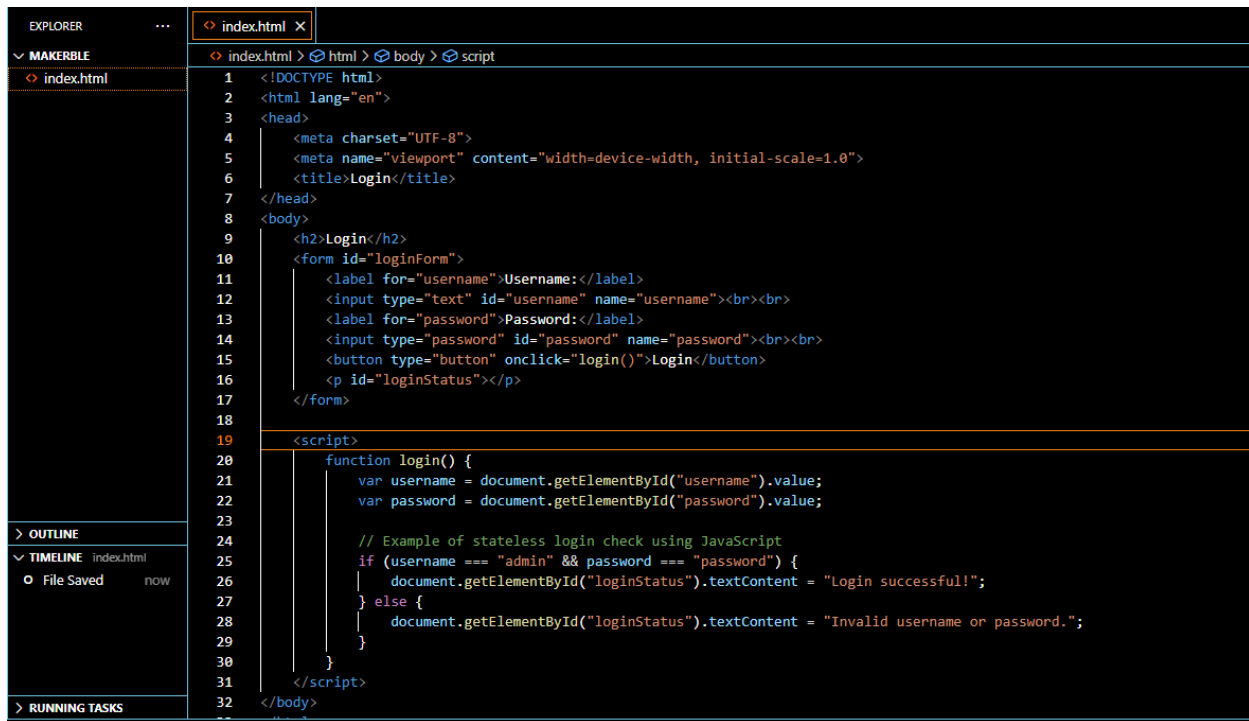
<!DOCTYPE http://("http://...")>
<suite = "My-Suite">
    <Test = My-TestCases>
        <class = "RailwayLuggage">
        <method = "Test Case 1">
        <methods>
            <method = "Test Case 1"> </method>
            <method = "Test Case 2"> </method>
            <method = "Test Case 3"> </method>
        </methods>
    </class>
</Test>
</suite>

```

## Experiment 6

### Task1: Create a Web application for stateless Login Checking

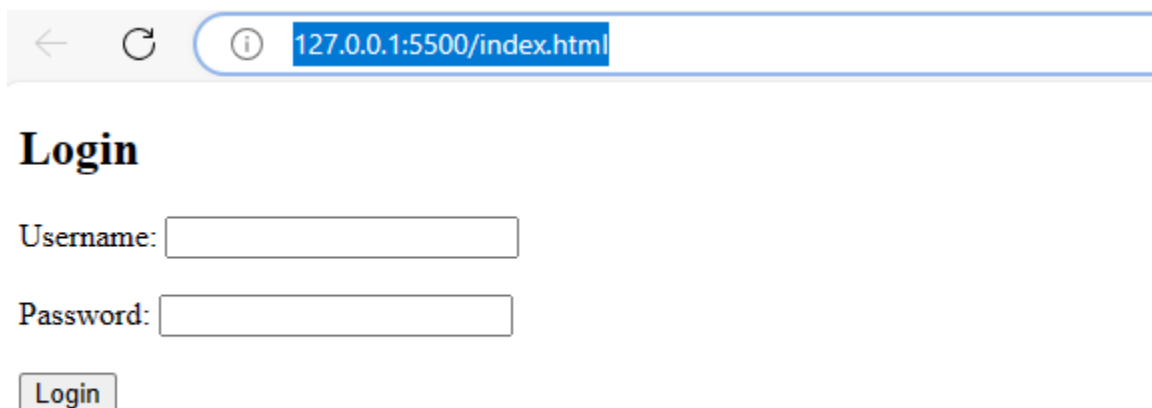
➔ Html code for an application



```

1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4      <meta charset="UTF-8">
5      <meta name="viewport" content="width=device-width, initial-scale=1.0">
6      <title>Login</title>
7  </head>
8  <body>
9      <h2>Login</h2>
10     <form id="loginForm">
11         <label for="username">Username:</label>
12         <input type="text" id="username" name="username"><br><br>
13         <label for="password">Password:</label>
14         <input type="password" id="password" name="password"><br><br>
15         <button type="button" onclick="login()">Login</button>
16         <p id="loginStatus"></p>
17     </form>
18
19     <script>
20         function login() {
21             var username = document.getElementById("username").value;
22             var password = document.getElementById("password").value;
23
24             // Example of stateless login check using JavaScript
25             if (username === "admin" && password === "password") {
26                 document.getElementById("loginStatus").textContent = "Login successfull!";
27             } else {
28                 document.getElementById("loginStatus").textContent = "Invalid username or password.";
29             }
30         }
31     </script>
32 </body>
  
```

➔ output



127.0.0.1:5500/index.html

## Login

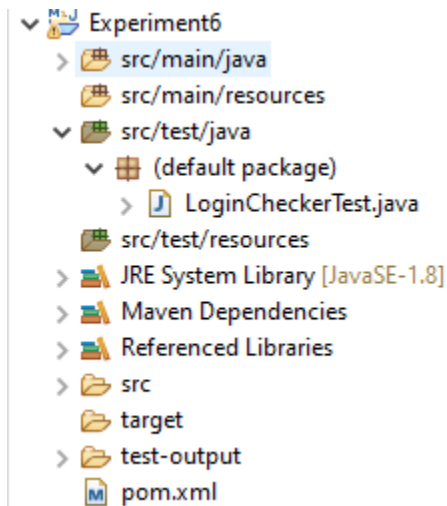
Username:

Password:



## Task2: Create test-case to check the application using TestNG & Selenium

➔ Java Code with Test cases



```
import org.openqa.selenium.By;
import org.openqa.selenium.WebDriver;
import org.openqa.selenium.WebElement;
import org.openqa.selenium.chrome.ChromeDriver;
import org.testng.Assert;
import org.testng.annotations.AfterClass;
import org.testng.annotations.BeforeClass;
import org.testng.annotations.Test;

Run ALL
public class LoginCheckerTest {
    private WebDriver driver;
    private String baseUrl = "http://127.0.0.1:5500/index.html";

    @BeforeClass
    public void setUp() {
        System.setProperty("webdriver.chrome.driver", "C:\\Users\\upes\\Downloads\\chromedriver-win64\\chromedriver-win64\\chrome
        driver = new ChromeDriver();
        driver.get(baseUrl);
    }

    @Test(priority = 1)
    Run / Debug
    public void testValidLogin() {
        WebElement usernameField = driver.findElement(By.id("username"));
        WebElement passwordField = driver.findElement(By.id("password"));
        WebElement loginButton = driver.findElement(By.tagName("button"));

        usernameField.sendKeys("admin");
        passwordField.sendKeys("password");
        loginButton.click();

        WebElement loginStatus = driver.findElement(By.id("loginStatus"));
        Assert.assertEquals(loginStatus.getText(), "Login successful!");
    }
}
```

## ➔ Output

### Login

Login successful

Username:

Password:

### Login

User does not exist

Username:

Password:

```
[RemoteTestNG] detected TestNG version 7.4.0
PASSED: testLogin("user1", "password1", "Login successful")
PASSED: testLogin("nonexistentuser", "password", "User does not exist")
PASSED: testLogin("user1", "wrongpassword", "Incorrect password")

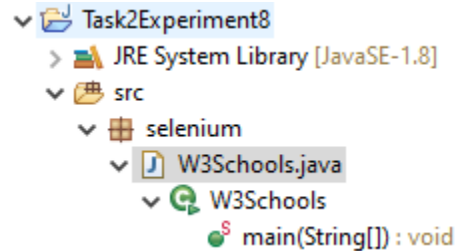
*****
      Default test
    Tests run: 1, Failures: 0, Skips: 0
*****

*****
      Default suite
Total tests run: 3, Passes: 3, Failures: 0, Skips: 0
*****
```

## Experiment 7

### Traversing through a Tutorial Website

➔ Java Code to traverse through tutorial Website

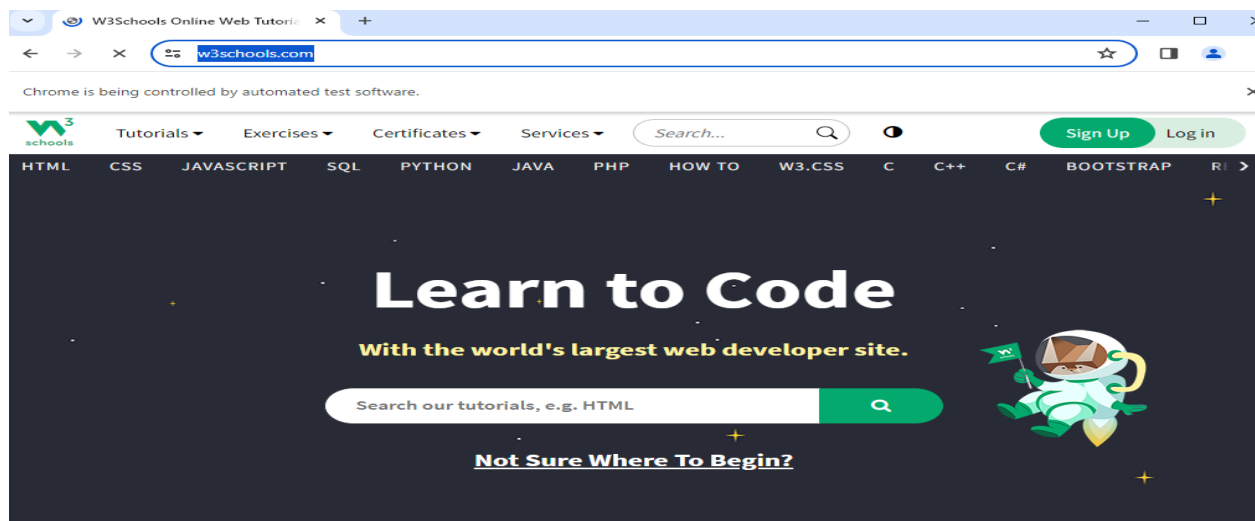


```

W3Schools.java X
1 package selenium;
2
3 import org.openqa.selenium.By;
4
5
6
7
8 public class W3Schools {
9     public static void main(String[] args) {
10         // Set the path of the ChromeDriver executable
11         System.setProperty("webdriver.chrome.driver", "C:\\Users\\upes\\Downloads\\Test Automation Lab\\chromedriver.exe");
12
13         // Initialize WebDriver
14         WebDriver driver = new ChromeDriver();
15
16         driver.get("https://www.w3schools.com/");
17
18         WebElement button1 = driver.findElement(By.xpath("//*[@id=\"main\"]/div[2]/div/div[1]/a[1]"));
19         button1.click();
20
21         try {
22             Thread.sleep(2000);
23         } catch (InterruptedException e) {
24             e.printStackTrace();
25         }
26     }
27 }

```

➔ Output



HTML Tutorial

HTML HOME

HTML Introduction

HTML Editors

HTML Basic

HTML Elements

HTML Attributes

HTML Headings

HTML Paragraphs

HTML Styles

HTML Formatting

HTML Quotations

HTML Comments

HTML Colors

HTML CSS

## HTML Tutorial

[< Home](#)

[Next >](#)

HTML is the standard markup language for Web pages.

With HTML you can create your own Website.

HTML is easy to learn - You will enjoy it!

[Study our free HTML Tutorial >](#)

W3schools

## Become a W3Schooler

Free to use, easy to love

- Track your progress
- Set your goals
- Get a personalized learning path
- Test your skills
- Practice coding in browser
- Build and host a website

### Log In

Don't have an account? [Sign up](#)

Google Facebook

Github Feide

OR

email

password

[Forgot Password?](#) [Login](#)

[Help](#)

## Experiment 8

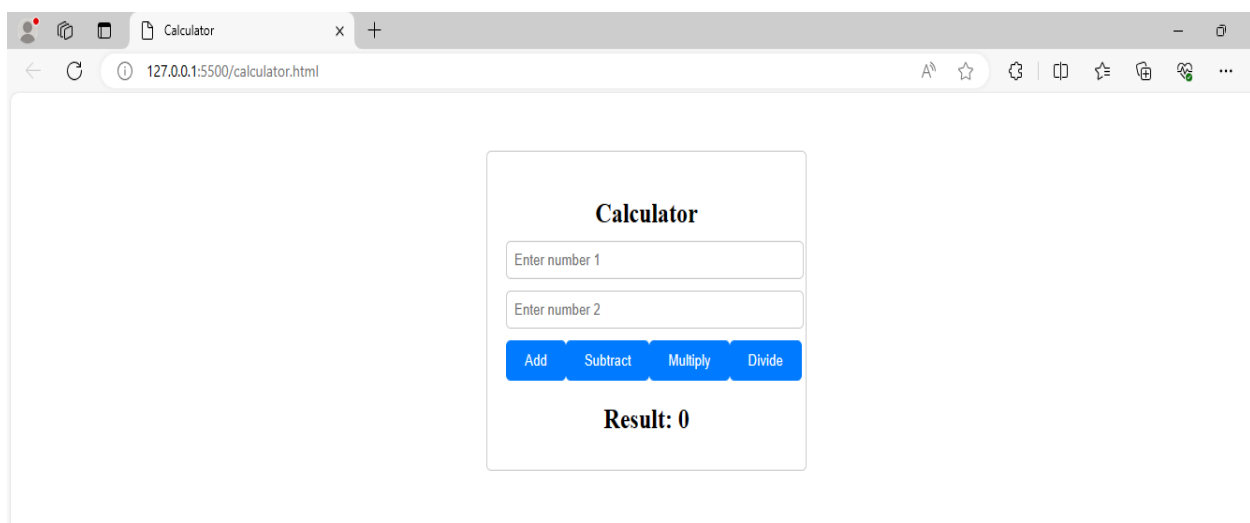
### Test Automating the Calculator Application

Task 1: Create a web application(home.html) using JS to add/sub/mul/del nos.(2 number boxes, where 2 for input and one for output when a button is clicked)

```

1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta name="viewport" content="width=device-width, initial-scale=1.0">
6   <title>Calculator</title>
7   <link rel="stylesheet" href="styles.css">
8 </head>
9 <body>
10   <div class="calculator">
11     <h2>Calculator</h2>
12     <input type="number" id="num1" placeholder="Enter number 1">
13     <input type="number" id="num2" placeholder="Enter number 2">
14     <div class="buttons">
15       <button onclick="add()">Add</button>
16       <button onclick="subtract()">Subtract</button>
17       <button onclick="multiply()">Multiply</button>
18       <button onclick="divide()">Divide</button>
19     </div>
20     <h2>Result: <span id="result">0</span></h2>
21   </div>
22   <script src="calculator.js"></script>
23 </body>
24 </html>
25

```



Task 2: Create a maven project where the PSVM will open the web application using selenium

```

CalculatorSelenium.java  *GmailLoginTest.java X
1 package mypackage;
2
3 import org.openqa.selenium.By;
4 import org.openqa.selenium.WebDriver;
5 import org.openqa.selenium.WebElement;
6 import org.openqa.selenium.chrome.ChromeDriver;
7
8 public class GmailLoginTest{
9
10 public static void main(String[] args) {
11     System.getProperty("webdriver.chrome.driver", "C:\\Users\\upes\\Downloads\\chromedriver-win64\\chromedriver.exe");
12
13     ChromeDriver driver = new ChromeDriver();
14
15     driver.get("http://127.0.0.1:5500/calculator.html");
16     WebElement num1Input = driver.findElement(By.id("num1"));
17     WebElement num2Input = driver.findElement(By.id("num2"));
18     WebElement outputElement = driver.findElement(By.id("result"));
19
20     // Test Addition
21     num1Input.sendKeys("5");
22     num2Input.sendKeys("10");
23     driver.findElement(By.xpath("//button[text()='Add']")).click();
24
25     // Wait for the result to be updated
26     try {
27         Thread.sleep(1000); // Adjust the time as needed
28     } catch (InterruptedException e) {
29         e.printStackTrace();
30     }
31 }

```

Task 3: Now automate the testing process. Send keys to t1 and t2 and obtain the value and check if the values are correct as your test case. without using TestNG



### Calculator

Add
Subtract
Multiply
Divide

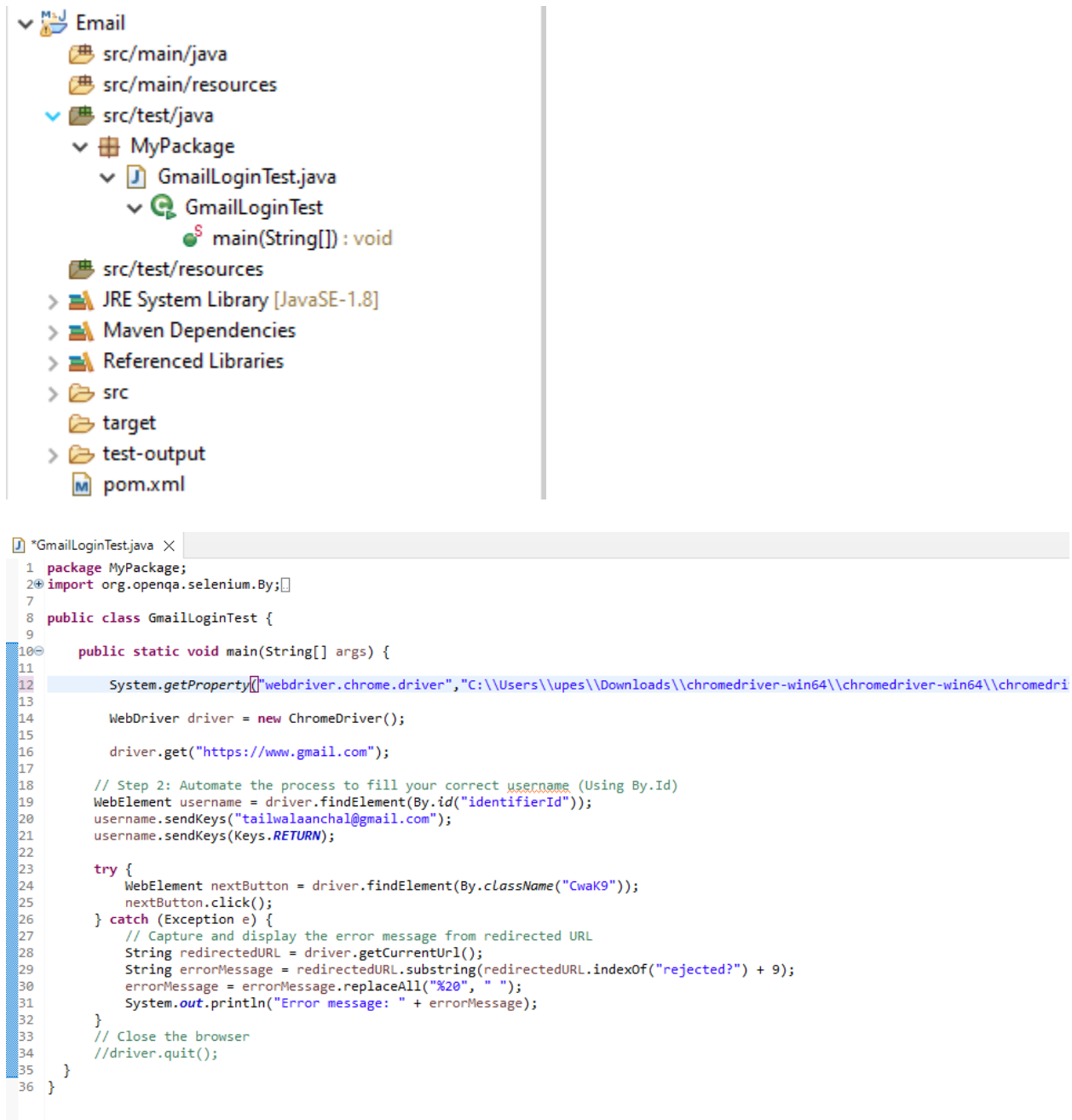
### Result: 15

Apr 24, 2024 9:51:01 PM org.openqa.selenium.devtools.CdpVersionFinder findNearestMatch  
 WARNING: Unable to find an exact match for CDP version 124, returning the closest version; found: 120; Please update to a Selenium version that supports CDP version 124.  
 Test Addition Result element is null.

## Experiment 9

### Working on XPath Selector

Step 1: Open gmail.com



The screenshot shows an IDE with two panels. The left panel displays a project structure for an 'Email' project. The right panel shows the code for 'GmailLoginTest.java'.

**Project Structure (Left Panel):**

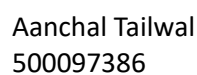
- Email
  - src/main/java
  - src/main/resources
  - src/test/java
    - MyPackage
      - GmailLoginTest.java
        - GmailLoginTest
          - main(String[]): void
    - src/test/resources
  - JRE System Library [JavaSE-1.8]
  - Maven Dependencies
  - Referenced Libraries
  - src
  - target
  - test-output
  - pom.xml

**Code (Right Panel):**

```

1 package MyPackage;
2 import org.openqa.selenium.By;
3
4 public class GmailLoginTest {
5
6     public static void main(String[] args) {
7
8         System.setProperty("webdriver.chrome.driver", "C:\\Users\\lupes\\Downloads\\chromedriver-win64\\chromedriver-win64\\chromedriver.exe");
9
10        WebDriver driver = new ChromeDriver();
11
12        driver.get("https://www.gmail.com");
13
14        // Step 2: Automate the process to fill your correct username (Using By.Id)
15        WebElement username = driver.findElement(By.id("identifierId"));
16        username.sendKeys("tailwalaanchal@gmail.com");
17        username.sendKeys(Keys.RETURN);
18
19        try {
20            WebElement nextButton = driver.findElement(By.className("CwaK9"));
21            nextButton.click();
22        } catch (Exception e) {
23            // Capture and display the error message from redirected URL
24            String redirectedURL = driver.getCurrentUrl();
25            String errorMessage = redirectedURL.substring(redirectedURL.indexOf("rejected?") + 9);
26            errorMessage = errorMessage.replaceAll("%20", " ");
27            System.out.println("Error message: " + errorMessage);
28        }
29
30        // Close the browser
31        driver.quit();
32    }
33 }
  
```

Step 2: Automate the process to fill an incorrect username(Using By.Id)

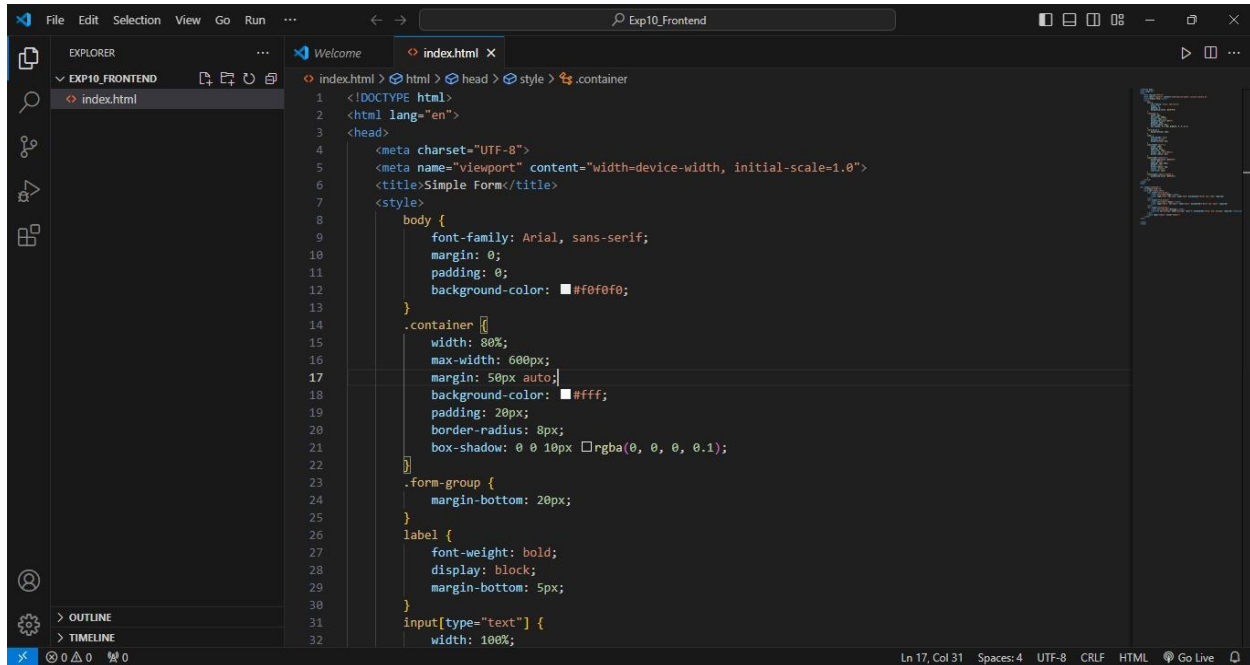




## Experiment 10

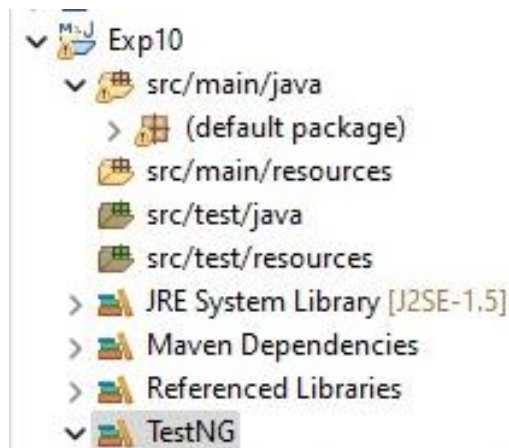
### Project with Selenium & TestNG

➔ HTML code for an application



```

1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta name="viewport" content="width=device-width, initial-scale=1.0">
6   <title>Simple Form</title>
7   <style>
8     body {
9       font-family: Arial, sans-serif;
10      margin: 0;
11      padding: 0;
12      background-color: #f0f0f0;
13    }
14    .container {
15      width: 80%;
16      max-width: 600px;
17      margin: 50px auto;
18      background-color: #fff;
19      padding: 20px;
20      border-radius: 8px;
21      box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
22    }
23    .form-group {
24      margin-bottom: 20px;
25    }
26    label {
27      font-weight: bold;
28      display: block;
29      margin-bottom: 5px;
30    }
31    input[type="text"] {
32      width: 100%;
  
```



## ➔ Java Code For Selenium and TestNG

```

FormFillTest.java × Exp10/pom.xml Exp10/pom.xml
1 import org.openqa.selenium.By;
9
10 public class FormFillTest {
11
12     WebDriver driver;
13
14     @BeforeClass
15     public void setUp() {
16         // Set ChromeDriver path with forward slashes
17         System.setProperty("webdriver.chrome.driver", "C:/Users/aanchal/Downloads/chromedriver.exe");
18         // Initialize ChromeDriver instance
19         driver = new ChromeDriver();
20         // Maximize browser window
21         driver.manage().window().maximize();
22
23         // Get the absolute path of index.html file
24         String filePath = new File("C:/Users/aanchal/OneDrive/Desktop/Exp10_Frontend/index.html").getAbsolutePath();
25         // Open the local HTML file
26         driver.get("file://" + filePath);
27     }
28
29
30     @Test
31     public void testFormFill() {
32         // Find the input fields and fill them
    
```

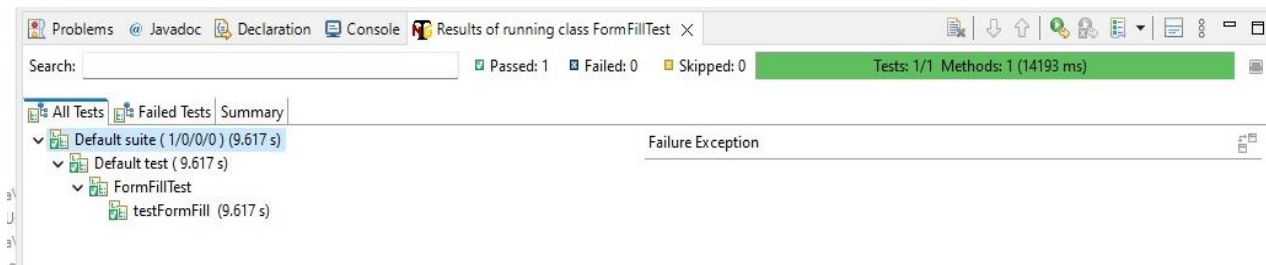
Problems @ Javadoc Declaration Console × Results of running class FormFillTest

No consoles to display at this time.

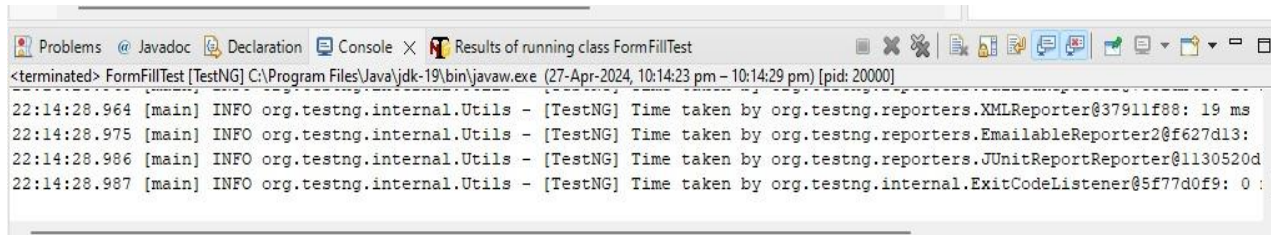
```

29
30     @Test
31     public void testFormFill() {
32         // Find the input fields and fill them
33         driver.findElement(By.id("name")).sendKeys("Aanchal");
34         try {
35             Thread.sleep(2000);
36         } catch (InterruptedException e) {
37             e.printStackTrace();
38         }
39         driver.findElement(By.id("email")).sendKeys("500097386@stu.upes.ac.in");
40         try {
41             Thread.sleep(2000);
42         } catch (InterruptedException e) {
43             e.printStackTrace();
44         }
45         driver.findElement(By.id("message")).sendKeys("This is my exp 10");
46         try {
47             Thread.sleep(2000);
48         } catch (InterruptedException e) {
49             e.printStackTrace();
50         }
51
52         // Submit the form
53         driver.findElement(By.cssSelector("input[type='submit']")).click();
    
```

## ➔ TestNG Output



## ➔ Console Output



## ➔ Output

