Increasing Reliability and Safety

What Goes Wrong?

- Overconfidence: unrealistic or inadequate understanding of the risks of a complex system.
- safety-critical systems have failed when using fail-safe controls
- risks of failure can be analyzed and quantified
- use techniques for developing estimates carefully

redundant SW systems designed by separate teams

 working separately, many common errors recur, often revealing failures in specs

• business or political *pressure* to hide flaws to avoid threat of bad publicity and/or the expense of correction and litigation

• be skeptical regarding risk estimates (e.g. Challenger)

Professional Techniques

Software engineering and professional responsibility

- use good SW eng. tech. at all stages of development
 - specifications
 - design
 - implementation
 - documentation
 - testing

- programmers and managers:
 - study and use the available SW Eng. tech and tools
 - learn about the application field
 - know the SW and systems used to anticipate potential problems
- e.g. Clearinghouse IPS:
 - years on specs for upgrade
 - months on programming
 - performed realistic and extensive tests

- SW developers tend to:
 - skimp on planning, spec, and design phases
 - too quickly commence programming
 - inadequate testing before release
- Subfield of CSCI: safety critical SW design, development and analysis
 - safety designed in from inception
 - techniques of hazard analysis to identify and protect against risks

- accidents usually from failure to apply well-known standard engineering practices not unknown sci. prin.
- tech. fixes alone cannot prevent accidents.
- SW developers must accept limitations of SW
- turn control over to SW only after careful analyses
- HW mech. are still useful omit only with extreme justification

User Interfaces and Human Factors

- well-designed user interfaces can help avoid many computerrelated problems
- there are known practices for quality UI
- input from psychology and human factors experts
- eg: automated flight system:
 - pilot needs feedback at all times to understand status

- system should perform as pilot does
- low workload leads to inattentiveness

Redundancy and self-checking

- e.g. space shuttles' voting and independent systems
- complex sys. collect info on own activity to diagnose and correct errors
- e.g. telephone SW sys.: half of operation devoted to err checking

 bugs in err and exception handling SW hard to diagnose and can have extensive effects

 bug-free complicated systems cannot be guaranteed even via best SW eng. practice

Testing

• testing not arbitrary: known principles and tech for quality

 e.g. NASA: SW passed tests so NASA wanted to reduce testing!

- IV&V: Independent verification and validation
 - SW tested and validated by company other than customer and developer
 - IV&V team acts adversarially to find flaws

Law and Regulation

- Criminal and civil penalties
 - suits against developer and seller
 - criminal charges for fraud & negligence
 - contracts limit liability to cost of sys and are upheld in court
 - laws too extreme discourage innovation
 - instead provide incentive for safety
 - entities that don't pay for mistakes will make more

- US liability law flawed
- Warranties for consumer SW:
 - shrink-wrap licencing agreements offer SW as-is
 - Uniform Computer Information Transactions Act (UCITA) accepts these agreements as binding
 - consumer advocates: mandatory warranties on SW, making companies liable for their bugs
 - pro:
 - * encourages SW responsibility and ultimately better SW

* consumer protection against large indifferent companies

- con:

- * more expensive SW
- * burden worse for small developers
- * reduction in innovation and development of SW
- * error-free SW infeasible to produce
- liability standards differ between SW & HW

• Regulation:

- testing requirements
- Gov. agency approval
- pro:
 - * profit motive encourages safety skimping the Gov. should prevent that
 - * better to be proactive than reactive
 - * most users at risk do not have expertise to judge risk
 - * infeasible for ordinary people to sue large companies successfully
- con:

- * approval process expensive & slow
- * inhibition of innovation via requirements for specific procedures or materials
- * goals of regulation get lost in details of paperwork
- * political concerns affect approval process

• Licencing:

- specific training
- exams
- ethical requirements

- continuing education
- violates freedom to work
- reduces number of practitioners in field
- prices & income inflated
- objections apply primarily if licencing involuntary
- voluntary: diplomas & certificates
- Taking Responsibility
 - business pressure for good customer relations and reputation for quality and service

pay more for higher reliability