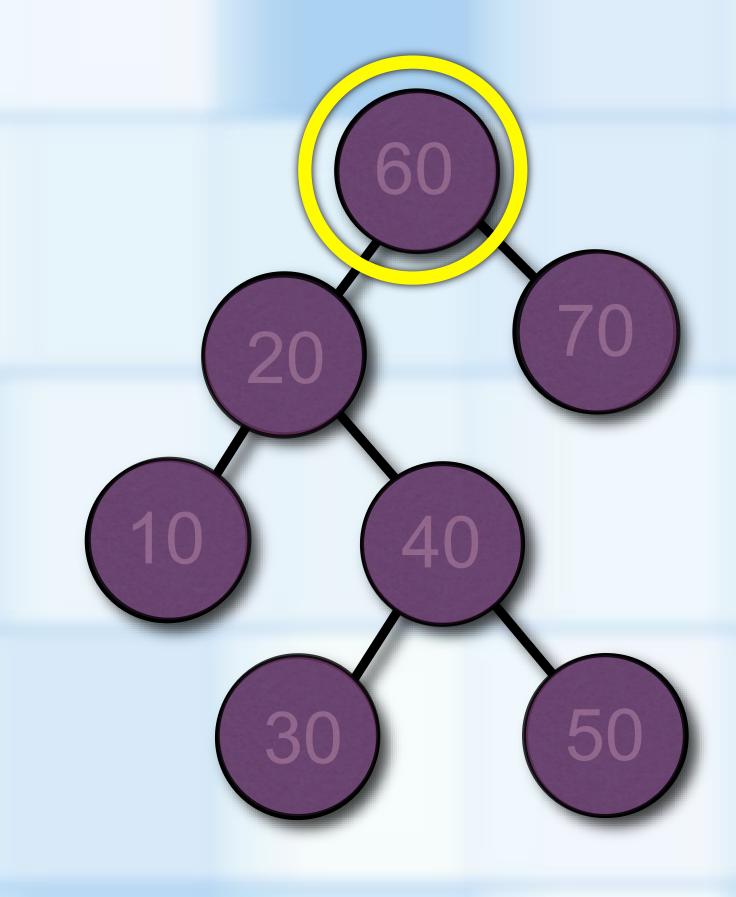
# GRAPH TRAVERSALS AND ORDERING



### DEPTH-FIRST TRAVERSAL

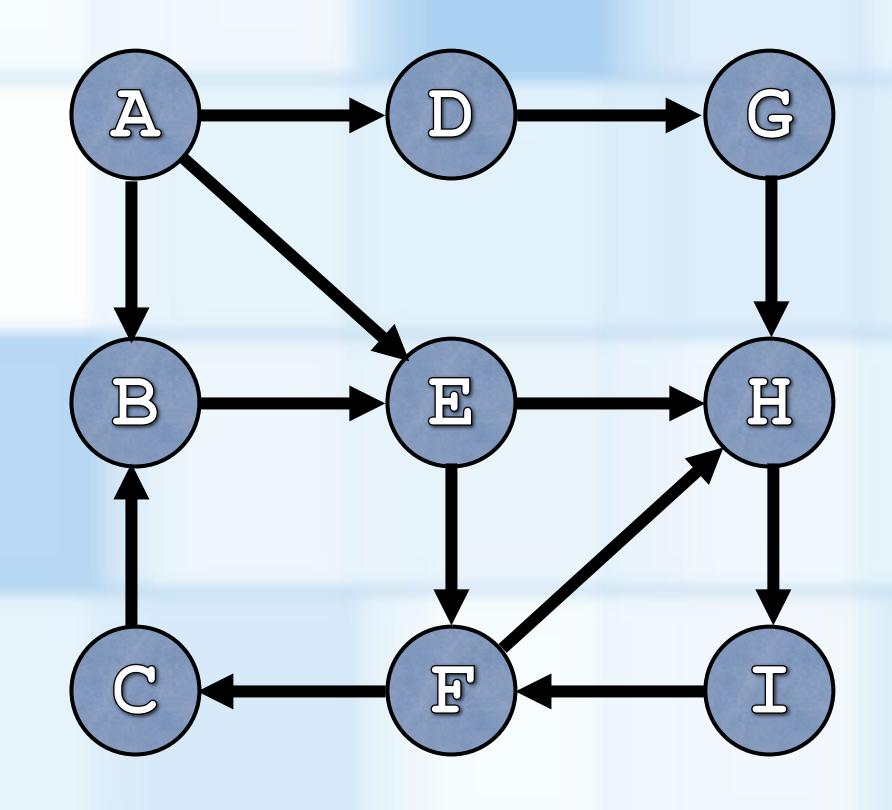
Follows a path that goes as deeply into the graph as possible before following other paths





### DEPTH-FIRST TRAVERSAL

Follows a path that goes as deeply into the graph as possible before following other paths

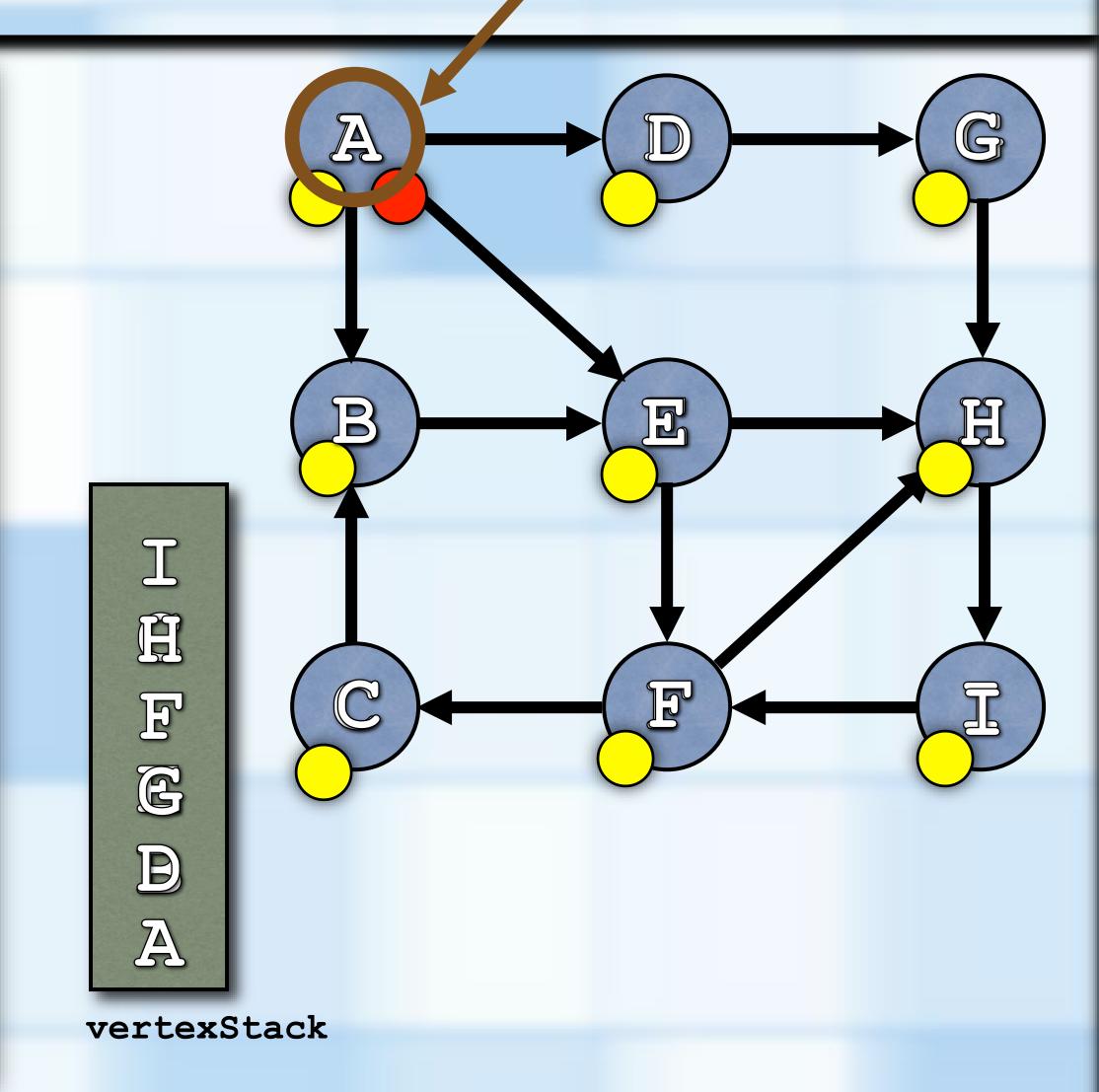




#### DEPTH-FIRST TRAVERSAL

#### origin vertex

```
Algorithm getDepthFirstTraversal(originVertex)
traversalOrder = queue for the resulting traversal order
vertexStack = stack to hold vertices as they are visited
Mark originVertex as visited
traversalOrder.enqueue(originVertex)
vertexStack.push(originVertex)
while (!vertexStack.isEmpty())
   topVertex = vertexStack.peek()
   if (topVertex has an unvisited neighbor)
       nextNeighbor = next unvisited neighbor of topVertex
        Mark nextNeighbor as visited
        traversalOrder.enqueue(nextNeighbor)
        vertexStack.push(nextNeighbor)
       vertexStack.pop()
```

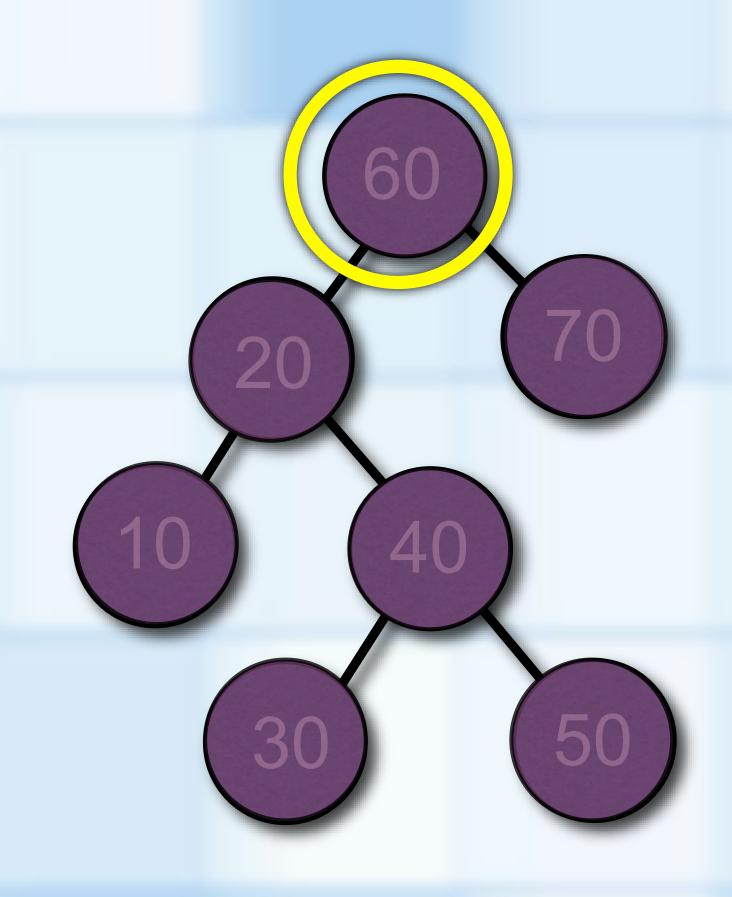




return traversalOrder

## BREADTH-FIRST TRAVERSAL

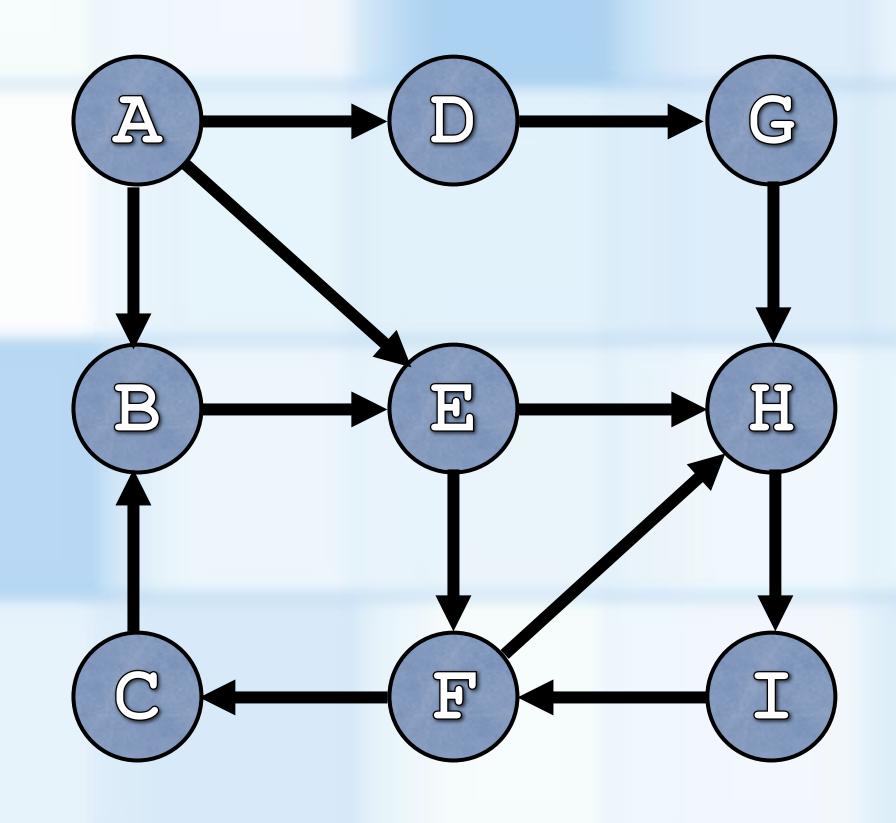
Follows a path that explores an entire level before moving to the next level





## BREADTH-FIRST TRAVERSAL

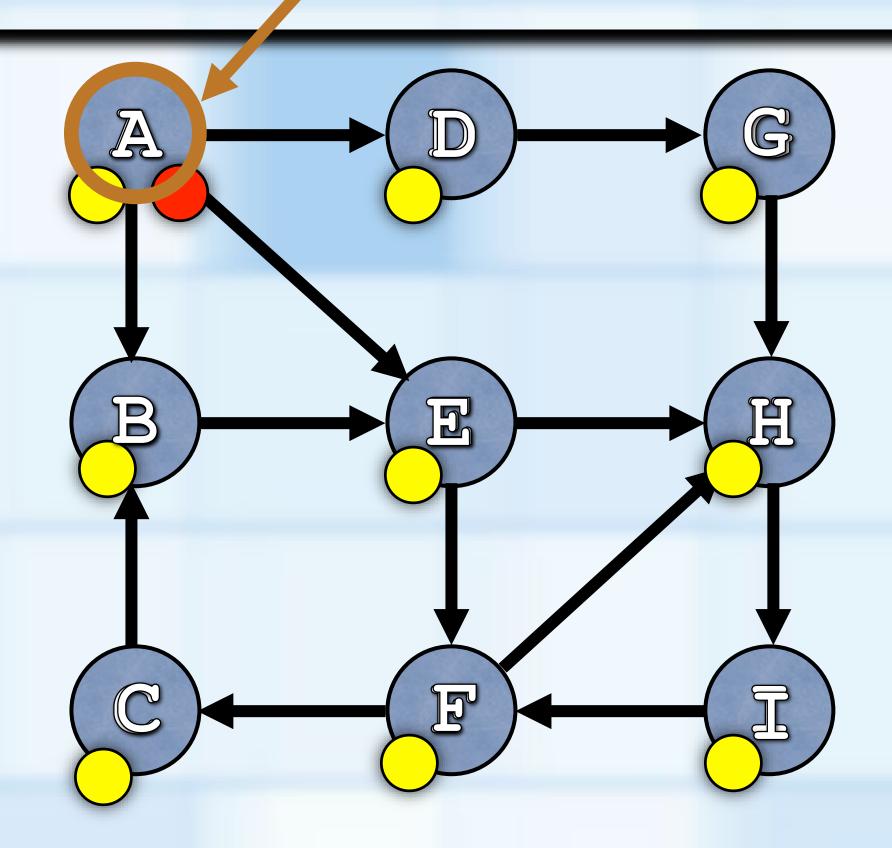
Follows a path that explores an entire level before moving to the next level





#### BREADTH-FIRST TRAVERSAL origin vertex

```
Algorithm getBreadthFirstTraversal(originVertex)
traversalOrder = queue for the resulting traversal order vertexQueue
= queue to hold vertices as they are visited
Mark originVertex as visited
traversalOrder.enqueue(originVertex)
vertexQueue.enqueue(originVertex)
while (!vertexQueue.isEmpty())
   frontVertex = vertexQueue.peekFront()
   vertexQueue.dequeue()
   while (frontVertex has a neighbor)
       nextNeighbor = next neighbor of frontVertex
      if (nextNeighbor is not visited)
          Mark nextNeighbor as visited
          traversalOrder.enqueue(nextNeighbor)
          vertexQueue.enqueue(nextNeighbor)
return traversalOrder
```



vertexQueue ABEDFHGCI

traversalOrder



### TOPOLOGICAL ORDER

#### origin vertex

- Order of vertices in a directed graph without cycles
  - Topological ordering is not possible with a directed graph with cycle

