MineBike Game Documentation

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July 2019

Contents

0   This Manual

Hello anonymous developer! Welcome to the MineBike project. If this is not your desired destination you may leave this document now.

This manual is intended to inform the user about the mineBike GAME portion of the code. This manual does not relate to the middleware or the database portion. If you are looking for documentation on that, you should search elsewhere.

If you are not already aware of what the project is, mineBike is a minecraft mod designed as an alternative to traditional physical therapy for quarantined hospital patients who are unable to go outside to excercise.

Please refer to the table of contents if you wish to find what you are looking for quickly. Otherwise reading this manual in chronological order should get you up to speed with the game with zero prior knowledge.

1 Setup

Step 1: Clone Repository

```
$ git clone https://github.com/andrewwellercs/mineBikeCopy
```

Step 2: Unzip Forge Source

Unzip "MinecraftMod/Forge Source/forge-1.7.10-10.13.4.1492-1.7.10-src.zip" into "MinecraftMod/".

Be sure to overwrite any files.

Step 3: Run gradle scripts

Unix:

```
$ ./gradlew setupDecompWorkspace --refresh-dependencies
```

```
$ ./gradlew eclipse
```

2 Codebase Tour

The Codebase looks very big, but there are only a few very important parts to it.