

Generation of Deepfakes using Normalizing Flows

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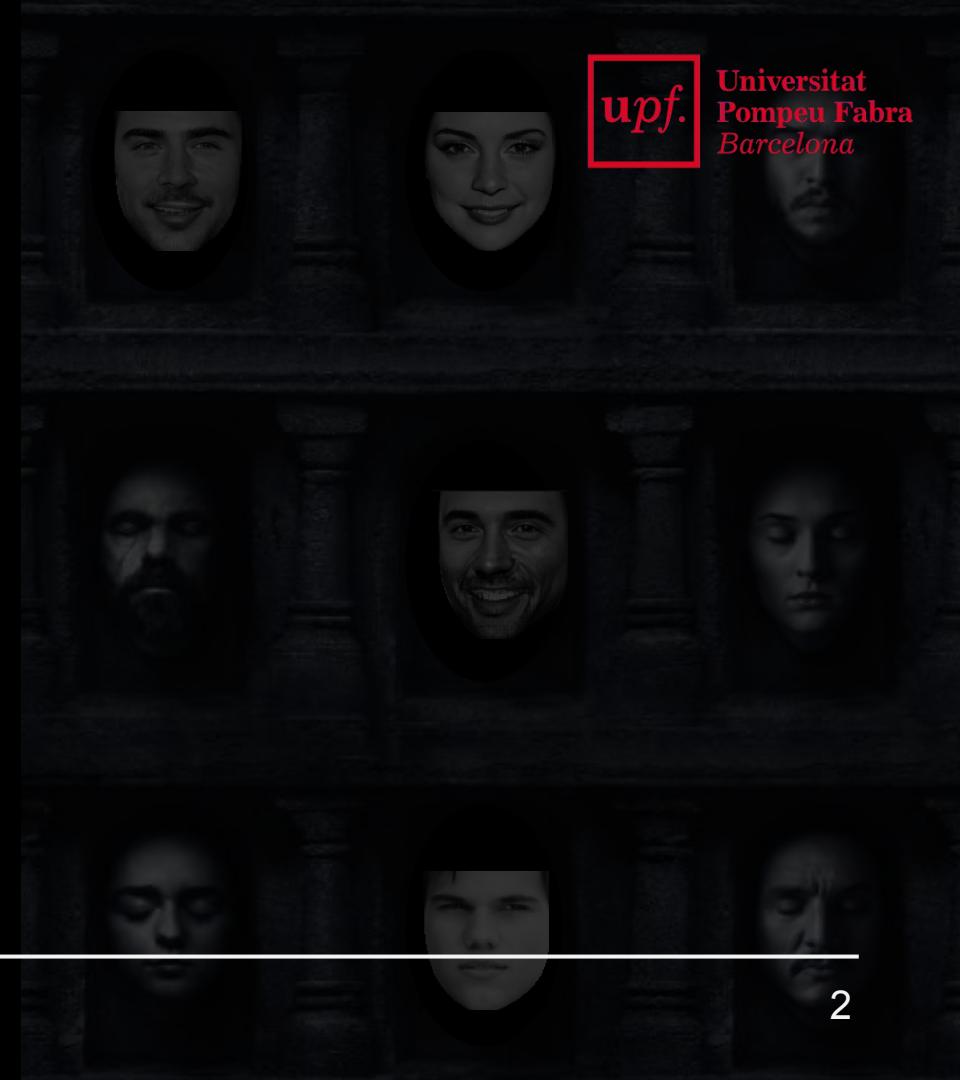
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INTRODUCTION

Deepfake content

Types of deepfake content:

- Face synthesis.



- Face swap.



- Facial attribute manipulation.



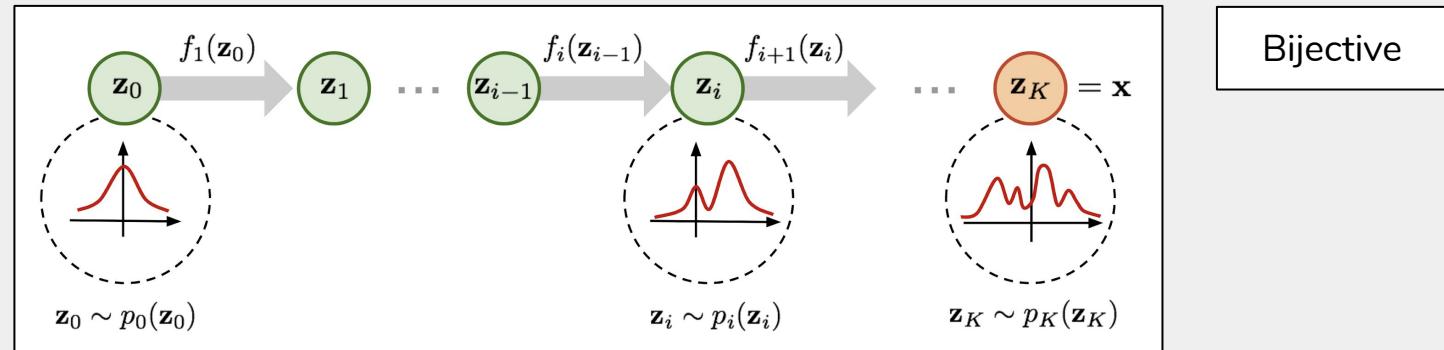
INTRODUCTION

Normalizing Flows and the Glow model

- The latent representation, \mathbf{z} , of a given data point, \mathbf{x} , can be expressed as:

$$\mathbf{z} = g(\mathbf{x}) = f^{-1}(\mathbf{x}).$$

- If instead of a simple function f , one considers a composition of simple invertible transformations, one can initially model increasingly complex and even multi-modal distributions to generate \mathbf{x} .

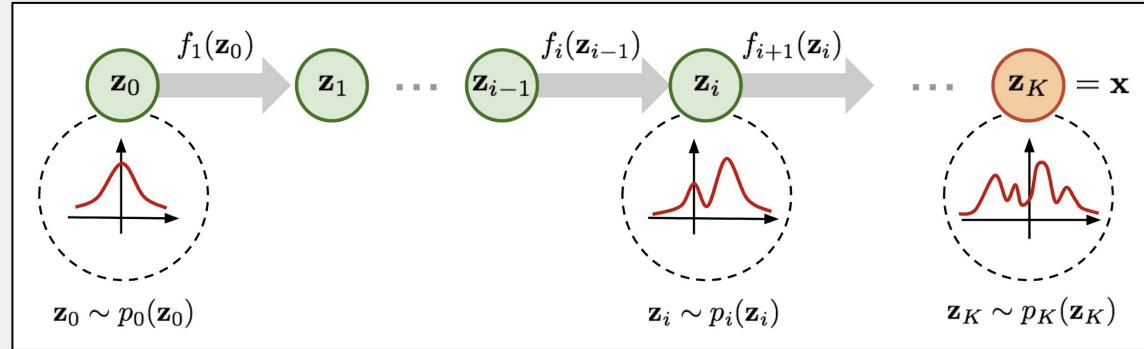


INTRODUCTION

Normalizing Flows and the Glow model

- The (log-)probability density function of a given data point \mathbf{x} can be expressed as:

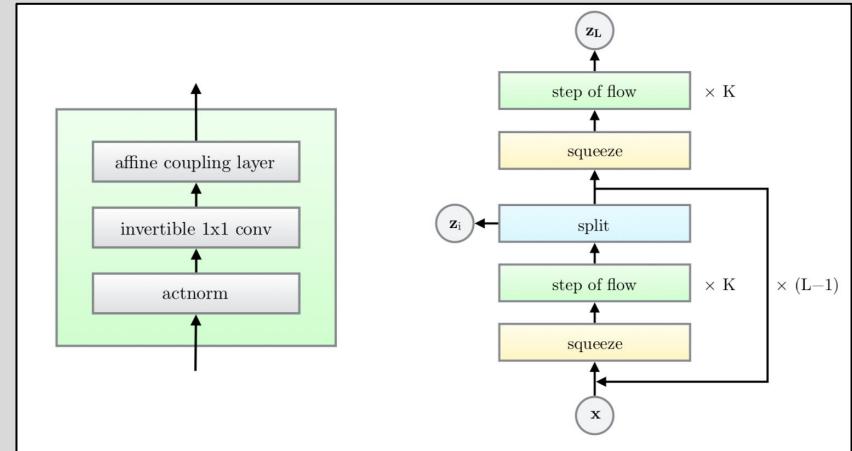
$$\log p(\mathbf{x}) = \log p_0(\mathbf{z}_0) - \sum_{k=1}^K \log \left| \det \left(\frac{\partial f_k}{\partial \mathbf{z}_{k-1}} \right) \right|.$$



INTRODUCTION

Normalizing Flows and the Glow model

- Glow is a type of flow-based generative model.
- It is an extension of NICE and RealNVP.
- Glow improved RealNVP by adding a reversible 1x1 convolution and also by simplifying the overall architecture.
- The transformations used in the Glow model are:
affine coupling layer, 1x1 convolution and actnorm layer.
- The three transformations are combined with a multiscale architecture.

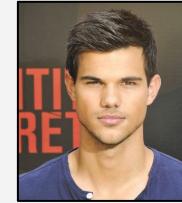


OBJECTIVES

- Reproduce the state-of-the-art results of the Glow model.
- An extended analysis of attribute manipulation.
- Propose a new vector arithmetic for expression transfer between two identities.
 - Define a proper expression.
 - Evaluation of the obtained fake images.
- Release a public open-source repository to work with the Glow model and reproduce the results of this thesis.

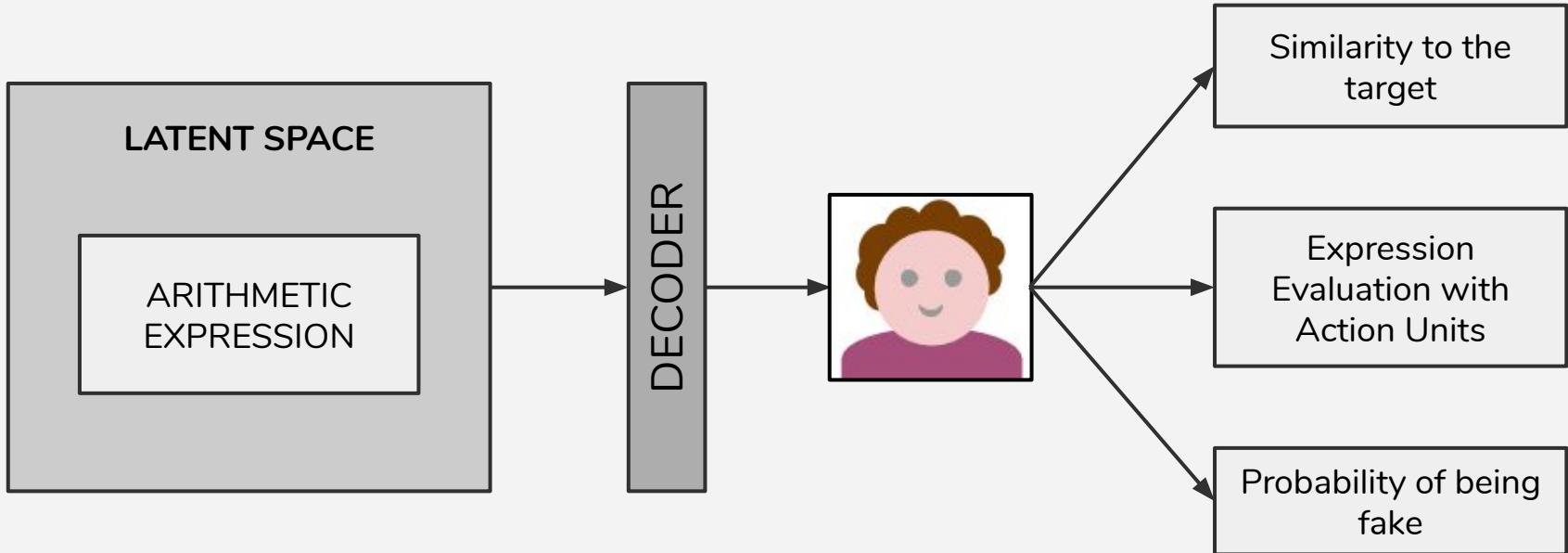
METHODOLOGY

- The pre-trained model provided by OpenAI has a latent space of dimension 196,608 and 6 layers.
- The model is pre-trained in the CelebA dataset.
- Five different popular identities have been selected to work with during the project.
- Implementations in python based on the demonstration provided by OpenAI.

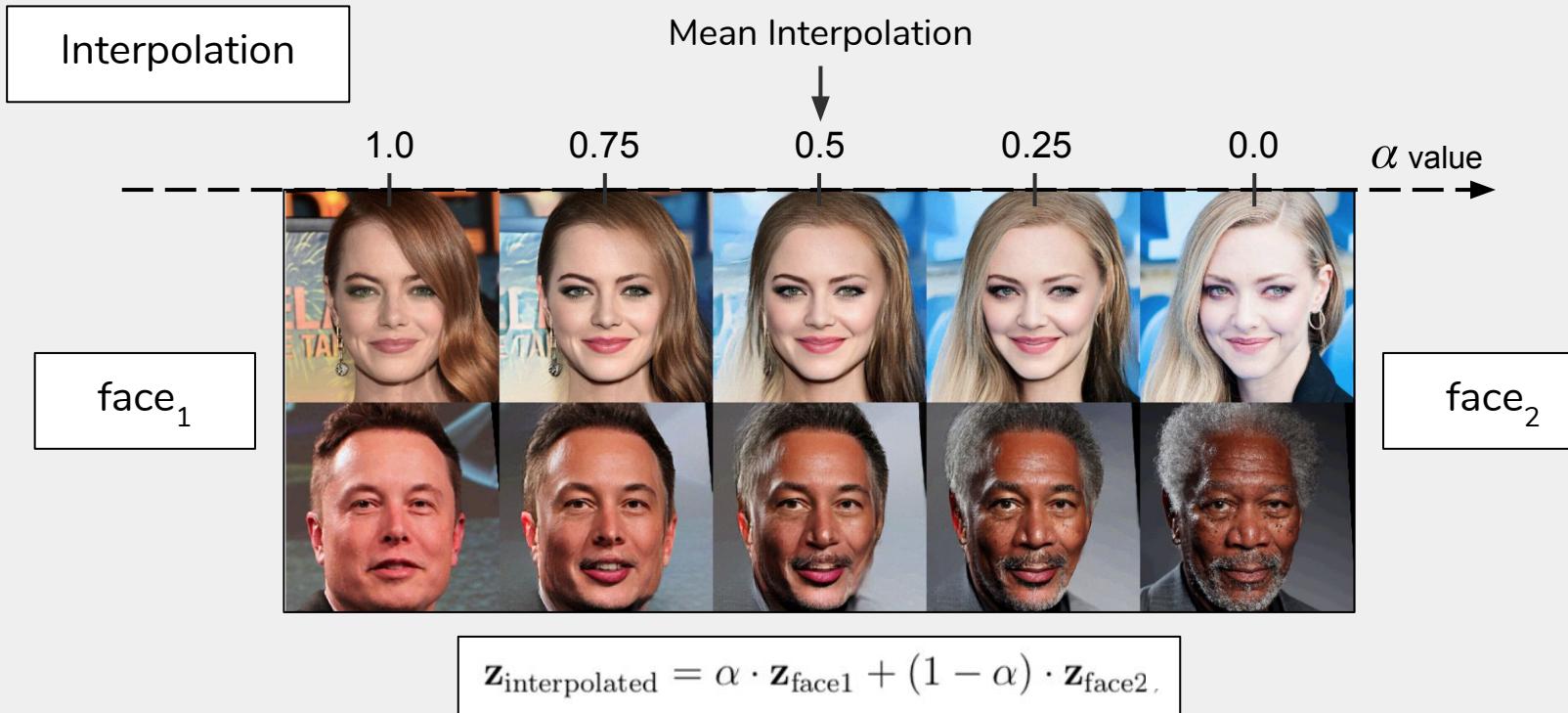


METHODOLOGY

- Generation and evaluation pipeline.



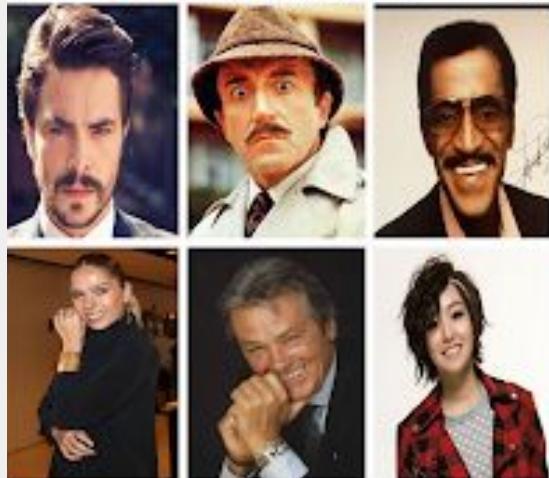
STATE-OF-THE-ART RESULTS



STATE-OF-THE-ART RESULTS

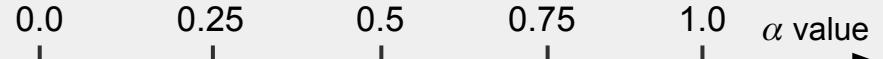
Attribute manipulation

Mustache



Smile

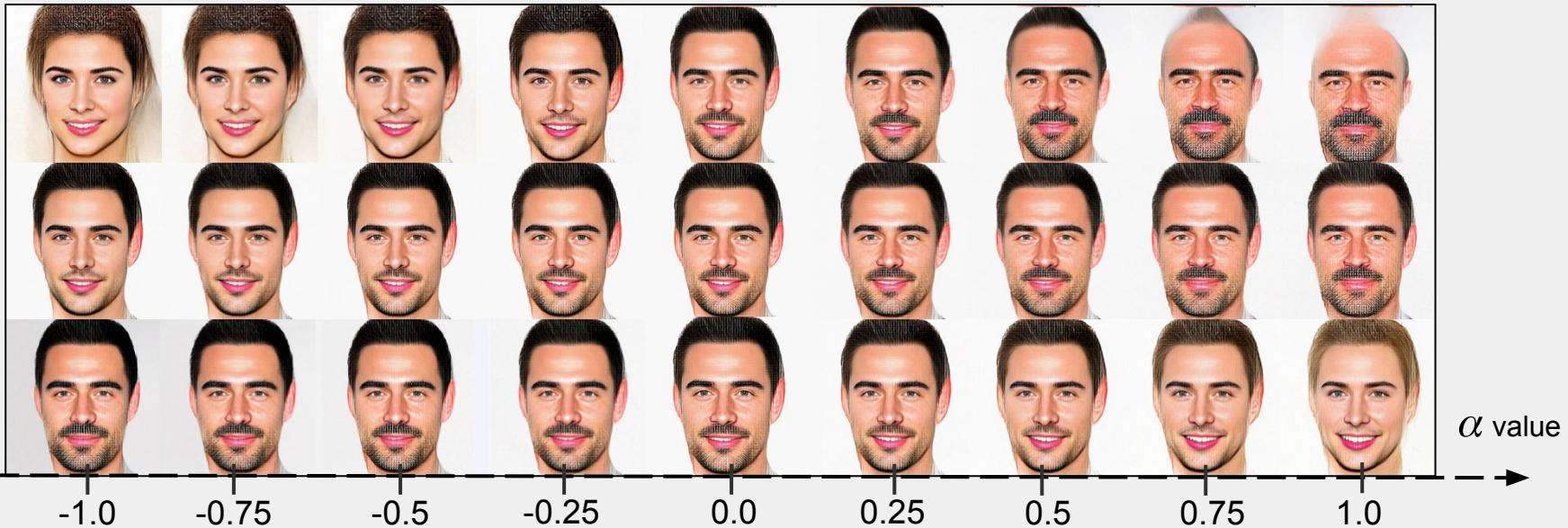
- Face attributes can be modified in the latent space.



$$\mathbf{z}_{\text{manipulation vector}} = \mathbf{z}_{\text{positive}} - \mathbf{z}_{\text{negative}}$$

$$\mathbf{z}_{\text{manipulated}} = \mathbf{z}_{\text{input}} + \alpha \cdot \mathbf{z}_{\text{manipulation vector}}$$

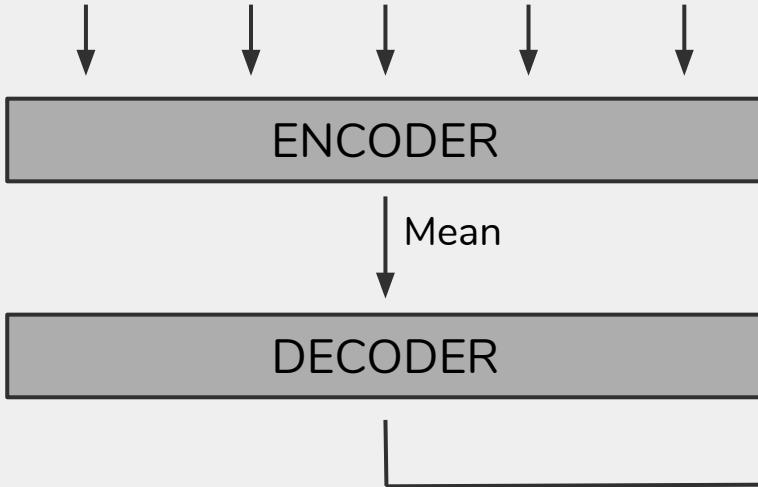
ATTRIBUTE MANIPULATION



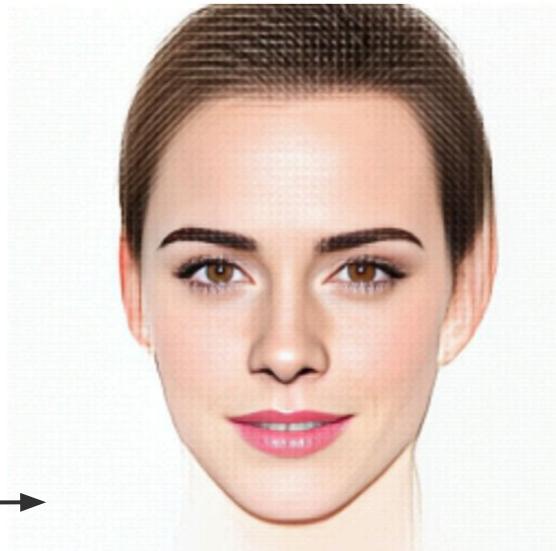
- Attribute manipulation influences other aspects of the original face apart from the selected attribute.

PRE-EXPRESSION TRANSFER

Mean face of an identity

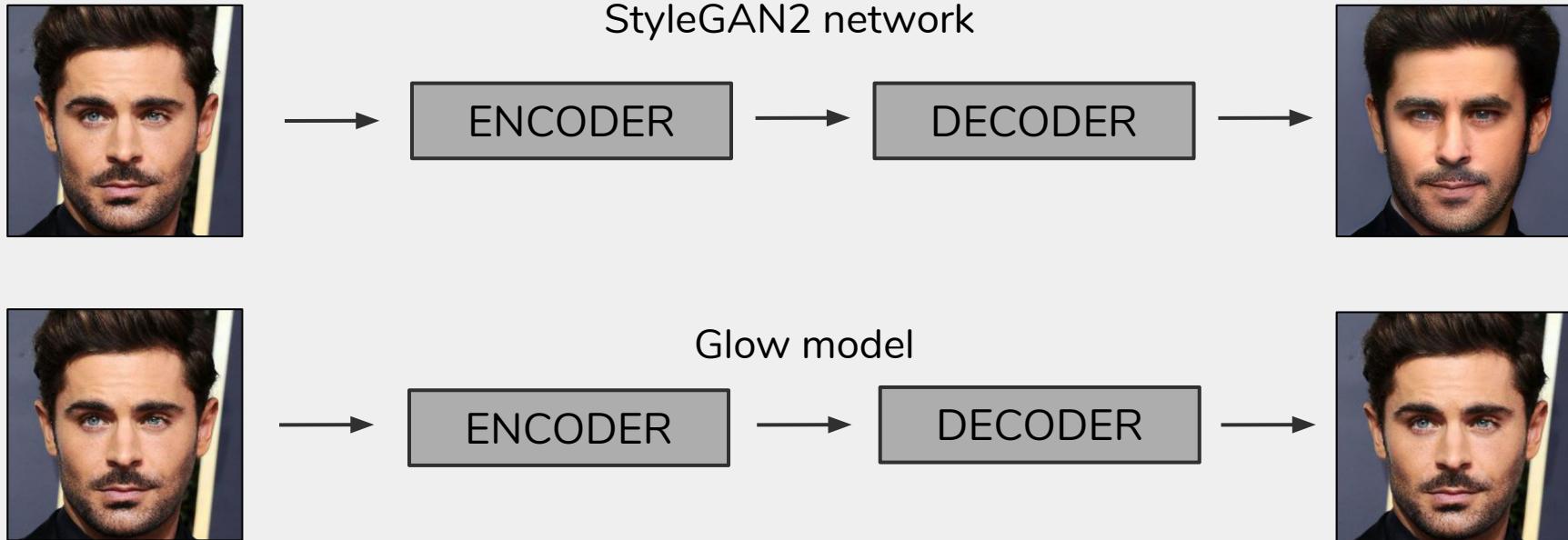


- A neutral face can be obtained by averaging several original images in the latent space.



PRE-EXPRESSION TRANSFER

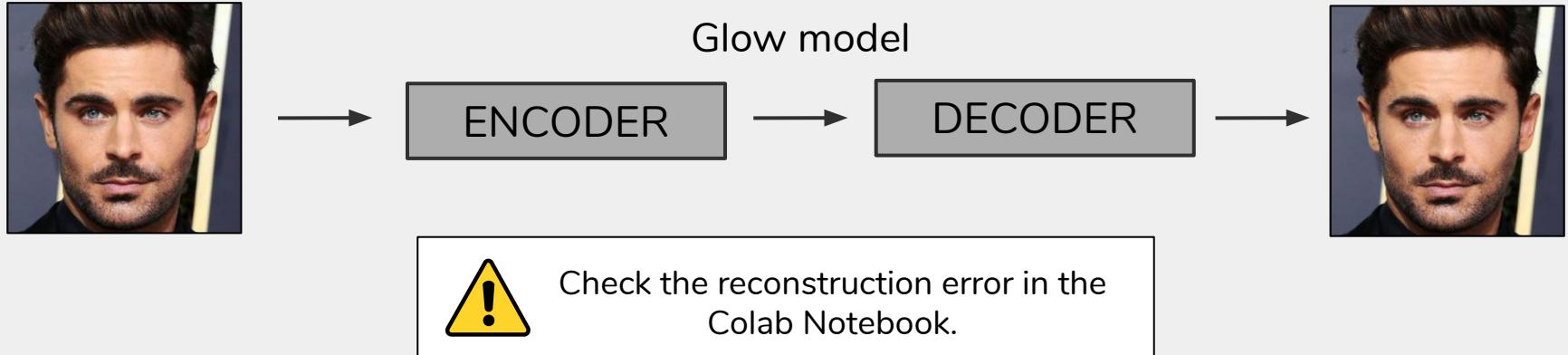
Reconstruction of original images



PRE-EXPRESSION TRANSFER

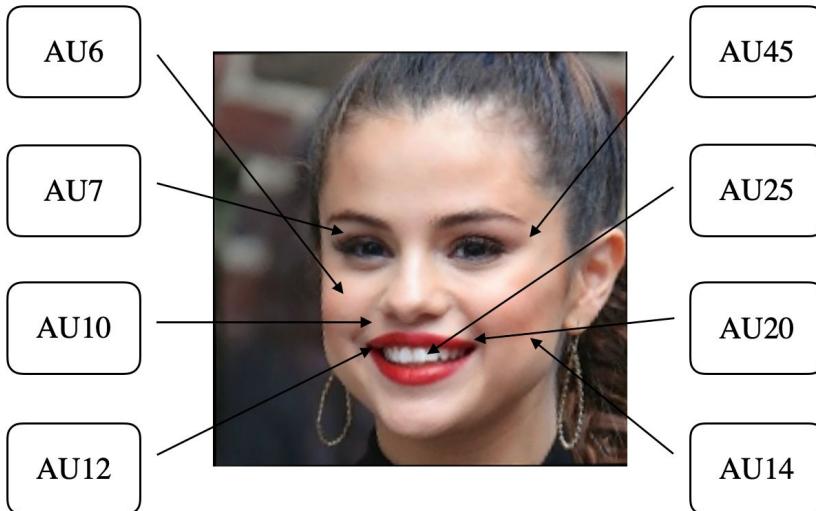
Reconstruction of original images

- The Glow model performs a perfect reconstruction of original images that are not present on the training dataset.



EXPRESSION TRANSFER

Source Expression



AU6: Check raiser.
AU7: Lip tightener.
AU10: Upper lip raiser.
AU12: Lip corner puller.

AU14: Dimpler.
AU20: Lip corner depressor.
AU25: Lipd part.
AU45: Blink.

- We are going to analyse the transfer of this original expression on the best cases of linear combination and variance.

EXPRESSION TRANSFER

Best results on linear combination

$$\mathbf{z}_{\text{OT}} = \alpha \cdot \mathbf{z}_{\text{expression}} + \mathbf{z}_{\text{MT}}$$

OT: Output Target.
MT: Mean of the Target.

OS: Original Source.
OM: Mean of the Source.

$$\mathbf{z}_{\text{expression}} = \mathbf{z}_{\text{OS}} - \mathbf{z}_{\text{MS}}$$

$$\mathbf{z}'_{\text{expression}} = \frac{\mathbf{z}_{\text{OS}} - \mathbf{z}_{\text{MS}}}{2}$$



EXPRESSION TRANSFER

Best results on linear combination

$$\mathbf{z}_{OT} = \alpha \cdot \mathbf{z}_{\text{expression}} + \mathbf{z}_{\text{MT}}$$

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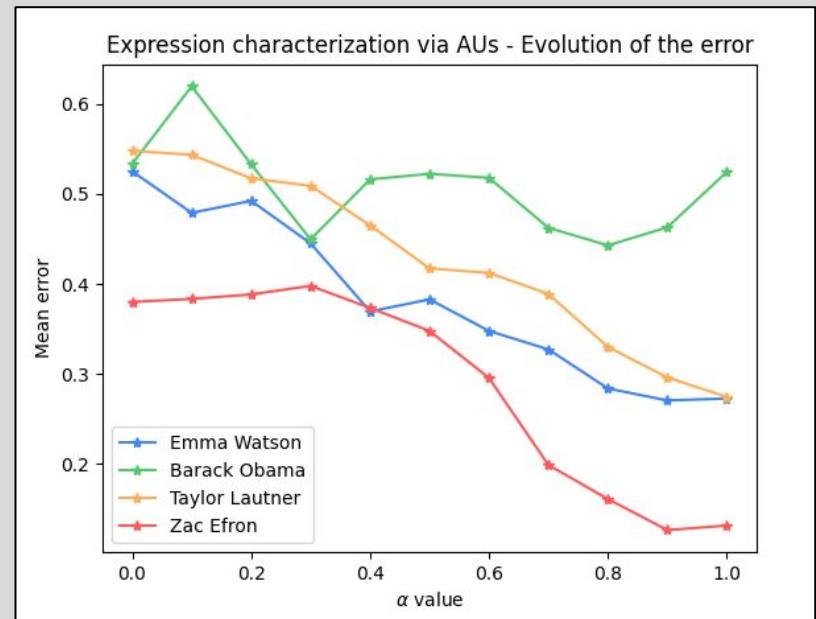
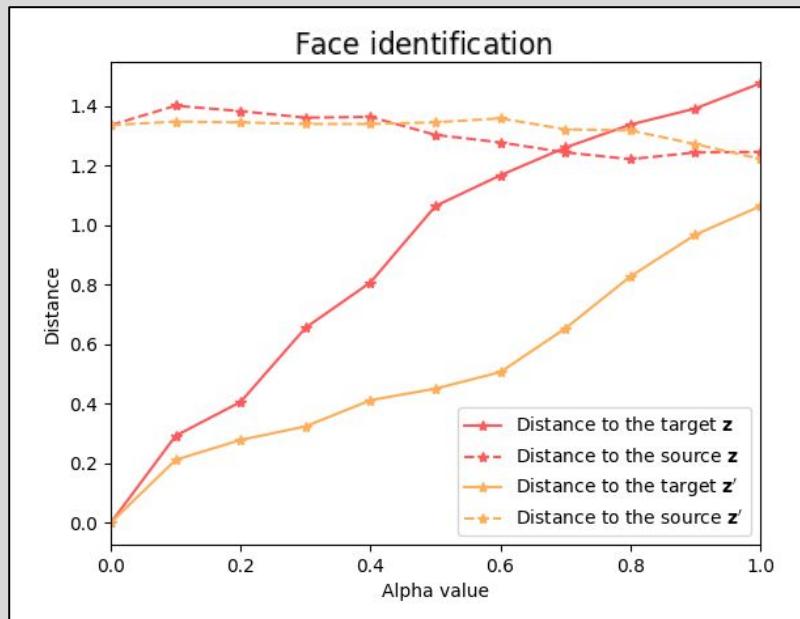
$$\mathbf{z}'_{\text{expression}} = \frac{\mathbf{z}_{\text{OS}} - \mathbf{z}_{\text{MS}}}{2}$$



EXPRESSION TRANSFER

Analysis of the likeliness of the generated images to their target

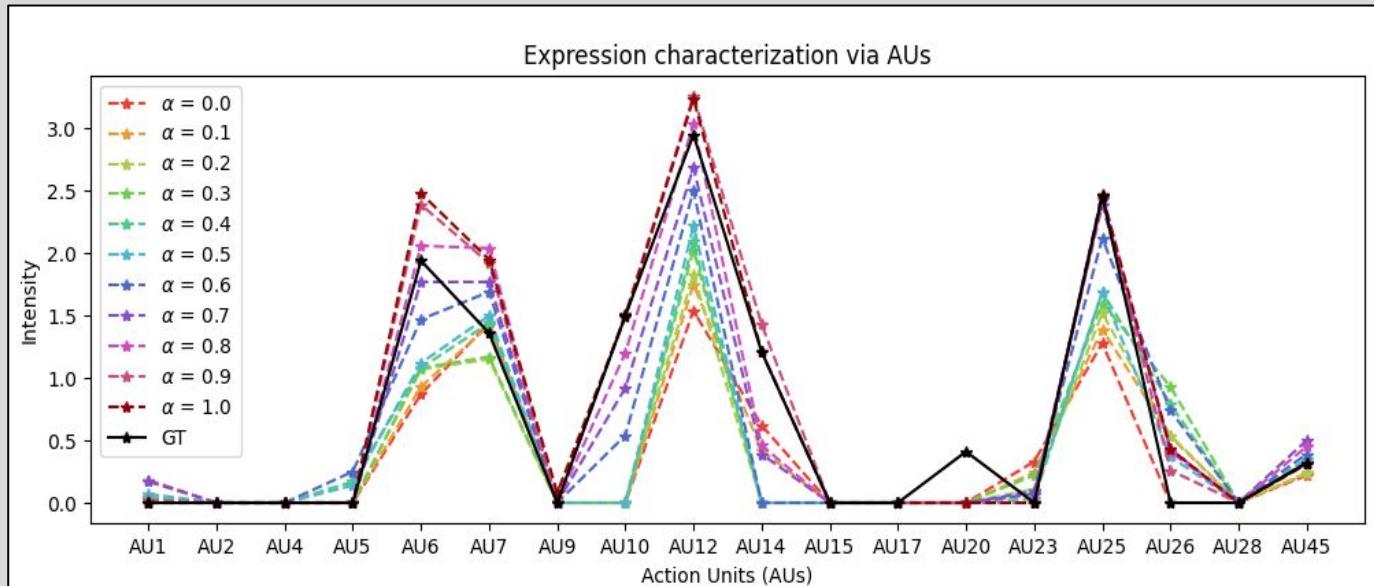
- Which value of α shall we take?



EXPRESSION TRANSFER

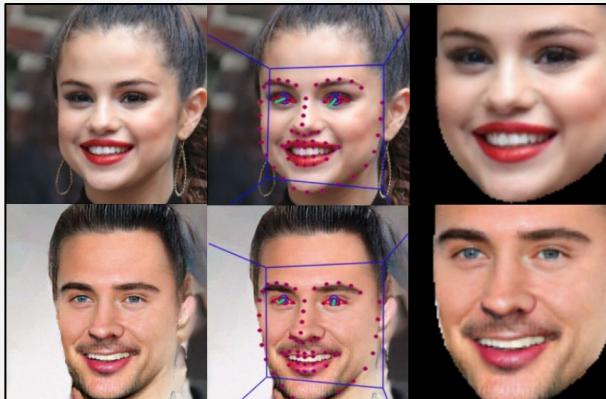
Expression analysis with Action Units (AUs)

- Analysis of the generated image with smaller mean error.



EXPRESSION TRANSFER

CONCRETE CASE



Distance Score = 0.97
Mean Error = 0.13
 $\alpha = 0.9$
Not Fake

GENERAL TREND



Distance Score = 0.59
Mean Error = 0.30
 $\alpha^* = 0.57$
12.50% of detected fakes

EXPRESSION TRANSFER

Best results on variance



Mean



Variance

$$\mathbf{z}_{OT} = \frac{\frac{\mathbf{z}_{OS} - \mathbf{z}_{MS}}{\mathbf{z}_{varS} + \epsilon} + \mathbf{z}_{MT}}{\mathbf{z}_{varT} + \epsilon}$$

OT: Output Target.
MT: Mean of the Target.

OS: Original Source.
OM: Mean of the Source.

varT: Variance of the Target.
varS: Variance of the Source.

EXPRESSION TRANSFER

Best results on variance



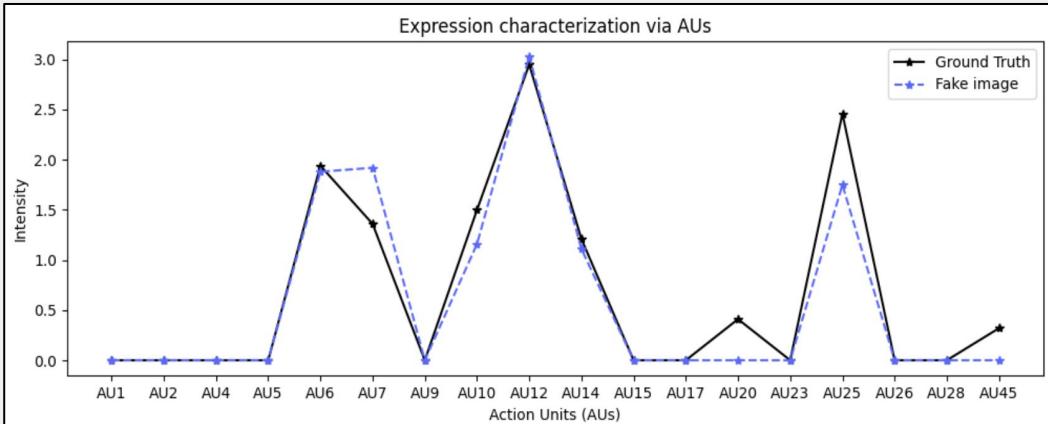
Variance



- The results obtained are of higher quality with respect to the linear combination.

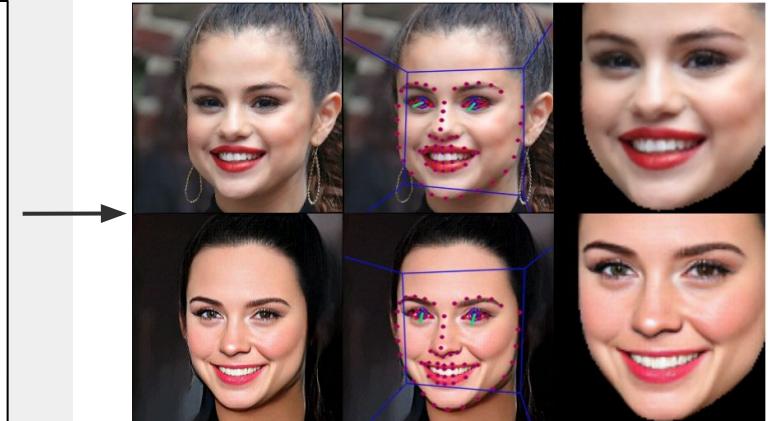
EXPRESSION TRANSFER

Best results on variance



GENERAL TREND

Distance Score = 0.92
Mean Error = 0.28
Any fake detected



CONCRETE CASE

Distance Score = 0.86
Mean Error = 0.14
Not Fake

EXPRESSION TRANSFER

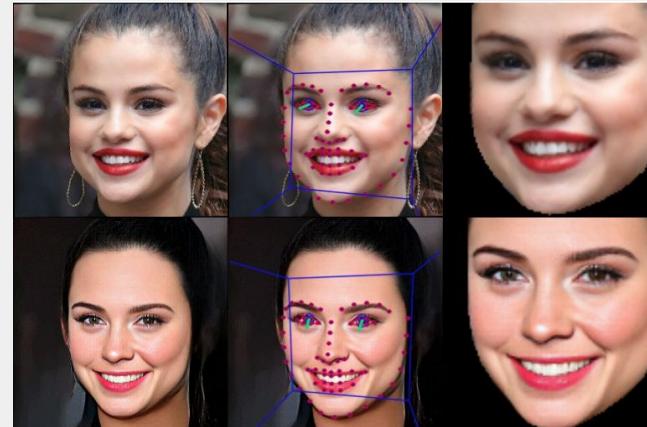
Discussion

Linear Combination



Distance Score = 0.59
Mean Error = 0.30
12.50% of detected fakes

Variance

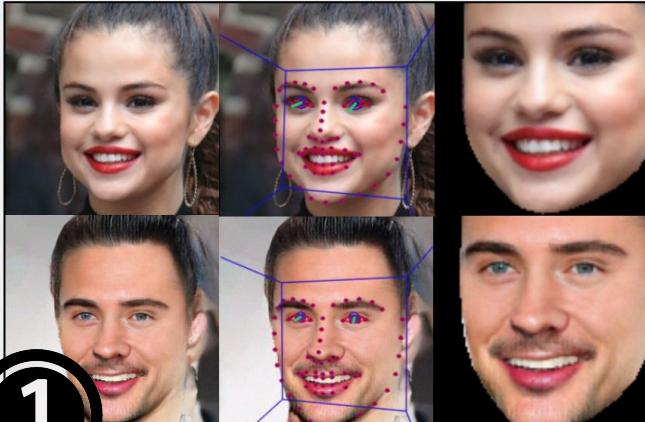


Distance Score = 0.92
Mean Error = 0.28
Any fake detected

EXPRESSION TRANSFER

Discussion

Linear Combination



Distance Score = 0.59

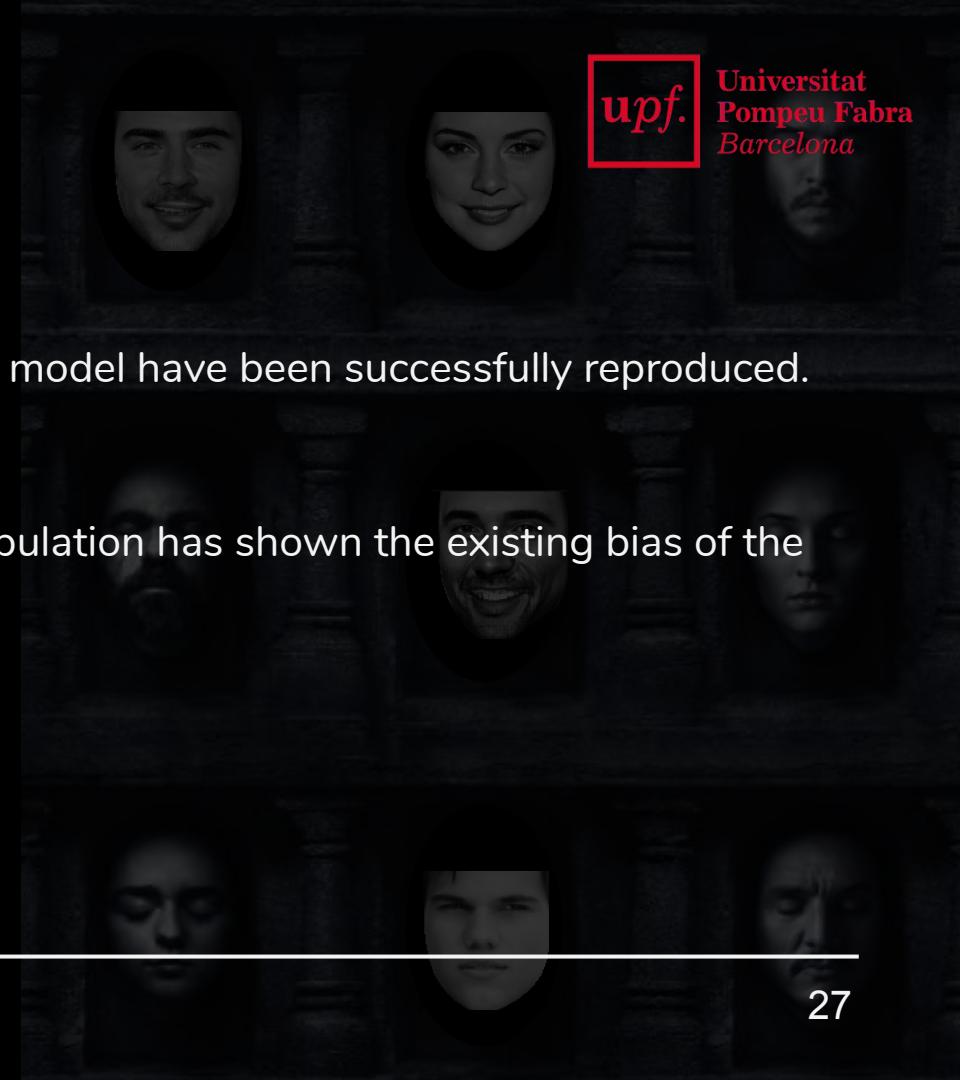
Mean Error = 0.30

12.50% of detected fakes

- Regarding the results, we prioritize a higher closeness to the target identity since the mean error is similar in both cases and the fake detection rate is not as high.

CONCLUSIONS

- The state-of-the-art results of the Glow model have been successfully reproduced.
- The extended analysis of attribute manipulation has shown the existing bias of the CelebA dataset.



CONCLUSIONS

- Vector arithmetic for expression transfer between two identities:
 - The proposed methods rely on a successful reconstruction of images, the computation of the neutral face of the identities and their variance.
 - The best expression transfer has a mean error of 0.3 in the original 0-5 intensity scale. It can be performed by using the following linear combination:

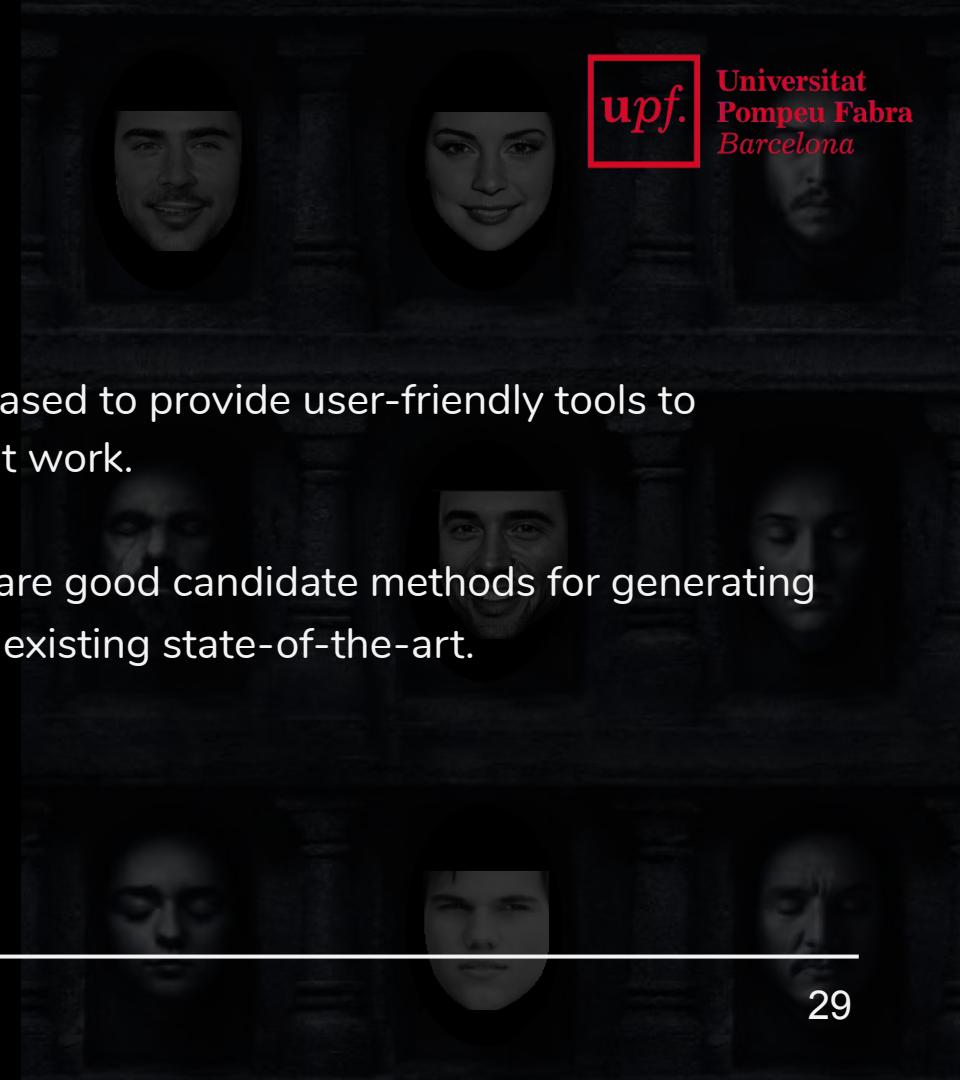
$$\mathbf{z}_{OT} = \alpha \cdot \mathbf{z}_{\text{expression}} + \mathbf{z}_{\text{MT}}$$

with the expression vector being:

$$\mathbf{z}'_{\text{expression}} = \frac{\mathbf{z}_{\text{OS}} - \mathbf{z}_{\text{MS}}}{2}$$

CONCLUSIONS

- A Google Colab Notebook has been released to provide user-friendly tools to reproduce, verify and extend this present work.
- We have shown that normalizing flows are good candidate methods for generating deepfakes, possibly competing with the existing state-of-the-art.



Generation of Deepfakes using Normalizing Flows



“Inspiration exists, but it has to find you working.”

Pablo Picasso



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