

AWAIS NISAR 1110642
CS4478
GAME PROGRAMMING
DEPARTMENT OF COMPUTER SCIENCE
ASSIGNMENT 2: MEMORY GAME IN UNITY

I have developed a memory game using Unity and C#. I used the cards from the old cartoon shows. The user must guess which card is it and where to find the second card to match with it. Every time the user tries to match the two cards, the attempt increases by one. If the user successfully matched both cards, the score increases by one. The user can click “restart” button to play again. The game isn’t working as it freezes after I go for a second attempt. However, the score and attempt didn’t increase. They are still at 0 even though I have done the first attempt and matched the both cards.