**ABSTRACT**

This Report describes all the requirements for the project. The purpose of this project is to provide a virtual image for the combination of both structured and unstructured information of our project “Color Catch”. “Color Catch” is a single-player game on the Cross platform. The player will progress through levels which require precise manipulation of the environment, though the game Encourages creativity and daring via branching pathways. The episodic structure of the game facilitates the pace of the story.