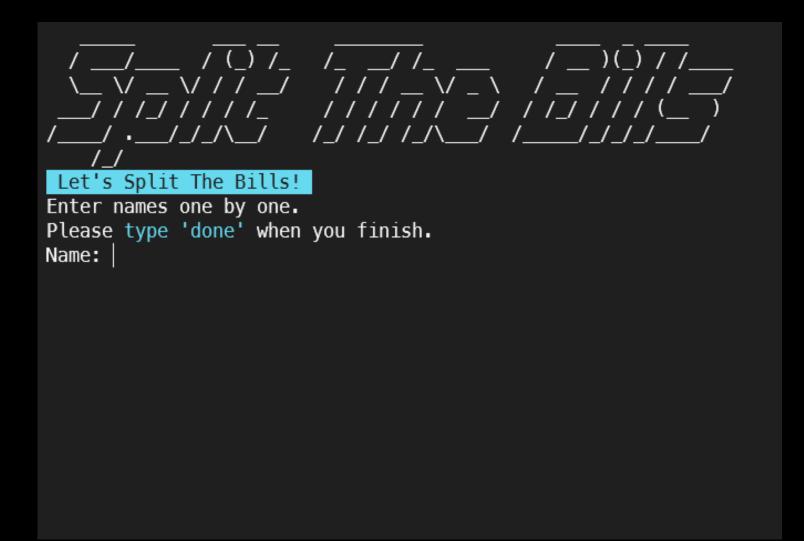


- > cd /Jungahahn_t1a3/src
- > ruby main.rb



- > Overview
- > Development Process
- > Logic
- > Features
- > (END)

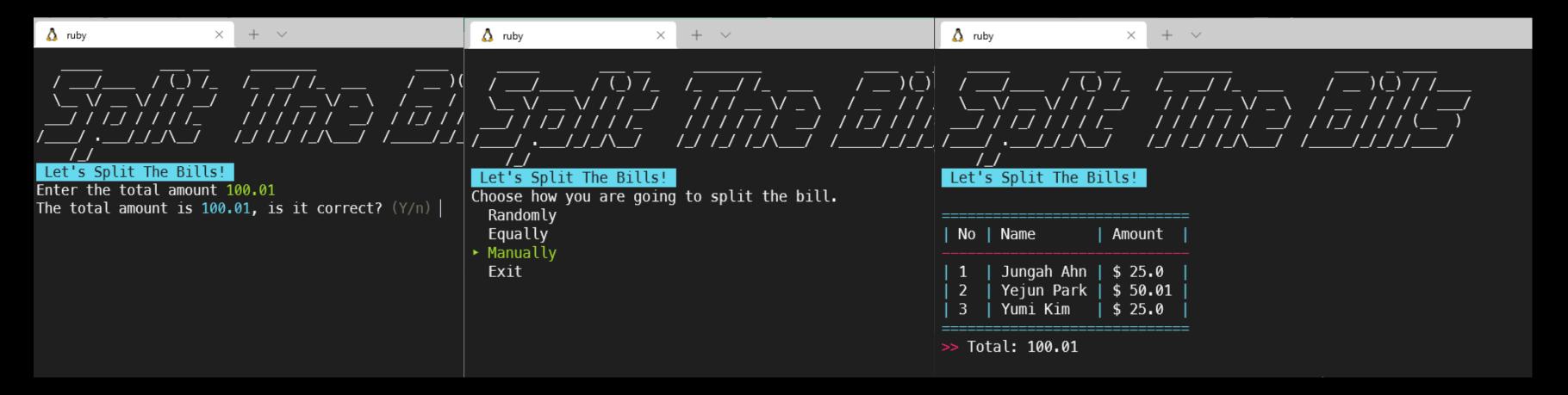
OVERVIEW

WAYS TO SPLIT \$99/ THREE PEOPLE

- > Common option: \$33, \$33, \$33
- > What if there were other options?
 - Random option: \$90, \$9, \$0
 - Manual option: \$50, ?, ?

To avoid needing change, you want to pay \$50 and then your friends will share the rest

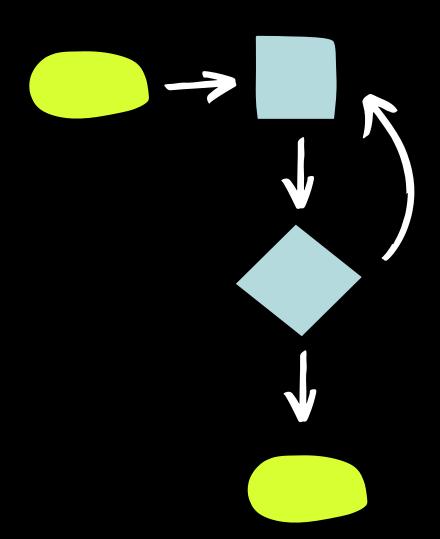
OVERVIEW



> Takes valid inputs

- > Calculates
 them
 depending
 on user's
 choice
- > Displays the result

DEVELOPMENT PROCESS



```
Calculator
should be an instance of a Calculator
.split_equally
should be difined
.pick_random_num
should be difined
.split_randomly
should be difined
.split_manually
should be difined

Finished in 0.01 seconds (files took 0.18604 seconds to load)
sexamples, 0 failures
```

```
Split The Bill !
Enter names one by one.
Please type 'done' when you finish.
Name:
```

Control flow Test

MVP

DEVELOPMENT PROCESS - CHALLENGES

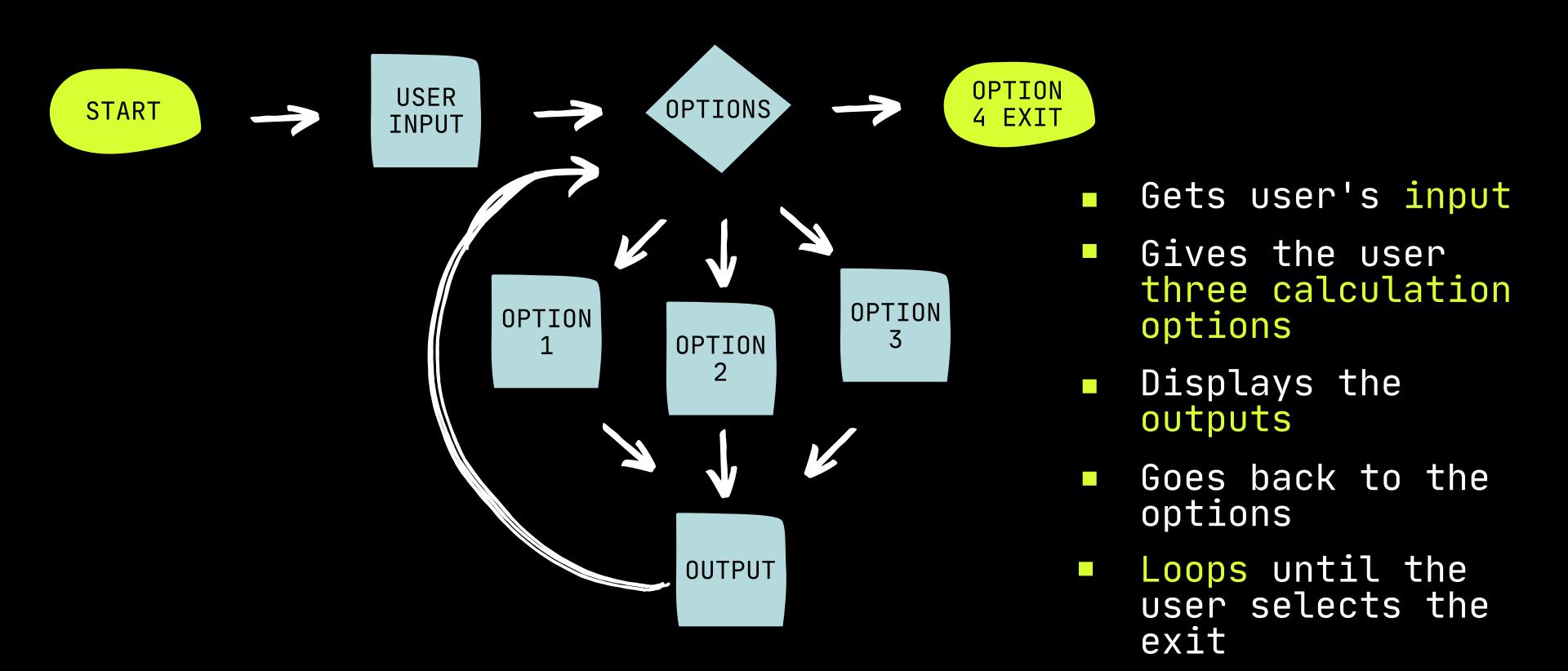
> Alternative way of global variables to use them across the files

```
class Variables
  attr_reader :instruction, :highlight, :err_msg

def initialize
    @instruction = :light_blue
    @highlight = :light_red
    @err_msg = ">>".colorize(@highlight)
    end
end
```

Colour values for the colorize gem that will be used in different files

HIGH-LEVEL LOGIC



HIGH-LEVEL LOGIC > CODE

```
heading(title)
     # Generates an instance of Calculator class
71
     calculator_instance = Calculator.new(name_array, bill, title)
72
73
     while true
74
75
         choices = [
                 {name: 'Randomly', value: 1},
76
                 {name: 'Equally', value: 2},
77
                 {name: 'Manually', value: 3},
78
                 {name: 'Exit', value: 4}
79
80
         user_input = prompt.select("Choose how you are going to split the bill.", choices)
81
82
         case user_input
83
         when 1
84
85
             amount_array = calculator_instance.split_randomly
             calculator instance.display(amount array)
86
87
         when 2
             result array = calculator instance.split equally
88
89
             calculator instance.display(result array)
90
         when 3
91
             manual_return = calculator_instance.split_manually
92
             calculator instance.display(manual return)
93
         when 4
             heading(title)
94
             puts "Bye for now!"
95
96
             exit
97
         end
```

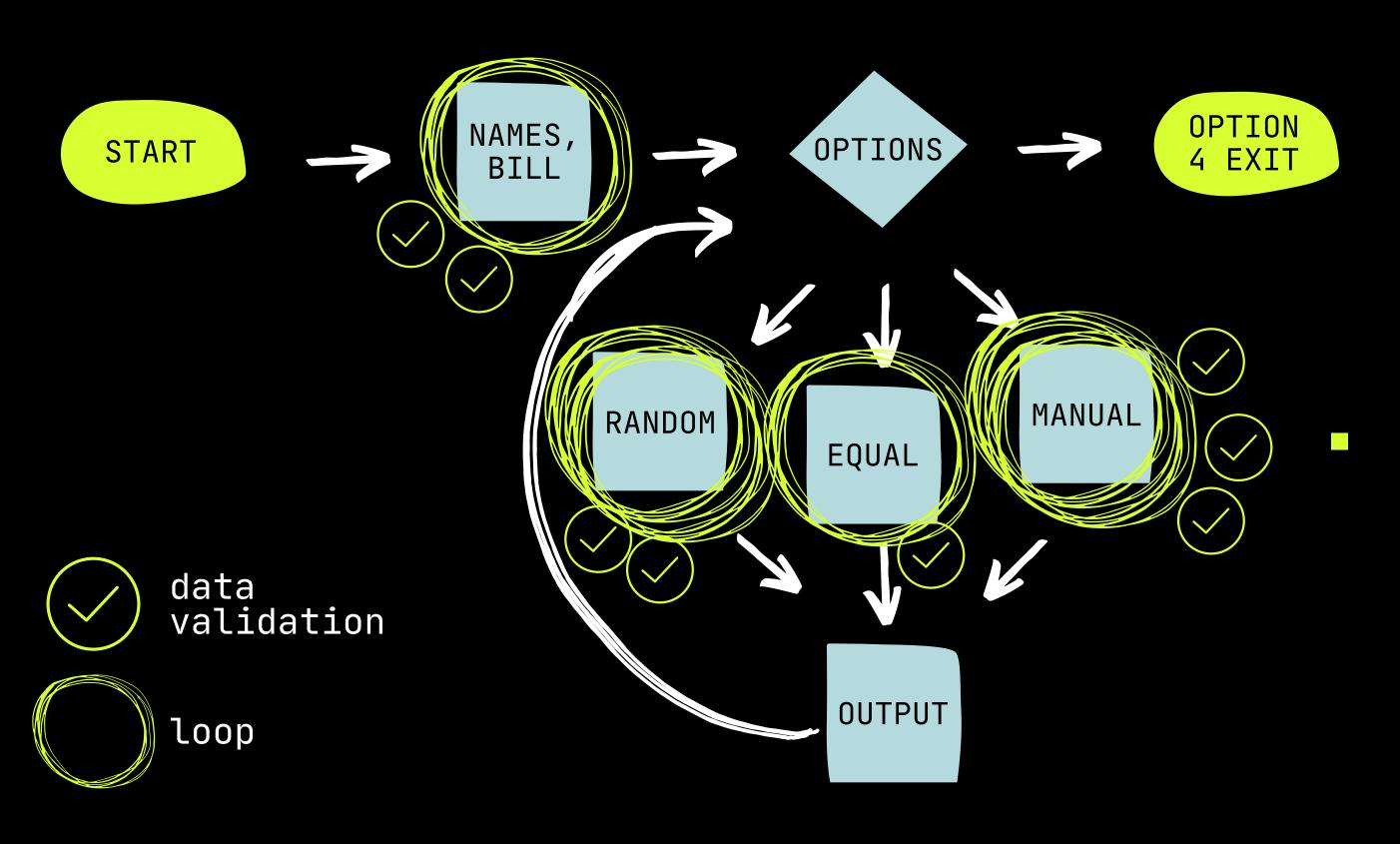
98

Creates an instance of the Calculator class

Based on a user's selection,

- Calls each calculation method
- Stores the return value in a variable
- Invokes the display method to show the output

HIGH-LEVEL LOGIC



'tty-prompt' gem
handles most of
the input
validation,
but there's still
a need to verify
some other data,
that returned
from methods.

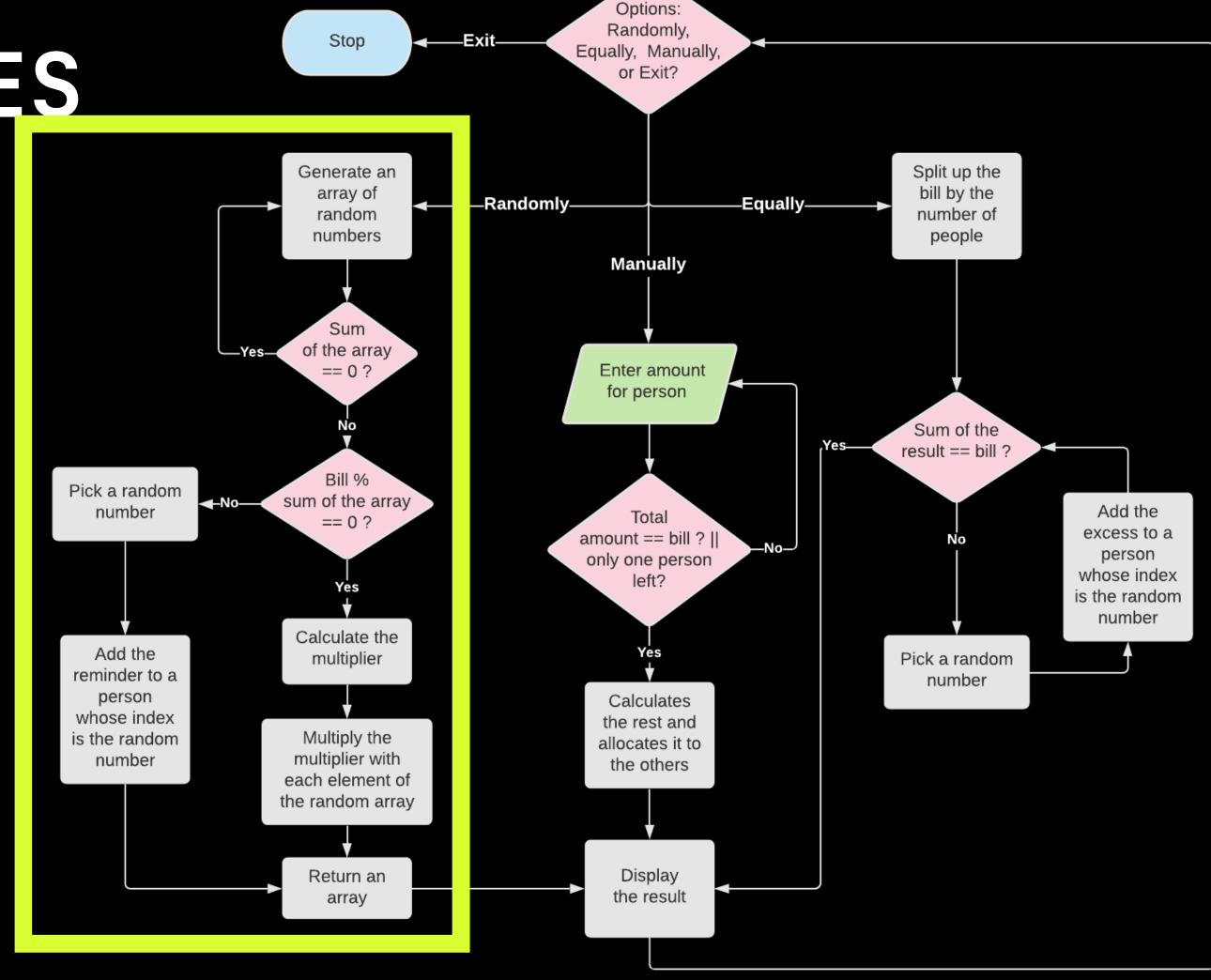
Random

> ZeroDivisionError handling

It keeps retrying to generate a valid array

> Edge case
handling

Whether the sum of the elements in the array is not equal to the bill

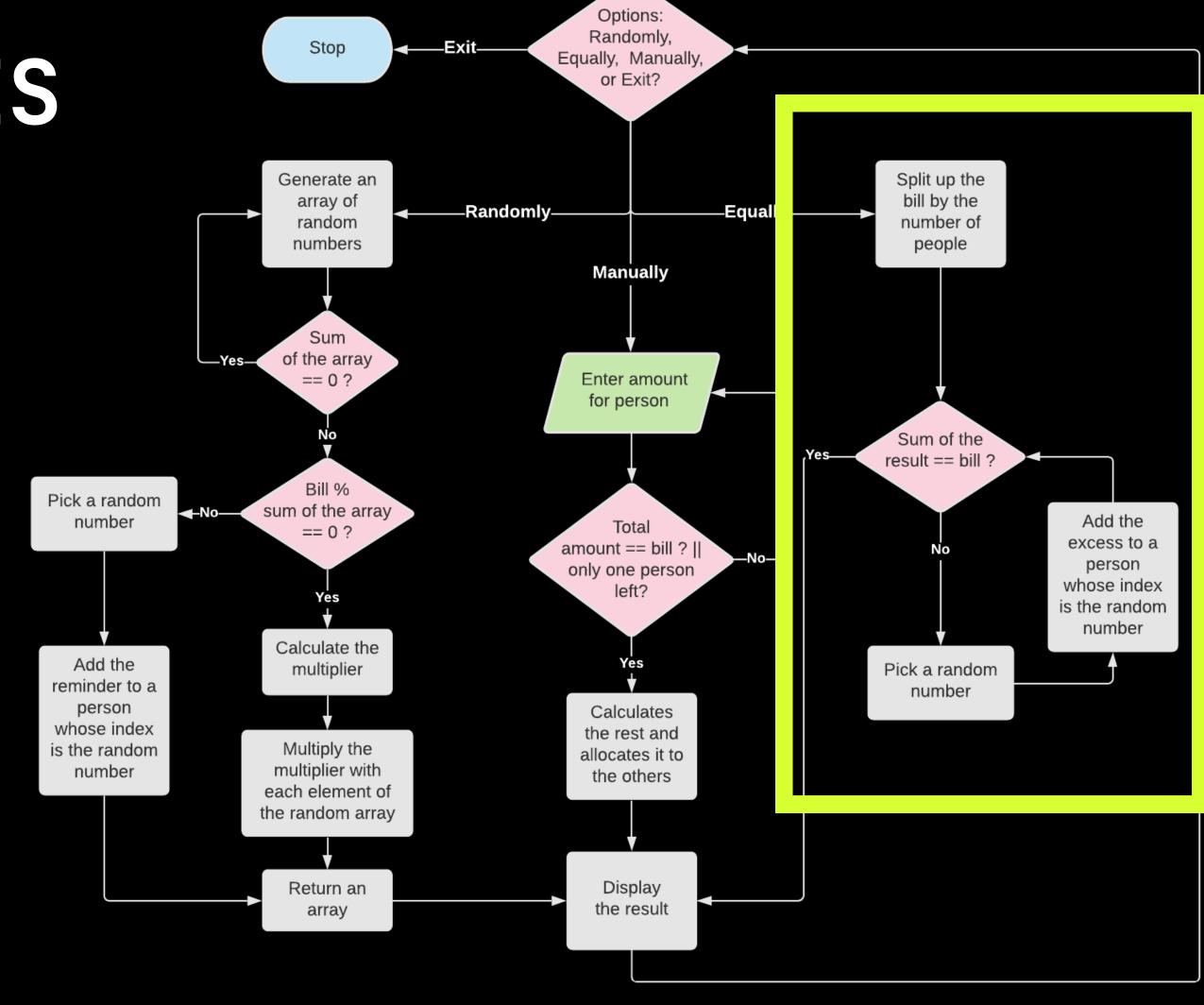


Equal

> Edge case
handling

If the bill can't be equally split by the number of people, it randomly chooses one person to take the excess

This calculation is done to 2 decimal points so the sum of the 100/3 results 99.99, not 100. So it verifies the input amount and the sum of the result.

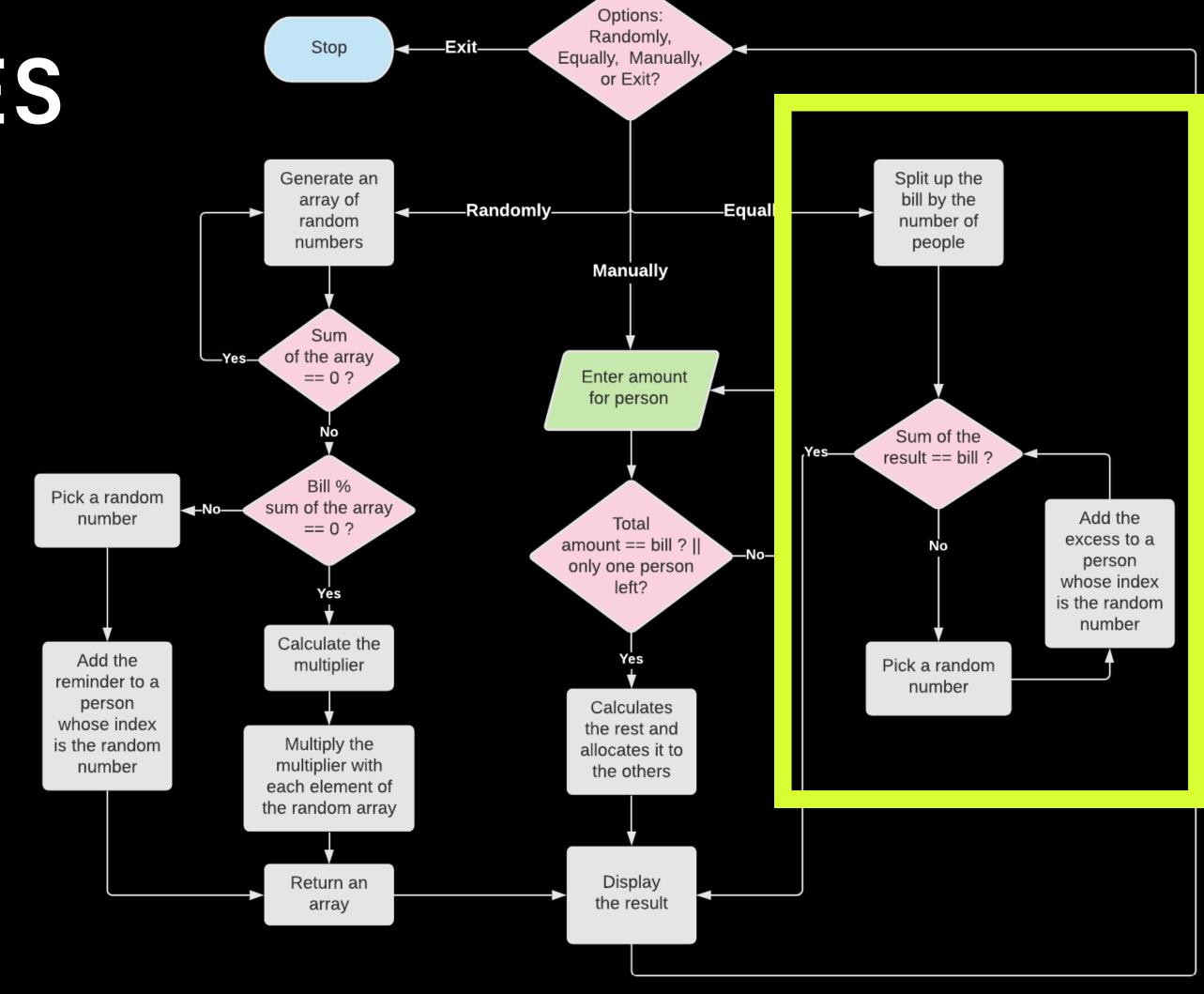


Equal

> Edge case
handling

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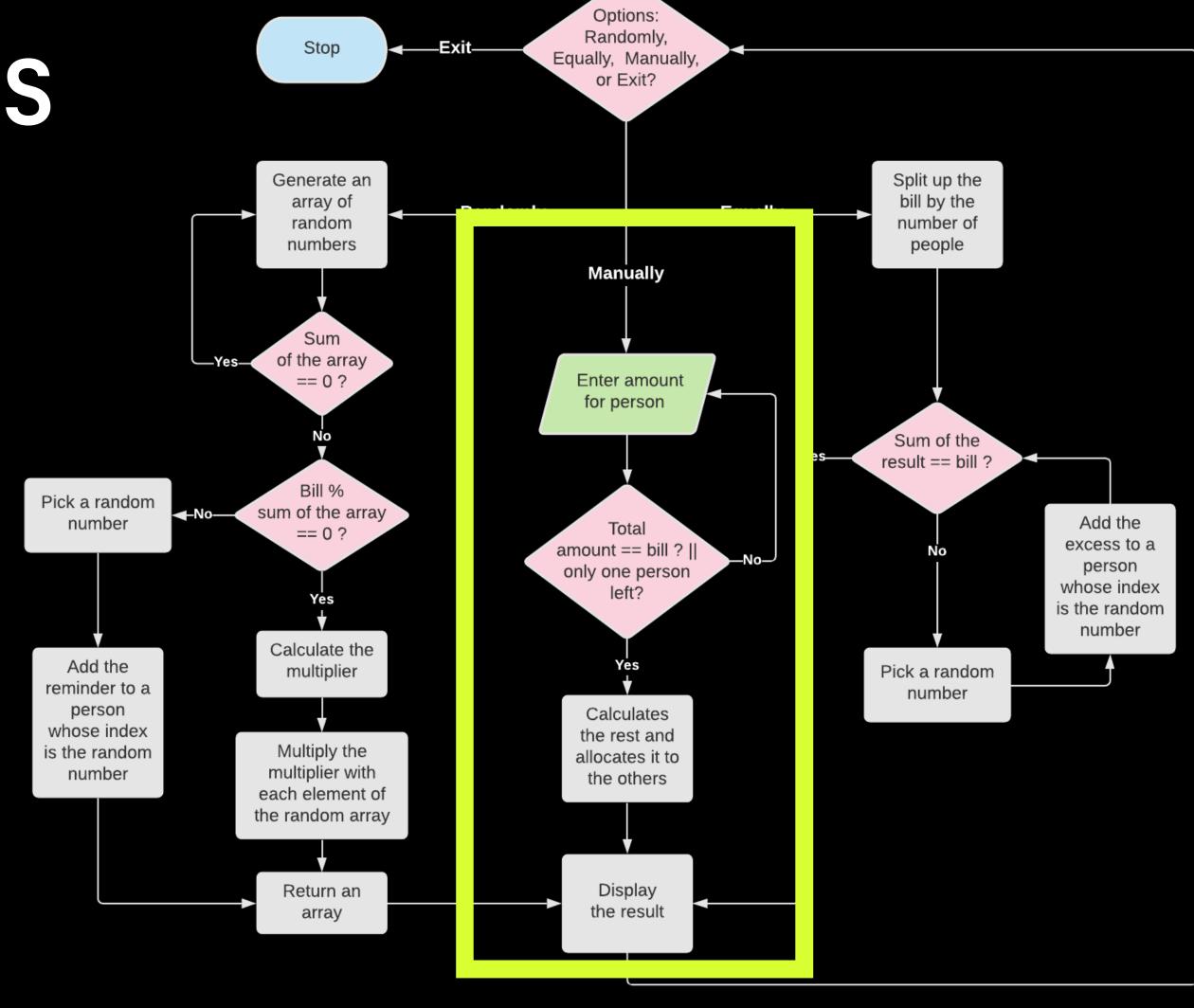
Manual

> Edge case
handling

Whether the input amount is valid - input amount <= bill

> Automatic calculation

When one person is left, after entering the amount for every other person, it automatically calculates the rest and allocates it to the last person



(END)

- > Command line arguments
 -help (-h) or -info (-i) are available
- Ethical issues?
 This app may be misused as a sort of gambling if the user were not making good use of it.
- > Favourite part using gems!
 Gems make the look better and handles input validation
- > Preplanning !important
 Creating a flowchart and planning what the MVP is
 keeps the entire process on track