

# **Error Control Programming Project**

By

Miss Suphavadee Cheng ID 6488120, Section 1

# A Report Submitted in Partial Fulfillment of the Requirements for

**ITCS323 Computer Data Communication** 

Faculty of Information and Communication Technology

Mahidol University

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#### How to run your programs

- ✓ Programming Language: Java
  - Open Eclipse
  - Create Project: File > New > Java Project
  - Place File: Put four files from folder 'JavaCode-Sec1-6488120' in the 'src' of this project

#### Parity bit class

- 1. Users have three options to choose from by type the character.
  - 'g': generate codeword
  - 'c': check codeword
  - 'e': exit program (This will stop the program)

```
E Console X

ParityBit [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v20
::::: ParityBit :::::

Please select 'g' to generate codeword or 'c' to check codeword ['e':exit program]:
```

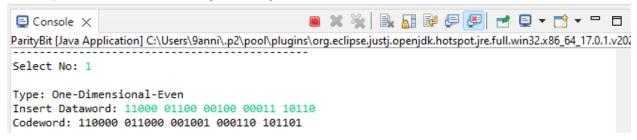
- 2. Let's go to each of the characters.
  - 2.1 Type 'g'

Users can generate the type of parity by typing the number.

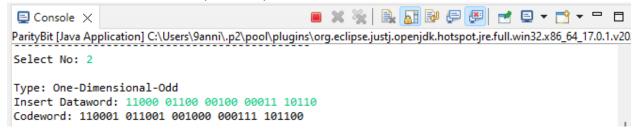
- Press 1: Generate codeword by using one-dimensional-even
- Press 2: Generate codeword by using one-dimensional-odd
- Press 3: Generate codeword by using two-dimensional-even
- Press 4: Generate codeword by using two-dimensional-odd
- Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

#### DATAWORD: 11000 01100 00100 00011 10110

#### Press 1, one-dimensional-even (Generate)



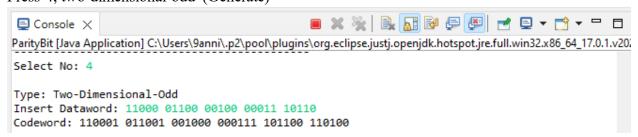
#### Press 2, one-dimensional-odd (Generate)



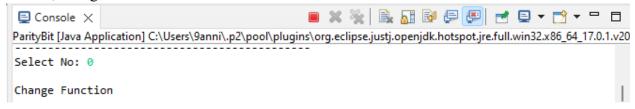
## Press 3, two-dimensional-even (Generate)



#### Press 4, two-dimensional-odd (Generate)

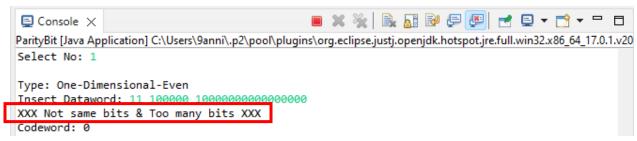


#### Press 0, change function

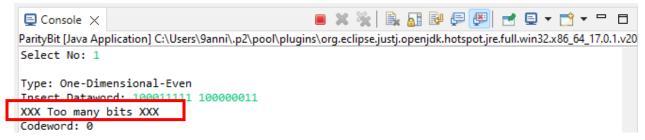


----- error -----

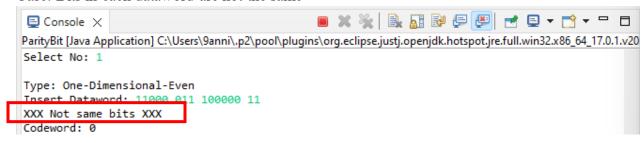
Case: Bits in dataword exceed the MAX & Bits in each dataword are not the same



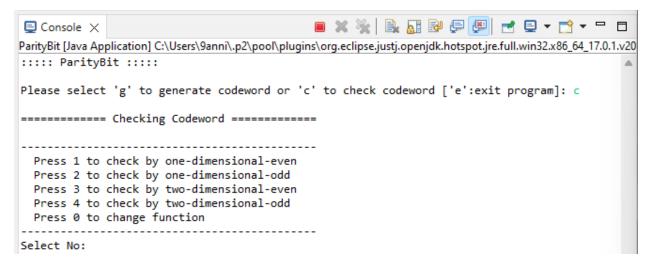
Case: Bits in dataword exceed the MAX



Case: Bits in each dataword are not the same



## 2.2 Type 'c'



Users can check the type of parity by typing the number.

Press 1: Check codeword by using one-dimensional-even

Press 2: Check codeword by using one-dimensional-odd

Press 3: Check codeword by using two-dimensional-even

Press 4: Check codeword by using two-dimensional-odd

Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

#### CODEWORD: 110000 011000 001001 000110 101101

Press 1, one-dimensional-even (Check)

```
ParityBit [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v202

Select No: 1

Type: One-Dimensional-Even
Insert Codeword: 110000 011000 001001 000110 101101

PASS:)
```

#### CODEWORD: 110001 011001 001000 000111 101100

Press 2, one-dimensional-odd (Check)

```
ParityBit [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v202

Select No: 2

Type: One-Dimensional-Odd
Insert Codeword: 110001 011001 001000 000111 101100

PASS:)
```

#### CODEWORD: 110000 011000 001001 000110 101101 001010

Press 3, two-dimensional-even (Check)

```
E Console X

ParityBit [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v207

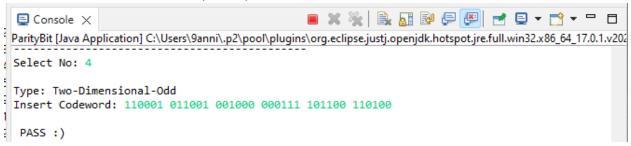
Select No: 3

Type: Two-Dimensional-Even
Insert Codeword: 110000 011000 001001 000110 101101 001010

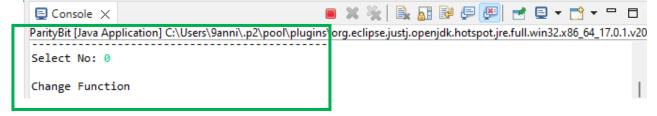
PASS:)
```

#### CODEWORD: 110001 011001 001000 000111 101100 110100

Press 4, two-dimensional-odd (Check)



# Press 0, change function



#### 2.3 Type 'e'



#### **CRC**

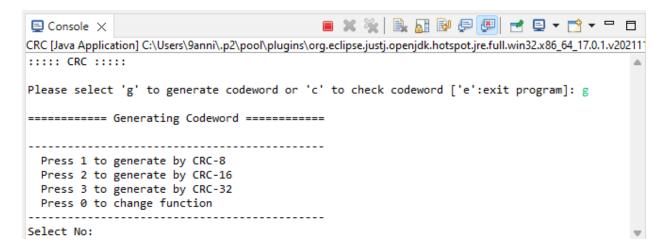
- 1. Users have three options to choose from by type the character.
  - 'g': generate codeword
  - 'c': check codeword
  - 'e': exit program (This will stop the program)

```
© Console X

CRC [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v202111
::::: CRC :::::

Please select 'g' to generate codeword or 'c' to check codeword ['e':exit program]:
```

- 2. Let's go to each of the characters.
  - 2.1 Type 'g'

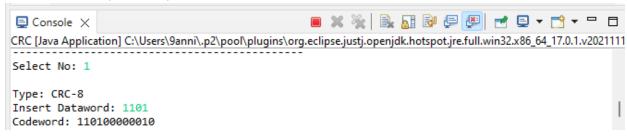


Users can generate from this following type of CRC by typing the number.

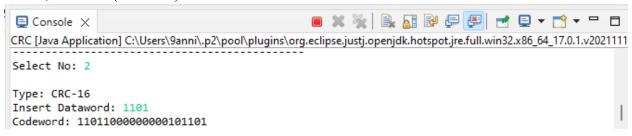
- Press 1: Generate codeword by using CRC-8
- Press 2: Generate codeword by using CRC-16
- Press 3: Generate codeword by using CRC-32
- Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

DATAWORD: 1101

# Press1, CRC-8 (Generate)



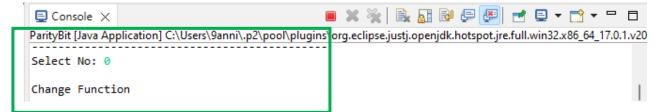
# Press2, CRC-16 (Generate)



#### Press3, CRC-32 (Generate)



#### Press 0, change function



# 2.2 Type 'c'

Users can generate from this following type of CRC by typing the number.

Press 1: Check codeword by using CRC-8

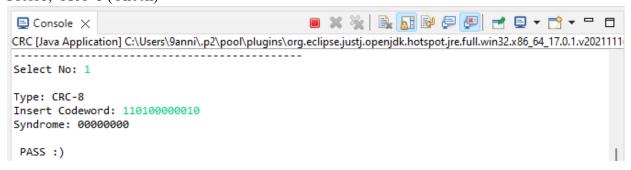
Press 2: Check codeword by using CRC-16

Press 3: Check codeword by using CRC-32

Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

#### CODEWORD: 110100000010

Press1, CRC-8 (Check)

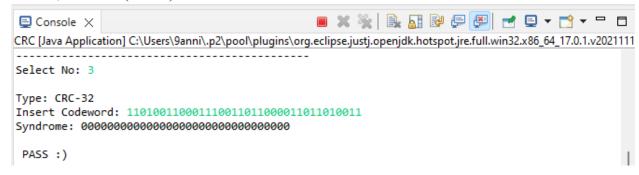


#### CODEWORD: 11011000000000101101

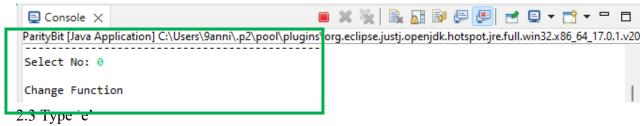
Press 2, CRC-16 (Check)

#### CODEWORD: 110001 011001 001000 000111 101100 110100

Press 3, CRC-32 (Check)



## Press 0, change function





#### **Check Sum**

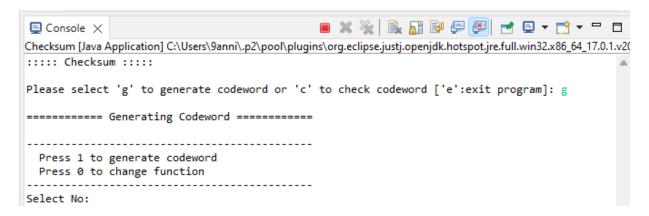
- 1. Users have three options to choose from by type the character.
  - 'g': generate codeword
  - 'c': check codeword
  - 'e': exit program (This will stop the program)

```
© Console X

Checksum [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v20
::::: Checksum :::::

Please select 'g' to generate codeword or 'c' to check codeword ['e':exit program]:
```

- 2. Let's go to each of the characters.
  - 2.1 Type 'g'



Users can generate the codeword using the checksum method by typing the number.

- Press 1: Generate codeword by using checksum
- Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

#### DATAWORD: 1100 0011 1001 0011 0101

Press1, Generate

```
© Console ×

Checksum [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v20

Select No: 1

Insert Dataword: 1100 0011 1001 0011 0101

5 Word

sum: 0010 0000 (32)

wrapped sum: 0010

actual checksum: 1101

Codeword: 1100 0011 1001 0101 1101
```

#### Press 0, change function

```
© Console ×

ParityBit [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v20

Select No: 0

Change Function
```

# 2.2 Type 'c'

```
© Console X

Checksum [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v26
::::: Checksum :::::

Please select 'g' to generate codeword or 'c' to check codeword ['e':exit program]: c

========= Checking Codeword
Press 1 to check codeword
Press 0 to change function

Select No:
```

Users can check the codeword using the checksum method by typing the number.

Press 1: Check codeword by using check sum

Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

#### CODEWORD: 1100 0011 1001 0011 0101 1101

Press1, Check

```
© Console X

Checksum [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse,justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v20

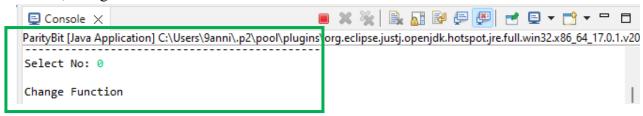
Select No: 1

Insert Codeword: 1100 0011 1001 0101 1101
6 Word

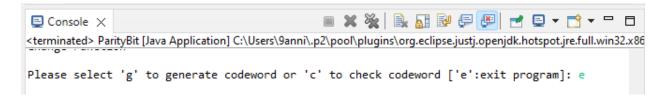
add: 0010 1101 (45)
wrapped sum: 1111
calcuated checksum: 0000

PASS:)
```

# Press 0, change function



# 2.3 Type 'e'



# **Hamming Code**

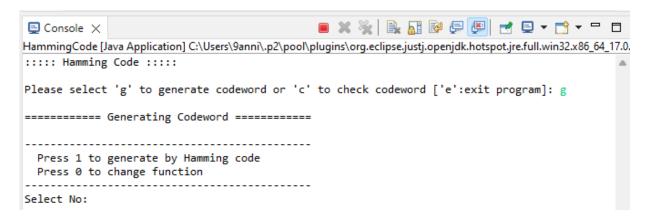
- 1. Users have three options to choose from by type the character.
  - 'g': generate codeword
  - 'c': check codeword
  - 'e': exit program (This will stop the program)

```
E Console X

HammingCode [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.
::::: Hamming Code :::::

Please select 'g' to generate codeword or 'c' to check codeword ['e':exit program]:
```

- 2. Let's go to each of the characters.
  - 2.1 Type 'g'



Users can generate the codeword using the hamming code method by typing the number.

- Press 1: Generate codeword by using hamming code
- Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

### DATAWORD: 111011010101000

Press1, Generate

```
© Console X

HammingCode [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0

Select No: 1

Insert Dataword: 11101101010000

Codeword: 11101110101001001001
```

# Press 0, change function

```
E Console ×

ParityBit [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.1.v20

Select No: 0

Change Function
```

# 2.2 Type 'c'



Users can check the codeword using the hamming code method by typing the number.

Press 1: Check codeword by using hamming code

Press 0: Change to another function (this will back to select 'g', 'c', or 'e' again)

#### CODEWORD: 11101110101001001001

Press1, Check

```
E Console X

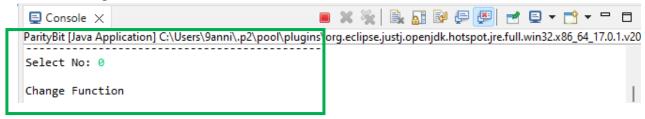
HammingCode [Java Application] C:\Users\9anni\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0

Select No: 1

Insert Codeword: 11101110101001001001

PASS:)
```

# Press 0, change function



# 2.3 Type 'e'



# **Parity Bit**

```
One-Dimensional-Even
   Generate:
    Type: One-Dimensional-Even
    Insert Dataword: 100111 100001 001100 001001 010001
    Codeword: 1001110 1000010 0011000 0010010 0100010
   Check:
    Type: One-Dimensional-Even
    Insert Codeword: 1001110 1000010 0011000 0010010 0100010
     PASS :)
   Generate:
    Type: One-Dimensional-Even
    Insert Dataword: 11111 01101 00110 01110 00011 01110 00001
    Codeword: 111111 011011 001100 011101 000110 011101 000011
   Check:
    Type: One-Dimensional-Even
    Insert Codeword: 111111 011011 001100 011101 000110 011101 000011
     PASS :)
3
   Generate:
    Type: One-Dimensional-Even
    Insert Dataword: 011 000 011 100 001 101
    Codeword: 0110 0000 0110 1001 0011 1010
   Check:
    Type: One-Dimensional-Even
    Insert Codeword: 0110 0000 0110 1001 0011 1010
     PASS :)
   Generate:
    Type: One-Dimensional-Even
    Check:
```

```
Type: One-Dimensional-Even
   PASS:)
  Generate:
   Type: One-Dimensional-Even
   Insert Dataword: 00010 01100 00101 11111 10100 01110 01000 01101 00010 01010 00111
   Check:
   Type: One-Dimensional-Even
   PASS :)
  Generate:
   Type: One-Dimensional-Even
   Insert Dataword: 101011 001111 000001 010010 100010
   Codeword: 1010110 0011110 0000011 0100100 1000100
  Check:
   Type: One-Dimensional-Even
   Insert Codeword: 1010110 0011110 0000011 0100100 1000101
    FAIL :(
  Generate:
   Type: One-Dimensional-Even
   Insert Dataword: 00001 10011 00100 01110 01001 10110 11110
   Check:
   Type: One-Dimensional-Even
   FAIL :(
8
  Generate:
   Type: One-Dimensional-Even
   Insert Dataword: 010 001 100 000 011 111 110
   Codeword: 0101 0011 1001 0000 0110 1111 1100
  Check:
   Type: One-Dimensional-Even
   Insert Codeword: 1101 0011 1001 0000 0110 1111 1100
    FAIL :(
  Generate:
```

```
Type: One-Dimensional-Even
   Insert Dataword: 001100 110100 001010 000110 000111 100110 010001
   Codeword: 0011000 1101001 0010100 0001100 0001111 1001101 0100010
   Check:
    Type: One-Dimensional-Even
    Insert Codeword: 0011000 1101001 0010100 0001100 0001101 1001101 0100010
    FAIL :(
10
  Generate:
   Type: One-Dimensional-Even
   Insert Dataword: 11000 00110 01010 11100 00011 11111 00000
   Check:
    Type: One-Dimensional-Even
    FAIL :(
```

# 

```
Type: One-Dimensional-Odd
    Insert Codeword: 11001 10101 00010 10110 00001 01000
     PASS :)
   Generate:
    Type: One-Dimensional-Odd
    Insert Dataword: 001 100 010 000 011 111
    Codeword: 0010 1000 0100 0001 0111 1110
   Check:
    Type: One-Dimensional-Odd
    Insert Codeword: 0010 1000 0100 0001 0111 1110
     PASS :)
4
   Generate:
    Type: One-Dimensional-Odd
    Insert Dataword: 00001 00010 00011 00100 00111
    Codeword: 000010 000100 000111 001000 001110
   Check:
    Type: One-Dimensional-Odd
    Insert Codeword: 000010 000100 000111 001000 001110
     PASS :)
5
   Generate:
    Type: One-Dimensional-Odd
    Insert Dataword: 000001 111110 001000 011001
    Codeword: 0000010 1111100 0010000 0110010
   Check:
    Type: One-Dimensional-Odd
    Insert Codeword: 0000010 1111100 0010000 0110010
     PASS :)
6
   Generate:
    Type: One-Dimensional-Odd
    Check:
    Type: One-Dimensional-Odd
    FAIL :(
   Generate:
```

```
Type: One-Dimensional-Odd
    Insert Dataword: 1011 1000 0011 1101 0001
    Codeword: 10110 10000 00111 11010 00010
   Check:
    Type: One-Dimensional-Odd
    Insert Codeword: 00110 10000 00111 11010 00010
     FAIL :(
8
   Generate:
    Type: One-Dimensional-Odd
    Insert Dataword: 0101101 1111111 0101010 1100101 1001000 0001101
    Check:
    Type: One-Dimensional-Odd
    FAIL :(
9
   Generate:
    Type: One-Dimensional-Odd
    Insert Dataword: 010101 000101 111010 000101 101010 000101
    Codeword: 0101010 0001011 1110101 0001011 1010100 0001011
   Check:
    Type: One-Dimensional-Odd
    Insert Codeword: 0101010 0001011 1110101 0001111 1010100 0001011
    FAIL :(
10
   Generate:
    Type: One-Dimensional-Odd
    Codeword: 00010 10110 10000 00100 01110 10011 00010 00111 11100 01011
   Check:
    Type: One-Dimensional-Odd
    Insert Codeword: 10010 10110 10000 00100 01110 10011 00010 00111 11100 01011
    FAIL :(
```

#### **Two-Dimensional-Even**

```
Type: Two-Dimensional-Even
    Insert Dataword: 10001 00001 11101 01100 01110 01010
    Codeword: 100010 000011 111010 011000 011101 010100 001010
   Check:
    Type: Two-Dimensional-Even
    Insert Codeword: 100010 000011 111010 011000 011101 010100 001010
     PASS :)
   Generate:
    Type: Two-Dimensional-Even
    Insert Dataword: 10111 01111 01101 00011 01011 00001 10001
    Check:
    Type: Two-Dimensional-Even
    PASS :)
3
   Generate:
    Type: Two-Dimensional-Even
    Insert Dataword: 001 101 001 111 100 110 011
    Codeword: 0011 1010 0011 1111 1001 1100 0110 0110
   Check:
    Type: Two-Dimensional-Even
    Insert Codeword: 0011 1010 0011 1111 1001 1100 0110 0110
     PASS :)
   Generate:
     Type: Two-Dimensional-Even
     Insert Dataword: 0001 1110 1110 0110 1000 0011 1011
     Codeword: 00011 11101 11101 01100 10001 00110 10111 01111
   Check:
    Type: Two-Dimensional-Even
    Insert Codeword: 00011 11101 11101 01100 10001 00110 10111 01111
     PASS :)
5
   Generate:
    Type: Two-Dimensional-Even
     Insert Dataword: 0011101 0001011 1101000 0110100
    Codeword: 00111010 00010111 11010001 01101001 10010101
   Check:
```

```
Type: Two-Dimensional-Even
     Insert Codeword: 00111010 00010111 11010001 01101001 10010101
     PASS :)
6
   Generate:
    Type: Two-Dimensional-Even
    Insert Dataword: 010001 010100 001101 110100 000010 001010 011110 111010 101000 010011
    Codeword: 0100010 0101000 0011011 1101001 0000101 0010100 0111100 1110100 1010000 0100111 1010110
   Check:
    Type: Two-Dimensional-Even
    Insert Codeword: 0100010 0101000 0011011 1101001 0000101 0010100 0111100 1110100 1010000 0100111 1010111
     FAIL :(
   Generate:
    Type: Two-Dimensional-Even
    Insert Dataword: 01110 11010 00011 10100 01110 10000 01001 01001
    Check:
    Type: Two-Dimensional-Even
    FAIL :(
   Generate:
    Type: Two-Dimensional-Even
    Insert Dataword: 0011 0100 0111 0110 1000
    Codeword: 00110 01001 01111 01100 10001 11101
   Check:
    Type: Two-Dimensional-Even
    Insert Codeword: 00110 11001 01111 01100 10001 11101
     FAIL :(
9
   Generate:
    Type: Two-Dimensional-Even
    Insert Dataword: 10011 11110 01011 00000 00100
    Codeword: 100111 111100 010111 000000 001001 000101
   Check:
    Type: Two-Dimensional-Even
    Insert Codeword: 100111 111100 010111 000000 001001 000111
10
   Generate:
```

```
Type: Two-Dimensional-Even
Insert Dataword: 010 111 011 100
Codeword: 0101 1111 0110 1001 0101

Check:

Type: Two-Dimensional-Even
Insert Codeword: 0101 1111 0110 1001 0111

FAIL:(
```

```
Two-Dimensional-Odd
    Generate:
     Type: Two-Dimensional-Odd
     Insert Dataword: 11100 01101 11110
     Codeword: 111000 011010 111101 100000
    Check:
     Type: Two-Dimensional-Odd
     Insert Codeword: 111000 011010 111101 100000
      PASS :)
    Generate:
     Type: Two-Dimensional-Odd
      Insert Dataword: 101 100 001 111 111
     Codeword: 1011 1000 0010 1110 1110 1110
    Check:
     Type: Two-Dimensional-Odd
     Insert Codeword: 1011 1000 0010 1110 1110 1110
      PASS :)
3
    Generate:
     Type: Two-Dimensional-Odd
     Insert Dataword: 10111 01011 00111 00110 00100 01010 00011 01111 11100
     Codeword: 101111 010110 001110 001101 001000 010101 000111 011111 111000 111000
    Check:
```

```
Type: Two-Dimensional-Odd
    Insert Codeword: 101111 010110 001110 001101 001000 010101 000111 011111 111000 111000
     PASS :)
   Generate:
    Type: Two-Dimensional-Odd
    Insert Dataword: 1011110 0011011 1110100 0101111 1110100 0100000 0001000 0111011 1101011
    Check:
    Type: Two-Dimensional-Odd
    PASS :)
5
   Generate:
    Type: Two-Dimensional-Odd
    Insert Dataword: 10111 00110 00001 10111 11101
    Codeword: 101111 001101 000010 101111 111011 001011
   Check:
    Type: Two-Dimensional-Odd
    Insert Codeword: 101111 001101 000010 101111 111011 001011
     PASS :)
6
   Generate:
    Type: Two-Dimensional-Odd
    Insert Dataword: 011 110 001 110 001 000 111
    Codeword: 0111 1101 0010 1101 0010 0001 1110 0111
   Check:
    Type: Two-Dimensional-Odd
    Insert Codeword: 0111 1101 0010 1101 0010 0001 1110 1111
     FAIL :(
   Generate:
    Type: Two-Dimensional-Odd
    Insert Dataword: 01000 01111 00101 00111 10100
    Codeword: 010000 011111 001011 001110 101001 011100
   Check:
    Type: Two-Dimensional-Odd
    Insert Codeword: 010000 011111 001011 001110 101001 011101
     FAIL :(
   Generate:
```

```
Type: Two-Dimensional-Odd
     Insert Dataword: 1110010 1110110 0001000 0101000 0110101 1100011 1000001
     Codeword: 11100101 11101100 00010000 01010001 01101011 11000111 10000011 10011000
    Check:
     Type: Two-Dimensional-Odd
     Insert Codeword: 11100111 11101100 00010000 01010001 01101011 11000111 10000011 10011000
      FAIL :(
9
    Generate:
     Type: Two-Dimensional-Odd
     Insert Dataword: 101 110 001 101 001 111 000
     Codeword: 1011 1101 0010 1011 0010 1110 0001 1101
    Check:
     Type: Two-Dimensional-Odd
     Insert Codeword: 1011 1101 0010 1011 0010 1110 1001 1101
      FAIL :(
10
    Generate:
     Type: Two-Dimensional-Odd
     Insert Dataword: 11101 11110 01011 10100 00100 00101 00001 00000 01110 11111 00110
     Codeword: 111011 111101 010110 101001 001000 001011 000010 000001 011100 111110 001101 101001
    Check:
     Type: Two-Dimensional-Odd
     Insert Codeword: 111011 111101 010110 101011 001000 001011 000010 000001 011100 111110 001101 101001
```

FAIL :(

```
CRC-8
    Generate:
     Type: CRC-8
     Insert Dataword: 11011
     Codeword: 1101111010001
    Check:
     Type: CRC-8
     Insert Codeword: 1101111010001
     Syndrome: 00000000
      PASS :)
2
    Generate:
     Type: CRC-8
     Insert Dataword: 1001111000101
     Codeword: 100111100010111110100
    Check:
     Type: CRC-8
     Insert Codeword: 100111100010111110100
     Syndrome: 00000000
      PASS :)
3
    Generate:
     Type: CRC-8
     Insert Dataword: 11100011010101001001001100100000011
     Codeword: 111000110101010010010011001000001110100111
    Check:
     Type: CRC-8
     Insert Codeword: 1110001101010100100100110010000001110100111
     Syndrome: 00000000
      PASS :)
4
    Generate:
     Type: CRC-8
     Insert Dataword: 00100001
     Codeword: 0010000101110001
    Check:
```

```
Type: CRC-8
  Insert Codeword: 0010000101110001
  Syndrome: 00000000
   PASS :)
5
  Generate:
  Check:
  Type: CRC-8
  Syndrome: 00000000
   PASS:)
  Generate:
6
  Type: CRC-8
  Check:
  Type: CRC-8
  Syndrome: 00010000
   FAIL :(
  Generate:
  Type: CRC-8
  Insert Dataword: 001100011101111001110011
  Codeword: 00110001110111100111001110101111
  Check:
  Type: CRC-8
  Insert Codeword: 11110001110111100111001110101111
  Syndrome: 10101100
   FAIL :(
8
  Generate:
  Type: CRC-8
  Insert Dataword: 01111
  Codeword: 0111101111101
  Check:
  Type: CRC-8
  Insert Codeword: 0111101111111
  Syndrome: 00000010
```

```
Generate:
     Type: CRC-8
     Insert Dataword: 01000010001101101010
     Codeword: 0100001000110110101010110100
    Check:
     Type: CRC-8
     Insert Codeword: 0100001000110110101010010100
     Syndrome: 00100000
     FAIL :(
10
   Generate:
     Type: CRC-8
     Insert Dataword: 01010000011
     Codeword: 0101000001101010011
    Check:
     Type: CRC-8
     Insert Codeword: 0101110001101010011
     Syndrome: 00111001
      FAIL :(
```

Type: CRC-16 Insert Dataword: 111100 Codeword: 1111000000000010001000 Check: Type: CRC-16 Insert Codeword: 1111000000000010001000 Syndrome: 00000000000000000 PASS :) 3 Generate: Type: CRC-16 Insert Dataword: 111000010111011101 Codeword: 11100001011101110110011110011111011 Check: Type: CRC-16 Insert Codeword: 11100001011101110110011110011111011 Syndrome: 0000000000000000 PASS :) 4 Generate: Type: CRC-16 Insert Dataword: 1100 Codeword: 11000000000000101000 Check: Type: CRC-16 Insert Codeword: 11000000000000101000 Syndrome: 0000000000000000 PASS:) 5 Generate: Type: CRC-16 Check: Type: CRC-16 Syndrome: 0000000000000000 PASS :) Generate:

```
Type: CRC-16
    Insert Dataword: 0011101110
    Codeword: 00111011100000001001100100
   Check:
   Type: CRC-16
   Insert Codeword: 0011101110000000100110011
   Syndrome: 0000000000000011
    FAIL :(
   Generate:
    Type: CRC-16
    Insert Dataword: 001101011110001001010
    Check:
   Type: CRC-16
   Syndrome: 1000000000000110
    FAIL :(
8
   Generate:
   Type: CRC-16
   Insert Dataword: 101110
   Codeword: 1011100000000011100100
   Check:
   Type: CRC-16
   Insert Codeword: 1111100000000011100100
   Syndrome: 1000000001100011
    FAIL :(
9
   Generate:
   Type: CRC-16
   Insert Dataword: 01010001010100000011010010101001000011
   Check:
   Type: CRC-16
   Syndrome: 1101000000000011
    FAIL :(
10
   Generate:
```

Type: CRC-16

Insert Dataword: 11000

Codeword: 110000000000001010000

Check:

Type: CRC-16

Insert Codeword: 111110000000001010000

Syndrome: 1000000000010001

FAIL :(

# **CRC-32**

1 Generate:

Type: CRC-32

Insert Dataword: 01110111

Codeword: 01110111111111101111001101001101111100010

Check:

Type: CRC-32

Insert Codeword: 011101111111111101111001101001101111100010

PASS:)

2 Generate:

Type: CRC-32

Insert Dataword: 1001110100010101100110100100110000101

Check:

Type: CRC-32

PASS :)

3 Generate:

Type: CRC-32

Insert Dataword: 01011100110101000100

Check:

Type: CRC-32 PASS :) 4 Generate: Type: CRC-32 Insert Dataword: 0000010110000011101110000011111100 Check: Type: CRC-32 PASS :) 5 Generate: Type: CRC-32 Insert Dataword: 01100 Codeword: 0110000110101000011001001101101100100 Check: Type: CRC-32 Insert Codeword: 0110000110101000011001001101101100100 PASS :) Generate: 6 Type: CRC-32 Insert Dataword: 1000101010101011010000011 Check: Type: CRC-32 Syndrome: 00100101000100111001000011011010 FAIL :( Generate: Type: CRC-32 Insert Dataword: 10110 Codeword: 1011001010110100101111001011011000010 Check:

```
Type: CRC-32
  Insert Codeword: 10110010101101001011111001011011000000
  FAIL :(
  Generate:
  Type: CRC-32
  Insert Dataword: 010110111110111111110000100001
  Check:
  Type: CRC-32
   Syndrome: 11111001111010101001100000001010
9
  Generate:
  Type: CRC-32
  Insert Dataword: 1110011000010001111010
  Check:
  Type: CRC-32
  Syndrome: 0100010100100100001100001101010101
  FAIL :(
10
  Generate:
  Type: CRC-32
  Insert Dataword: 0001000111001
  Check:
  Type: CRC-32
  Syndrome: 10011010000110011101100001000001
```

FAIL :(

# Checksum

```
Generate:
    Insert Dataword: 0110 1100 1111 0001 1110 0001
    6 Word
    sum: 0011 0001 (49)
    wrapped sum: 0100
    actual checksum: 1011
    Codeword: 0110 1100 1111 0001 1110 0001 1011
   Check:
    Insert Codeword: 0110 1100 1111 0001 1110 0001 1011
    add: 0011 1100 (60)
    wrapped sum: 1111
    calcuated checksum: 0000
     PASS :)
2
   Generate:
    Insert Dataword: 111100 001010 001001 100101 000101 110100 001111
    7 Word
    sum: 000010 111100 (188)
    wrapped sum: 111110
    actual checksum: 000001
    Codeword: 111100 001010 001001 100101 000101 110100 001111 000001
   Check:
    Insert Codeword: 111100 001010 001001 100101 000101 110100 001111 000001
    add: 000010 111101 (189)
    wrapped sum: 111111
    calcuated checksum: 000000
     PASS :)
   Generate:
    5 Word
    sum: 0000000010 1100110110 (2870)
    wrapped sum: 1100111000
    actual checksum: 0011000111
    Check:
```

Check:

```
6 Word
   add: 0000000011 0111111101 (3581)
   wrapped sum: 1000000000
   calcuated checksum: 0111111111
    FAIL :(
  Generate:
   Insert Dataword: 00110 01110 01110 01111 11010 00001 00000 01110 11000
   9 Word
   sum: 00011 10010 (114)
   wrapped sum: 10101
   actual checksum: 01010
   Codeword: 00110 01110 01111 11010 00001 00000 01110 11000 01010
  Check:
   Insert Codeword: 00110 01110 01111 11010 00001 00000 01111 11000 01010
   10 Word
   add: 00011 11101 (125)
   wrapped sum: 00001 00000
   calcuated checksum: 11110011111
    FAIL :(
8
  Generate:
   6 Word
   sum: 0000000010 1110100100 (2980)
   wrapped sum: 1110100110
   actual checksum: 0001011001
   Check:
   7 Word
   add: 0000000010 1111111010 (3066)
   wrapped sum: 1111111100
   calcuated checksum: 0000000011
    FAIL :(
  Generate:
```

```
Insert Dataword: 01111111 00010101 10010110 00011011 11001011 00000111 000100011 11111010 01110011 11010111
    10 Word
    sum: 00000100 01111110 (1150)
    wrapped sum: 10000010
    actual checksum: 01111101
    Codeword: 01111111 00010101 10010110 00011011 11001011 00000111 000100011 11111010 01110011 11010111 01111101
   Check:
   11 Word
   add: 00000100 00000011 (1027)
   wrapped sum: 00000111
   calcuated checksum: 11111000
    FAIL :(
10
   Generate:
    Insert Dataword: 1101000100 0001110101 1110001111 0001000111 0101110010 1110001010 0001110101
    7 Word
    sum: 0000000011 0100000000 (3328)
    wrapped sum: 0100000011
    actual checksum: 1011111100
   8 Word
   add: 0000000011 1111111111 (4095)
   wrapped sum: 0000000001 0000000010
   calcuated checksum: 1111111110011111111101
    FAIL :(
```

# **Hamming Code**

```
Generate:
    Insert Dataword: 1011101111101
   Codeword: 101111011101101100
   Check:
   Insert Codeword: 101111011101101100
    PASS :)
   Generate:
    Insert Dataword: 00100111000001111110
    Codeword: 00100111000000111111111010
   Check:
   Insert Codeword: 001001110000000111111111010
    PASS :)
   Generate:
    Insert Dataword: 000011110010001101111111010100001
   Codeword: 000011011001000110111111110101010000100
   Check:
    Insert Codeword: 000011011001000110111111110101010000100
    PASS :)
4
   Generate:
   Check:
   PASS :)
5
   Generate:
   Insert Dataword: 11110001010001011010
   Codeword: 1111000101100010111011001
   Check:
   Insert Codeword: 1111000101100010111011001
    PASS :)
   Generate:
```

```
Insert Dataword: 1001101
     Codeword: 10011100101
    Check:
     Insert Codeword: 10010100101
     FAIL :( at position 7
    Generate:
     Insert Dataword: 100111100011
     Codeword: 11001111000011111
    Check:
     Insert Codeword: 01001111000011111
     FAIL :( at position 17
   Generate:
     Insert Dataword: 0001110101110101011010011001
     Codeword: 0000111010111010101110100111000110
    Check:
     Insert Codeword: 0000111000111010101110100111000110
      FAIL :( at position 26
9
    Generate:
     Insert Dataword: 11000110100110000100101
     Codeword: 1100011010010100001000100111
    Check:
     Insert Codeword: 1100011010010100001000100011
    FAIL :( at position 3
10
   Generate:
     Insert Dataword: 001110110
    Codeword: 0011110110011
    Check:
     Insert Codeword: 0011111110011
     FAIL :( at position 7
```