ALJON A. NOVELO

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TECHNICAL SKILLS

Languages & Frameworks: Assembly, C, Java, R, Python, JavaScript (Node.js, Express.js, React.js), Flutter, C++, VHDL

Databases: PostgreSQL, MongoDB, MariaDB, Firebase **Tools & Platforms:** Github, Postman, Figma, GTKWave

TECHNICAL PROJECTS

Context-Free Grammar Simulator | *March 2025*

- Developed a command-line tool that performs step-by-step derivation of strings based on user-defined grammar productions.
- Enabled input parsing via file or console with clear derivation output, assuming unambiguous grammars and valid strings.

Color-Based Image Segmentation | *December 2024*

- Implemented a K-means clustering algorithm in C++ to segment images based on dominant color clusters.
- Processed sequential JPEG frames to isolate and highlight non-dominant color regions.

Computer Architecture Simulation | September 2024

- Designed and simulated combinational and sequential circuits using VHDL, including test benches for validating logic behavior.
- Evaluated instruction performance and system efficiency through CPI analysis, speedup computations, and execution time comparisons.
- Conducted benchmark testing to analyze real-world CPU performance, using emulator tools and hardware specification assessments.

Institute Room Reservation System | *June 2024*

- Implemented dynamic data tables, notifications, and booking workflows for real-time interaction.
- Built responsive UI components, including calendars, carousels, and filters, ensuring seamless navigation.
- Integrated admin and user-specific features, such as class schedules, announcements, and reports.

Networking Game | May 2024

- Implemented real-time player interactions using Java sockets for seamless communication.
- Designed an interactive JavaFX UI, including splash screens, game scenes, and responsive controls.
- Utilized multithreading to optimize network performance and ensure responsive gameplay.

LOLCODE Language Interpreter | January 2024

- Built a parser that constructs an abstract syntax tree to validate and process LOLCODE programs.
- Implemented execution logic for core LOLCODE constructs, including variable assignments, conditionals, loops, and arithmetic operations.

EDUCATION

University of the Philippines - Los Baños

Bachelor of Science in Computer Science | 2021 - Present

San Pablo City Science Integrated High School

STEM Strand | 2015 - 2021

LEADERSHIP & INVOLVEMENT

Kapatirang Pitong Lawa sa UP Los Baños Socio-Cultural Committee Member

| August 2024 - Present

• Led organization's participation in UPLB February Fair 2025

Educational Committee Member

| August 2023 - June 2024

• Assist in projects and activities concerning the educational sector of San Pablo City

Socio-cultural Committee Office-in-Charge

| February - August 2023

- Initiated inter-organizational engagements and external operations
- Served as the focal person of the invitational proceedings of the organization

Socio-Cultural Committee Member

| August 2022 - February 2023

- Assisted in organizing internal activities, aiming to strengthen camaraderie among the members
- Involved in logistics of all activities of the organization

Membership Committee Member

| March - August 2022

• Assisted in overseeing the social welfare of the members and consolidating the organization

UPLB Ugnayan ng Pahinungod Volunteer

| March 2023 - Present

 Organized and facilitated community engagement activities, volunteer training camps, and team-building activities

UPLB Street Jazz Dance Company

Logistics Committee Member

| October 2022 - Present

- Arranged transportation and logistics for events
- Managed procurement and maintenance of properties

UPLB College Of Arts and Sciences Freshman Council External Affairs Committee Co-Head

November 2021 - October 2022

 Led external engagement and event organization, demonstrating management and external communication