

Assignment 2

Total Marks=20

1. A small parking lot allows cars to be parked in a single lane that is narrow and dead-ended. The first car that enters is parked near the exit gate. If a car wants to leave, all cars parked before it must be temporarily moved out and then placed back in the same order. Write a Java program using an array to simulate this parking system. The program should support **[Marks = 3+4+3=10]**:
 - a. `park(carNumber)` – to park a car.
 - b. `remove(carNumber)` – to remove a car (while handling temporary moves).
 - c. **`display()`** – to display the current order of cars. [Marks = 4 + 3 + 3 = 10]

Test case:

- `park(101), park(102), park(103), park(104)`
 - `remove(102)` -> take out 103, 104, remove 102. Keep 103, 104 back (104, 103, 101)
 - `park(105)`
2. At an amusement park, people line up for a roller coaster ride. The ride takes **exactly 3 people at a time** from the front of the line. After every ride, the next 3 people in the line get their turn, and so on. Write a Java program that:
 - `join(visitorId)` → a person joins the line,
 - `ride()` → remove the first 3 people from the queue (or fewer if fewer are left),
 - `display()` → show the current line.Use arrays only. Time complexity must not exceed **O(n)**.
[Marks = 1 + 4 = 5]

3. Write a Java program that takes an integer array from the user and then allows the user to perform the following operations using a menu with the following options **[Marks = 2 + 2 + 1 = 5]**
- A. Find the average of all elements
 - B. Find the second largest element in the array
 - C. Count how many times a given number appears in the array