

CI 103 Gantt Chart (Master Task List/ Chronological)

	2017-1					2017-2				2017-3					2017-4				2017-5				2017-6				
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25		
CI 103 Gantt Chart (Master Task List/ Chronological)																											
Phase 1: Plan Project Schedule for Winter (...)																											
Create Gantt Chart																											
Discuss and assign time frames for deliverables																											
Assess current project status																											
Review technological Issues																											
Clarify requirements into critical, (...)																											
Revise initial requirements																											
Divide up the work and assign roles (...)																											
Identify maximum number players allowed																											
Decide if there should be a limit on (...)																											
Decide on design for “Game Over” screen																											
Phase 2: Proceed with Development of C.A.T. (...)																											
Read JSON values into a data structure (...)																											
Provide random black prompt card to (...)																											
Provide random white answer cards to (...)																											
Incorporate Czar cycle																											
Develop game for single player																											
Expand the game to include multiple (...)																											
Design a way for Czar to pick winner (...)																											
Design a way to keep track of scores (...)																											
Display winner at the end of each game																											
Design the interface within Telegram																											
Phase 3: Testing and Deployment																											
Run C.A.T. tests for game logic																											
Initial tests for single player with (...)																											
Subsequent tests are for multi-player (...)																											
Run C.A.T. on multiple platforms to (...)																											

<p>Make sure cards show up in random order</p> <p>Prepare presentation</p> <p>Discuss requirements that are future (...)</p> <p>Group live demonstration</p> <p>Seed to classmates for testing and feedback</p> <p>Determine if feedback can add features (...)</p>	
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