

Cards Against Telegram

Cards Against Telegram is an implementation of the popular game, Cards Against Humanity. We will implement an interface to play Cards Against Humanity in Telegram. The user will be able to select card packs, invite other players and see global statistics online.

The motivation for this project is that, since chatbot games are gaining popularity and momentum, there is a public demand for this project. Our target audience is people in their late teens.

Anticipated challenges:

- Telegram's API rate limits.
- Selecting a language to connect to Telegram's API.
- Selecting a language to create a website to show the statistics.

Major Tasks Envisioned:

- Learning the Telegram API.
- Writing the Telegram component of the bot.
- Writing and designing the back and front end of the website.

Final deliverables:

- A user friendly bot to play Cards Against Humanity.