

## Annex A

(informative)

### Language syntax summary

1 NOTE 1 The notation is described in 6.1.

#### A.1 Lexical grammar

##### A.1.1 Lexical elements

(6.4) *token*:

*keyword*  
*identifier*  
*constant*  
*string-literal*  
*punctuator*

(6.4) *preprocessing-token*:

*header-name*  
*identifier*  
*pp-number*  
*character-constant*  
*string-literal*  
*punctuator*

each universal-character-name that cannot be one of the above

each non-white-space character that cannot be one of the above

##### A.1.2 Keywords

(6.4.1) *keyword*: one of

<b>alignas</b>	<b>enum</b>	<b>short</b>	<b>void</b>
<b>alignof</b>	<b>extern</b>	<b>signed</b>	<b>volatile</b>
<b>auto</b>	<b>false</b>	<b>sizeof</b>	<b>while</b>
<b>bool</b>	<b>float</b>	<b>static</b>	<b>_Atomic</b>
<b>break</b>	<b>for</b>	<b>static_assert</b>	<b>_BitInt</b>
<b>case</b>	<b>goto</b>	<b>struct</b>	<b>_Complex</b>
<b>char</b>	<b>if</b>	<b>switch</b>	<b>_Decimal128</b>
<b>const</b>	<b>inline</b>	<b>thread_local</b>	<b>_Decimal32</b>
<b>constexpr</b>	<b>int</b>	<b>true</b>	<b>_Decimal64</b>
<b>continue</b>	<b>long</b>	<b>typedef</b>	<b>_Generic</b>
<b>default</b>	<b>nullptr</b>	<b>typeof</b>	<b>_Imaginary</b>
<b>do</b>	<b>register</b>	<b>typeof_unqual</b>	<b>_Noreturn</b>
<b>double</b>	<b>restrict</b>	<b>union</b>	
<b>else</b>	<b>return</b>	<b>unsigned</b>	

##### A.1.3 Identifiers

(6.4.2.1) *identifier*:

*identifier-start*  
*identifier* *identifier-continue*

(6.4.2.1) *identifier-start*:

*nondigit*  
 XID\_Start character  
 universal-character-name of class XID\_Start

(6.4.2.1) *identifier-continue*:

*digit*  
*nondigit*  
 XID\_Continue character  
 universal-character-name of class XID\_Continue

(6.4.2.1) *nondigit*: one of

– a b c d e f g h i j k l m  
 n o p q r s t u v w x y z  
 A B C D E F G H I J K L M  
 N O P Q R S T U V W X Y Z

(6.4.2.1) *digit*: one of

0 1 2 3 4 5 6 7 8 9

#### A.1.4 Universal character names

(6.4.3) *universal-character-name*:

\u *hex-quad*  
 \U *hex-quad hex-quad*

(6.4.3) *hex-quad*:

*hexadecimal-digit hexadecimal-digit hexadecimal-digit hexadecimal-digit*

#### A.1.5 Constants

(6.4.4) *constant*:

*integer-constant*  
*floating-constant*  
*enumeration-constant*  
*character-constant*  
*predefined-constant*

(6.4.4.1) *integer-constant*:

*decimal-constant integer-suffix*<sub>opt</sub>  
*octal-constant integer-suffix*<sub>opt</sub>  
*hexadecimal-constant integer-suffix*<sub>opt</sub>  
*binary-constant integer-suffix*<sub>opt</sub>

(6.4.4.1) *decimal-constant*:

*nonzero-digit*  
*decimal-constant* ' <sub>opt</sub> *digit*

(6.4.4.1) *octal-constant*:

0  
*octal-constant* ' <sub>opt</sub> *octal-digit*

(6.4.4.1) *hexadecimal-constant*:

*hexadecimal-prefix hexadecimal-digit-sequence*

(6.4.4.1) *binary-constant*:

*binary-prefix binary-digit*  
*binary-constant* ' <sub>opt</sub> *binary-digit*

(6.4.4.1) *hexadecimal-prefix*: one of

0x 0X

(6.4.4.1) *binary-prefix*: one of

0b 0B

(6.4.4.1) *nonzero-digit*: one of

1 2 3 4 5 6 7 8 9

(6.4.4.1) *octal-digit*: one of

0 1 2 3 4 5 6 7

*hexadecimal-digit-sequence*:

*hexadecimal-digit*  
*hexadecimal-digit-sequence* ' <sub>opt</sub> *hexadecimal-digit*

(6.4.4.1) *hexadecimal-digit*: one of

**0 1 2 3 4 5 6 7 8 9**  
**a b c d e f**  
**A B C D E F**

(6.4.4.1) *binary-digit*: one of

**0 1**

(6.4.4.1) *integer-suffix*:

*unsigned-suffix long-suffix<sub>opt</sub>*  
*unsigned-suffix long-long-suffix*  
*unsigned-suffix bit-precise-int-suffix*  
*long-suffix unsigned-suffix<sub>opt</sub>*  
*long-long-suffix unsigned-suffix<sub>opt</sub>*  
*bit-precise-int-suffix unsigned-suffix<sub>opt</sub>*

(6.4.4.1) *bit-precise-int-suffix*: one of

**wb WB**

(6.4.4.1) *unsigned-suffix*: one of

**u U**

(6.4.4.1) *long-suffix*: one of

**l L**

(6.4.4.1) *long-long-suffix*: one of

**ll LL**

(6.4.4.2) *floating-constant*:

*decimal-floating-constant*  
*hexadecimal-floating-constant*

(6.4.4.2) *decimal-floating-constant*:

*fractional-constant exponent-part<sub>opt</sub> floating-suffix<sub>opt</sub>*  
*digit-sequence exponent-part floating-suffix<sub>opt</sub>*

(6.4.4.2) *hexadecimal-floating-constant*:

*hexadecimal-prefix hexadecimal-fractional-constant*  
*binary-exponent-part floating-suffix<sub>opt</sub>*  
*hexadecimal-prefix hexadecimal-digit-sequence*  
*binary-exponent-part floating-suffix<sub>opt</sub>*

(6.4.4.2) *fractional-constant*:

*digit-sequence<sub>opt</sub> . digit-sequence*  
*digit-sequence .*

(6.4.4.2) *exponent-part*:

**e** *sign<sub>opt</sub> digit-sequence*  
**E** *sign<sub>opt</sub> digit-sequence*

(6.4.4.2) *sign*: one of

**+ -**

(6.4.4.2) *digit-sequence*:

*digit*  
*digit-sequence ' <sub>opt</sub> digit*

(6.4.4.2) *hexadecimal-fractional-constant*:

*hexadecimal-digit-sequence<sub>opt</sub> . hexadecimal-digit-sequence*  
*hexadecimal-digit-sequence .*

(6.4.4.2) *binary-exponent-part*:

**p** *sign<sub>opt</sub> digit-sequence*  
**P** *sign<sub>opt</sub> digit-sequence*

(6.4.4.2) *floating-suffix*: one of

**f l F L df dd dL DF DD DL**

(6.4.4.3) *enumeration-constant*:  
*identifier*

(6.4.4.4) *character-constant*:

*encoding-prefix*<sub>opt</sub> ' *c-char-sequence* '

(6.4.4.4) *encoding-prefix*: one of

**u8** **u** **U** **L**

(6.4.4.4) *c-char-sequence*:

*c-char*

*c-char-sequence* *c-char*

(6.4.4.4) *c-char*:

any member of the source character set except  
the single-quote ' , backslash \, or new-line character  
*escape-sequence*

(6.4.4.4) *escape-sequence*:

*simple-escape-sequence*

*octal-escape-sequence*

*hexadecimal-escape-sequence*

*universal-character-name*

(6.4.4.4) *simple-escape-sequence*: one of

\ ' \" \? \\  
\a \b \f \n \r \t \v

(6.4.4.4) *octal-escape-sequence*:

\ *octal-digit*

\ *octal-digit* *octal-digit*

\ *octal-digit* *octal-digit* *octal-digit*

(6.4.4.4) *hexadecimal-escape-sequence*:

\x *hexadecimal-digit*

*hexadecimal-escape-sequence* *hexadecimal-digit*

(6.4.4.5) *predefined-constant*:

**false**

**true**

**nullptr**

## A.1.6 String literals

(6.4.5) *string-literal*:

*encoding-prefix*<sub>opt</sub> " *s-char-sequence*<sub>opt</sub> "

(6.4.5) *s-char-sequence*:

*s-char*

*s-char-sequence* *s-char*

(6.4.5) *s-char*:

any member of the source character set except  
the double-quote " , backslash \, or new-line character  
*escape-sequence*

### A.1.7 Punctuators

(6.4.6) *punctuator*: one of

```
[ ] ( ) { } . ->
++ -- & * + - ~ !
/ % << >> < > <= >= == != ^ | && ||
? : :: ; ...
= *= /= %= += -= <<= >>= &= ^= |=
, # ##
<: :> <% %> %: %::
```

### A.1.8 Header names

(6.4.7) *header-name*:

```
< h-char-sequence >
" q-char-sequence "
```

(6.4.7) *h-char-sequence*:

```
h-char
h-char-sequence h-char
```

(6.4.7) *h-char*:

any member of the source character set except  
the new-line character and >

(6.4.7) *q-char-sequence*:

```
q-char
q-char-sequence q-char
```

(6.4.7) *q-char*:

any member of the source character set except  
the new-line character and "

### A.1.9 Preprocessing numbers

(6.4.8) *pp-number*:

```
digit
. digit
pp-number identifier-continue
pp-number ' digit
pp-number ' nondigit
pp-number e sign
pp-number E sign
pp-number p sign
pp-number P sign
pp-number .
```

## A.2 Phrase structure grammar

### A.2.1 Expressions

(6.5.1) *primary-expression*:

```
identifier
constant
string-literal
( expression )
generic-selection
```

(6.5.1.1) *generic-selection*:

```
_Generic ( assignment-expression , generic-assoc-list )
```

(6.5.1.1) *generic-assoc-list*:

```
generic-association
generic-assoc-list , generic-association
```