# SYSC4001 Assignment 2 – Part B

# 1. Identify one of the semaphores that can be removed:

## If semaphore N is removed:

If the consumer runs before the producer produces anything to the buffer, the consumer will try to read from an empty buffer, causing an error.

## If semaphore E is removed:

If the producer continues iterating through the circular buffer without the consumer consuming anything, when the producer loops back to the beginning of the buffer and tries to produce again, it will overwrite the contents of the buffer before the consumer can read it, causing data loss. For example, if the buffer has a size of 3 and the producer produces 3 items to the buffer before the consumer consumes anything, when the producer tries to produce again, it will overwrite the contents of the first buffer before it can be consumed because it no longer waits for an empty space in the buffer to write to.

# If semaphore S is removed:

The producer will wait for there to be an empty space in the buffer before appending an item to it and increment the buffer's input index. It will then signal semaphore N to indicate to the consumer that there is an item in the buffer to consume. When the consumer now runs, it will issue a wait on semaphore N, and because something has been written to the buffer by the producer, the consumer will continue, take an item from the buffer, and increment the buffer's output index. It will then issue a signal on semaphore E to indicate to the producer that there is another empty space in the buffer. This satisfies mutual exclusion because semaphores N and E ensure that the producer and consumer are never reading or writing from the same buffer index at the same time. **Therefore, semaphore S can be removed.** 

### 2. Other Scenarios:

## One producer and multiple consumers:

If multiple consumers try to consume from the same index at the same time, there will be a race condition; the "winner" of the race condition will consume the item at the desired index, and when the second consumer tries to consume at the same index it will try to consume from an empty buffer, causing an error. This can be solved by adding a semaphore available only to the consumer processes to be shared between all consumer processes to prevent them from consuming at the same time.

### Multiple producers and one consumer:

If multiple producers try to produce to the same buffer index, the second producer to write to the buffer will overwrite what the first producer wrote to the same index. This can be fixed by adding a semaphore available only to the producer processes to be shared between all producer processes to prevent them from producing at the same time.

### Multiple producers and consumers:

To isolate producers and consumers, you can use a semaphore available only to the producer processes so that when a producer tries to produce, it issues a wait to make sure no other producer is producing to the buffer at that index at the same time and then issues a signal so that another producer can then produce at the next buffer index. This ensures that the producers will not produce at the same index, eliminating the issue of potentially overwriting data. Similarly, you can use a semaphore available only to the consumer processes so that when a consumer tries to consume, it issues a wait to make sure no other consumer is trying to consume from the buffer at that index at the same time and then issues a signal so that another consumer can consume at the next buffer index. This ensures that the consumers will not try to consume from the same index, eliminating the possibility of potentially reading from an empty buffer index. Mutual exclusion is still preserved by semaphores N and E.ß