

Edivaldo Nogueira - Imperial City

Player: Bruno Silveira
Status: Active

Current XP: 24
Total XP: 830

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Clan: Tremere
Sect: Camarilla
Title: Camarilla: Harpy
Faction:
Coterie/Pack:

Nature: Manipulador
Demeanor: Bureaucrat
Path: Humanity
Path Rating: 8 OOOOOOOO
Generation: 8

Consc./Conv.: 4 OOOO
Self-Cont/Inst: 3 OOO
Courage: 3 OOO
Willpower: 12 OOOOOOOOOOO
Blood: 15 OOOOOOOOOOO
 OO

Physical - 14

000 Deadly x 3
 000 Energetic x 3
 000 Fierce x 3
 00 Tenacious x 2
 000 Vigorous x 3

Social - 14

00 Charismatic x 2
 00 Commanding x 2
 00 Eloquent x 2
 00 Intimidating x 2
 000 Manipulative x 3
 000 Persuasive x 3

Mental - 14

00 Alert x 2
 00 Analytical x 2
 00 Clever x 2
 00 Creative x 2
 00 Determined x 2
 00 Intuitive x 2
 00 Wise x 2

Neg. Physical

None

Neg. Social

None

Neg. Mental

None

Abilities - 166

000 Academicos x 3
 000 Armas Brancas x 3
 000 Arqueria x 3
 0 Bureaucracy
 00000 Computer x 5
 000 Computer Hacking x 3
 00 Consciencia x 2
 00 Cosmologia x 2
 0 Craft: Armeiro
 00 Craft: Tecnologia x 2
 0 Crafts: Blacksmithing
 000 Demonologia x 3
 000 Empatia x 3
 000 Esquiva x 3
 0000 Etiqueta x 4
 000 Finance x 3
 000 Haggling x 3
 00 Herbalism x 2
 0000 Intimidacao x 4
 00000 Investigacao x 5
 00000 Labia x 5
 00 Law x 2
 00000 Lideranca x 5
 00000 Linguistics (Portugues, Ingles, Aramaico, Latim, Hebraico, Copta, Arabe, Sanscrito, Grego Antigo, Enoquiano, Farsi, Russo, Romeno, Alemao, Egipcio Antigo, Fances, Italiano, Celta, Nordico Antigo, Hindi, Mandarim, Eslavo Eclesiastico, Sumerio, Akkadiano, Ge'ez) x 5
 0000 Lore Celestial x 4
 000 Lore Demon x 3
 00000 Lore Kindred x 5
 00 Lore: Anarch x 2
 00 Lore: Blood Magic x 2
 00000 Lore: Camarilla x 5
 000 Lore: Clan: Assamites x 3
 000 Lore: Clan: Brujah x 3
 00 Lore: Clan: Followers of Set x 2
 000 Lore: Clan: Gangrel x 3
 000 Lore: Clan: Lasombra Antitribu x 3

Disciplines

Auspex: Heightened Senses
 Auspex: Aura Perception x 2
 Auspex: Spirit's Touch x 3
 Auspex: Telepathy x 4
 Auspex: Psychic Projection x 5
 Combination: Iron Facade (Fortitude 1, Obfuscate 3 - A&T p 140)
 Combination: Psychic Double x 2
 Combination: Ward the Soulâ€™s Sanctity (adv) x 3
 Dominate: Command
 Dominate: Mesmerism x 2
 Dominate: Forgetful Mind x 3
 Dominate: Conditioning x 4
 Dominate: Possession x 5
 Fortitude: Endurance
 Fortitude: Mettle x 2
 Fortitude: Resilience x 3
 Fortitude: Resistance x 4
 Fortitude: Aegis x 5
 Obfuscate: Cloak of Shadows
 Obfuscate: Unseen Presence x 2
 Obfuscate: Mask of a Thousand Faces x 3
 Obfuscate: Vanish from the Mind's Eye x 4
 Obfuscate: Cloak the Gathering x 5
 Presence: Awe
 Presence: Dread Gaze x 2
 Presence: Entrancement x 3
 Presence: Summon x 4
 Presence: Majesty x 5
 Thaumaturgy: The Lure of Flames
 Thaumaturgy: The Path of Blood
 Thaumaturgy: The Path of Conjuring
 Thaumaturgy: The Path of Corruption
 Thaumaturgy: Alchemy: Commuta (MET ST 47-48)
 Thaumaturgy: Alchemy: Conforma x 2 (MET ST 48)
 Thaumaturgy: Elemental Mastery: Elemental Strength (MET Cam 76)
 Thaumaturgy: Elemental Mastery: Wooden Tongues x 2 (MET Cam 77)
 Thaumaturgy: Elemental Mastery: Animate the Unmoving x 3 (MET Cam 77)
 Thaumaturgy: Elemental Mastery: Elemental Form x 4 (MET Cam

000	Lore: Clan: Malkavian x 3	77-78)
000	Lore: Clan: Nosferatu x 3	Thaumaturgy: Elemental Mastery: Summon Elemental x 5 (MET Cam 78)
000	Lore: Clan: Toreador x 3	Thaumaturgy: Focused Mind: Readiness (MET ST 50)
000	Lore: Clan: Ventrue x 3	Thaumaturgy: Focused Mind: Centering x 2 (MET ST 50-51)
00	Lore: Hunter x 2	Thaumaturgy: Focused Mind: One-Tracked Mind x 3 (MET ST 51)
000	Lore: Infernalista x 3	Thaumaturgy: Focused Mind: Dual Thought x 4 (MET ST 51)
O	Lore: Mage	Thaumaturgy: Focused Mind: Perfect Clarity x 5 (MET ST 51)
00000	Lore: Sabbat x 5	Thaumaturgy: Hearth Path: Guest's Herald (MET ST 52)
000	Lore: Tecnocracia x 3	Thaumaturgy: Hearth Path: Master's Order x 2 (MET ST 52)
00000	Lore: Tremere x 5	Thaumaturgy: Hearth Path: Rhyme of Discord x 3 (MET ST 52)
O	Medicine	Thaumaturgy: Hearth Path: Temporal x 4 (MET ST 52)
00000	Ocultismo x 5	Thaumaturgy: Hearth Path: Cauldron's Rede x 5 (MET ST 52-53)
00	Performance: x 2	Thaumaturgy: Lure of Flames: Flame Bolt x 2 (LotN:R 179)
00	Politica x 2	Thaumaturgy: Lure of Flames: Wall of Fire x 3 (LotN:R 179)
000	Psicologia x 3	Thaumaturgy: Lure of Flames: Engulf x 4 (LotN:R 179-180)
000	Science: Biology x 3	Thaumaturgy: Lure of Flames: Firestorm x 5 (LotN:R 180)
000	Science: Chemistry x 3	Thaumaturgy: Movement of the Mind:
00	Science: Engineering x 2	Thaumaturgy: Movement of the Mind: x 2
00	Survival x 2	Thaumaturgy: Movement of the Mind: x 3
0000	Teologia x 4	Thaumaturgy: Movement of the Mind: x 4
		Thaumaturgy: Movement of the Mind: x 5
		Thaumaturgy: Neptune's Might: Eyes of the Sea (MET Cam 81)
		Thaumaturgy: Neptune's Might: Prison of Water x 2 (MET Cam 81-82)
		Thaumaturgy: Neptune's Might: Blood to Water x 3 (MET Cam 82)
		Thaumaturgy: Neptune's Might: Flowing Wall x 4 (MET Cam 82-83)
		Thaumaturgy: Neptune's Might: Dehydrate x 5 (MET Cam 83)
		Thaumaturgy: Path of Blood: Blood Rage x 2 (LotN:R 177)
		Thaumaturgy: Path of Blood: Blood of Potency x 3 (LotN:R 177-178)
		Thaumaturgy: Path of Blood: Theft of Vitae x 4 (LotN:R 178)
		Thaumaturgy: Path of Blood: Cauldron of Blood x 5 (LotN:R 178)
		Thaumaturgy: Path of Conjuring: Permanency x 2 (LotN:R 182-183)
		Thaumaturgy: Path of Conjuring: Magic of the Smith x 3 (LotN:R 183)
		Thaumaturgy: Path of Conjuring: Reverse Conjunction x 4 (LotN:R 183)
		Thaumaturgy: Path of Conjuring: Power Over Life x 5 (LotN:R 183)
		Thaumaturgy: Path of Corruption: Subvert x 2 (MET Cam 84)
		Thaumaturgy: Path of Corruption: Dissociate x 3 (MET Cam 85)
		Thaumaturgy: Path of Corruption: Addiction x 4 (MET Cam 85-86)
		Thaumaturgy: Path of Corruption: Dependence x 5 (MET Cam 86)
		Thaumaturgy: Path of Transmutation: Fortify the Solid Form (MET ST 60)
		Thaumaturgy: Path of Transmutation: Crystallize the Liquid Form x 2 (MET ST 60)
		Thaumaturgy: Path of Transmutation: Liquefy the Solid Form x 3 (MET ST 60-61)
		Thaumaturgy: Path of Transmutation: Gaol x 4 (MET ST 61)
		Thaumaturgy: Path of Transmutation: Ghost Wall x 5 (MET ST 61)
		Thaumaturgy: Spirit Manipulation: Hermetic Sight (MET Cam 89-90)
		Thaumaturgy: Spirit Manipulation: Astral Cant x 2 (MET Cam 90)
		Thaumaturgy: Spirit Manipulation: Voice of Command x 3 (MET Cam 90)
		Thaumaturgy: Spirit Manipulation: Entrap Ephemera x 4 (MET Cam 90-91)
		Thaumaturgy: Spirit Manipulation: Duality x 5 (MET Cam 91-92)
		Thaumaturgy: Technomancy: Analyze (MET Cam 86-87)
		Thaumaturgy: Technomancy: Burnout x 2 (MET Cam 87)
		Thaumaturgy: Technomancy: Encrypt/Decrypt x 3 (MET Cam 87-88)
		Thaumaturgy: Technomancy: Remote Access x 4 (MET Cam 88)
		Thaumaturgy: Technomancy: Telecommute x 5 (MET Cam 88-89)
		Thaumaturgy: The Green Path: Herbal Wisdom (MET Cam 79)
		Thaumaturgy: The Green Path: Speed the Season's Passing x 2 (MET Cam 79)
		Thaumaturgy: The Green Path: Dance of Vines x 3 (MET Cam 79-80)
		Thaumaturgy: Weather Control:
		Thaumaturgy: Weather Control: x 2
		Thaumaturgy: Weather Control: x 3
		Thaumaturgy: Weather Control: x 4
		Thaumaturgy: Weather Control: Lightning Strike x 5 (MET Cam 94-95)

Backgrounds - 27

000	Contacts x 3
00000	Fame x 5
0000	Herd x 4
00	Mentor x 2
0000	Refugios x 4
00000	Resources x 5
0000	Retainers 4: PC Josias, DF Gilberto Nascimento; Juiz Celso Koro; Bispo Eder Marengo x 4

Influences - 46

00000	Bureaucracy x 5
00000	Church x 5
00000	Finance x 5
000	Health x 3
O	Industry
00000	Legal x 5
00000	Media x 5
00000	Occult x 5
00000	Police x 5
00000	Politics x 5
OO	Street x 2

Rituals

Advanced: One Mind of the Covens (2E PG p 91)
Advanced: Blood Contract (LotN:R p 187)
Advanced: Severed Hand (MET ST p 73)
Advanced: Stone of the True Form (MET ST p 74)
Advanced: What's yours is mine x 3
Advanced: Enchant Talisman x 3 (Cam Guide p 113)
Advanced: Ward Versus Ghosts x 3 (Cam Guide p 114)
Basic: Commune with Cainite
Basic: Mundatis Locus
Basic: Transubstantiation of Humors
Basic: Confess (HH p 63)
Basic: Blood Walk (LoE p 80)
Basic: Calling the Restless Spirit (LoE p 80)
Basic: Power of the Invisible Flame (LoE p 89)
Basic: Crimson Sentinel (LotN p 101)
Basic: Rotten Wood (LotN p 105)
Basic: The Open Passage (LotN: R p 185)
Basic: Devil's Touch (LotN:R p 185)
Basic: Blood Mead (MET ST p 64)
Basic: Brand of the Paramour (MET ST p 65)
Basic: Jinx (MET ST p 66)
Basic: Learning the Mind Enslumbered (MET ST p 67)
Basic: Rebirth of Mortal Vanity (MET ST p 67)
Basic: Sanguinous Phial (MET ST p 68)
Basic: Trima (MET ST p 69)
Basic: Preserve (RotB 25-26)
Basic: Chime of Unseen Spirits (RotB p 23-25)
Basic: Seal Egress (RotB p 26)
Basic: Blood Mastery (Tremere CB p 56)
Basic: Deny the Intruder (Tremere CB p 58)
Basic: Inscription (Tremere CB p 58)
Basic: Ritual's Recognition (Tremere CB p 59)
Int: Enfermo Inert x 3
Intermediate: Translocation of the Vessel
Intermediate: Eyes of the Past (LoE p 83)
Intermediate: Bone of Lies (LotN:R p 186)
Intermediate: Transubstantiation of the Seven (Tremere CB p 72)
Intermediate: Splinter Servant x 2 (Cam Guide p 113)
Intermediate: Ward Versus Lupines x 2 (Cam Guide p 113)
Intermediate: Soul of the Homunculi x 2 (LotN R p 187)
Intermediate: Return of the Heart x 2 (MET ST p 71)
Intermediate: Track Transgressor x 2 (MET ST p 72)
Intermediate: Globo da OmnicÃ³ncia x 2 (Ritual custom 2024)
O Erudita (int) (Ritual custom. +3 traits mentais. Trait social negativo DesagradÃ¡vel. DuraÃ§Ã£o 1 noite.)
Thaumaturgy: Ascension the blood (basic)
Thaumaturgy: Bind the Accusing Tongue (basic)
Thaumaturgy: Binding the Beast (int)
Thaumaturgy: Bureaucratic Condemnation (basic)

Thaumaturgy: Burning Blade (basic)
 Thaumaturgy: Communicate with Kindred
 Sire (basic)
 Thaumaturgy: Craft Bloodstone (basic)
 Thaumaturgy: Dardo da Paz Eterna (int)
 Thaumaturgy: Defense of the Sacred Haven
 (basic)
 Thaumaturgy: Deflection of Wooden Doom
 (basic)
 Thaumaturgy: Encrypt Missive (basic)
 Thaumaturgy: Engaging the Vessel of
 Transference (basic)
 Thaumaturgy: Expedient Paperwork (basic)
 Thaumaturgy: Extinguish (basic)
 Thaumaturgy: Ghost in the System (adv)
 Thaumaturgy: Impressive Visage (basic)
 Thaumaturgy: Incantation of the Shepherd
 (basic)
 Thaumaturgy: Incorporeal Passage (int)
 Thaumaturgy: Machine Blitz (basic)
 Thaumaturgy: Major Creation (int)
 Thaumaturgy: Pavis of Foul Presence (int)
 Thaumaturgy: Power of the Pyramid (int)
 Thaumaturgy: Principal Focus of Vitae
 Infusion (basic)
 Thaumaturgy: Purity of Flesh (basic)
 Thaumaturgy: Rite of Introduction (basic)
 Thaumaturgy: Rutor's Hands (int)
 Thaumaturgy: Scry (int)
 Thaumaturgy: Ward Versus Ghouls (basic)
 Thaumaturgy: Ward versus Kindred (int)
 Thaumaturgy: Warding Circle versus Kindred
 (int)
 Ward versus Demons (adv)
 Warding circle versus Demons (adv)

Merits

Aditonal Discipline:Presence (5)
 Eidetic Memory (2)
 Enchanting Voice (2)
 Guardian Angel (6)
 Holy Aura (2)
 Light Sleeper (2)
 lucky (3)
 Magic Sensitivity (1)
 Natural Leader (1)
 Natural Linguist (2)
 Occult Library (2)
 Prophetic Ability (4)
 Rubor da SaÃºde (2)
 Sanctity (2)
 Tremere: Prodigy (2)
 Witch's blood (2)

Flaws

DeficiÃªncia visual - Ã“culos (1)
 Feeding fetich - taÃ§Ã£o (1)
 Lame (3)
 Repulsed by Garlic (1)
 Tremere: Witch's teat (1)

Rites

None

Standing - 8

O Digno (Dignitario da
 Camarilla)
 O Efficient (Hunters por
 Will Sommers)
 O Estrategista (Por Will
 Sommers. Campanha
 contra o Sabbat
 abr/2024.)
 O Iluminado (Por
 Primogenito Jacob
 Setembro/2025)
 O Influencial (Cargo)
 O Leal (por Carola Van
 Hooves)

Neg Standing

None

Derangements

None

- O Recognized (por Dimitri)
- O Well-Connected (Cargo)

Health Levels

Healthy	OO
Bruised	OOO
Wounded	OO
Incapacitated	O
Torpor	O

Equipment

None

Miscellaneous

None

Boons

Blood Boon due from Kevin (Invasão do Palácio dos Cedros)
 Blood Boon due from Lucas Almeida
 Life Boon due from WILL SOMMERS (Tibúrcio) (Negociado com Kevin)
 Major Boon due from Julie Jacqueminot Stoykov (Instrução em Dominação (1, 2 e 3))
 Major Boon due from Matteo Gasparetti (Relatos do Nathanael Van Hooves)
 Major Boon due from Raul Della Vega (Ensino de Auspex 5)
 Major Boon due from WILL SOMMERS (Tibúrcio)
 Major Boon due from WILL SOMMERS (Tibúrcio) (Pedras na espada)
 Minor Boon due from Boris "DOC" Alexandruke (Auxílio pra redimir os pecados)
 Minor Boon owed to Nosferatu Zizar de Curitiba
 Minor Boon owed to Malkaviana Joana (Ovo Infenalista)
 Minor Boon due from Joland Novaj (Influências para conter Máscara)
 Minor Boon due from Kevin (Influências para manutenção da Máscara)
 Minor Boon due from Lucille (PC da Docinho)
 Trivial Boon owed to Raul Della Vega
 Trivial Boon owed to Kevin (Carta)

Blood Bonds

None

Vinculum

None

Notes

Refúgios:

1) Capela Vox Sanguinis

2) Palacete Rosa

3) Casarão Higienópolis

4) Rooftop WTCSP

Carniçais:

1) Delegado Josias, chefe do DEIC da Polícia Civil de São Paulo

2) Senador Gilberto Nascimento

3) Desembargador Celso Koro

4) Bispo Eder Marengo

Pyrogladis:

Espada longa modelo templário, feita em damasco samai com liga de aço carbono e fio de prata. Fortificada com Path of Transmutation 1 garante que ela seja inquebrável e 1 nível extra de dano, já computado abaixo. Ritual Preserve ativo garante que ela nunca sofra deterioração. Pyrogladis fica em um Translocaton of the Vessel e pode ser convocada quando eu precisar.

Características adicionais: 3

Característica negativa: pesada

Dano Básico: 3 níveis de vitalidade Letal

Especiais:

Ritual Lâmina Flamejante converte o dano em agravado e adiciona +1 de dano que é contínuo por turno se a Lâmina ficar cravada

Ward vs Ghouls, Kindreds, Demons, Lupine e Ghosts: +1 de dano que é contínuo por turno se a Lâmina ficar cravada

Possui 1 Pedra da Forma Verdadeira cravejada na Lâmina e será ativada em qualquer golpe cortante ou perfurante;

1 Pedra da Forma Verdadeira e 1 Receptáculo da Transferência que ficam no punho e podem ser usados em golpe específico com o punho

Armadura de Cristal:

Feita com placas de cristal inspirado em material usado por mages na batalha do Principado em 2023. Reforçada mas ao mesmo tempo leve e confortável. Pode ficar oculta com uso de um sobretudo.

Níveis de vitalidade: 4

Características negativas: nenhuma

Maleta com ingredientes para realização da maioria dos rituais que eu conheço fica em um Translocaton of the Vessel, podendo ser convocada quando eu precisar.

Player Notes

Changes - Gasto XP bônus Campanha OWBN 2024

Merits

Magic Sensitivity (1)

Holy Aura (2)

Sanctity (2)

lucky (3)

Prophetic Ability (4)

Guardian Angel (6)

Disciplines

Thaumaturgy: Hearth Path: Rhyme of Discord

Thaumaturgy: Hearth Path: Temporal

Thaumaturgy: Hearth Path: Cauldron's Rede

Thaumaturgy: Path of Transmutation: Gaol

Thaumaturgy: Path of Transmutation: Ghost Wall

Rituals

Advanced: Enchant Talisman

Basic: Commune with Cainite

Basic: Crimson Sentinel

Basic: Confess

Basic: Inscription

Basic: Jinx

Basic: Learning the Mind Enslumbered

Int: Enfermo Inert

Abilities

Linguistics (Portugues, Ingles, Aramaico, Latim, Hebraico, Copta, Arabe, Sanscrito, Grego Antigo, Enoquiano, Farsi, Russo, Romeno, Alemao, Egipcio Antigo) x 0

Lore Celestial x 1

Finance x 1

Lore: Camarilla x 1

Lore Kindred x 2

Empatia x 1

Changes: reembolso antecedentes out/2024

Abilities

Teologia x 1

Linguistics (Portugues, Ingles, Aramaico, Latim, Hebraico, Copta, Arabe, Sanscrito, Grego Antigo, Enoquiano, Farsi, Russo, Romeno, Alemao, Egipcio Antigo, Fances, Italiano) x 0

Academicos x 1

Computer Hacking x 1

Cosmologia x 1

Armas Brancas x 1

Disciplines

Thaumaturgy: Neptune's Might: Dehydrate

Thaumaturgy: Focused Mind: Readiness

Thaumaturgy: Focused Mind: Centering

Thaumaturgy: Focused Mind: One-Tracked Mind

Thaumaturgy: Focused Mind: Dual Thought

Thaumaturgy: Focused Mind: Perfect Clarity

Thaumaturgy: Elemental Mastery: Elemental Strength

Thaumaturgy: Elemental Mastery: Wooden Tongues

Thaumaturgy: Elemental Mastery: Animate the Unmoving

Thaumaturgy: Elemental Mastery: Elemental Form

Thaumaturgy: Elemental Mastery: Summon Elemental

Thaumaturgy: Spirit Manipulation: Hermetic Sight

Thaumaturgy: Spirit Manipulation: Astral Cant

Thaumaturgy: Spirit Manipulation: Voice of Command

Thaumaturgy: Spirit Manipulation: Entrap Ephemera

Thaumaturgy: Spirit Manipulation: Duality

Combination: Iron Facade