

# NPS -LAB EXPERIMENT-8

## Configuring RIP and OSPF on Cisco Network Switches & Verifying Connectivity

### Requirements:

- Access to Cisco Device CLI.
- An IP addressing plan for all interfaces.

### 1. Configure RIP (Routing Information Protocol)

#### Step 1: Access Global Configuration Mode

- Enter privileged EXEC mode using the enable command.
- Enter global configuration mode with the configure terminal command.

#### Step 2: Enable RIP and Use Version 2

- Start the RIP process by typing router rip.
- Set RIP to version 2 using the version 2 command.

#### Step 3: Define Networks to Advertise

- Use the network command to specify the networks directly connected to the router that you want RIP to advertise.

Example:

- network 192.168.1.0
- network 10.0.0.0

#### Step 4: Exit Configuration Mode

- To save your configuration and exit, use the exit command twice.
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### 2. Configure OSPF (Open Shortest Path First)

#### Step 1: Enter OSPF Configuration Mode

- Enter OSPF configuration mode using the command `router ospf [process_id]`, where [process\_id] is a number that identifies the OSPF process (commonly 1).

#### Step 2: Define Networks and Assign Areas

- Specify the networks you want to include in OSPF, using the format `network [network_address] [wildcard_mask] area [area_id]`.

Example:

- network 192.168.2.0 0.0.0.255 area 0
- network 10.0.1.0 0.0.0.255 area 0

### Step 3: Exit Configuration Mode

- Use the exit command twice to save and exit OSPF configuration mode.

## 3. Verifying Connectivity

### a. Check the Routing Table

- To view the routing table and check if RIP and OSPF routes are present, use the command show ip route.

### b. Check RIP Status

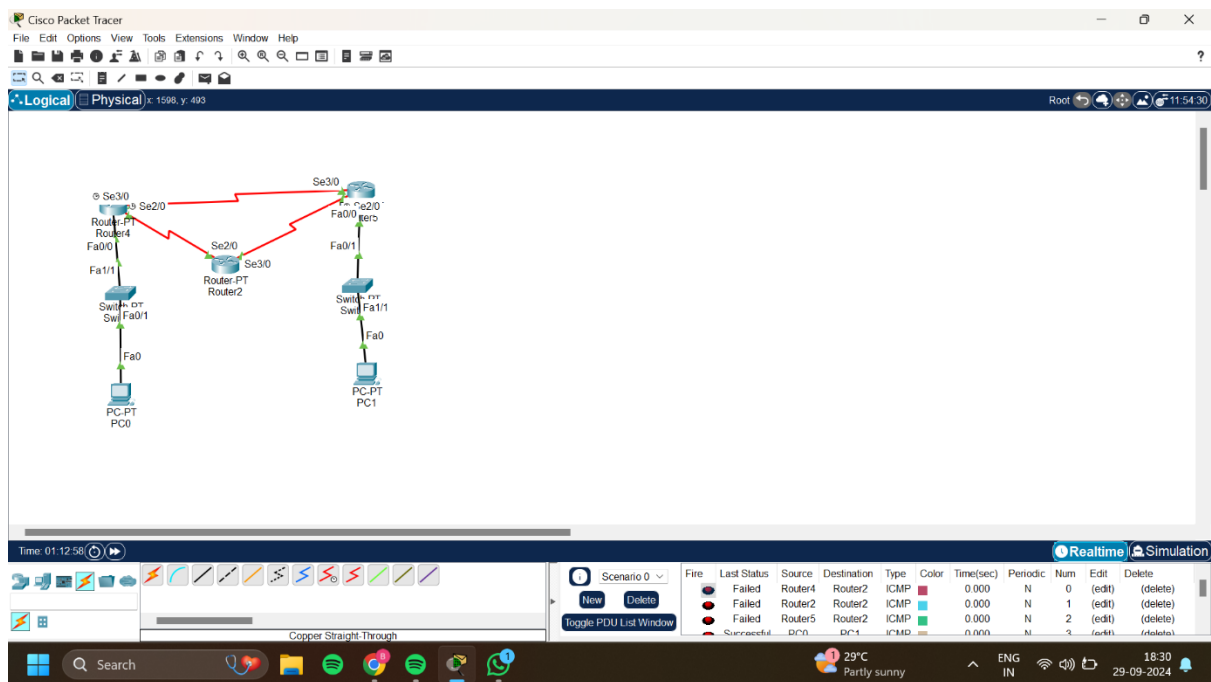
- To verify the status of RIP and the networks it's advertising, use the command show ip rip database.

### c. Check OSPF Neighbors

- To check OSPF neighbor relationships and confirm adjacency, use the command show ip ospf neighbor.

### d. Test Connectivity with Ping

- Verify connectivity between devices by using the ping command followed by the destination IP address (e.g., ping [destination\_ip]).



Cisco Packet Tracer

File Edit Options View Tools Extensions Window Help

Logical Physical x 951, y 374

Simulation Panel

Event List

Vis.	Time(sec)	Last Device
Visible	0.002	PC0
Visible	0.003	Switch0
Visible	0.003	Switch1
Visible	0.003	Router4
Visible	0.003	Router5
Visible	0.003	PC1

Reset Simulation Constant Delay Captured to: 0.003 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, IoT, IoT TCP, LACP, LLDP, Meraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, PPP, PPPoE, PTP, RADIUS, REP, RIP, RIPv2, RIPv3, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Scenario 0

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
In Progress	In Progress	Router4	Router2	ICMP	Red	0.000	N	0	(edit)	(delete)
In Progress	In Progress	Router2	Router2	ICMP	Blue	0.000	N	1	(edit)	(delete)
In Progress	In Progress	Router5	Router2	ICMP	Green	0.000	N	2	(edit)	(delete)
In Progress	In Progress	PC0	PC1	ICMP	Yellow	0.000	N	3	(edit)	(delete)

Toggle PDU List Window

Copper Straight-Through

Time: 01:13:10.778 PLAY CONTROLS

31°C Partly cloudy

ENG IN 18:31 29-09-2024

Cisco Packet Tracer

File Edit Options View Tools Extensions Window Help

Logical Physical x 951, y 374

Simulation Panel

Event List

Vis.	Time(sec)	Last Device
Visible	0.000	PC0
Visible	0.001	PC1
Visible	0.001	Router4
Visible	0.001	Router5
Visible	0.001	Router5

Reset Simulation Constant Delay Captured to: 0.001 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, IoT, IoT TCP, LACP, LLDP, Meraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, PPP, PPPoE, PTP, RADIUS, REP, RIP, RIPv2, RIPv3, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Scenario 0

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
In Progress	In Progress	Router4	Router2	ICMP	Red	0.000	N	0	(edit)	(delete)
In Progress	In Progress	Router2	Router2	ICMP	Blue	0.000	N	1	(edit)	(delete)
In Progress	In Progress	Router5	Router2	ICMP	Green	0.000	N	2	(edit)	(delete)
In Progress	In Progress	PC0	PC1	ICMP	Yellow	0.000	N	3	(edit)	(delete)

Toggle PDU List Window

Copper Straight-Through

Time: 01:13:10.778 PLAY CONTROLS

29°C Partly sunny

ENG IN 18:31 29-09-2024