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extend my heartfelt appreciation to Prof. Ajay Singh, my supervisor, for granting me the invaluable opportunity to delve into the captivating realm of this research topic. Under his expert guidance and unwavering support, I have gained profound insights into the boundless potential this field holds. I am profoundly grateful for his indispensable mentorship, which has been instrumental in shaping the course of this project. - Aarav Ratra Abstract With this project I aim to understand how Quantum Gates are implemented and compare them. The report starts off with the basic definition of the Qubit and a review of the basic quantum mechanical treatment of

and T[†] Gates 50 CONCLUSION

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simple systems like the Quantum Harmonic Oscillator, followed by some simulations on MATLAB to obtain the energy levels and the
eigenstates for the Hamiltonian. After that, I did an analysis of how such a system can be replicated using circuit electrodynamics
through quantum mechanical treatment of an L-C Circuit, not diving deep into the mathematics, and focusing more on the intuition. We
also introduced ourselves to the term Zero-Point-Fluctuation. The next step was to study about the Anharmonic Oscillator and how it
translates to a Transmon Qubit, while going into a brief overview of the energy of the Josephson Junction Oscillator. However, instead of
diving into the exact mathematical formulation which requires knowledge of the Rotating Wave Approximation and 1st Order
Perturbation Theory, I decided to numerically calculate the eigenstates and energy eigenvalues and obtained suitable results. After
giving ourselves a background, I shifted my focus towards basic gates. I started off with an introduction to the Bloch Sphere and hence
started with the description of simple qubit gates as Bloch Sphere rotations. In between we had a quick detour towards classical gates.
We then went on to exploration of multi-Qubit gates and various gate compositions, followed by some simulations on MATLAB. This was
followed by examining various families of universal sets of gates, including the DEUTSCH and BARENCO Gates. Review of Basics:
Definition of a Qubit A qubit is the fundamental unit of quantum information. It serves as the fundamental building component for
systems that use quantum processing and communication. The term "qubit" is a combination of the words "quantum" and "bit", with
 "bit" standing for a traditional binary <u>unit of information. Unlike</u> classical bits, <u>a qubit can</u> exist in the <u>superposition of</u> two <u>states</u> (i.e.,
0 and 1), hence representing both simultaneously. This allows it to process information differently. Properties of quantum mechanics
such as superposition and entanglement followed by these qubits would allow us to develop algorithms which outperform their classical
counterparts. Qubits can be implemented using various physical systems. Ideally, we would require a two- level quantum system. While
a two-level system theoretically does not exist, we can isolate any two levels in various systems. Hence, qubits have been implemented
using single atoms, trapped ions, photons, superconducting qubits etc. Review of the Quantum Harmonic Oscillator [2] One of the
simplest systems which we deal with in Quantum Mechanics is that of the Linear Harmonic Oscillator. The Hamiltonian of the 1-D Linear
<u>Harmonic Oscillator</u> can be written in this fashion: H = 2m + m\psi 2w\mathcal{Z} + m^2 2 + m\psi 2w\mathcal{Z} + m^2 2w\mathcal{Z} + m\psi 2w\mathcal{Z} + 
commutator of x and p is described as: [w, m] = i\hbar Hence, on further simplification, we can obtain the Hamiltonian to be of the following form: -i\hat{m} + m\psi w \ i\hat{m} + m\psi w \ 1 \ H = \hbar \psi \ [(\hat{j}(\hat{j}) + 1) \sqrt{2m\hbar\psi} \sqrt{2m\hbar\psi} \ 2 \ Which can be further written as: <math>H = \hbar \psi \ [\hat{a}^{\dagger}\hat{a} + 1] \ 1 \ 2 \ Where \hat{a}^{\dagger} = -ip^{\dagger}m\omega x \ \hat{a}nd \hat{a} = ip^{\dagger}m\omega x \sqrt{2m\hbar\omega} \sqrt{2m\hbar\omega} \ \hat{j}The operators \hat{a}^{\dagger} and \hat{a} are known as 'creation' and 'annihilation' operators. The
following commutators are useful: [\hat{a}, \hat{a}^{\dagger}] = 1 [\hat{a}, \hat{a}^{\dagger}\hat{a}] = \hat{a} [\hat{a}^{\dagger}, \hat{a}^{\dagger}\hat{a}] = -\hat{a}^{\dagger} [\hat{a}, \hat{H}] = \hbar\omega\hat{a} [\hat{a}^{\dagger}, \hat{H}] = -\hbar\omega\hat{a}^{\dagger} Let us say we have an
eigenstate |\psi m\rangle such that H[\psi m\rangle = Am|\psi m\rangle. We can make the following observations: H(\hat{a}^{\dagger}|\psi m\rangle) = \hbar \psi [\hat{a}^{\dagger}\hat{a} + 2] \hat{a}^{\dagger}|\psi m\rangle 1 Which on
further simplification (not shown here) gives H(\hat{a}^{\dagger}|\psi m\rangle) = (Am + \hbar \psi)(\hat{a}^{\dagger}|\psi m\rangle). Hence, we can say that \hat{a}^{\dagger}|\psi m\rangle would also be an
eigenstate of the operator \hat{H}. It can also be found using similar techniques that H(\hat{a}|\psi m\rangle) = (Am - \hbar \psi)(\hat{a}|\psi m\rangle) Hence, we can say that \hat{a}|\psi m\rangle
|\psi m\rangle would also be an eigenstate of the operator \hat{\mathsf{H}}. With the above inferences, operators \hat{\mathsf{a}}^{\dagger} and \hat{\mathsf{a}} are given their names as 'creation'
and 'annihilation' operators and are collectively known as ladder operators. If we let |0\rangle be the ground state, by definition, applying the
annihilation operator on the ground state (which has the minimum possible energy) would be 0. Hence, \hat{a}|0\rangle = 0 Hence, on evaluating
the Hamiltonian: H[0) = \hbar \psi \left[ \hat{a}^{\dagger} \hat{a} + \right] \left[ 0 \right\rangle = \hbar \psi \hat{a}^{\dagger} \left( \hat{a} | 0 \right\rangle \right) + \hbar \psi \left[ 0 \right\rangle = 0 + \hbar \psi \left[ 0 \right\rangle 1 1 1 2 2 2 Giving us a zero-point energy of 1 \hbar \psi. 2 As we
have seen, the creation and annihilation operators return different eigenstates with different eigenvalues. The creation operator â†
acting on state |m\rangle returns an eigenstate with an energy En + \hbar\omega, which we can call the next energy level |m+1\rangle. Similarly, the
annihilation operator acting on state |m\rangle returns an eigenstate with an energy En – \hbar\omega which we call the lower energy level |m-1\rangle
And hence, energy of nth eigenstate can be obtained to be: Am = (m + 2) h\psi 1 Mathematically, we can express them as follows: \hat{a}^{\dagger} | \underline{m} \rangle
= \lambda m | m+1 \rangle | \hat{a} | m \rangle = \mu m | m-1 \rangle | (0 | Xmm | m = 0) We can manipulate the second equation as follows: \langle m-1 | \hat{a} | m \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 \rangle = \mu m \Rightarrow \langle m | \hat{a}^{\dagger} | m - 1 
\mu_m * \text{Now}, \langle \underline{m} | \hat{\underline{a}}^{\dagger} \hat{\underline{a}} | \underline{m} \rangle = \langle \underline{m} | \hat{\underline{a}}^{\dagger} | \underline{m} | \underline{m} - 1 \rangle = \mu_m \langle \underline{m} | \hat{\underline{a}}^{\dagger} | \underline{m} - 1 \rangle = \mu_m \mu_m * = |\mu_m| 2 \text{ Now we compute } \langle \underline{m} | \underline{H} | \underline{m} \rangle \langle \underline{m} | \underline{H} | \underline{m} \rangle = \langle \underline{m} | \hat{\underline{a}}^{\dagger} \hat{\underline{a}} + 12 | \underline{m} \rangle \hbar \psi
=\hbar\psi\left(\langle \underline{m}|\frac{\hat{a}}{\hat{a}}\dagger\hat{a}|\underline{m}\rangle+12\langle \underline{m}|\underline{m}\rangle\right)=\hbar\psi\left(|\underline{\mu}m|2+12\right) Clearly this indicates that \underline{\mu}m=\sqrt{m}. We can also similarly obtain that \lambda m=\sqrt{m}+1.
Hence, we can conclude that: \frac{\hat{a}+|m\rangle}{\hat{a}+|m\rangle} = \sqrt{m} + 1 |m+1\rangle \hat{a} |m\rangle = \sqrt{m} |m-1\rangle (0 Xmm |m\rangle = 0) With this, we can also introduce the number operator \hat{m} = \hat{a}+\frac{\hat{a}}{\hat{a}}, |m\rangle = \sqrt{m} \hat{a}+|m-1\rangle = \sqrt{m} \sqrt{m-1} + 1 |m-1\rangle + 1 |m-1\rangle = \sqrt{m} \sqrt{m} \sqrt{m} |m\rangle = m Using this, we can arrive to a matrix formalism
for the Quantum Harmonic Oscillator. Let us evaluate the matrix element for the annihilation operator \hat{a}: \langle i|\hat{a}|\underline{i}\rangle = \langle i|\sqrt{i}|\underline{i-1}\rangle = \sqrt{i}\langle i|\underline{i-1}\rangle
\frac{1}{1} = \sqrt{i} \delta_i J_i - 1 \text{ Similarly, for creation operator } \frac{\hat{a} \dagger : \langle i | \hat{a} \dagger | \hat{i} \rangle = \langle i | \sqrt{j} + 1 | \hat{i} + 1 \rangle = \sqrt{j} + 1 \langle i | \hat{i} + 1 \rangle = \sqrt{j} + 1 \delta_i J_i + 1 \text{ The matrix form, hence, comes out to be: } 0.0 \text{ } 0.0 \text{ } 1.0 \text{ } 0.0 \text{ } 0
the matrix form for the Hamiltonian is as follows: 1 2 hy 0 0 0 3 2 hy 0 ··· H = 0 0 5 2 hy 7 : hy [ 2 · ] Clearly, this is a diagonal matrix
which has all the energy eigenvalues along its diagonal. Now, we attempt to solve for the wave functions \psi n(x) for each x. A good
starting point is to use the relation: \hat{a}|0\rangle = 0 We now express \hat{a} in terms of the position and momentum operators and write |0\rangle as
\psi(x). In which \psi(x) = \sqrt{2\pi m}\psi(x) is a similarly also say that \hat{a}^{\dagger} = -1 \psi \alpha \sqrt{2 \psi \omega} \sqrt{2 + \alpha \omega}. Substituting \psi(0(x)) in \hat{a}^{\dagger}|0\rangle = 0, we get the following differential equation: 1 X\psi(0(w)) \alpha \alpha \sqrt{2 X \omega} + \sqrt{2 w\psi(0(w))} = 0. This is a simple first-order differential equation. We can obtain a solution: \psi(0(w)) = 0.
\alpha 2x2 \sqrt{\pi} To obtain the other states, we can make use of the creation operator \hat{a}^{\dagger}. \psi m(w) = \hat{a}^{\dagger} \psi m - 1(w)/\sqrt{m} Hence arriving to a general
relation using recursion: \psi m(w) = (\hat{a}^{\dagger})m \psi 0(w)/\sqrt{m!} We can obtain a general expression in terms of Hermite Polynomials, however, for
the sake of our discussion. I have chosen not to dive into those. We would be obtaining the wave functions through MATLAB which
provides us with a lot of numerical tools. Simulation of the energy levels of a QHO using MATLAB Here, I have attempted to simulate
the energy levels of the Linear Harmonic Oscillator using MATLAB. I attempted to obtain the Hamiltonian of the QHO via the matrix
formalism. Result: Now, I have attempted to obtain the wave functions. Note that computation of the number operator on my system
required more computer power at this stage of the project and hence led to repetitive crashes. Hence, I have only demonstrated the
number operator for smaller values of n = 0,1,2. Result: Quantum Mechanical Treatment of an LC Oscillator - Similarities [4] It is well
established that the LC Circuit is also governed by a 2nd order differential equation similar to a Classical Linear Harmonic Oscillator.
However, it would make sense go dive a bit deeper to understand how we can do a quantum mechanical treatment of this system. We
start off by reviewing the very foundation of current electricity, i.e., Kirchhoff's laws. However, we will not be using them in the form
which we have encountered in normal circuit electrodynamics, but will try to phrase them in terms of two quantities i.e., charge and
flux. 1. Kirchhoff's Current Law: \sum Ni = 0 2. Kirchhoff's Voltage Law: \sum \phi i = 0 From the above, the following relations are apparent: \phi Y = 0
\phi L = 0 \Rightarrow \phi Y = \phi L (= \phi) NY + NL = 0 \Rightarrow A\phi + = 0 \phi L This ultimately ends in an equation which is of familiar form: \phi = -\phi = -\psi 2\phi 1
LA Where \omega = 1/\sqrt{\text{(LC)}}. This bears similarity to the equation for a classical harmonic oscillator i.e., w = -\psi 2w Now, we attempt to write
the Hamiltonian of the system: H = \mathscr{C}C + \mathscr{C}L = 2A + LH2 = 2A 2L N2 1 N2 \phi2 2 + Now, keeping in mind that N = A\phi; Let us compare
this with the Hamiltonian of the Classical Oscillator: m2\ 1\ m2\ 1\ H = 2m + iw2 = 2m + m\psi^2w^2\ 2\ 2 Hence, we can come up with the
following correspondence: \phi \Leftrightarrow w, N \Leftrightarrow m, m \Leftrightarrow A, \iff 1 L We also define: \omega = \sqrt{LC}, X0 = L/A 1 Now, we need to study the Quantum
Equivalent of the same. However, instead of proving the Hamiltonian to be of a similar form, we shall go ahead with the simple result
which comes from our intuition: N2 \phi 2H = + 2A 2L While I will not be going deep into proving this, I will mention a result I had
encountered which relates the Commutator from Quantum Mechanics and the Poisson-Bracket from Classical Mechanics. \{N, N'\} = [N, N']
N' 1 in Which works in the case of the position and momentum operators. This also explains how the term h comes in the next
expression. With the similarities to the QHO, the Hamiltonian will end up taking a form very similar to what we have encountered in the
past: H = \hbar \psi [\hat{a}^{\dagger}\hat{a} + \hat{J}] 1 2 Where, iXN + \hat{\phi}^{\uparrow}\hat{a} = \sqrt{2}\hbar X \hat{a}^{\dagger} = -iXN + \hat{\phi}^{\uparrow}\sqrt{2}\hbar X Needless to say, the energy levels generated would be
similar to those of a classical harmonic oscillator. Now, before diving further, it is important to introduce ourselves to the term 'Zero
Point Fluctuation'. This is defined as the variance in flux/charge for eigenstate |0\rangle. To calculate it, we first express the operators \phi and N
în terms of \hat{a} and \hat{a}^{\dagger}: \phi = \sqrt{\hbar X/2} (\hat{a} + \hat{a}^{\dagger}) N = -i\sqrt{\hbar/2}X (\hat{a} - \hat{a}^{\dagger}) The expectation values are hence calculated: \langle 0|\phi|0\rangle = \hbar X/2 (\langle 0|\hat{a}|0\rangle + \hbar X/2)
\langle 0|\hat{a}^{\dagger}|0 \rangle \rangle = \hbar X/2 \left( \langle 0|(0) + (0)|0 \rangle \right) = 0 \langle 0|N|0 \rangle = \hbar/2X \left( \langle 0|\hat{a}|0 \rangle - \langle 0|\hat{a}^{\dagger}|0 \rangle \right) = \hbar/2X \left( \langle 0|(0) - (0)|0 \rangle \right) = 0 This was probably expected.
Since the wave-function for eigenstate |0\rangle was obtained to be symmetric. Hence, since the expectation value for both charge and flux
operators turned out to be 0, the variance would be equal to the expectation of the square of the operators (i.e., the RMS). (\phi YPF)2 = \langle \phi Z \rangle = hX/2 \ ((\hat{a} + \hat{a}^{\dagger})2) = hX/2 \ (
+ \hat{a}^{\dagger}) N = -iNYPF(\hat{a} - \hat{a}^{\dagger}) Till now we have seen how the Quantum Mechanical treatment of an LC Oscillator leads to energy levels like
a QHO. However, it is important to understand that this system would not function as a qubit. For a qubit, we need to isolate two
energy levels such that the system effectively acts like a two-level quantum system. However, here, we cannot isolate two levels as the
transition frequency between subsequent levels are equal, hence none of the transitions are unique to two fixed energy levels. To
counter this, we shall now have a brief overview of the Anharmonic Oscillator and Josephson's Junctions. We shall explore these only at
the surface level since a more advanced study would require the knowledge of perturbation theory and other topics, which would take
too much time. Instead, we shall attempt to calculate the energy eigenvalues through numerical methods. Anharmonic Oscillator (Brief
Overview) The anharmonic oscillator can be simply described as an oscillator where the potential has higher-order terms associated
with it. For our study, we shall take the case where there is an additional quartic term. Hence, the resulting Hamiltonian will come out
to be: m2 \ 1 \ H = + my2w2 - \lambda w4 \ 2m \ 2 Where \lambda is an appropriate constant. Transmon Qubit [4] The Transmon Qubit can be thought of as
replacing the Inductor in a regular LC Oscillator with a Non-Linear Element known as the Josephson Junction. (Image Source: Lectures
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16-21 (Zlatko K. Minev), 2020 Qiskit Global Summer School on Quantum Computing and Quantum Hardware[4]) The energy for the

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Josephson Junction can be expressed in the following form: \phi i \ 2 \phi i \ 4 \ \mathscr{E} i = A i \ (1 - \cos \left(\phi 0\right)) \approx A i \ \phi i \ (\phi 0 2!) \ (-\phi 0) + H. \ N. \ N. \ 4! \ ()
Hence, if we attempt to write the Hamiltonian, we get: N2 ( \phi i 2 \phi i 4 H = \mathscr{C}C + \mathscr{E}i = 2A + Ai \phi 0 ) ( 2! - \phi 0 ) + . . . 4! ( ) Substituting
Ai = \phi 02/Li we get: N2 \phi i2 \phi i4 H = 2A 2Li Li4! + \cdots + - The term Li will act as an effective inductance in the linear part of the
Hamiltonian. The highlighted part is similar to the actual Quantum Harmonic Oscillator. Clearly, if we ignore the higher order terms, we
shall obtain a system which is similar to an anharmonic oscillator. N2 \phi i 4 H = 2A 2Li Li 4! + - We shall now examine the energy
levels of the anharmonic oscillator. I have used a numerical approach to approximate the energy levels of such systems. Simulating 1-D
Potentials using MATLAB [3] Since solving the above equations mathematically can be considerably tiresome, we shall look at a general
method for simulating arbitrary 1-D Potentials via method of difference. In this method, we use an approximation that the system has
the boundary conditions: \psi(0) = \psi(L) = 0 i.e., the particle is bounded from x=0 to x=L. However, the systems we are interested in are
unbounded. Hence, we assume L to be very large such that the lower states can be considered to be approximately unbounded. For a
1-D potential, the Time Independent Schrodinger Equation is written as: -2m \psi w^2 + N(w)\psi = A\psi \hbar^2 \psi^2\psi Let us use the convention
\hbar=1, and non-dimensionalise the equation by expressing x=L^*y, -2 Xw2+mL2N(w)\psi=mL2A\psi 1 X2\psi Now, this is a second order
differential equation. Note that the boundary conditions still apply, i.e., \psi(w=0)=\psi(w=1)=0. To facilitate our calculation, we divide
the region from y=0 to y=1 to N equal discrete intervals \Delta y. We use a discrete approximation of the second derivative: X2\psi \psi i+1-2\psi i
+\psi i-1 Xw2x=i\Delta x \approx \Delta w2 Substituting this form, we get: -1 (\psi i+1-\Delta 2\psi w2i+\psi i-1)+mL2Ni\psi i=mL2A\psi i 2? -1 2 \psi i+1+(\Delta 1x2+i\Delta x)+(\Delta 1x2+i\Delta 
mL2Ni) \psi i - 2\Delta x 2 \psi i - 1 = mL2A\psi i (Xmm i = 1 \ mm \ N - 1) 1 2\Delta x The above N-1 equations can be written in this matrix representation:
\Delta w2 + mL2N1 \ 1 - 1 \ 2\Delta w2 \ 0 - 1 \ 1 \ 1 \ 1 \ \psi \ 1 \ 2\Delta w2 \ \Delta w2 + mL2N2 - 2\Delta w2 \ \cdots \ 0 \ \psi \ \psi 2 \ \psi 2 \ \psi 2 \ 0 - 1 \ \Delta w2 + mL2N3 \ 1 \ \psi 3 = mL2A \ \psi 3 \ 2\Delta w2 \ \vdots \ \vdots \ \vdots
 \therefore [ [\psi N-1] [ \psi N-1] [ 0 \cdots 1 \Delta w2 + mL2NN-1] Hence, we can obtain the energy levels simply by obtaining the eigenvalues and
eigenstates of the matrix on the LHS. First, we shall test and obtain the energy levels for the Linear Quantum Harmonic Oscillator.
(Note that it is not correct to label H as the Hamiltonian. I have just used it as a variable name) Result: Clearly, the result is in
accordance with the QHO, with energy levels being equally spaced. Now, we shall add a quartic term to the potential and repeat the
same process. Result: As observable, the energy gaps between subsequent levels shows a decrease. Hence, the anharmonic oscillator
potential can be used as a Qubit. We have already learnt that the Josephson Junction Oscillator has energy levels similar to an
Anharmonic Oscillator. Hence, the Transmon Qubit is suitable for conducting Quantum Computation. Bloch Sphere Representation of the
Qubit From this section onwards, we shall only focus on the two lower eigenstates of our quantum mechanical system, and we label
them as |0\rangle and |1\rangle. We shall shift our focus away from the physical picture and shift towards a more mathematical abstract picture. As
defined in the beginning of the report, the state of a qubit can be represented as a superposition of its two basis states. |\underline{\psi}\rangle = \alpha |\underline{0}\rangle + \alpha |\underline{0}\rangle + \alpha |\underline{0}\rangle
1) Where α and β are complex coefficients such that |\underline{\alpha}|^2 + |\underline{\beta}|^2 = 1 (Obvious result of normalization). |\underline{\alpha}|^2 and |\underline{\beta}|^2 denote the
probabilities of obtaining the respective basis state on measurement. The basis states |0> and |1> can be expressed in vector form as
follows: |0\rangle = (1), |1\rangle = (0) 0.1 With a, \beta being complex coefficients (each with a magnitude and argument of its own), we would
require 4 dimensions to represent the state of the qubit. However, it is important to realise that multiplying the state with any
additional phase would not impact the relative phase between the basis states, and hence information about the global phase can be
neglected, since it is only the local phase which impacts interaction with gates and other qubits. So, if \alpha = XXi\varphi a and \alpha = XXi\varphi a (where
a and b \in \mathbb{R}+) then our state can be written as: |\psi\rangle = XXi\varphi a |\underline{0}\rangle + XXi\varphi a |1\rangle = Xi\varphi a (\underline{X}|0\rangle + XXi(\varphi a - \varphi a)|1\rangle) Like described above, the
term Xi\varphi a only contains information about global phase and hence holds no significance. We rewrite \varphi Y - \varphi Y = \varphi and refer to it as 'local
phase'. |\psi\rangle = X |0\rangle + XXi\varphi|1\rangle Now, we are aware that a and b are positive real numbers such that a2 + b2 = 1. An obvious thought
that would arrive is substitution of a = cos(\theta) and b = sin(\theta). However, we would have to restrict ourselves to \theta \in [0, \pi/2]. Hence, if we
try to represent \theta and \varphi using polar coordinates, we face the following disadvantages: 1. We only get to use a hemispherical region to
represent all states. 2. The state |1\rangle is represented by infinite points on the circumference of the circular face of the hemisphere.
Hence, a more logical substitution would be \underline{a} = \cos(\theta/2) and \underline{b} = \sin(\theta/2), resulting in the final state representation as: |\underline{w}\rangle = \cos(\theta/2)
|\underline{0}\rangle + Xi\varphi sin ( ) |\underline{1}\rangle \theta \theta 2 2 Representing this in terms of polar coordinates on a unit sphere, we get: (Photograph by Smite-Meister,
distributed under a CC BY-SA 3.0 license[11]) As you can see, all the points on the surface of the Bloch Sphere refer to a unique
single qubit state. Density Matrix Representation of the State of a Single Qubit [1] The Density Matrix is another well-known
representation of the state of a qubit. \theta \theta \theta |\alpha| 2 \alpha \alpha * Xmm2 () 2 X - i \varphi \cos () \sin () \pi = |\psi\rangle\langle\psi| = [\alpha * \alpha |\alpha| 2] = [2 2 \theta] Xi \varphi \cos () \sin ()
) θ θ 2 2 sin2 ( ) 2 The significant advantage of using the density matrix is that we can use this to represent mixed and entangled
states as well. A Short Review on Classical Logic Gates Before diving further into Quantum Logic Gates, we shall do a brief review of
Classical Logic Gates. We shall not go deep into the physical picture and restrict ourselves to the Truth Table. GATE Diagram Boolean
Expression(s) Truth Table AND A 	ilda A 	ilda 0 	ilda 1 	ilda B 	ilda 0 	ilda 1 	ilda 0 	ilda 0 	ilda 1 	ilda A 	ilda 0 	ilda 0 	ilda 1 	ilda A 	ilda 0 	ilda 1 	ilda 1 	ilda 1 	ilda 1 	ilda 0 	ilda 1 	ilda 1 	ilda 0 	ilda 1 	ilda 1 	ilda 1 	ilda 0 	ilda 1 	ilda 1 	ilda 1 	ilda 1 	ilda 0 	ilda 1 	ilda 1 	ilda 1 	ilda 0 	ilda 1 	ild
+ A\overline{A} A 0 0 1 1 B 0 1 0 1 A \oplus A 0 1 1 0 The NAND (and NOR) Gate are known as Universal Gates, since any of these basic gates can be
built using just NAND (or NOR) Gates. We shall see how: GATE In Terms of NAND In Terms of NOR AND OR NOT NAND - NOR - XOR
Classical Gates are implemented using Transistors. They operate on Boolean Logic and are hence used to solve Boolean Functions.
These gates are irreversible. There also exist reversible gates such as the Fredkin and Toffoli Gates. We see that Toffoli Gate is an
important gate for Quantum Computation as well, however, it does encompass classical computing as well. Hence, we shall discuss the
Toffoli Gate when we are dealing with Multi-Qubit Quantum Gates. The major difference between Classical and Quantum Gates are their
implementation. A qubit's construction is fundamentally different as compared to that of a classical bit, which is normally just stored in
terms of voltages 'High' and 'Low'. We tend to use quantum mechanical systems in qubits where the state is determined by the energy
level or the spin associated with the system. Hence, unlike classical gates, Quantum Gates are realised via pulses. We have already
talked about the Bloch sphere representation of the qubit before taking a detour into classical gates. We shall see how a Quantum Gate
operation is represented. Introduction to Quantum Gates as Rotations on the Bloch Sphere A quantum gate can be described as
unitary evolution of a qubit state. They are designed such that the resulting unitary evolution of the qubit implements the target gate.
[1] N(m) = X - h iHi A single qubit gate is normally represented as a rotation (or a series of rotations) on the Bloch Sphere to achieve
a particular outcome. Gates can also be represented as matrices. To get us a good head start on Quantum Gates, we shall first talk
about rotations about the primary axes, i.e., the X, Y and Z axes. (Photograph by Smite-Meister, distributed under a CC BY-SA 3.0
\underline{\text{license}}[11]) \ \underline{\text{The}} \ \text{coordinates} \ \underline{\text{of the}} \ \text{state vector in terms of cartesian coordinates can be written as:} \ (\min(\theta) \cos(\varphi) \ , \ \min(\theta) \sin(\varphi) \ ,
Xmm(\theta)) The matrices associated with Rotation by angle \Omega about the principle axes are shown below: \cos(\Omega) \Omega - i\sin(\Omega) \Omega Nx \Omega = [
              Xi\Omega] ) These are all unitary matrices. Note that these are not necessarily reversible. All the conventional gates used in most Quantum
Computing can be expressed as a sequence of rotations. We shall now begin our discussion of gates. We will start off with single qubit
gates and then discuss CNOT gate and other multi-qubit gates. We shall review its implementation and representation. Pauli Gates -
Y, Z The Pauli Gates represent 180º rotations about the respective axes. We shall study them one- by-one: Pauli-X Gate This gate is
also called the 'Bit-Flip' Gate. It is the Quantum Analogue of the classical NOT gate. The reason for this is because it changes state [0]
to state |1\rangle and vice-versa. \cos() – i sin () \pi \pi X = Nx (\pi) = [2 \pi \pi 2] = [0 1] – i sin () \cos() 1 0 2 2 We shall now see the action
of the X gate on states |0\rangle and |1\rangle : X|0\rangle = [0\ 1] (1) = (0) = |1\rangle ; X|1\rangle = [0\ 1] (0) = (1) = |0\rangle 1 0 0 1 1 0 1 0 We can also express the
Pauli-X Gate using Dirac Notation, as it eases calculation. : X = |0\rangle\langle 1| + |1\rangle\langle 0| And hence, in a general state: X(\underline{\alpha}|\underline{0}) + \alpha|\underline{1}\rangle = \underline{\alpha}|\underline{1}\rangle\langle 0|0\rangle
+\alpha|0\rangle\langle1|\frac{1}{1}\rangle=\alpha|1\rangle+\alpha|0\rangle (Note: \langle0|1\rangle and \langle1|0\rangle=0 and hence omitted) It is clearly visible that the X gate is reversible since X2=I.
Pauli-Z Gate This gate is frequently called the 'Phase-Flip' Gate. It does not bring about any change to the magnitude of the amplitudes
of the basis states but brings about an additional phase change of \pi. X = NY(\pi) NN [10 - 10] We shall now see the action of the Z
gate on basis states |0\rangle and |1\rangle: X|0\rangle = [1] (1) = (1) = |0\rangle; X|1\rangle = [1 \ 0 \ 0 - 1 \ 0 \ 0 \ 0] ( ) = ( ) = -|1\rangle 0 0 -1 1 -1 We can represent the Pauli-Z Gate in Dirac notation as: X'=|0\rangle\langle 0|-|1\rangle\langle 1| And hence, for a general superposition state: X(\alpha|0\rangle+\alpha|1\rangle)=\alpha|0\rangle
\langle 0|0\rangle - \alpha|1\rangle\langle 1|1\rangle = \alpha|0\rangle - \alpha|1\rangle which clearly shows a phase flip. The Z Gate is also a reversible gate, since Z2=I Pauli-Y Gate The Y
Gate is known to do both a Bit-Flip and a Phase-Flip. It refers to a 180° rotation of the Bloch-vector about the Y-axis. X = NY(n) = [0]
Gate is known to do both a bit-rip and a rinase-rip. It refers to a 100- location of the Bioch vector about the |\underline{u}\rangle = a|0\rangle + a|1\rangle X|0\rangle = [\underline{0} - i](\underline{1}) = (\underline{0}) = i|1\rangle; X|\underline{1}\rangle = [\underline{0} - i](\underline{0}) = (-i)(\underline{0}) = (-i)(\underline
notation, we can express the Y gate as: X = i|1\rangle\langle 0| - i|0\rangle\langle 1| This gate is also reversible, since Y2=I. Other Important Single-Qubit
Gates The Pauli Gates are fundamental to most Quantum Algorithms we have developed today. However, these are not sufficient alone.
We find that other gates such as the <u>Hadamard Gate</u>, the S gate and the T gate also hold a lot of importance. The <u>Hadamard Gate</u> (H)
The Hadamard Gate is one of the most essential gates when it comes to Quantum Computation, as it has the ability to create
superposition states. We shall first see the matrix representation of the H gate: 1\ 1\ 1\ H = \sqrt{2}\ 1-1 [] We see the power of the
Hadamard Gate when we apply it to basis states |0\rangle and |1\rangle: H|0\rangle = 1 [1 1 ] (1) = 1 (1) = (|0\rangle + |1\rangle) = |+\rangle 1 \sqrt{2} 1 -1 0 \sqrt{2} 1 \sqrt{2} H|1\rangle = 1 1 [ 1 ] ( ) = 0 1 ( 1 1 \sqrt{2} 1 -1 1 \sqrt{2} 3 -1 2 | -1 2 | -1 3 you can see, both the states created are superposition states.
The states |+\rangle and |-\rangle have very significant role in most quantum algorithms. Some examples are listed below: ? If we apply the H
gate on every qubit of an n-qubit quantum register, we generate a superposition state of 2n inputs. This allows us to achieve Quantum
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Parallelism, which gives a significant quantum advantage. ? The |-> state is usually used as an ancilla qubit to induce phase kickback

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when using quantum oracles. We observe this in many algorithms such as the Deutsch-Jozsaa Algorithm, Bernstein-Vazirani Algorithm
and Grover's Algorithm. I have not discussed these algorithms as a part of the report but have examined them in the past. The
Hadamard Gate can also be represented as a series of rotations. It is usually expressed as a sequence of rotations and can be described
as rotating the Bloch-vector about the y-axis with an angle of \underline{n/2}, followed by rotating about the x-axis by an angle \underline{n}. H = Nx (\underline{n})Nx
() n 2 We can also say that the Hadamard Gate represents a n rotation about the line x=z In Dirac notation, we can represent the
Hadamard Gate as: |0\rangle\langle 0| + |0\rangle\langle 1| + |1\rangle\langle 0| - |1\rangle\langle 1| H = \sqrt{2} One should realise that H2 = H and hence the Hadamard Gate is
reversible. Phase Shift Gates: S and T A class of quantum gates called phase shift gates also exists which are responsible for inducing a
change in phase of the qubit. These do not affect the magnitude of the complex amplitudes. A general notation of a Phase-Shift Gate is:
N(\Omega) = [1 \ X0i\Omega] 0 Two examples of phase shift gates are S and T gates. (It is important to know that the Z gate also falls in this
category) N = N() = [\pi 101020 X 2 i\pi] = [0 i] N = N() = [\pi 104 i\pi] 0 X 4 The above gates are non-Hermitian and non-
reversible. Some Interesting Relations between Gates Some identities would be of use to us in various algorithms and when dealing
with multiple qubit circuits: X = HZH Z = HXH H = (X+Z)/\sqrt{2} ZX = -XZ = iY Multiple Qubit Gates We have already done a review of
basic single qubit gates. We now go on to study multiple qubit circuits. When we are using more than 1 qubit, the combined state of
the qubits is represented using the tensor product of the individual qubit states. |XX\rangle = |X\rangle \otimes |X\rangle Hence, in the case of two qubits, the
basis states are written as follows: 10 \mid 00\rangle = \mid 0\rangle \otimes \mid 0\rangle = (1) \otimes (1) = (0) \mid 01\rangle = \mid 0\rangle \otimes \mid 1\rangle = (1) \otimes (0) \otimes (0) = (1) \otimes (0) = (1) \otimes (0) \otimes (0) \otimes (0) = (1) \otimes (0) \otimes (0) \otimes (0) = (1) \otimes (0) \otimes (0) \otimes (0) \otimes (0) = (1) \otimes (0) \otimes 
matrices as well. Controlled-NOT Gate: The Controlled-NOT Gate, also dubbed as the C-NOT Gate / CX Gate, is one of the most important two-qubit gates. It is responsible for the generation and disentanglement of Bell pairs. Here is the diagrammatic
representation of the C-NOT gate: (Picture Source: IBM Quantum Composer [7]) The C-NOT Gate has two inputs: control qubit and
target qubit. The gate applies an X gate (or a bit-flip) on the target qubit whenever the control qubit is in state |1\rangle. The matrix representation of the C-NOT Gate is as follows: 1 0 0 0 ANNN = [0\ 1\ 0\ 0\ 0\ 0] = [H\ 1\ N\ X] 0 0 1 0 We shall see the result of
application of the C-NOT Gate for all the possible basis state inputs now: Control Input Target Input Control Output Target Output |0\rangle |0\rangle |0\rangle |0\rangle |1\rangle 
ANNN|11\rangle = |10\rangle While the control qubit is interchanged, the target qubit gets flipped. We can compare the output of the target qubit
to the XOR gate. Hence, the C-NOT gate is considered to be the classical analogue of the XOR gate: a a b a a b (Picture Source: IBM
Quantum Composer [7]) The CNOT Gate is very central to Quantum Computation. Some examples are listed below: 1. The CNOT Gate
alongside H gate can be used to prepare and dis-entangle entangled states. This makes it central in certain quantum communication
algorithms such as Quantum Teleportation, which deals with entanglement swapping. 2. The CNOT Gate is used for oracle design and is
frequently used alongside the |-\rangle state as an ancilla qubit to provide phase kickback. This is because of the fact that X|-\rangle = -|-\rangle
Note: As observed by the matrix representation, we can generalize for a controlled-U gate. If we have a Unitary Gate U = [NN13]
NN24] then we can represent a controlled-U gate using the matrix: 1000 4N = [01000 N1 N2] = [HNNN] 00 N3 N4 A1 = [01000 N1 N2] = [HNNN] 00 N3 N4 A1 = [01000 N1 N2] = [NN24] then we can represent a controlled-U gate using the matrix: <math>10000 4N = [01000 N1 N2] = [HNNN] = [HNN] = [HNNN] = [HNNN] = [HNNN] = [HNNN] = [HNNN] = [HNN] = [HNN] = [HNN] = [HNN] = [HNN] = [
wide variety of gates belong to this category, such as the CX, CZ, CS and CT gates. We shall discuss about the C-Z gate now.
Controlled-Z Gate: The controlled-Z gate, also known as the CZ <u>gate, is another</u> important <u>two-qubit gate</u>. Like <u>the</u> CNOT Gate, <u>the</u>
CZ gate also takes in two inputs i.e., the control and target qubits, but instead applies a phase flip to the target qubit when the control
qubit is in state |1>. Below is a diagrammatic representation of the CZ gate: (Picture Source: IBM Quantum Composer [7]) The CZ Gate
Matrix can be expressed as shown below: 1\ 0\ 0\ 0\ AX = [\ 0\ 1\ 0\ 0\ H\ 0\ 0\ 1\ 0\ ] = [\ N\ 0\ 0\ 0\ -1\ N\ X\ ] We shall see the result of application
of the C-Z Gate for all the possible basis state inputs now: AX|00\rangle = |00\rangle, AX|01\rangle = |01\rangle, AX|10\rangle = |10\rangle, AX|11\rangle = -|11\rangle The CZ
gate can also be constructed using CNOT Gate. We made ourselves familiar with the identity that Z = HXH Hence, we can construct a
CZ gate using by applying the H gate on both sides of the CZ gate on the target qubit. (Picture Source: IBM Quantum Composer[7]) If
the control qubit is |0) then the identity H2 = I tells us that the state of the target qubit remains unchanged, and if the control qubit is
12) then the phase flip is applied. Toffoli Gate The Toffoli Gate is an extended version of the CNOT gate which has 2 control qubit inputs
instead of one. It is hence also called the CCNOT or CCX gate. Its action is similar to the CNOT gate, except it only flips the target if
both the control gubits are in |1> state. The circuit representation and matrix representation are shown belo (Picture Source: IBM
0 0 0 1 0 0 0 0 0 1 0] The Toffoli Gate finds a lot of applications in various algorithms such as Grover's Algorithm. It is important to
note that the term Toffoli Gate might also refer to the Generalised Toffoli Gate which has multiple control qubit inputs + 1 target qubit
input. We generally refer to these as C3X, C4X, C5X... or CnX. SWAP Gate The SWAP Gate is a 2-Qubit Gate and is used to swap the
states of two qubits. Its application is as follows: SWAP|m0m1\rangle = |m1m0\rangle The matrix representation and diagrammatic representation
are shown below: (Picture Source: IBM Quantum Composer[7]) 1 SWAP = [ 0 0 0 0 0 1 0 00 10] 00 01 The SWAP Gate can also be
implemented with the help of CNOT Gates as follows: (Picture Source: IBM Quantum Composer[7]) The calculation is shown below: On
application of the first CX Gate: AX|m0m1\rangle = |m0\rangle|m0\bigoplus m1\rangle Then on applying the second CX gate (note that the control and target qubit
are switched so I switched them here.): AX(|m0 \bigoplus \underline{m1}\rangle|\underline{m0}\rangle) = |m0 \bigoplus \underline{m1}\rangle|\underline{m0} \oplus \underline{m1}\rangle = |m0 \bigoplus \underline{m1}\rangle|0 \oplus \underline{m1}\rangle = |m0 \bigoplus \underline{m1}\rangle|\underline{m1}\rangle We then
apply the 3rd CX gate (re-switching the control and target qubits) AX(|\underline{m1}|\underline{m0}\oplus\underline{m1}) = |\underline{m1}|\underline{m0}\oplus\underline{m1} \oplus\underline{m1}) = |\underline{m1}\rangle|\underline{m0}\oplus0\rangle = |\underline{m1}\rangle|\underline{m0}\rangle
|m1m0\rangle Hence, the swap has been achieved. Summary of Quantum Gates We have now discussed most of the important Multi-Qubit
Gates. Here, I have summarised all the gates. Note that all the symbols here have been drawn with the help of IBM's Quantum
Composer[7], which is an open-source tool for working with Quantum Circuits: Gate Name Number of Symbol Function Matrix Inputs
Pauli X 1 or Nx (n) [ 0 <u>1 1 0 ] Pauli Y</u> 1 Nx (n) [ <u>0 - i 0 ] Pauli Z</u> 1 NY (n) [ <u>1 0 0 - 1</u> ] Hadamard <u>1</u> 1 Nx (n)Nx ( ) n [ 1 1 ] 2 \sqrt{21} <u>-1 Phase Gate (S)</u> 1 NY ( ) <u>n</u> 2 [ <u>1 0 0 i</u> ] n/8 Gate (T) 1 NY (4) n 1 0 [ 0 X 4 in] CNOT Gate 2 10 0 0 X[\psi t\rangle iX |\psi Y\rangle = 1 [01 0 0 00 0 1 ] 0 0 1 0 CZ Gate 2 Toffoli Gate 3(+) SWAP Gate 2 X[\psi t\rangle iX |\psi Y\rangle = |1X[\psi t\rangle iX |\psi Y\rangle = |11\rangle SWAP|m0m1\rangle = |m1m0\rangle 1 [ 0 0 0 0 1 0 0
0] 1 10 [00 01 00 0 1 0 0 0 0 ] 1 With this we complete our review of the basic gates we use. We shall now move on to simulations
via MATLAB. Simulation of Basic Quantum Gates via MATLAB Here, I have attempted to simulate all the above gates on MATLAB.
Verification of Gate Construction via Rotation, Phase and CNOT Gates We have seen that gates can be described using Rotations as
well. Hence, it is always possible to express gates in terms of Rotation and Phase Change Gates. The same has been done below via
MATLAB. With this, we have completed our review of gates. We have successfully shown the action of various gates on arbitrary states.
We have also verified various constructions via rotations etc. Now we shall look at some sets of universal gates. There are a lot of cases
where just a few of these gates can create a set of gates which are useful for most circuits. We shall look at some examples now.
Universal Sets of Gates Any set of gates S is referred to as a "universal set" if any feasible computation can be achieved in the circuit
using solely the gates from the set S. In classical computing, we have learnt that the NAND Gate (and similarly NOR Gate) itself is a
universal set since it can be used to effectively design the other logic gates. However, in classical electronics, the number of gates can
be limited, while the possible number of gates in Quantum Computing is uncountable. Hence, the 'universal sets' known to us either
comprise of parameterised gates or can be fair approximations. We shall look at some well-known families of universal gates used in
Quantum Computation. Note that these might not be the most exhaustive gates. Family 1: Rx(\theta), Ry(\theta), Rz(\theta), P(\phi), CNOT [6] Here,
Rx(\theta), Ry(\theta) and Rz(\theta) are parametrised gates which refer to the rotations about the principal axes, while P(\phi) refers to the
parameterised phase shift gate, which changes phase by a factor of φ. As you have seen, most single qubit gates can be expressed as
combinations of Rx, Ry and Rz gates, as they are basically just rotations. Hence, this set already encompasses a wide variety of gates,
including all the single-qubit gates mentioned above. We can attempt to express any unitary as a set of rotations, and hence achieve
universality to some degree. The addition of the C-NOT gate in this set allows for interaction in two-qubit systems. We already know
that the C-Z gate can be built using a C-NOT and H gate using the identity Z = HXH. Here, we can decompose the H gate in terms of the
rotation gates as Nx(\Pi)Nx (\Pi 2), and hence the CZ gate can be implemented using this. Similarly, we can attempt to create controlled-unitary type gates as well. We have also seen gates like SWAP being implemented using 3 C-NOT gates. A possible question which
arose my mind was how 3-qubit gates could be implemented using these. The famous CCX Gate (Toffoli Gate) can also be constructed
using single and 2-gubit gates (both of which can be constructed using this set of gates), but I have discussed this in more detail when
dealing with Family #3, which utilises the H,S,T and CNOT Gates. Family 2: Toffoli (CCX), H The Toffoli Gate, also dubbed as the CCX gate is of great importance since by itself it can act as a universal set which encompasses all classical computations. If we wish to
implement classical analogues of logic gates, then the Toffoli Gate by itself is self sufficient. We shall see the following applications.
(Note that these demand usage of auxiliary qubits as well which are in either |0> or |1>. ) Implementation of AND Gate via Toffoli Gate
(Picture Source: IBM Quantum Composer [7]) Implementation of NAND Gate via Toffoli Gate (Picture Source: IBM Quantum Composer
[7]) (since the NAND Gate can be represented using Toffoli Gates, we have effectively proven that a Toffoli Gate can represent all
known classical gates. However, we shall still see some more examples.) Implementation of the NOT/X Gate via Toffoli Gate (Picture
Source: IBM Quantum Composer [7]) (Note: Since we have successfully represented the X Gate using Toffoli Gates, we shall use the X
gate as well to implement other logic gates, but it is to be assumed that the X gate has been built via the above construction)
Implementation of the OR Gate via Toffoli Gate + X Gate (Picture Source: IBM Quantum Composer [7]) From the above examples, it
can be clearly understood that basic logic gates can be implemented using just Toffoli Gates. We can also build the CNOT/XOR Gate as
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well, where all we do is let one of the control qubits be in state |1>. Implementation of the CNOT/XOR Gate via Toffoli Gate (Picture

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Source: IBM Quantum Composer [7]) The above circuits clearly imply the universality of the Toffoli Gate when it comes to Boolean
operations on qubits. We can also implement a generalised n-bit Toffoli using the help of auxiliary qubits in |0⟩ state. The following
example shows implementation of a C3X gate using the help of 2 CCX gates and 1 auxiliary qubit in state |0>. (Picture Source: IBM
Quantum Composer [7]) Here, the |X1>, |X2>, |X3> represent the control qubits and the |m> represents the target qubit. Once we have
seen that the CNOT Gate and the basic logic gates have been successfully implemented, the addition of the H gate to this set would
allow us to play with the phase of qubits as well. We can implement the Z gate using the identity Z=HXH and also use the H gate to
generate superpositions as and when needed. Using these, we can also construct the CZ gate and other important gates. (Picture
Source: IBM Quantum Composer [7]) The above examples are the construction of the CZ from the CNOT gate and the Toffoli Gates
respectively. Setting the other control-qubit as 1 would allow implementation of the Z gate, as shown below. (Picture Source: IBM
Quantum Composer [7]) Hence, this set of gates can be used for a much wider variety of purposes. This however, does not encompass
gates such as the S and T gates which are non-reversible fixed-angle gates, which is the main limitation of this set of gates. Family 3:
CNOT, H, S and T [6] The set {CNOT, H, S} is referred to as the Clifford Set. This set in itself is not a universal set but the addition of T
to the set would allow us to represent any unitary to an approximate level. It is an implication of the Solovay-Kitaev theorem [6][12]
that any <u>arbitrary single- qubit gate can be well approximated</u> using gates from the set \{H, S, T\} and an accuracy of \epsilon can be achieved
by using O(\log(1/\epsilon)) gates. We shall not be going into the proof of the same for now but rather go through certain examples. The S
gate represents a rotation on the Bloch sphere about the Z axis by an angle of n/2, and hence it is obvious that S2 = Z. Hence, the Z gate can be implemented very conveniently. Using the identity X = HZH, we can also derive the X gate from the obtained Z gate, and
hence obtain all the possible gates which we have summarised above. This universal set also allows one to form multi-qubit gates. As
an example, we shall use these gates to obtain the Toffoli Gate. Note that T<sup>†</sup> refers to the inverse of T (and can also be written as T7 or
S3T). We observe this distinction since the T gate is not reversible. (Picture Source: IBM Quantum Composer [7]) While this
representation looks very complicated and is not the most intuitive, this proves that we can produce Toffoli gates using these set of gates and hence this set can be used to obtain any quantum gates. The DEUTSCH Gate [6][9][8] In classical computation, the NAND and NOR gates are by themselves universal sets and they require 3-bits (2-input + 1 output) to be universal. Hence, we expect that if
there were a singleton universal set of gates, it would comprise of a 3-qubit gate. It has been found that the DEUTSCH Gate is indeed
universal for <u>quantum computing. The</u> DEUTSCH <u>Gate has the following matrix representation:</u> 1 \ 1 \ 1 \ A(\theta) = 1 \ 1 \ [1 \ i \cos(\theta) \sin(\theta) \sin(\theta)]
i\cos(\theta)] Here, \theta is a parameter. The Deutsch Gate looks like a controlled-unitary type 3-qubit gate, in other words, like a CC- U Gate.
We can describe the unitary that would act on the target qubit as: N(\theta) = [\sin(\theta) \cos(\theta) \sin(\theta)] Let us review first how U(\theta)
would act on states |0\rangle and |1\rangle: N(\underline{\theta})|0\rangle = [\underline{\sin(\theta)}] (\cos(\underline{\theta})\underline{\sin(\theta)}] (\cos(\underline{\theta})\underline{-1}\underline{1}) = (\mathrm{icos}(\underline{\theta})\underline{-1}\underline{0}) = (\mathrm{icos}(\underline{\theta})\underline{0}) = (\mathrm{icos}
[\underline{\sin(\underline{\theta})}] \cos(\underline{\theta}) \underline{\sin(\underline{\theta})}] \cos(\underline{\theta})] (1) = (\underline{\cos(\underline{\theta})}) \underline{=} \underline{\sin(\underline{\theta})} |0\rangle + \underline{\cos(\underline{\theta})} |1\rangle 0 \underline{\sin(\underline{\theta})} \underline{1}  Hence the unitary \underline{U}(\underline{\theta}) on application on a general
state returns: N(\theta)(\alpha|0\rangle + \alpha|1\rangle) = (i\alpha \cos(\theta) + \alpha \sin(\theta))|0\rangle + (i\alpha \cos(\theta) + \alpha \sin(\theta))|1\rangle We can clearly understand that certain
substitutions of \theta would returns some gates which are known to us and would hence help us achieve universality to a greater degree.
For example, \theta = \pi/2 would give us U = X, and hence the DEUTSCH Gate would act like a Toffoli Gate, which is a very diverse gate in
itself. We can also observe the following property: A(\alpha)A(\alpha') = iA(\alpha + \alpha') This property allows us to approximate any unitary further
just using a single gate. If we let \theta/n be irrational, then we would be able to create a single universal gate D(\theta) and approximate all
known gates. [6] The BARENCO Gate [6][10] On further investigation, it turns out that the DEUTSCH Gate can be built from another
set of 2-Qubit Gates. This is called the BARENCO Gate. The matrix form of the BARENCO Gate is shown below: 1 A(\theta, \alpha, \phi) = 1
Xia\cos(\theta) - iXi(\alpha - \underline{\phi})\sin(\theta) \left[ -iXi(\alpha + \underline{\phi})\sin(\theta) Xia\cos(\underline{\theta}) \right] This also has a similar construct to the Controlled-Unitary gate. Here the
unitary is of the form: N(\theta, \alpha, \phi) = [Xia\cos(\theta) - iXi(\alpha - \phi)\sin(\theta) - iXi(\alpha + \phi)\sin(\theta) Xia\cos(\theta)] We now assess the action of this unitary on
  \frac{\text{states } |0\rangle \text{ and } |1\rangle \text{ and } \text{ hence on } \underline{\text{a general state}}. \ N(\underline{\theta}, \alpha, \phi) |0\rangle = [ \ \textit{Xiacos}(\theta) - i\textit{Xi}(\alpha + \phi) \sin(\theta) - i\textit{Xi}(\alpha - \phi) \sin(\theta) \ 1 \ \textit{Xiacos}(\theta) \ \text{Xiacos}(\theta) \ ] \ () = ( \ 0 - i\textit{Xi}(\alpha + \phi) \sin(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = [ \ \textit{Xiacos}(\theta) - i\textit{Xi}(\alpha - \phi) \sin(\theta) \ 0 - i\textit{Xi}(\alpha + \phi) \sin(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = [ \ \textit{Xiacos}(\theta) - i\textit{Xi}(\alpha - \phi) \sin(\theta) \ 0 - i\textit{Xi}(\alpha + \phi) \sin(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha, \phi) |1\rangle = ( \ 1 - i\text{Xiacos}(\theta) \ ) \ N(\theta, \alpha,
X_{i\alpha}\cos(\theta) ) This unitary can be much more universal as well. For example, setting \theta = \pi/2 would make the unitary as: N(\pi/2, \alpha, \phi) = [
0 - iXi(\alpha + \phi) - iXi(\alpha - \phi) 0 ] = -iXi(\alpha - \phi) [X20i(\phi) 1 0 ] This has a global phase term so we shall ignore that for now. However, it clearly
shows that we can achieve both a bit as well as phase flip. Hence, this allows us to encompass the sets of CX gates, CY Gates, and if
used together with the help of auxiliary qubits, even CZ gates and controlled Phase-Shift gates can be developed, which encompass
various universal sets. In the case where \phi, \alpha and \theta are chosen fixed irrational multiples of \eta as well as each other, we would be able
to approximate any unitary just using a single gate. [6] [10] Some Other MATLAB Simulations I have done a few more calculations on
MATLAB to verify a few of the properties we have learnt. Due to complications, I have not done simulations of all the Universal Gates
but I have attempted to verify certain properties of the same. They are demonstrated below: These are just a few examples where we
used universal gate sets for computation. With this, we conclude our reviews of Universal Gates as well. We did not go over the
DEUTSCH and BARENCO sets of gates as they are not only parametric but would also require to go much deeper and it would be out of
scope of the project. Verification of Classic Action using Toffoli Gates Generation of Toffoli GATE using CNOT, H, T and T† Gates
Conclusion Through this project, we were able to explore various gates, gate compositions and universal gate sets while also briefly
diving into the construction of a basic Transmon qubit. There are still couple of spots which have not been filled up yet, which really tells
us how much research is left in the field. While there are a fixed number of classical gates, the number of potential quantum gates are
uncountable since there are infinitely many states that can exist in a two-level system. Limiting to some basic gates would allow us to
make use of various quantum algorithms such as the famous Grover's and Shor's algorithms, while advanced applications would require
us to synthesize gates as to our requirements. Luckily, the availability of various universal gate sets would allow us to obtain basically
any unitary from just a few known gates, and hence combats the issue of hardware limitation. References [1] Sangil Kwon, Akiyoshi
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