

AARAV CHOWBEY

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EDUCATION

Clemson University <i>Bachelor of Science in Computer Science</i>	Aug. 2024 – May 2027 3.47/4.0 GPA
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RELEVANT EXPERIENCE

Summer Games Intern <i>Booz Allen Hamilton</i>	Jun. 2025 – Aug. 2025 Charleston, SC
<ul style="list-style-type: none">Developed an AI-driven full-stack web app to automate client insight generation, projected to reduce costs by \$4,000 per client while increasing contract win percentage.Built AWS infrastructure for application with supporting architecture diagrams.Integrated agentic AI features with Amazon Bedrock, OpenSearch, and retrieval-augmented generation to enhance responses.Created a custom deployment script to navigate restricted AWS access and streamline environment setup for co-developers.Led scrum activities for a 4-person team, coordinating sprints, standups, and deliverables.	
Undergraduate Researcher <i>TigerSec Automotive Security Lab</i>	Jan. 2024 – Sept. 2024 Clemson University
Novel CAN Security Protocol Development <ul style="list-style-type: none">Co-developed a backward-compatible CAN security protocol for automotive ECUs.Implemented encryption and authentication mechanisms such as SHA256, with minimal latency impact on CAN message transmission.Validated protocol performance using oscilloscopes, logic analyzers, and embedded C++ scripts, resulting in 93% accuracy.	
Student IT Consultant <i>Clemson Computing and Information Technology (CCIT)</i>	Sept. 2023 – Present Clemson University
<ul style="list-style-type: none">Resolved 1,500+ hardware/software support requests via phone, chat, and in-person, maintaining top satisfaction scores.Used enterprise tools (Azure, Duo, Splunk, Cisco ISE) to manage network access and troubleshoot system issues.	

FEATURED PROJECTS

StrikePhone <i>Python (OpenCV), React Native/Expo, AWS (API Gateway, Lambda, S3)</i> <ul style="list-style-type: none">Worked with a hackathon team to build a mobile app that utilized computer vision to detect strikes/balls in Blitzball with a React Native frontend and AWS backendDesigned a real-time detection pipeline using API Gateway, Lambda, and S3	
Clash of Clans Player Recommender <i>React, Python, AWS (Lambda, DynamoDB, API Gateway, S3)</i> <ul style="list-style-type: none">Developing a serverless full-stack web app that uses the Clash of Clans API to store clan war data and provide insights on top performing players.Implemented REST endpoints (Python, AWS Lambda, API Gateway) and used DynamoDB for storing clan war history.Building a React frontend (Vite + Material UI) to display player stats.	

TECHNICAL SKILLS

Languages: Python, Java, C++, Javascript, HTML, CSS
Tools: Git/GitHub, VS Code, Linux
Technologies: Cloud Infrastructure (AWS), Systems & Networking, Embedded Systems, Machine Learning
Certifications: CompTIA Network+ (in progress)

AWARDS

NASA SpaceApps - Best Use of Art and Technology (2025)
CUhackit - Most Innovative Hack (2025)
Clemson Spark Challenge - Secured seed funding to develop an e-bike prototype concept (2023)
Hello World Hackathon - Best Hardware Hack (2023)
Palmetto Fellows Scholarship Recipient - Awarded for academic excellence in South Carolina.