STON PROJECTS Anna Gara

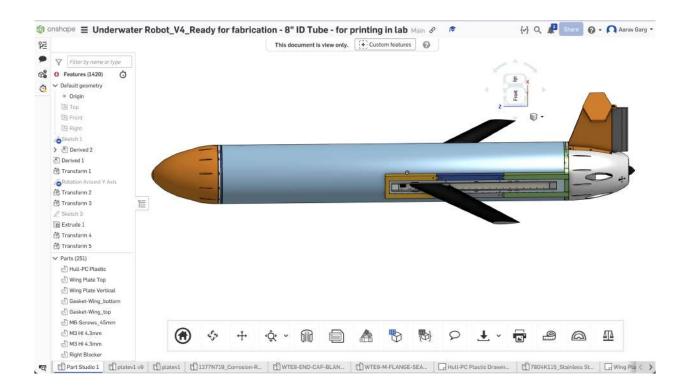
UPDATED: 2024

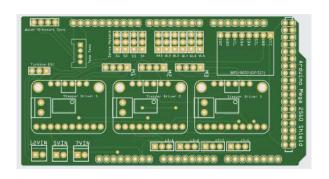


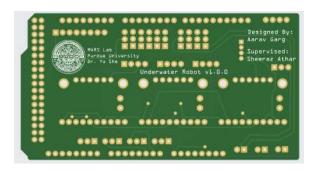
Underwater Robot

▶ Description	An autonomous underwater gliding robot designed to explore cavities in icebergs. Engineered using Siemens NX for mechanical design, with an Arduino Mega controlling actuators and sensors. Features a custom PCB for compact electrical integration and streamlined assembly.
■ Publications	Upcoming
# Hardware	Arduino Mega IMU Pressure Sensor Servo Motors
Highlights	Mechanical CAD/CAM PCB Design
⟨⟩ Coding	Arduino C++
≡ Challenges	Problems: • Designing a robot capable of navigating complex iceberg cavities • Ensuring waterproof integrity in extreme conditions • Miniaturizing electrical systems for a compact design Solutions: • Utilized Siemens NX for precise mechanical design • Developed a custom PCB to integrate electrical components compactly • Engineered a waterproof enclosure suitable for underwater exploration
Ø URL	https://engineering.purdue.edu/IE/news/2023/she-nsf-ore-state-collab
	2024
Awards	\$1.5M Grant - U.S. National Science Foundation's Office of Polar Programs

Underwater Robot 1







Underwater Robot 2



Robotic Arm That Learns

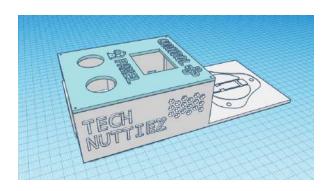
▶ Description	Robotic Arm that can learn and perform tasks autonomously or be manually controlled using joysticks, featuring a TFT touchscreen display for control and visualization, with three degrees of freedom and a gripper powered by metal gear servo motors.
⊞ Publications	DIYODE Magazine Instructables Silicon Chip Magazine
⇔ Hardware	Arduino Mega Potentiometers Servo Motors Touch Display
• Highlights	Feedback Control System Mechanical CAD/CAM PCB Design
/> Coding	C++
≡ Challenges	 Problems: Plastic servos jittery, makeshift control panel very buggy, short circuit due to perfboard/breadboard Solutions: Migrated to V2 (metal gear servos, touch display for control, custom Printed Circuit Board)
Ø URL	https://bit.ly/Robotic-Arm-That-Learns
⊞ Year	2023
Awards	#1 Prize - Autodesk Contest

Robotic Arm That Learns 1











Robotic Arm That Learns 2



Pocket Weather Station

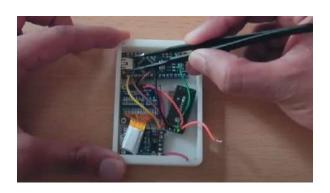
■ Description	A compact, portable weather station that displays real-time temperature and humidity on an OLED screen. It features a rechargeable battery for on-the-go use and can be easily carried in a pocket.
⊞ Publications	DIYODE Magazine Elektor HackSpace Magazine Instructables Silicon Chip Magazine
Hardware	Arduino Nano DHT11 Temperature Sensor LiPo Battery OLED Display
• Highlights	Battery Management Mechanical CAD/CAM PCB Design
Coding	Arduino C++
≡ Challenges	Problems: • Fitting components in a compact enclosure • Ensuring accurate temperature and humidity readings • Optimizing battery life Solutions: • Designed custom 3D printed enclosure • Carefully placed components to minimize interference • Implemented power-saving techniques in the code
Ø URL	https://www.instructables.com/Pocket-Weather-Station-Your-Self-Care-Weather-Assi/
⊞ Year	2021
Awards	Homepage Feature - Instructables

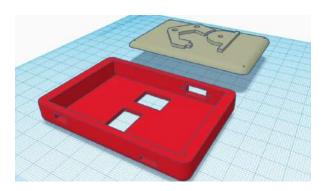
Pocket Weather Station 1











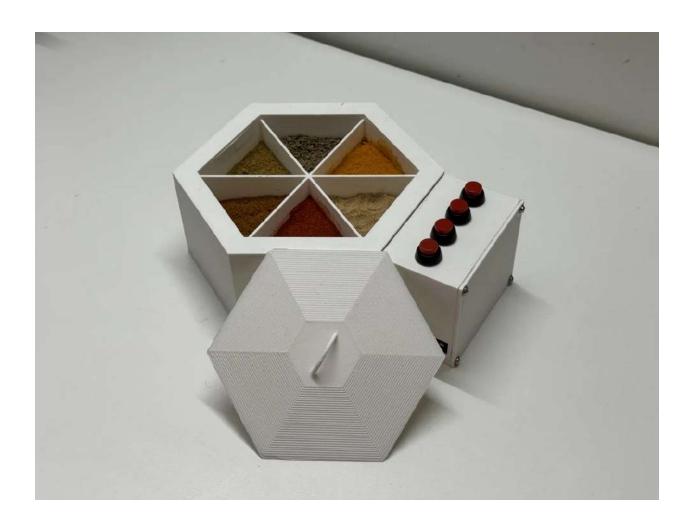
Pocket Weather Station

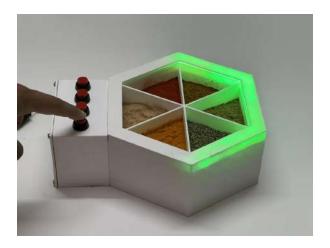


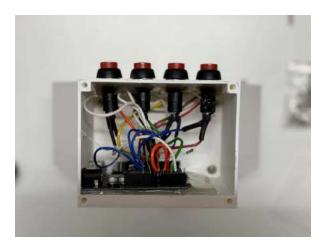
Smart Spice Box

■ Description	A smart spice box that streamlines Indian cooking by guiding users on spice selection for specific recipes using LED lights and a simple button interface utilizing a state-machine algorithm with an Arduino Uno to manage 999 unique states allowing for easy recipe storage and navigation.
■ Publications	Instructables
⇔ Hardware	Arduino Uno LED Strip Tactile Button
★ Highlights	PCB Design State-Machine Algorithm
⟨→ Coding	Arduino C++
≡ Challenges	Problems: • Designing an efficient spice organization system. • Implementing an intuitive recipe selection interface for 999 recipes. Solutions: • Created a fixed hexagonal design with six compartments. • Developed a state-machine algorithm to navigate 999 recipes with just 3 buttons.
Ø URL	https://www.instructables.com/Spice-Box-That-Helps-You-Cook-Faster/
⊞ Year	2024
Awards	#1 Prize - Autodesk Contest

Smart Spice Box







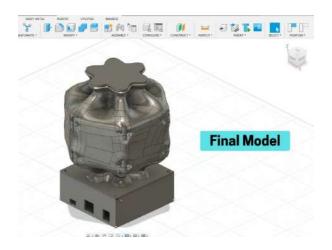


AI-Based Night Lamp

▶ Description	A smart night lamp designed to provide optimal lighting for one person working or reading while minimizing disturbance to a sleeping partner. Utilizes AI-generated topology optimization for its design, incorporates automatic activation via an LDR sensor, and uses specific light colors and intensities based on sleep research.
■ Publications	Instructables
⇔ Hardware	Arduino Uno LDR Sensor LED Strip
• Highlights	Al-Generated Topology Optimization Mechanical CAD/CAM
Coding	Arduino C++
≡ Challenges	Problems: • Designing a lamp that doesn't disturb a sleeping person while providing sufficient light for work • Optimizing light diffusion and direction • Integrating smart features for convenience Solutions: • Used Al-generated topology optimization for efficient light • Implemented sleep findings in light color and intensity choices • Developed an LDR-based automatic activation system
Ø URL	https://www.instructables.com/AI-Designed-Night-Lamp/
⊞ Year	2024
Awards	#3 Prize - Autodesk Contest

AI-Based Night Lamp







Al-Based Night Lamp 2