

Pre-requisite: None

Course Objectives:

- 1. To get familiar with contemporary issues and challenges of various protocol designs in layered architecture.
- 2. To assess the strengths and weaknesses of various routing algorithms.
- 3. To explore the issues and challenges of protocols design while delving into TCP/IP protocol suite.

Outcomes: On successful completion of course, learner will be able to:

- 1. Demonstrate the concepts of data communication at physical layer and compare ISO OSI model & TCP/IP model.
- 2. Understand the fundamental concepts of the Data Link Layer and analyze different MAC protocols.
- 3. Design the network using IP addressing and subnetting / supernetting schemes.
- 4. Analyze various transport layer, application layer protocols.

Computer Network (DJS22CEC502)			
Unit	Description	Duration	
1	Introduction to Networking Introduction to computer network, network applications, network software and hardware components (Interconnection networking devices), Network topology, protocol hierarchies, design issues for the layers, connection-oriented and connectionless services, Reference models: Layer details of OSI, TCP/IP models. Introduction to 5G Networks: Overview of 5G technology and its evolution from previous generations (3G, 4G), Core network architecture in 5G.	05	
2	Physical Layer Introduction to the Digital Communication System, Guided Transmission Media: Twisted pair, Coaxial, Fiber optics, Unguided Media (Wireless Transmission): Radio Waves, Microwave, Bluetooth.	04	
3	Data Link Layer DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction (Hamming Code, Parity, CRC, Checksum), Elementary Data Link protocols: Stop and Wait, Sliding Window (Go Back N, Selective Repeat), HDLC	08	



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	Medium Access Control Sublayer: Channel Allocation problem, Multiple Access	
	Protocol (Aloha, Carrier Sense Multiple Access (CSMA/CA, CSMA/CD)	
4	Network layer Network Layer design issues, Communication Primitives: Unicast, Multicast, Broadcast. IPv4 Addressing (classful and classless), Subnetting, Supernetting design problems, IPv4 Protocol, Network Address Translation (NAT), IPv6 Routing algorithms: Shortest Path (Dijkstra's), Link state routing, Distance Vector Routing Routing Protocols: ARP, RARP, ICMP, IGMP, RIP, OSPF Congestion control algorithms: Open loop congestion control, Closed loop congestion control, QoS parameters, Token & Leaky bucket algorithms.	12
5	Transport Layer The Transport Service: Transport service primitives, Berkeley Sockets, Connection management (Handshake), UDP, TCP, TCP state transition, TCP timers TCP Flow control (sliding Window), TCP Congestion Control: Slow Start	06
6	Application Layer DNS: Name Space, Resource Record and Types of Name Server. HTTP, SMTP, Telnet, FTP, DHCP	04
	Total	39

List of Laboratory Experiments: (At Least Ten)

Computer Network Laboratory (DJS22CEL502)				
Sr. No.	Suggested Practical			
1	Execute and evaluate network administration commands and demonstrate their use in different network scenarios.			
2	Installation & Configuration of Network Simulator (NS2) in Linux/Windows Environment.			
3	Building of wired & wireless topology using NS2.			
4	Write a program to implement A) Error Detection and Correction B) Framing			
5	Implement Stop and Wait protocol in NS2.			
6	Write a program to implement Sliding Window Protocols- Selective Repeat, Go Back N.			
7	Write a program to find out class of a given IP address, subnet mask & first & last IP address of that block.			
8	Write a program to implement any one Routing Protocol.			
9	Write a program to implement Congestion Control algorithms.			
10	Implement the socket programming for client server architecture.			
11	Install and configure Network Management/ Monitoring Tools like Wireshark, Packet Tracer.			
12	Analyze the traffic flow of different protocols using Network Management/ Monitoring Tools.			



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13	Perform File Transfer and Access using FTP.
14	Perform Remote login using Telnet server.
15	Perform network discovery using discovery tools (e.g. Nmap, mrtg)

Textbooks:

- 1. A.S. Tanenbaum, Computer Networks, 6th edition Pearson Education, 2020
- 2. B.A. Forouzan, Data Communications and Networking with TCP/IP Protocol Suite, 6th edition, TMH, 2022
- 3. James F. Kurose, Keith W. Ross, Computer Networking, A Top-Down Approach Featuring the Internet, 6th edition, Pearson, 2017

References:

- 1. Behrouz A. Forouzan, Firouz Mosharraf, Computer Networks: A Top-Down Approach, Mc Graw Hill, 2023
- 2. Dhanashree K. Toradmalle, Computer Networks and Network Design, Wiley, 2020

Online Resources:

- 1. https://www.netacad.com/courses/networking/networking-essentials
- 2. https://www.coursera.org/learn/computer-networking
- 3. https://nptel.ac.in/courses/106/105/106105081
- 4. https://www.edx.org/course/introduction-to-networking