Bike Simulator - White Box Testing

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| Main Menu | | | |
| No. | Task | Error? | Evidence |
|  | Player can select play, beginning the game | No errors |  |
|  | Player can open options menu | No errors |  |
|  | Player can change audio within options | No errors |  |
|  | Player can view controls | No errors |  |
|  | Game plays background audio | No errors |  |
|  | Player can select Quit, closing the game | No errors |  |
| Main Game | | | |
| No. | Task | Error? | Evidence |
| 1 | Game assets correctly loaded | No errors |  |
| 2 | Player can move with W, A, S, D, as well as shift | No errors |  |
| 3 | Player can jump | No errors |  |
| 4 | Players objective is stated at controls | No errors |  |
| 5 | Player can collect posters | No errors |  |
| 6 | Poster counter increases on collection | No errors |  |
| 7 | Game responds when all posters collected | No errors |  |
| 8 | Player can teleport to bike if in range | Can occasionally fling bike if it has fallen over |  |
| 9 | Player can get on bike | No errors |  |
| 10 | Player can get off bike | Player is occasionally shown riding bike when they aren’t if they rapidly mount and dismount the bike repeatedly |  |
| 11 | On bike player moves faster | No errors |  |
| 12 | On bike player can pull the bikes breaks | No errors |  |
| 13 | On bike player can slowly reverse | No errors |  |
| 14 | When riding bike player slowly comes to a stop | No errors |  |
| 15 | Player is confined within the park’s fences | Player can occasionally slip through the player boundaries |  |
| 16 | Player can’t pass though scenery | Player can bug their way through fences |  |
| 17 | Day and night cycle | No errors |  |
| 18 | Lamps turn on at night | No errors |  |
| 19 | Background audio plays | No errors |  |
| 20 | Background audio changes at night | No errors |  |
| 21 | Sound effects for bike | No errors |  |
| 22 | Player can press escape to pause game | Player can still move if they pause while interacting with poster |  |
| 23 | Player can resume game from pause menu | No errors |  |
| 24 | Player can restart game from pause menu | No errors |  |
| 25 | Player can return to main menu from pause menu | No errors |  |
| 26 | Player can quit game from pause menu | No errors |  |
| 27 | Player can restart after collecting all posters | No errors |  |
| 28 | Player can return to the main menu after collecting all posters | No errors |  |
| 29 | Player can quit after collecting all posters | No errors |  |
| 30 | Bike tyres spin when riding | No errors |  |