

Guru Nanak Dev Engineering College, Ludhiana

Technical Activity Committee

Ref.No.GNDEC/TAC/2023-24/012

September 14,2023

HACKATHON 2023

Technical activity committee with support of Computonics club, Data Science Club is organizing internal Hackathon 2023 for finalizing the teams to be sent to Smart India Hackathon on **23rd September,2023** from **8.00AM** onwards. Students interested in participating in the Hackathon 2023 are required to forward their names duly forwarded by their HODs in writing to undersigned or through HODs mail to arvinddhingra@gmail.com by **20.9.2023, 9.00AM**. The rules for Hackathon 2023 are enclosed. Venue for Hackathon 2023 would be Computer centre, First Floor , PG block.


Dr.Arvind Dhingra

Chairman, TAC

Cc: Principal: For kind information

Dr.H.S. Rai/ Dr.Akshay Girdhar: for kind information

Incharge Computer Centre: for making necessary arrangements

All HODs: for kind information and circulation amongst students.

DNS

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Mentor

to circulate student

18/9/2023

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Guru Nanak Dev Engineering College, Ludhiana

Technical Activity Committee

Ref.No.GNDEC/TAC/2023-24/009

September 11,2023

Hackathon'23

Rules for participants

1. A team of six members (one member has to be female) is permitted. All members must be bonafide students of Guru Nanak Dev Engineering College (GNDEC) Ludhiana The mentor (one) could be a bonafide student or a faculty member of the college and may not be physically present at the venue.
2. Each team is allowed one mentor over and above the participating member. The event shall be a 08 hour non-stop event. Participants including mentors shall not be allowed to move out of the premises where the event is being conducted.
3. All arrangements for refreshment /working lunch etc shall be made inside the venue. However, incase some students desire something extra, it can be ordered from the 24 hours open cafeteria operational near the premises of competition.
4. Students are encouraged to bring their own laptops. However, systems will also be available in laboratory.
5. Use of mobile phones is allowed during competition.
6. Internet Access will be provided
7. Certificates of participants/ winners shall be delivered digitally.
8. All participating teams have to decide one name for their team if not decided . The same name will be forwarded/used for SIH23 nominations.
9. Problem Statements shall be given on the day of Hackathon one hour prior to start of event.
10. There is no registration fee for this event.
11. The participants are encouraged to use open source platforms for providing solutions.
12. The winners shall be adjudged by following criteria:
 - a) Novelty and feasibility of solution
 - b) Technical process used to arrive at the solution.
 - c) Time taken to complete the task.
13. Decision of the jury shall be final and binding. No claims shall be entertained.
14. Students may attempt the problem in full or may take up part of the problem. In case a group finishes its task of a small problem, they can choose other problem also.
15. All teams need to report their progress every hour to the organizers.
16. Attractive prizes await the winners(1st/2nd/3rd). Prizes shall be released to winning teams after successful uploading/incorporation of code /project with college server/github by teams not later than 3 days after declaration of results

Convenor
Hackathon'23

HACKATHON 2023 @ GNDEC

General Dos and Don'ts for participants

1. The participants must reach the venue on 23rd September, 2023 at 7.45AM. The participants should ensure that they have completed prior online registration. Due to logistical reasons, spot registrations are not possible.
2. Participants may bring their own laptops.
3. Participants have to stay in the venue till the completion of event/ solution of problem whichever is earlier. No participant shall be allowed to leave the venue. Arrangements for security of participants have been made. The venue shall continuously be manned by faculty and staff members.
4. Participants shall be provided with tea/coffee, snacks and lunch during the event. In addition to this, a sale counter of cafeteria shall be available and participants can order on their own also if they so desire.
5. Use of open source software is encouraged. However, if the participants wish to use other softwares, they may do so.
6. Internet access is available.
7. Participants must report every hour to the faculty incharge at venue regarding their progress.
8. The judgement criteria shall be as per the guidelines circulated earlier.