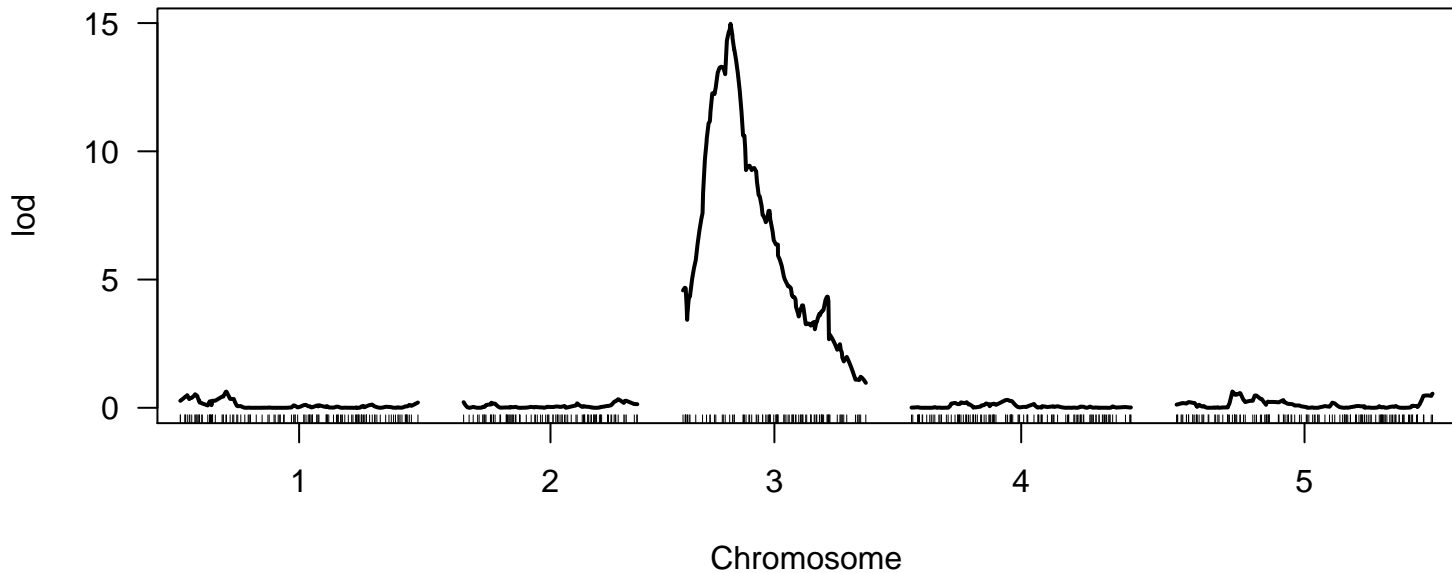


## QTL mapping R/QTL



# QTL mapping R/QTL (LG3)

