Let's build a small mobile application with Ionic and Firebase





Andres Arias @codefactorycr

www.coffeemakerideas.com aariasc@gmail.com

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Logo:



Agenda

- 1. #truestory
- 2. Hybrid Mobile Apps
- 3. Platform as a Service (PaaS)
- 4. What are we going to build?
- 5. Tools
- 6. Demo

About me

- Coffee drinker
- Craft beer enthusiast
- Software Engineer since 2002
- Born in Costa Rica! Living in SLC since 2013
- Sr Cloud Systems Engineer at



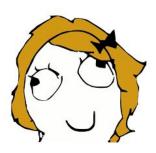


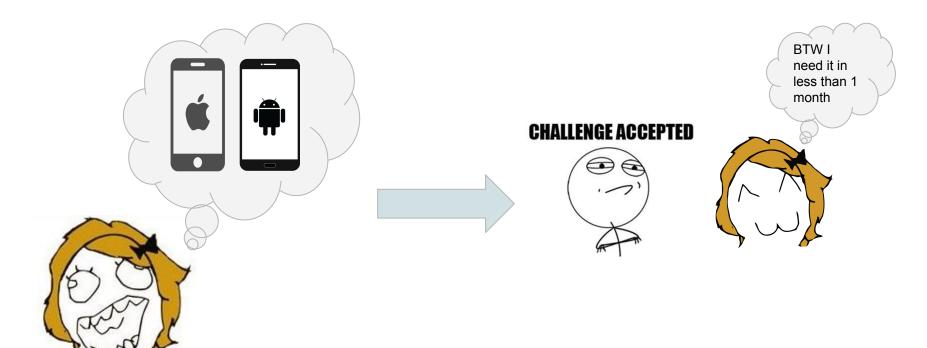
me

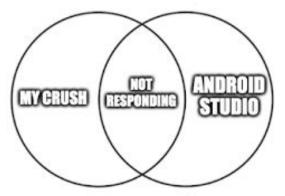


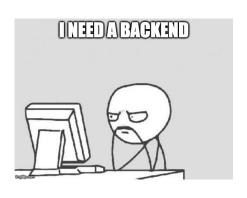


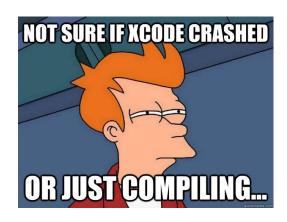
my friend with a business idea

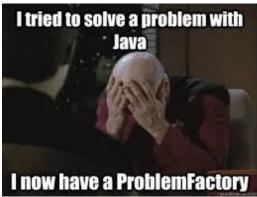






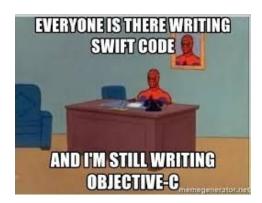








Two weeks after we spoke...



Hybrid Applications





PaaS



In less than 1 week I was able to learn the basics and deliver a working prototype with user authentication and a database.

Hybrid Mobile Apps



- Ionic
 - HTML, JS and CSS code run in an internal browser (WebView), which is wrapped into a native app.
 - Ionic uses Capacitor, which is a cross-platform runtime to build web apps that run natively on iOS, Android, Electron and the Web
 - Cordova (PhoneGap) can still be used
 - OpenSource
- Other HMA Frameworks: Xamarin, Flutter, ReactNative

References:

- https://ionicframework.com/resources/articles/what-is-hybrid-app-de-velopment
- https://capacitor.ionicframework.com/docs/

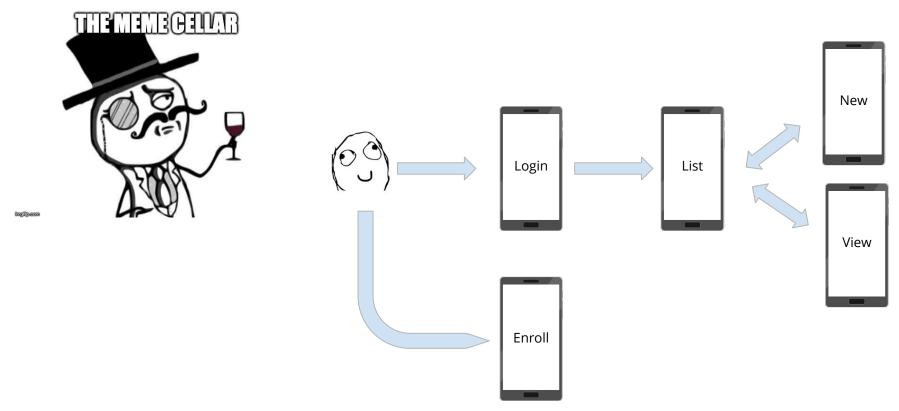


Platform as a Service (PaaS)



- Part of the Google Cloud offering
- Not exclusive for Hybrid Applications: offers SDKs for all major programming languages, plus REST APIs
- Multiple services / goodies for Mobile applications:
 - User Authentication
 - NoSQL Database (realtime or firestore)
 - Cloud Storage (files)
 - Cloud Functions (backend functions that react to HTTP or database events)
 - Cloud Messaging (push notifications)
- Free tier available!

What are we going to build?



Tools



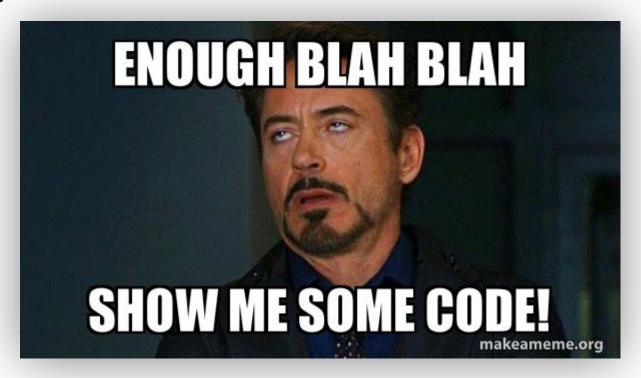








Demo



https://github.com/aariasc/bmdd2019-ionic

