Aarib Sami

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EDUCATION

University of Guelph

Guelph, ON

2023 - 2028 (Expected)

B.S. in Computer Science (Co-op)

Minor in Project Management

• **GPA:** 4.00/4.00, Dean's List

• Related Coursework: Data Structures, Object Oriented Programming, Application of Microcomputers, Intermediate Programming, Discrete Structures I/II

TECHNICAL SKILLS

Programming: Python, Java, C/C, SQL, JavaScript, HTML/CSS, Typescript, Node.js, React.js, SQL, Firebase, Flask **Developer Tools**: Git, GitHub, GitLab, Unity, Visual Studio Code, PyCharm, Eclipse, AWS

PROJECTS

GryphCourseWatch | Python, Flask, Playwright, HTML/CCS, JavaScript

Jun 2024 – Aug 2024

- Developed a web scraping tool using Python and Playwright to monitor university course availability in real-time, reducing student reducing manual registration time by more than 32% across 100+ courses
- Integrated frontend with HTML/CSS, JS and Flask to allow users to register for alerts and view courses
- Implemented email notifications using SMTP and Mailgun to alert students of available course spots
- Generated interest from 1,500+ students pre-launch, showcasing strong demand for the platform

FaceID Attendance System | Python, OpenCV, Firebase

Jun 2024 – Jul 2024

- Designed an attendance system using Python and OpenCV achieving a facial recognition accuracy of 95%
- Deployed automated attendance logging by detecting faces within 1.75s and updating the database
- Integrated with Firebase for real-time database management of student attendance data
- Built a frontend interface using OpenCV's graphical system to display student data such as name and major

Sign Language Translator | Python, OpenCV, TensorFlow

Jun 2024 – Jul 2024

- Built a live sign language recognition system using TensorFlow, achieving 92% accuracy across 26 gestures
- Fine-tuned a SSD MobileNet model, boosting recognition performance by over 25%
- Utilized OpenCV for efficient video capture and processing, enabling detection within ≈1.53s latency/frame

Animal Identifier $\mid C$

Jan 2024 – Feb 2024

- Designed a k-nearest neighbours (k-NN) algorithm in C to predict the class label of a new given animal
- Utilized a Zoo Dataset sample consisting of 100 test samples, each with 10 attributes and a class label
- Performed calculations using Euclidean Distance, Hamming Distance, and Jaccard Similarity formulas
- Achieved a final accuracy of 86% in animal classification on the test set of 20 animals

Humanitarian Aid System | Java, Swing

May 2023 – Jun 2023

- Engineered a Java-based platform that facilitated the management of loan requests to the government
- Implemented an interface using the Java Swing library, allowing for requests to be accepted or rejected
- Created features such as application filtering by search and dynamic list rendering of 100+ loan requests

ACTIVITIES AND LEADERSHIP

Muslim Student Association

Guelph, ON

Events Director

Apr 2024 - Current

• Led the organization in planning religious/educational events achieving regular turnouts of 200+ students

Google Student Developer Club

Guelph, ON

General Member

Sep 2023 - Current

• Participated in projects using JS/React.js and Firebase to enhance knowledge of database implementation