# **Aarib Sami**

Canadian Citizen | <u>asami01@uoguelph.ca</u> | (647)-853-3518 | LinkedIn: <u>linkedin.com/in/aarib-sami</u> | GitHub: <u>aarib-sami</u> | SKILLS

**Programming:** Java, Python, C, C#, JavaScript, HTML, CSS, Typescript, Node.js, React.js, SQL, Firebase, Flask, Swift **Tools:** Git, GitHub, GitLab, Unity, Visual Studio Code, PyCharm, Eclipse, AWS

### **EDUCATION**

University of Guelph Guelph, Ontario

B.S. in Computer Science (Co-op) Expected Graduation: Apr 2028

Minor in Project Management

• **GPA:** 4.00/4.00, Dean's List

Related Coursework: Data Structures, Object Oriented Programming, Application of Microcomputers

# **PROJECTS**

GryphCourseWatch Jun 2024 – Aug 2024

 Developed a web scraping tool using Python and Playwright to monitor university course availability in real-time, reducing student time spent on course selection by ≈25% across 100+ courses

- Integrated frontend with HTML/CSS, JS and Flask to allow users to register for alerts and view courses
- Implemented email notifications using **SMTP** and **Mailgun** to alert students of available course spots
- Generated interest from 1,000+ students pre-launch, showcasing strong demand for the platform

### FaceID Attendance System

Jun 2024 – Jul 2024

- Designed an attendance system using Python and OpenCV achieving a facial recognition accuracy of 95%
- Deployed automated attendance logging by detecting faces within 1.75s and updating database
- Integrated with Firebase for real-time database management and of student attendance data
- Designed an interface using OpenCV's graphical system to display student data such as name and major

#### **Sign Language Translator**

May 2024 – Jun 2024

- Built a live sign language recognition system using TensorFlow, achieving 92% accuracy across five gestures
- Fine-tuned a custom SSD MobileNet model, boosting recognition performance by over 25%
- Utilized OpenCV for efficient video capture and processing, enabling detection within ≈1.53s latency/frame

### **Zoo Animal Classifier - Machine Learning**

Jan 2024 – Feb 2024

- Implemented a k-nearest neighbours (k-NN) algorithm in C to predict the class label of a new given animal
- Utilized a Zoo Dataset sample consisting of 100 animals, each with 10 attributes and a class label
- Achieved a final accuracy of 85% in animal classification on the test set of 20 animals

# **Humanitarian Aid System**

May 2023 – Jun 2023

Team Member

- Engineered a Java-based platform that facilitated the management of loan requests to the government
- Implemented an interface using Java's **Swing** library, allowing for requests to be accepted or rejected
- Created features such as application filtering by search and dynamic list rendering of 100+ loan requests

#### **ACTIVITIES AND LEADERSHIP**

## **Muslim Student Association**

**Guelph, Ontario** 

**Events Director** 

Apr 2024 – Current

Led the organization in planning religious/educational events achieving regular turnouts of 200+ students

#### **Google Student Developer Club**

**Guelph, Ontario** 

Member Sep 2023 – Current

Participated in projects using JS/React.js and Firebase to enhance knowledge of database implementation