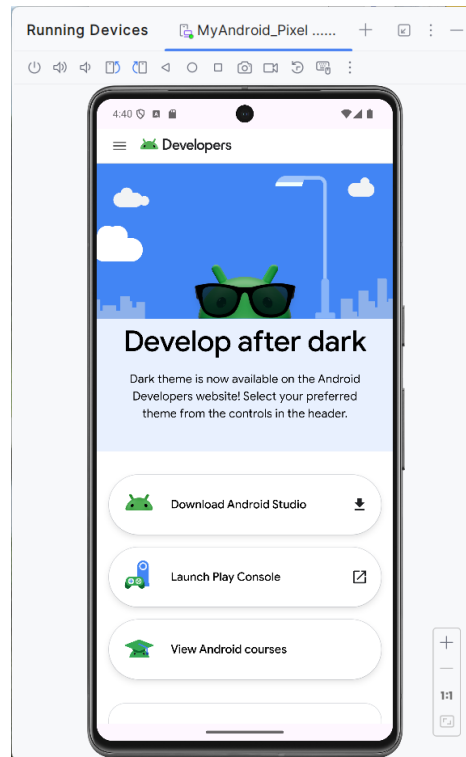




android



Web View Implementation

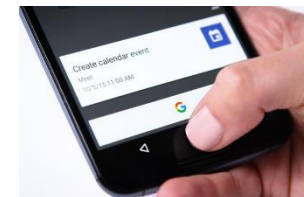
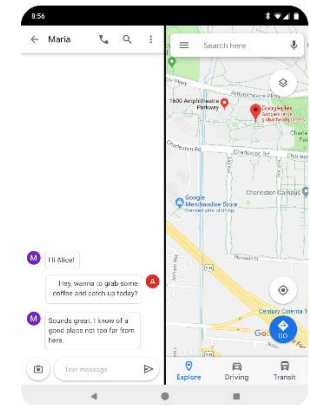
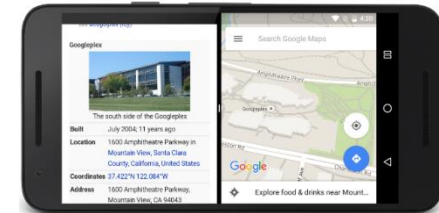




Lesson Objectives

■ Contents

❖ Web View Implementation

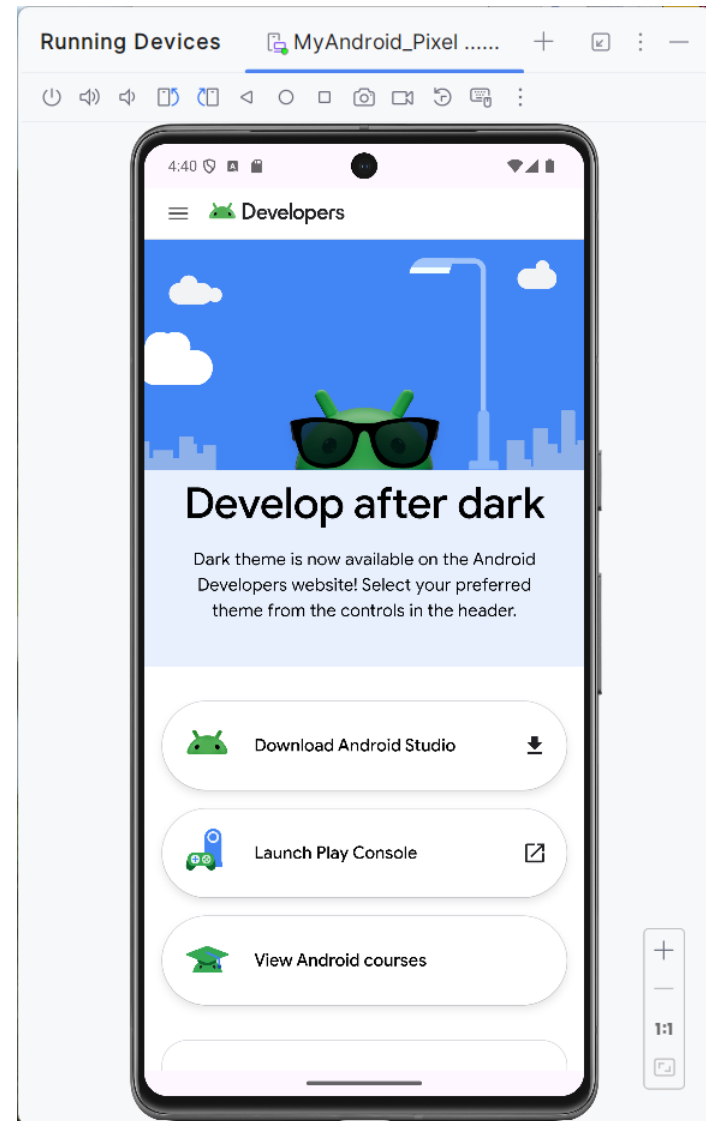




Web View

■ Web View function

❖ Display web pages

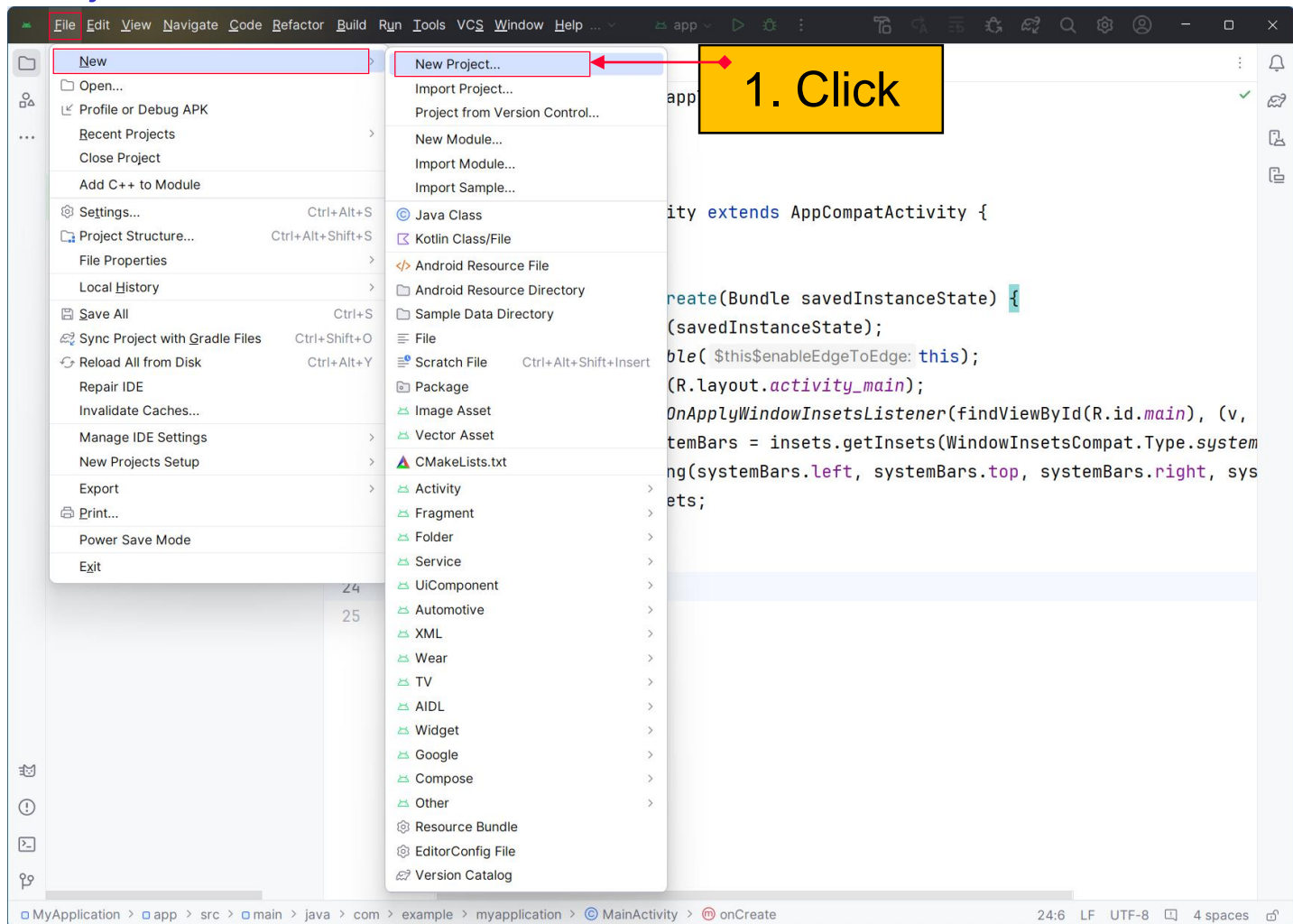




Options Menu Implementation (1)

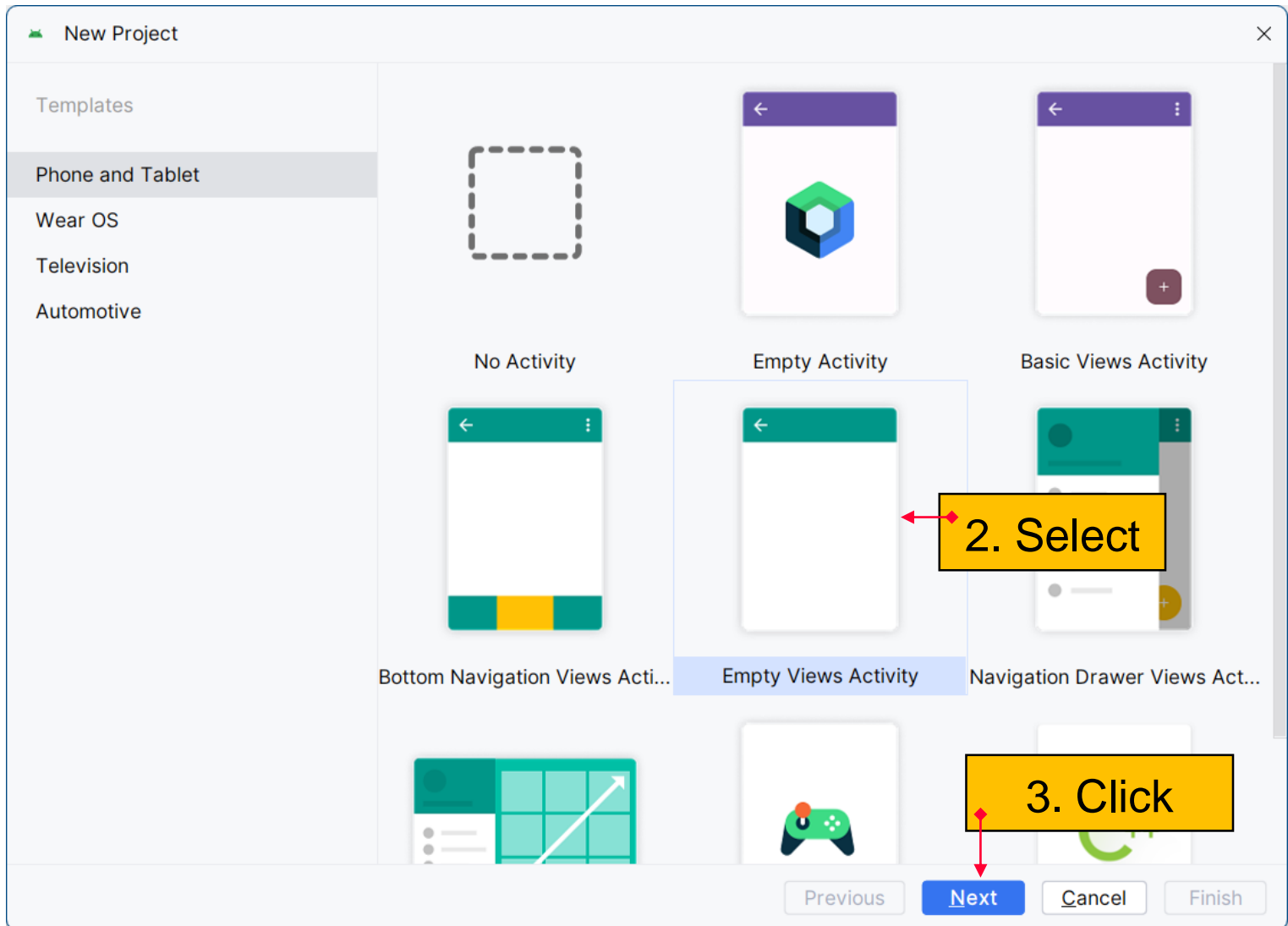
Create Android Project

❖ Project Name: Android_Menu





Options Menu Implementation (2)





Options Menu Implementation (3)

New Project

Empty Views Activity
Creates a new empty activity

Name 4. Input "Android_WebView"

Package name 5. Input "com.inhatc.android_webview"

Save location

Language 6. Select

Minimum SDK 7. Select

i Your app will run on < 1% of devices
[Help me choose](#)

Build configuration language ?

8. Click



Options Menu Implementation (4)

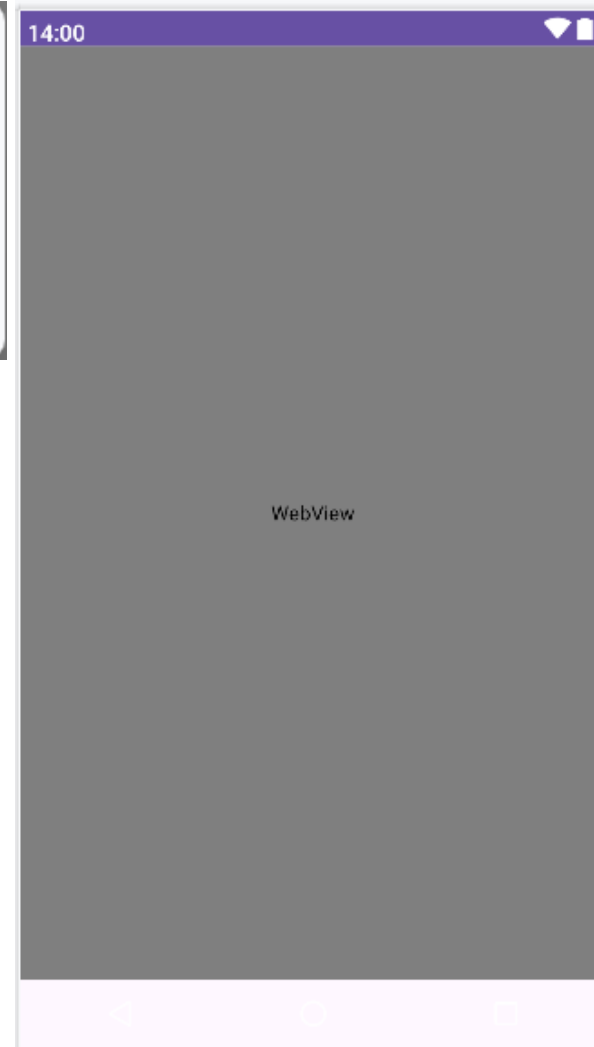
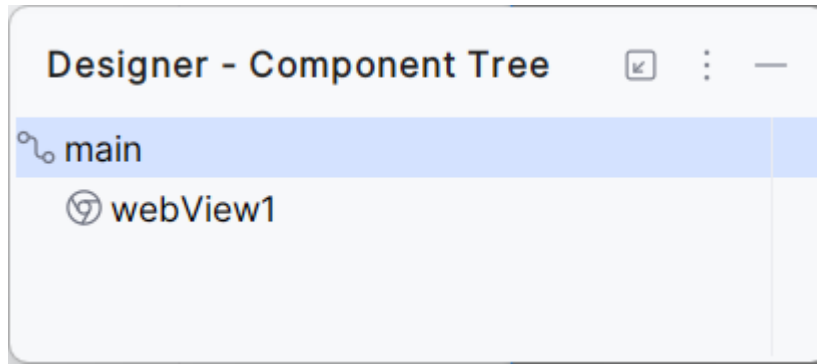
❖ Android Project

```
1 package com.inhatc.android_webview;
2
3 import ...
4
5
6
7
8
9
10
11 public class MainActivity extends AppCompatActivity {
12
13     @Override
14     protected void onCreate(Bundle savedInstanceState) {
15         super.onCreate(savedInstanceState);
16         EdgeToEdge.enable( $this$enableEdgeToEdge: this);
17         setContentView(R.layout.activity_main);
18         ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, in
19             Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBa
20             v.setPadding(systemBars.left, systemBars.top, systemBars.right, syste
21         return insets;
22     }
23 }
24 }
```



Web View Implementation (5)

■ UI 설계





Web View Implementation (6)

❖ Delete TextView

9. Click mouse right-button

10. Click

The screenshot shows the Android Studio IDE with the following components:

- Project Explorer (Left):** Shows the project structure with folders for manifests, java, and res.
- Component Tree (Middle-Left):** Shows the hierarchy of UI components. The 'Ab TextView "Hello World!"' is selected and highlighted with a red box.
- Context Menu (Middle-Right):** A right-click menu is open over the selected TextView. The 'Delete...' option is highlighted with a red box. A red arrow points from the text '10. Click' to this option.
- Layout Editor (Center):** Shows a visual representation of the UI layout with a dark blue rectangle and a light purple rectangle.
- Attributes Panel (Right):** Shows the properties of the selected TextView, including declared attributes, layout, constraints, and transforms.

Android WebView > app > src > main > res > layout > activity_main.xml



Web View Implementation (7)

Design UI

Android_WebView - activity_main.xml [Android_WebView.app.main]

activity_main.xml

Palette

- Common
 - View
 - ImageView
 - WebView**
 - VideoView
 - CalendarView
- Text
 - Text Clock
- Buttons
 - ProgressBar
- Widgets
 - ProgressBar (Horizontal)
- Layouts
 - SeekBar
 - SeekBar (Discrete)
- Containers
 - RatingBar
- Helpers
 - SearchView
- Google
 - TextureView
- Legacy
 - SurfaceView

Component Tree

- main
 - webView1

11. Drag & Drop

WebView

webView1

Attributes

ConstraintLayout

main

id: main

Declared Attributes

Layout

layout_width: match_parent

layout_height: match_parent

visibility:

visibility:

Transforms

View

Rotation

x: 0

y: 0

z: 0

rotation:

rotationX:

rotationY:

scaleX:

scaleY:

translationX:

translationY:

translationZ:

LF UTF-8 4 spaces



Web View Implementation (8)

❖ activity_main.xml

```
Android_WebView - activity_main.xml [Android_WebView.app.main]
<> activity_main.xml x
1  <?xml version="1.0" encoding="utf-8"?>
2  <androidx.constraintlayout.widget.ConstraintLayout
3      xmlns:android="http://schemas.android.com/apk/res/android"
4      xmlns:app="http://schemas.android.com/apk/res-auto"
5      xmlns:tools="http://schemas.android.com/tools"
6      android:id="@+id/main"
7      android:layout_width="match_parent"
8      android:layout_height="match_parent"
9      tools:context=".MainActivity">
10
11     <WebView
12         android:id="@+id/webView1"
13         android:layout_width="match_parent"
14         android:layout_height="match_parent"
15         tools:layout_editor_absoluteX="1dp"
16         tools:layout_editor_absoluteY="1dp" />
17 </androidx.constraintlayout.widget.ConstraintLayout>
```

12. Setting attributes





Web View Implementation (9)

❖ Save activity_main.xml

The screenshot displays the Android Studio interface. The 'File' menu is open, and the 'Save All' option is highlighted with a red arrow. A yellow box with the text '13. Click' is overlaid on the 'Save All' option. The background shows the XML editor with two web view elements, 'WebView' and 'webView1', and the right-hand properties panel for 'webView1'.

13. Click

The XML editor shows the following code:

```
<WebView android:id="@+id/webView" android:layout_width="match_parent" android:layout_height="match_parent" android:visibility="visible" />
<WebView android:id="@+id/webView1" android:layout_width="match_parent" android:layout_height="match_parent" android:visibility="visible" />
```

The right-hand properties panel for 'webView1' shows the following attributes:

- id: webView1
- Declared Attributes: +
- Layout: Constraint Widget
- Constraints (0):
- layout_width: match_parent
- layout_height: match_parent
- visibility: visible
- visibility: visible
- Transforms: View
- Rotation: x, y, z (all 0)
- rotation: rotationX, rotationY, scaleX, scaleY, translationX



Web View Implementation (10)

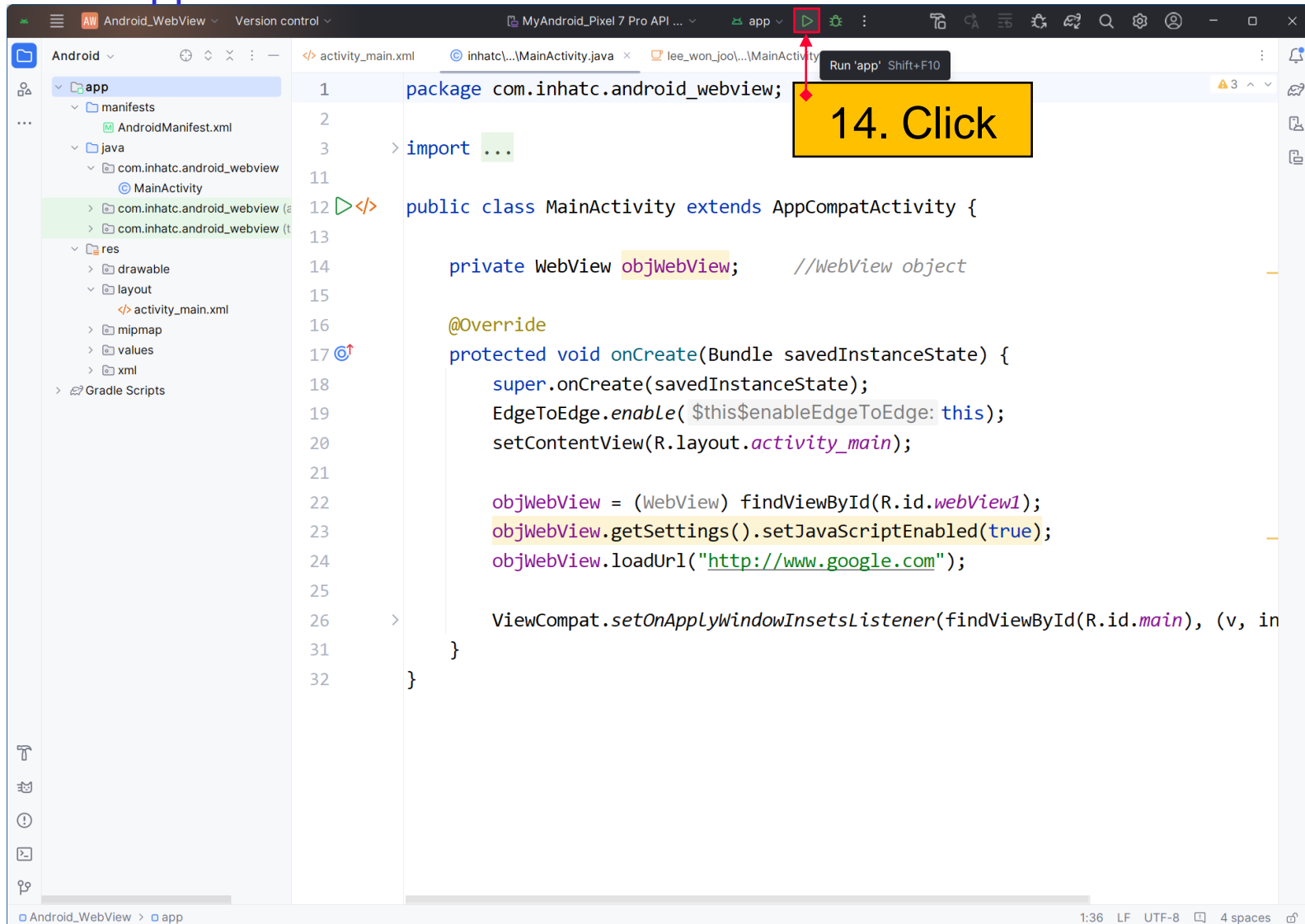
MainActivity.java

```
MainActivity.java x
1  package com.inhatc.lee_won_joo.android_webview;
2
3  import android.support.v7.app.AppCompatActivity;
4  import android.os.Bundle;
5  import android.webkit.WebView;
6
7  public class MainActivity extends AppCompatActivity {
8
9      private WebView objWebView;    //WebView object
10
11      @Override
12      protected void onCreate(Bundle savedInstanceState) {
13          super.onCreate(savedInstanceState);
14          setContentView(R.layout.activity_main);
15
16          objWebView = (WebView) findViewById(R.id.webView1);
17          objWebView.getSettings().setJavaScriptEnabled(true);
18          objWebView.loadUrl("http://www.google.com");
19      }
20  }
21
```



Web View Implementation (11)

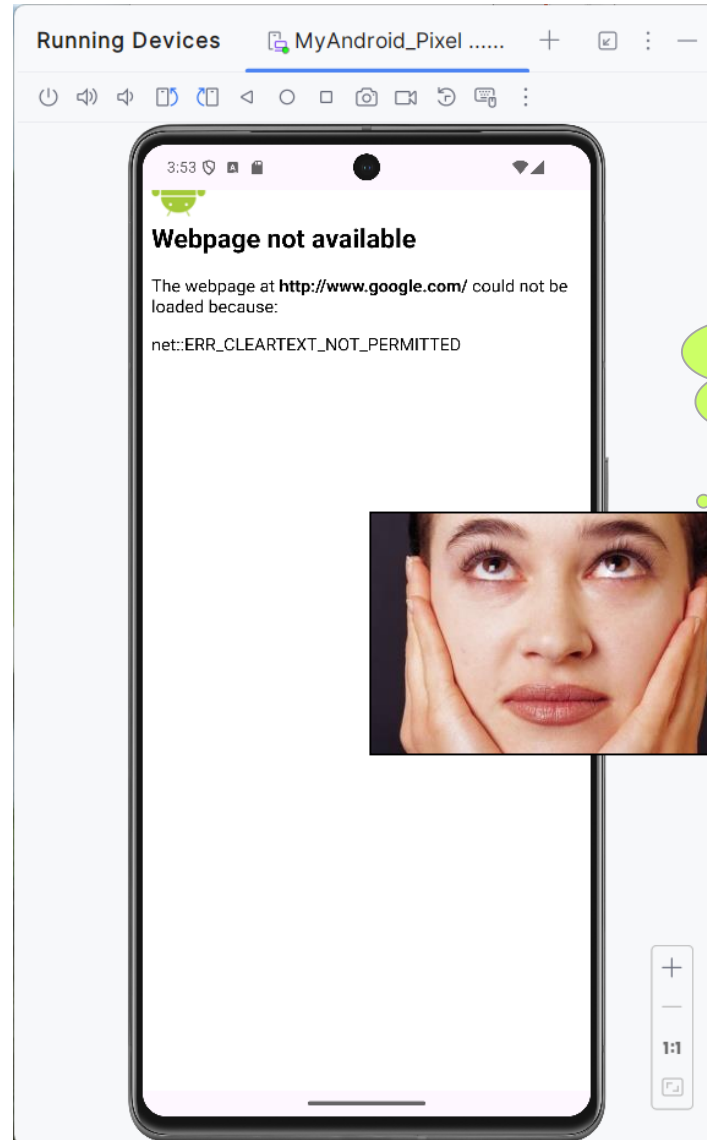
Run app





Web View Implementation (12)

❖ Run app





Web View Implementation (13)

❖ AndroidManifest.xml

◆ Append <uses-permission>

15. Coding

```
Android_WebView - AndroidManifest.xml [Android_WebView.app.main]
AndroidManifest.xml x
1  <?xml version="1.0" encoding="utf-8"?>
2  <manifest xmlns:android="http://schemas.android.com/apk/res/android"
3      xmlns:tools="http://schemas.android.com/tools">
4
5      <uses-permission android:name="android.permission.INTERNET"/>
6      <application
7          android:allowBackup="true"
8          android:usesCleartextTraffic="true"
9          android:dataExtractionRules="@xml/data_extraction_rules"
10         android:fullBackupContent="@xml/backup_rules"
11         android:icon="@mipmap/ic_launcher"
12         android:label="@string/app_name"
13         android:roundIcon="@mipmap/ic_launcher_round"
14         android:supportRtl="true"
15         android:theme="@style/Theme.Android_WebView"
16         tools:targetApi="31">
17         <activity
18             android:name=".MainActivity"
19             android:exported="true">
20             <intent-filter>
21                 <action android:name="android.intent.action.MAIN" />
22                 <category android:name="android.intent.category.LAUNCHER" />
23             </intent-filter>
24         </activity>
25     </application>
26 </manifest>
```

Text Merged Manifest

CRLF UTF-8 4 spaces



Web View Implementation (14)

■ AndroidManifest.xml

❖ <uses-permission> Tag

◆ Tag for application to gain access to device data

❖ Format

◆ `<uses-permission android:name="android.permission.INTERNET" />`

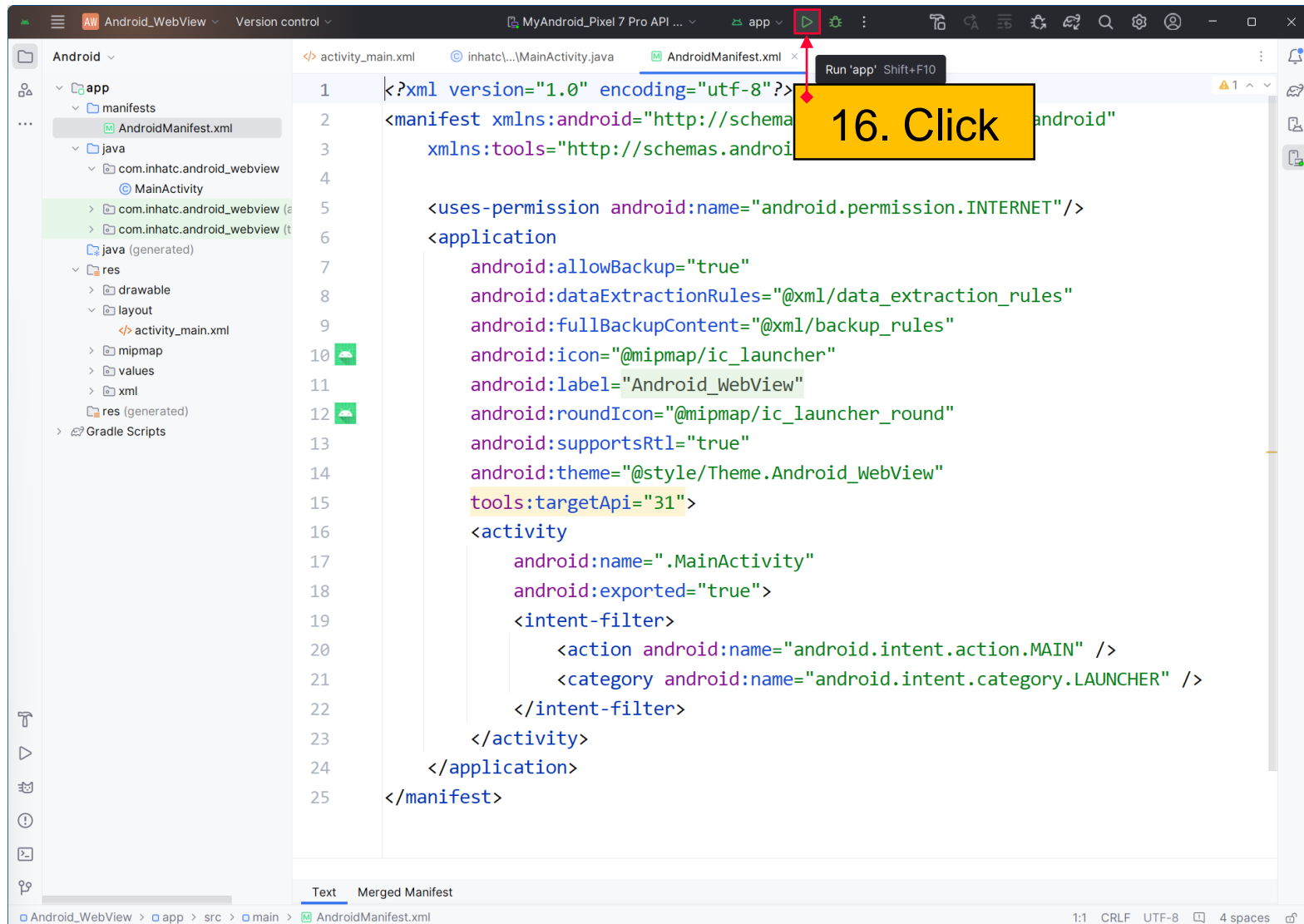
Field		Comment
android.permission.	INTERNET	Internet connection
	RECEIVE_SMS	SMS message
	ACCESS_COARSE_LOCATION	Location(Cell-ID, WiFi)
	ACCESS_FINE_LOCATION	Location(GPS)





Web View Implementation (15)

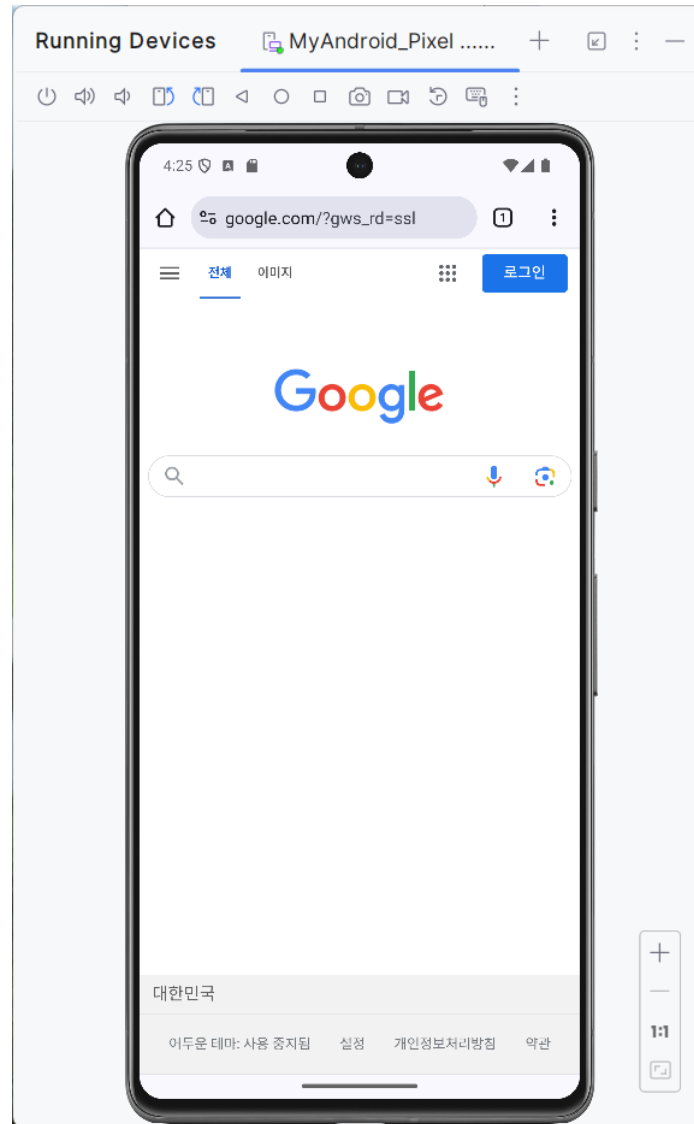
❖ Run app





Web View Implementation (16)

❖ Run app

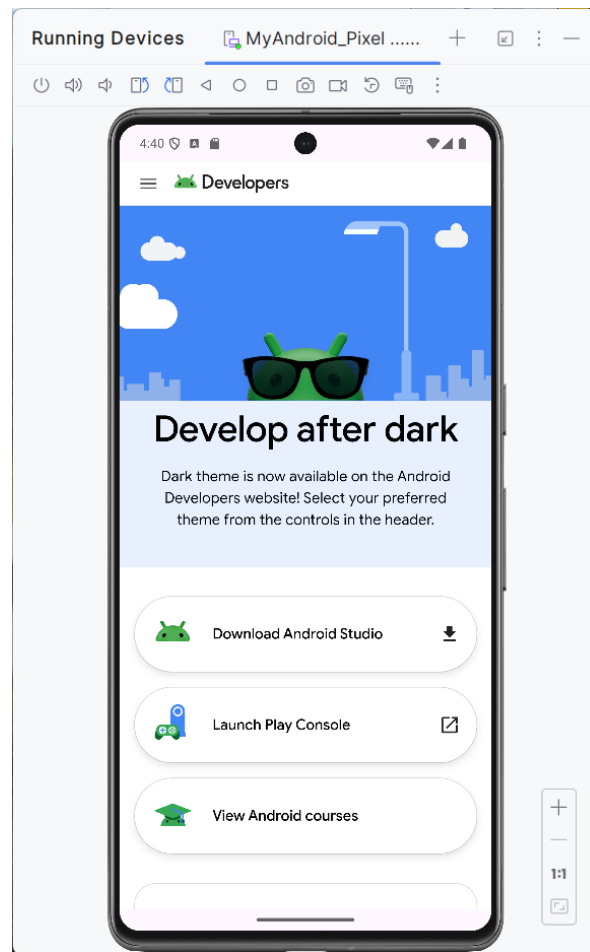




Practice 1: Web View Implementation

■ Android_WebView (Time : 30minutes)

❖ Implement the forward / backward functions as shown below.





Practice 1: Web View Implementation (1)

❖ Append Android_WebViewClient Class

1. Coding

```
Android_WebView - MainActivity.java [Android_WebView.app.main]
© MainActivity.java x

14 public class MainActivity extends AppCompatActivity {
15
16     private WebView objWebView;    //WebView object
17
18     @Override
19     protected void onCreate(Bundle savedInstanceState) {
20         super.onCreate(savedInstanceState);
21         EdgeToEdge.enable( $this$enableEdgeToEdge: this);
22         setContentView(R.layout.activity_main);
23
24         objWebView = (WebView) findViewById(R.id.webView1);
25         objWebView.setWebViewClient(new Android_WebViewClient());
26         objWebView.getSettings().setJavaScriptEnabled(true);
27         objWebView.loadUrl("http://developer.android.com");
28
29         ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) ->
34     }
35
36     private class Android_WebViewClient extends WebViewClient {
37         @Override
38         public boolean shouldOverrideUrlLoading(WebView view, String url){...}
42         @Override
43         public boolean shouldOverrideKeyEvent (WebView view, KeyEvent event) {...}
55     }
56 }
```





Practice 1 : Web View Implementation (2)

```
Android_WebView - MainActivity.java [Android_WebView.app.main]

MainActivity.java x

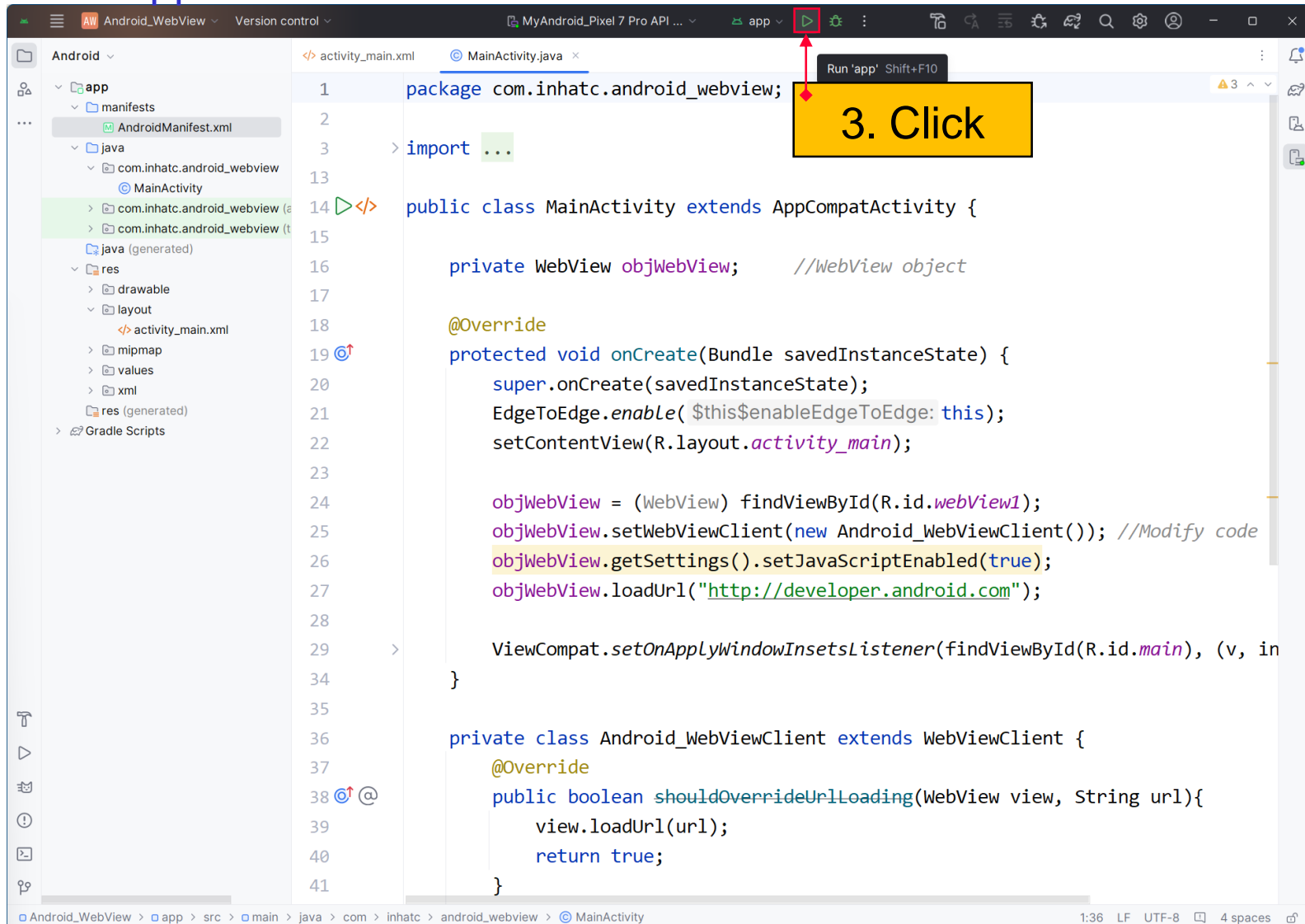
35
36 private class Android_WebViewClient extends WebViewClient {
37     @Override
38     public boolean shouldOverrideUrlLoading(WebView view, String url){
39         view.loadUrl(url);
40         return true;
41     }
42     @Override
43     public boolean shouldOverrideKeyEvent (WebView view, KeyEvent event) {
44         int keyCode = event.getKeyCode();
45         if ((keyCode == KeyEvent.KEYCODE_DPAD_LEFT) && objWebView.canGoBack()) {
46             objWebView.goBack();
47             return true;
48         }
49         else if ((keyCode == KeyEvent.KEYCODE_DPAD_RIGHT) && objWebView.canGoForward()) {
50             objWebView.goForward();
51             return true;
52         }
53         return false;
54     }
55 }
56 }
```

2. Coding



Practice 1 : Web View Implementation (3)

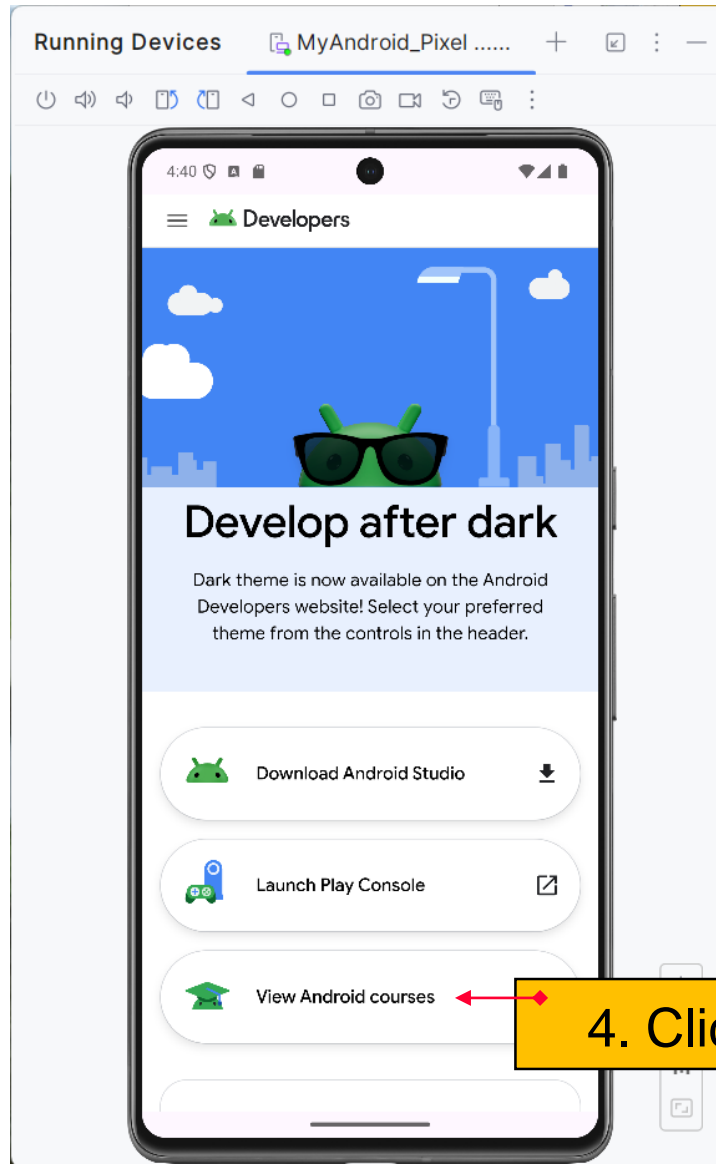
❖ Run app





Practice 1 : Web View Implementation (4)

❖ Run app

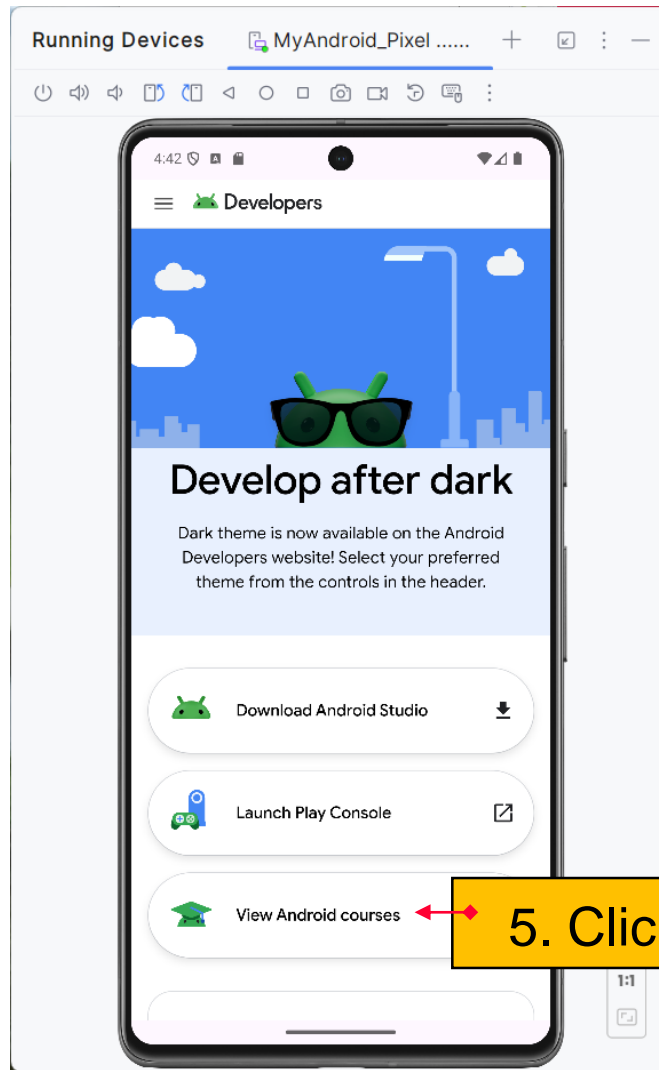


4. Click

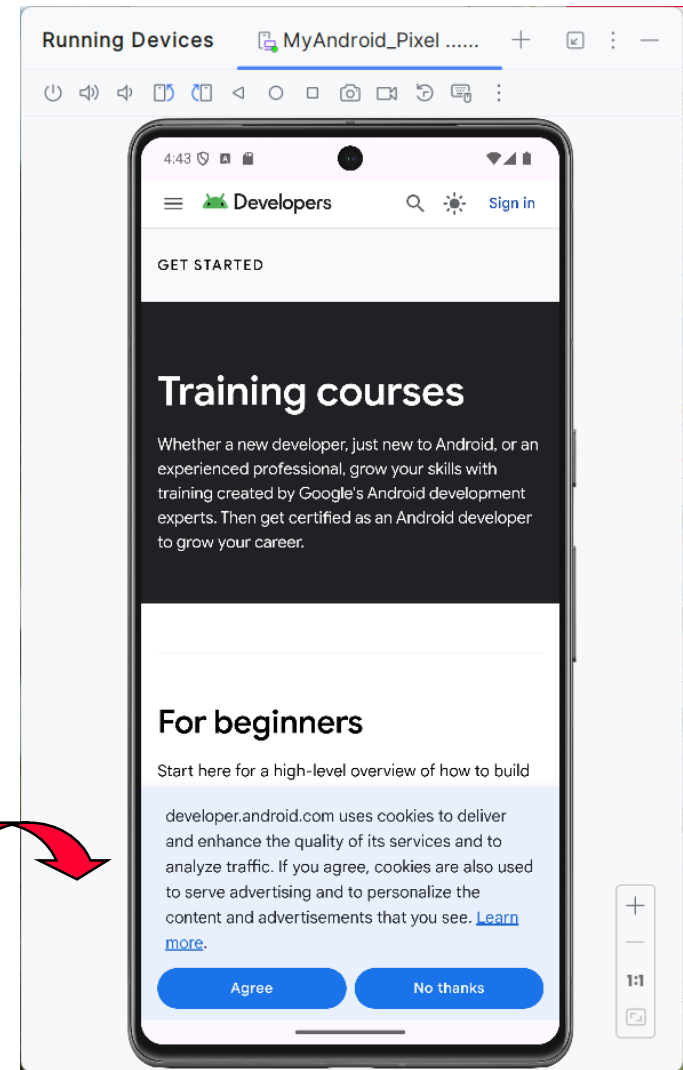


Practice 1 : Web View Implementation (5)

❖ Forward

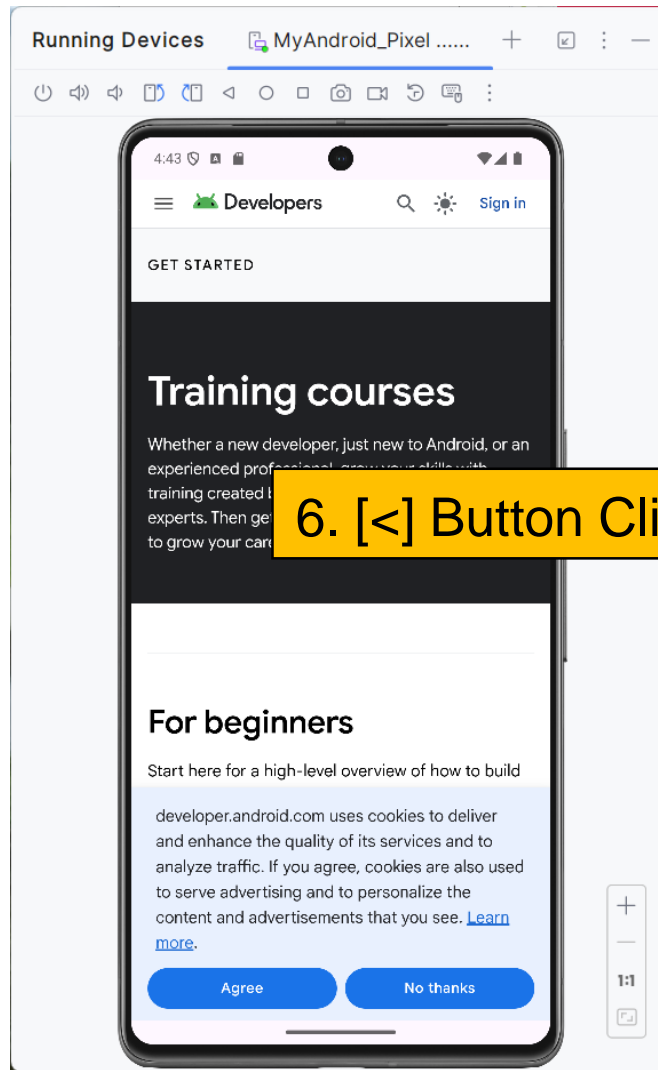


5. Click

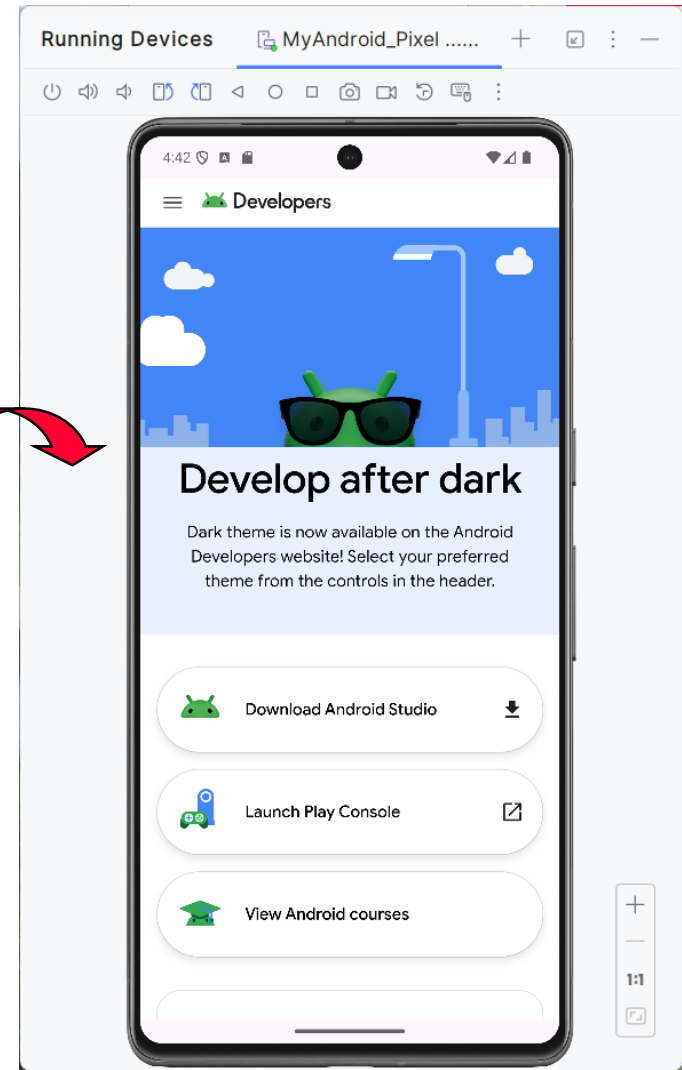


Practice 1 : Web View Implementation (6)

❖ Backward



6. [<] Button Click





Summary

■ Web View Implementation



open handset alliance