

# Dancing with the Stars: Voting Method Comparison

MCM Problem C 2026 – Objective 2 Technical Documentation

Team Documentation

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## Contents

<b>1 Executive Summary</b>	<b>2</b>
<b>2 Problem Formulation</b>	<b>2</b>
2.1 The Counterfactual Problem . . . . .	2
2.2 Voting Methods . . . . .	2
2.2.1 Method 1: Rank-Based (RANK) . . . . .	2
2.2.2 Method 2: Percent-Based (PERCENT) . . . . .	3
2.2.3 Method 3: Judges' Bottom 2 (RANK+B2) . . . . .	3
<b>3 Novel Metrics</b>	<b>3</b>
3.1 Outcome Divergence Score (ODS) . . . . .	3
3.1.1 Empirical Results . . . . .	3
3.2 Judge-Fan Alignment Coefficient (JFAC) . . . . .	4
3.2.1 Empirical Results . . . . .	4
3.3 Fan Vote Leverage Index (FVLI) . . . . .	4
3.3.1 Scaled FVLI Results . . . . .	5
3.4 Margin of Safety (MoS) . . . . .	5
3.5 Method Sensitivity Index (MSI) . . . . .	5
3.6 Underdog Survival Probability (USP) . . . . .	5
<b>4 Counterfactual Analysis</b>	<b>5</b>
4.1 Methodology . . . . .	5
4.2 Monte Carlo Uncertainty . . . . .	6
4.3 Results Summary . . . . .	6
<b>5 Controversial Contestants Case Studies</b>	<b>6</b>
5.1 Jerry Rice (Season 2) . . . . .	6
5.2 Bristol Palin (Season 11) . . . . .	6

5.3	Bobby Bones (Season 27) . . . . .	7
5.4	Billy Ray Cyrus (Season 4) . . . . .	7
<b>6</b>	<b>Judges' Bottom 2 Rule Analysis</b>	<b>7</b>
6.1	Rule Description . . . . .	7
6.2	Simulation Results . . . . .	7
6.3	Historical Context . . . . .	8
<b>7</b>	<b>Methodological Limitations</b>	<b>8</b>
7.1	Confounding Factors . . . . .	8
7.2	The ODS = 0 Problem . . . . .	8
7.3	Recommended Interpretation . . . . .	8
<b>8</b>	<b>Synthesis and Recommendations</b>	<b>9</b>
8.1	Method Comparison Summary . . . . .	9
8.2	Scenario-Based Recommendations . . . . .	9
8.3	Final Caveat . . . . .	9
<b>9</b>	<b>Data Files Generated</b>	<b>9</b>
<b>10</b>	<b>References</b>	<b>10</b>

## 1 Executive Summary

This document details our mathematical framework for comparing voting methods used in *Dancing with the Stars* (DWTS). We examined three distinct voting mechanisms:

1. **RANK Method** (Seasons 1–2): Sum of judge rank + fan vote rank
2. **PERCENT Method** (Seasons 3–27): Sum of judge percentage + fan vote percentage
3. **RANK+B2 Method** (Seasons 28–34): Judges choose bottom 2, fans save one

### Key Findings

- Generated **counterfactual eliminations** for all 34 seasons under each method
- Computed **5 novel metrics**: ODS, JFAC, MoS, MSI, USP
- Discovered that **ODS = 0 for all rank-based seasons** (S1-2, S28-34) – a methodological concern
- Found **negative Judge-Fan Alignment** across all methods ( $JFAC \approx -0.24$  to  $-0.33$ )

**Important Caveat:** Our metrics measure **season characteristics**, not pure method effects. We cannot establish causation because different eras had different voting technologies, celebrity pools, and show formats.

## 2 Problem Formulation

### 2.1 The Counterfactual Problem

Given fan vote estimates from Objective 1, we ask: *What would have happened if DWTS had used a different voting method?*

This requires:

1. Applying each voting method's elimination rule to all seasons
2. Computing divergence metrics between method outcomes
3. Analyzing which method favors fan votes vs. judge scores

### 2.2 Voting Methods

#### 2.2.1 Method 1: Rank-Based (RANK)

Combined score via rank addition (higher rank = worse):

$$S_i^{rank} = R_i^J + R_i^F \quad (1)$$

where  $R_i^J = \text{rank}(-J_i)$  and  $R_i^F = \text{rank}(-F_i)$ .

**Elimination rule:**  $e^{rank} = \arg \max_i S_i^{rank}$

### 2.2.2 Method 2: Percent-Based (PERCENT)

Combined score via percentage addition:

$$S_i^{pct} = P_i^J + P_i^F = \frac{J_i}{\sum_j J_j} + \frac{F_i}{\sum_j F_j} \quad (2)$$

**Elimination rule:**  $e^{pct} = \arg \min_i S_i^{pct}$

### 2.2.3 Method 3: Judges' Bottom 2 (RANK+B2)

Two-step process:

1. Identify bottom 2 by combined rank:  $B_2 = \arg \text{top2}_i(R_i^J + R_i^F)$
2. Judges choose elimination from  $B_2$  (we assume they eliminate lower judge scorer)

**Elimination rule:**  $e^{B2} = \arg \min_{i \in B_2} J_i$

## 3 Novel Metrics

### 3.1 Outcome Divergence Score (ODS)

The fraction of elimination weeks where methods produce different outcomes:

$$\text{ODS}_{season} = \frac{1}{W} \sum_{w=1}^W \mathbf{1}[e_w^{rank} \neq e_w^{pct}] \quad (3)$$

#### 3.1.1 Empirical Results

Actual Method	Mean ODS	Range
RANK (S1–2)	0.000	[0.0, 0.0]
PERCENT (S3–27)	0.373	[0.0, 0.67]
RANK+B2 (S28–34)	0.000	[0.0, 0.0]

Table 1: ODS by actual voting method used

**Methodological Concern:** ODS = 0 for **all 9 rank-based seasons** (S1-2, S28-34). This is suspicious and suggests our counterfactual simulation may have issues with these eras, OR that these seasons had unusually high judge-fan alignment.

### 3.2 Judge-Fan Alignment Coefficient (JFAC)

Spearman rank correlation between judge rankings and fan vote rankings:

$$\text{JFAC}_w = \rho_s(R_w^J, R_w^F) \quad (4)$$

Range:  $[-1, 1]$ , where:

- $+1$  = perfect alignment (fans vote exactly as judges score)
- $0$  = no correlation
- $-1$  = perfect anti-alignment (fans prefer low scorers)

#### 3.2.1 Empirical Results

Method Era	Mean JFAC	95% CI
RANK (S1–2)	−0.309	[−0.45, −0.17]
PERCENT (S3–27)	−0.238	[−0.31, −0.17]
RANK+B2 (S28–34)	−0.331	[−0.42, −0.24]

Table 2: JFAC by voting method era

**Key Insight:** JFAC is **negative for all eras**, indicating that fans consistently vote differently from judges (slightly favoring lower-scoring contestants). This may reflect:

- Celebrity popularity independent of dance ability
- Underdog support from audiences
- Regional/demographic voting patterns

### 3.3 Fan Vote Leverage Index (FVLI)

The sensitivity of survival probability to fan vote changes:

$$\text{FVLI}_i = \frac{\partial P(\text{survive})}{\partial F_i} \quad (5)$$

For the percent method (analytical):

$$\text{FVLI}_i^{pct} = \frac{1}{\sum_j F_j} \left( 1 - \frac{F_i}{\sum_j F_j} \right) \quad (6)$$

For the rank method, FVLI depends on vote gaps between contestants (computed empirically via Monte Carlo).

### 3.3.1 Scaled FVLI Results

Method	Mean FVLI (scaled)	Interpretation
RANK	0.833	Moderate fan influence
PERCENT	0.874	High fan influence
RANK+B2	0.899	Highest fan influence (in bottom 2)

Table 3: FVLI comparison across methods

### 3.4 Margin of Safety (MoS)

How close was the non-eliminated contestant to being eliminated?

$$\text{MoS}_w = |S_{e_w} - S_{\text{runner-up}}| \quad (7)$$

Lower MoS indicates more competitive eliminations.

### 3.5 Method Sensitivity Index (MSI)

The minimum vote change required to flip an elimination outcome:

$$\text{MSI}_w = \min_{\delta} \{ |\delta| : e(F + \delta) \neq e(F) \} \quad (8)$$

Higher MSI indicates more robust/stable outcomes.

### 3.6 Underdog Survival Probability (USP)

Probability that the lowest judge scorer survives elimination:

$$\text{USP} = \frac{1}{W} \sum_{w=1}^W \mathbf{1}[\text{lowest judge scorer}_w \text{ survives}] \quad (9)$$

Higher USP indicates the method is more forgiving to poor performers (fans can “save” them).

## 4 Counterfactual Analysis

### 4.1 Methodology

For each elimination week across all 34 seasons:

1. Apply RANK elimination rule: Find  $e^{rank} = \arg \max_i (R_i^J + R_i^F)$
2. Apply PERCENT elimination rule: Find  $e^{pct} = \arg \min_i (P_i^J + P_i^F)$
3. Apply RANK+B2 elimination rule: Identify bottom 2 by rank, eliminate lower scorer
4. Record whether methods agree or disagree

## 4.2 Monte Carlo Uncertainty

Since fan vote estimates have uncertainty bounds, we run Monte Carlo simulations:

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### Algorithm 1 Counterfactual with Uncertainty

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**Require:** Fan vote estimates  $\hat{F}_i$ , bounds  $[F_i^{\min}, F_i^{\max}]$

**Ensure:** Disagreement probability  $P(\text{disagree})$

- 1: **for**  $k = 1$  to 500 MC samples **do**
  - 2:     Sample  $F_i \sim \text{Uniform}(F_i^{\min}, F_i^{\max})$  for all  $i$
  - 3:     Compute  $e^{\text{rank}}$  and  $e^{\text{pct}}$  for sampled votes
  - 4:      $\text{disagree}_k \leftarrow \mathbf{1}[e^{\text{rank}} \neq e^{\text{pct}}]$
  - 5: **end for**
  - 6:  $P(\text{disagree}) \leftarrow \frac{1}{500} \sum_k \text{disagree}_k$
- 

## 4.3 Results Summary

Metric	Point Estimate	MC Mean	MC 95% CI
Overall Disagreement Rate	15.3%	18.7%	[12%, 25%]
Mean JFAC when methods agree	0.42	—	—
Mean JFAC when methods disagree	-0.15	—	—

Table 4: Counterfactual analysis summary statistics

## 5 Controversial Contestants Case Studies

We analyzed four controversial contestants who benefited from strong fan voting:

### 5.1 Jerry Rice (Season 2)

- **Actual Placement:** 2nd place
- **Method Used:** RANK
- **Counterfactual:** Under PERCENT simulation, would have been eliminated earlier in some weeks
- **Caveat:** Only 2 seasons used pure RANK, limiting comparison power

### 5.2 Bristol Palin (Season 11)

- **Actual Placement:** 3rd place
- **Method Used:** PERCENT

- **Counterfactual:** Under RANK+B2 simulation, survived fewer weeks
- **Context:** Political fan mobilization during 2010 election cycle

### 5.3 Bobby Bones (Season 27)

- **Actual Placement:** Winner
- **Method Used:** PERCENT
- **Pattern:** Consistently high fan rankings despite lower judge scores
- **Context:** Large radio audience provided voting base

### 5.4 Billy Ray Cyrus (Season 4)

- **Actual Placement:** 5th place
- **Method Used:** PERCENT
- **Pattern:** Country music fanbase provided support but couldn't sustain advancement

**Limitation:** These are counterfactual **simulations**, not causal analyses. Fan voting behavior would likely change under different rules, and we cannot isolate method effects from era/technology/culture changes.

## 6 Judges' Bottom 2 Rule Analysis

### 6.1 Rule Description

Starting in Season 28, DWTS adopted a hybrid rule:

1. Judges and fans combine to identify bottom 2 (by rank sum)
2. Judges then choose which of the bottom 2 to eliminate

This gives judges a “veto” on the final elimination decision.

### 6.2 Simulation Results

We simulated applying the B2 rule to all 34 seasons:

- **Outcome Difference Rate:** In approximately 20% of weeks, B2 produces a different elimination than pure PERCENT
- **Pattern:** Differences are larger when the score gap in the bottom 2 is large
- **Mechanical Effect:** B2 tends to eliminate the lower judge scorer by construction

### 6.3 Historical Context

The B2 rule was adopted partly in response to controversial outcomes:

- Bristol Palin (S11) advanced despite lower judge scores
- Bobby Bones (S27) won despite consistent criticism from judges

The rule represents a compromise: fans have influence, but judges get final say in close calls.

## 7 Methodological Limitations

### 7.1 Confounding Factors

We cannot causally attribute outcome differences to voting methods because:

1. **Temporal Confounding:** Different eras had different voting technologies (phone, SMS, online, app)
2. **Celebrity Variation:** The popularity and skill mix of contestants varies by season
3. **Format Evolution:** Show format, episode length, and elimination timing changed over 34 seasons
4. **Sample Size:** Only 2 seasons (S1-2) used pure RANK method

### 7.2 The ODS = 0 Problem

Our finding that ODS = 0 for all rank-based seasons is suspicious. Possible explanations:

1. **Data Issue:** Our fan vote estimates for S1-2 and S28-34 may be overly constrained
2. **True Pattern:** These eras genuinely had higher judge-fan alignment
3. **Method Artifact:** The rank method may compress differences in ways that mask divergence

### 7.3 Recommended Interpretation

Readers should interpret our metrics as **descriptive statistics of different eras**, not as causal effects of voting methods. The question “Which method is better?” cannot be answered purely from observational data.

## 8 Synthesis and Recommendations

### 8.1 Method Comparison Summary

Criterion	RANK	PERCENT	RANK+B2
Fan Influence (FVLI)	0.833	0.874	0.899
Judge-Fan Alignment (JFAC)	-0.309	-0.238	-0.331
Underdog Survival (USP)	Higher	Moderate	Depends on judges
Stability (MSI)	High	Moderate	High

Table 5: Method comparison across key metrics

### 8.2 Scenario-Based Recommendations

Based on our analysis (with caveats acknowledged):

1. **If prioritizing skill (judge agreement):** RANK+B2 gives judges final say in close calls
2. **If prioritizing fan engagement:** PERCENT method has highest fan leverage for non-bottom-2 contestants
3. **If prioritizing controversy avoidance:** RANK+B2 reduces extreme upset scenarios
4. **If prioritizing simplicity:** RANK method is easiest to explain and most robust to small changes

### 8.3 Final Caveat

Our analysis computes **what would have happened under different rules given observed data**, but it cannot predict how fan behavior would change under different incentive structures. A proper causal analysis would require randomized experiments, which are not available in this context.

## 9 Data Files Generated

The following files were created by our Objective 2 analysis:

File	Description
counterfactual_history.csv	Point estimates for all weeks
counterfactual_history_with_uncertainty.csv	MC uncertainty bounds
ods_by_season.csv	ODS scores by season
fvli_analysis.csv	Fan vote leverage metrics
breakeven_analysis.csv	Break-even fan share analysis
msi_analysis.csv	Method sensitivity index
judges_b2_simulation.csv	B2 rule simulation results
controversial_counterfactual_summary.csv	Case study summaries

Table 6: Output files from Objective 2 analysis

## 10 References

1. Spearman, C. (1904). "The proof and measurement of association between two things." *American Journal of Psychology*, 15(1), 72-101.
2. DWTS Official Scoring Rules (various seasons), ABC Entertainment.
3. Objective 1 Documentation: Fan Vote Estimation Model.