Curriculum Vitae

Personal Details:

Name: Mende Jumrukovski

Age & DOB: 35 years, 16.05.1988 Phone number: +389 076 540 116 Email: mende.jumrukovski@gmail.com

LinkedIn Profile: https://www.linkedin.com/in/jumrukovski/

Objective:

Seeking a position to utilize my skills and abilities in the Information Technology Industry that offers professional growth while being resourceful, innovative and flexible.

Education:

- Secondary technical school "Gorgi Naumov", section Computer Technology and Informatics.
- Bachelor in Informatics at the Technical Faculty, Bitola.

Work Experience

- Personal Programmer, currently as Senior Android Developer
- Sourcico, 1 year as a Senior Android Developer
- Cosmic Development, 2 year and 2 months as a Senior Android Developer
- Axeltra, 10 months, as a Senior Android Developer.
- NOVP England, 3 years as a Senior Android Developer.
- Itema Solutions, 1 year and 5 months as an Android Developer.

Technical Experience:

- Skills: Java, Android SDK, Kotlin, Coroutines, Flow, Koin, LiveData, Dagger 2, Hilt, Compose, Retrofit, RxJava2, XML, Selenium Webdriver, UML modeling(use case diagrams, class diagrams), Maven, OAuth, SVN,Git, Personal Kanban, Scrum.
- Also worked with and implemented most of the modern libraries.

Project Experience:

8 years experience in Android development. Have created 15+ applications for mobile devices. For some of the projects, I also created the UI and UX.

I posted links below with screenshots from some of the projects:

Interesting project

Worked on cool features for a client which had more than 1 million daily active users.

Latest Personal Project: Loop Music Player

My role in this project was in creating the UI and code logic for the android app.

Project 1: Planet Talk - Android Application

My role in this project was in maintaining and upgrading the actual android application in direct communication with the clients. It is using PJSip technology in combination with CSipSimple library for calling over VOIP telephony.

Screenshots: screenshot 1, screenshot 2, screenshot 3, screenshot 4, screenshot 5, screenshot 6

Project 2 - VidStitch - Android Application:

My role in this project was in creating the Android version. Basically, the Vidstitch app is a way to create, edit and publish content to user's vlogs. I created the video editor from scratch, using ffmpeg.

Screenshots: <u>screenshot 1</u>, <u>screenshot 2</u>, <u>screenshot 3</u>, <u>screenshot 4</u>, <u>screenshot 5</u>, <u>screenshot 6</u>, <u>screenshot 7</u>, <u>screenshot 8</u>.

Project 3 - Sprytar AR - Augmented Reality Android Application:

My role in this project was in creating the android version. The user can find out all that his local park has to offer. Whether he is looking for games to play outdoors or a class that is taking place in the park, Sprytar will deliver the info about his park to the phone. In technical terms, the app uses the augmented reality capabilities and includes a lot of complex logic and libraries.

Screenshots: screenshot 1, screenshot 2, screenshot 3, screenshot 4, screenshot 5.

Project 4 - Invisible Office - Android Application

My role in this project was as a lead Android developer. Invisible Office is an off-site bookkeeping and management accounting service. By using the scanner app, the user uploads his documents into the system. The application uses OpenCV for scanning documents, and includes a lot of features for editing.

Screenshots: screenshot 1, screenshot 2, screenshot 3, screenshot 4, screenshot 5, screenshot 6, screenshot 7, screenshot 8, screenshot 9.

Project 5 - WebinarJeo - Android and Desktop Application

My role in this project was as a Java and Android developer, to create the desktop application and after that to create an Android version. WebinarJeo is a new webinar platform. Some of the features include: Engagement with large, happy audiences & unlimited Attendees, Discover needs & wants. screen share, whiteboards, live polling & surveys.

Screenshots: screenshot 1, screenshot 2, screenshot 3, screenshot 4, screenshot 5, screenshot 6, screenshot 7.

Project 6 - Framelocker - Android Application

My role in this project was as a lead Android developer. The application is a lightweight video paywall platform. The publishers can upload video, or connect online video platform account, add payment processor account details, select how much you want to charge for video access,

viewer pays to view. the viewers can buy access quickly and easily, watch online, for as long as they have access, watch offline, in the app.

Screenshots: <u>screenshot 1</u>, <u>screenshot 2</u>, <u>screenshot 3</u>, <u>screenshot 4</u>.

Project 7 - UMusic TV - Android Application

My role in this project was as a lead Android developer. U Music TV is a TV channel dedicated to showing only age-appropriate content to the under 12s. It provides safe screen time that children can enjoy without parents having concerns over what they might see and hear. The user can watch U Music TV on his mobile phone, tablet where they stream 24 hours a day with the latest A List and B List tunes across the UK.

Screenshots: <u>screenshot 1</u>, <u>screenshot 2</u>, <u>screenshot 3</u>, <u>screenshot 4</u>, <u>screenshot 5</u>, <u>screenshot 6</u>.

Project 8 - Developer Escrow - Desktop Application

My role in this project was as a lead java developer. This project's main goal was to help freelancers keep track of their time and manage their tasks in a simplified process.

Screenshots: screenshot 1, screenshot 2, screenshot 3.

Project 9 - Video Maker - Desktop Application

My role on this project was as a lead Java developer and was responsible for developing the java desktop and cloud app. The main goal for this project was editing/creating video data, and instantly creating a unique version of a user's video for each video/social site. The application is able to upload to unlimited accounts per site. One of the great parts of this app is to do more video marketing in less time and get great results.

Screenshots: screenshot 1, screenshot 2.

Project 10 - Voicy Chat Dating - Android Application

My role on this project was as a lead Android developer. Voicy allows the user to send a voice note directly to someone he likes. The user is able to browse from thousands of profiles and when he finds someone he likes, the user can send them a voice message.

Screenshots: screenshot 1, screenshot 2, screenshot 3, screenshot 4.

Most recent samples from my GitHub:

- <u>QuotesCompose</u> Android application demonstrating the use of JetPack Compose with Hilt, Navigation Component and MVVM architecture
- <u>CocktailBar</u> Android application, demonstrating the use of Kotlin's Flow for async development, Room for working with the database and Koin for dependency injection.