

Milosh Dishlenkovikj

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ABOUT ME

I am an enthusiastic person who studies 3D Design and looks toward learning new things every day. I am energetic person who has developed a mature and responsible approach to any task that i undertake, or situation that i am faced with.

WORK EXPERIENCE

FiveM server

Freelance 3D Artist [06/01/2020 - Current]

I am designing Interiors, Clothing design and Props. The programs I use for this project is 3ds max design, Zbrush and Mari. First I create the base mesh in 3ds max design. Add details in Zbrush and make a diffuse map, Shallow map, Mid map, Deep map, Glossy, Bump and Displacement map in Mari.

3D artist

Leveling Chaos [25/09/2020 - Current]

It's a Game Development of a Manga. I am designing the Characters and objects (Keys, food, neckless) of the manga.

Video Editor

YBN Freelance [06/08/2017 - 09/12/2018]

https://www.youtube.com/watch?v=_2Qn69QZKW0

I was doing video editing for a company name. The project was music videos/gaming videos. First I used the software Sony Vegas Pro 11/13 then I moved to After Effects 2015 and Premiere Pro 2015. For After Effects I used the plugin " Element 3d " to import 3D Objects inside.

In the video mentioned above I am showing a project of my own that I have recorded with my phone.

LANGUAGE SKILLS

Mother tongue(s):

Macedonian

English

LISTENING: C2 READING: C2 WRITING: C1

SPOKEN PRODUCTION: C1
SPOKEN INTERACTION: C1

HOBBIES AND INTERESTS

Hobbies

Bodybuilding, Powerlifting.

Gaming.

Playing basketball and swimming.