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Free and
Open-source Tool

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Large Community
of Users

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Latest cutting
edge technology

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Independent
Platform

Why Learn



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Gateway to
lucrative career

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Has a Robust
visualization library

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Go to language for
Stats. & Data Science

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Used in almost
every industry

Introduction & Basics

- ❑ What is R?
- ❑ R is a programming language developed by Ross Ihaka and Robert Gentleman in 1993.
- ❑ R possesses an extensive catalogue of statistical and graphical methods. It includes machine learning algorithm, linear regression, time series, statistical inference to name a few.
- ❑ R is entrusted many large companies also use R programming language, including Uber, Google, Airbnb, Facebook and so on.
- ❑ Data analysis with R is done in a series of steps; Programming, Transforming, Discovering, Modelling and Communicate the results.
- ❑ Program: R is a clear and accessible programming tool
- ❑ Transform: R is made up of a collection of libraries designed specifically for data science.
- ❑ Discover: Investigate the data, refine your hypothesis and analyse them.
- ❑ Model: R provides a wide array of tools to capture the right model for your data.
- ❑ Communicate: Integrate codes, graphs, and outputs to a report with R Markdown or build Shiny apps to share with the world

Introduction & Basics

- ❑ Derived from Bell Labs Language S.
- ❑ Developed at the University of Auckland, New Zealand, and is currently developed by the R Development Core Team.
- ❑ R is freely available under the GNU General Public License, and precompiled binary versions are provided for various operating systems like Linux, Windows and Mac.

Features of R

- ❑ R is a well-developed, simple and effective programming language which includes conditionals, loops, user defined recursive functions and input and output facilities.
- ❑ R has an effective data handling and storage facility.
- ❑ R provides a large, coherent and integrated collection of tools for data analysis.
- ❑ R provides graphical facilities for data analysis and display either directly at the computer or printing at the papers.
- ❑ R programming features include database input, exporting data, viewing data, variable labels, missing data, etc.
- ❑ R is an open source and we can use it anywhere.
- ❑ In R, anyone is welcome to provide bug fixes, code enhancements, and new packages.

How companies are using R

- ❑ **Ford** uses R to improve the design of its vehicles.
- ❑ **Twitter** uses R to monitor user experience.
- ❑ The **US National Weather Service** uses R to predict severe flooding.
- ❑ R is being used by **The New York Times** to create infographics.
- ❑ **Google** uses R to calculate the ROI of advertising campaigns.
- ❑ **Facebook** uses R to update status and its social network graph. Also, for predicting colleague interactions with R, Facebook uses it.
- ❑ **Microsoft** uses R for the Xbox matchmaking service. Also, as a statistical engine within the Azure ML framework.
- ❑ **Mozilla** it is the foundation behind the Firefox web browser, uses R to visualize Web activity.

R Data Types

❑ What is R Data Types?

It can handle complex statistical operations in an easy and optimized way.

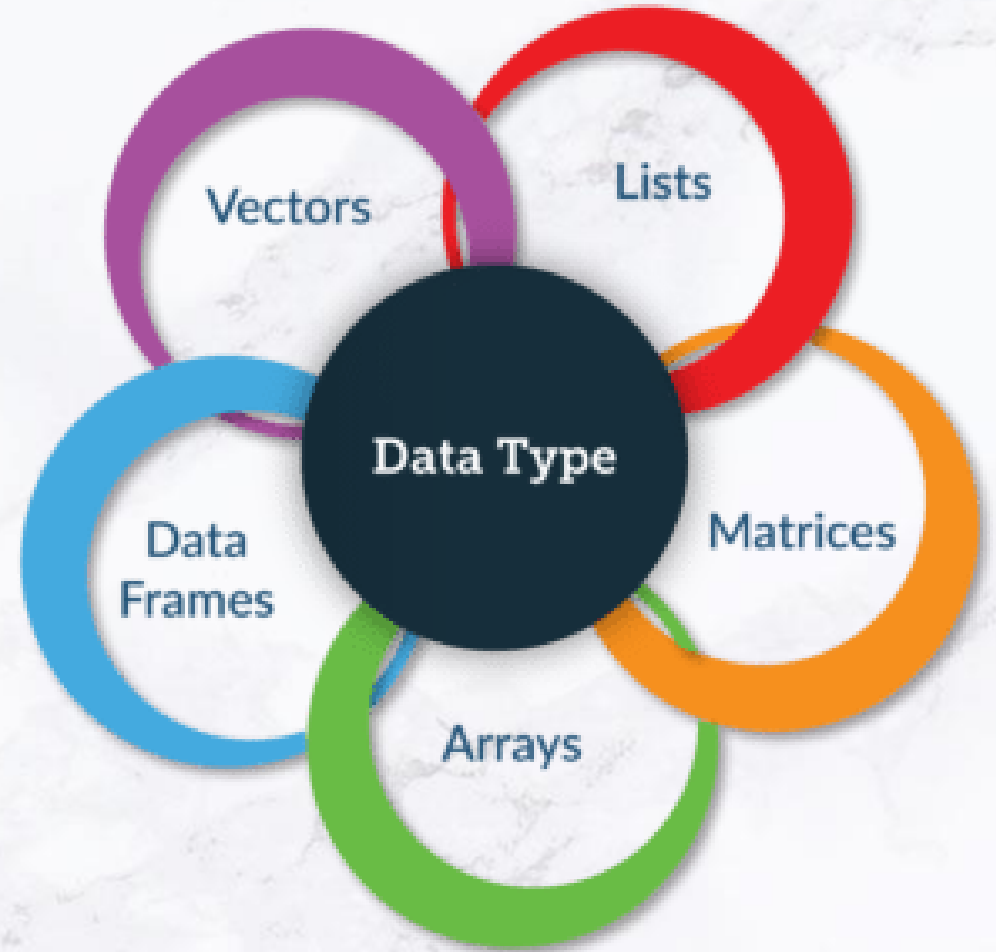
❑ **Vector** – A basic data structure of R containing the same type of data.

❑ **Lists** – Lists store collections of objects when vectors are of same type and length in a matrix.

❑ **Matrices** – A matrix is a rectangular array of numbers or other mathematical objects. We can do operations such as addition and multiplication on Matrix in R.

❑ **Arrays** – Arrays are the R data objects which can store data in more than two dimensions.

❑ **Data Frames** – Generated by combining together multiple vectors such that each vector becomes a separate column.



Vectors in R

- ❑ In R, Vector is a basic data structure in R that contains element of similar type.
- ❑ These data types in R can be logical, integer, double, character, complex or raw.
- ❑ In R using the function `typeof()` / `class()` one can check the data type of vector. The function `length()` determines the number of elements in a vector.

Create a Vector :

```
N1 <- c('white', 'pink', 'blue')
```

```
N2 <- c(15L, 20L, 25L)
```

```
N3 <- c(15, 20, 25)
```

```
N4 <- c(TRUE, FALSE, FALSE, TRUE)
```

```
N5 <- c(2+3i, 4+6i, 8+9i)
```

```
N6 <- charToRaw("Hello")
```

```
print(N1), length(N1),  
typeof(N1), class(N1)
```

Vectors in R

- ❑ Creating a sequence

```
v <- 5:13  
print(v)
```

- ❑ If the final element specified does not belong to the sequence then it is discarded.

```
v <- 3.8:11.4  
print(v)
```

- ❑ Create vector with elements from 5 to 9 incrementing by 0.4.

```
print(seq(5, 9, by = 0.4))
```

Typecasting

If atomic variables aren't similar datatype they are type casted to highest precedence of collective elements.

```
s <- c('apple', 'red', 5, TRUE,  
2+3i)  
print(s)  
class(s) > character
```


List in R

- ❑ Lists are the R objects which contain elements of different types like - numbers, strings, vectors and another list inside it.
- ❑ A list can also contain a matrix or a function as its elements. List is created using `list()` function.
- ❑ Type of List is List itself.
- ❑ Creating a List:

```
list_data <- list("Red", "Green", c(21,32,11), TRUE, 51.23, 119.1)
print(list_data)
class(list_data)
```

List in R

❑ Naming a List

```
list_data <- list(c("Jan","Feb","Mar"), matrix(c(3,9,5,1,-2,8),nrow = 2), list("green",12.3))
```

❑ Give names to the elements in the list.

```
names(list_data) <- c("1st Quarter", "A_Matrix", "A Inner list")  
print(list_data)
```

❑ Accessing List Elements:

Access the first element of the list.

```
print(list_data[1])
```

Access the third element.

```
print(list_data[3])
```

Access the list element using the name of the element.

```
print(list_data$A_Matrix)
```

Matrices in R

- ❑ Matrices are the R objects in which the elements are arranged in a two-dimensional rectangular layout. They contain elements of the same atomic types.
- ❑ The basic syntax for creating a matrix in R is –
`matrix(data, nrow, ncol, byrow, dimnames)`

- ❑ Creating a Matrix Elements are arranged sequentially by row.

```
M <- matrix(c(3:14), nrow = 4, byrow = TRUE)
print(M)
```

Elements are arranged sequentially by column.

```
N <- matrix(c(3:14), nrow = 4, byrow = FALSE)
print(N)
```

Matrices in R

❑ Defining Row & Column names

```
rownames = c("row1", "row2", "row3", "row4")  
colnames = c("col1", "col2", "col3")
```

```
P <- matrix(c(3:14), nrow = 4, byrow = TRUE,  
dimnames = list(rownames, colnames))
```

```
print(P)
```

❑ Accessing Elements of Matrix Access the element at 3rd column and 1st row.

```
print(P[1,3])
```

❑ Access the element at 2nd column and 4th row.

```
print(P[4,2])
```

❑ Access only the 2nd row.

```
print(P[2,])
```

❑ Access only the 3rd column.

```
print(P[,3])
```


Array in R

- ❑ Arrays are the R data objects which can store data in more than two dimensions.
- ❑ For example - If we create an array of dimension (2, 3, 4) then it creates 4 rectangular matrices each with 2 rows and 3 columns.
- ❑ An array is created using the **array()** function. It takes vectors as input and uses the values in the **dim** parameter to create an array.

❑ Creating an array

Create two vectors of different length

```
vector1 <- c(5,9,3)
```

```
vector2 <- c(10,11,12,13,14,15)
```

Use vectors as input to the array.

```
result <- array(c(vector1,  
vector2),dim = c(3,3,2))  
print(result)
```

Variables

- ❑ A variable provides us with named storage that our programs can manipulate.
- ❑ A variable in R can store an atomic vector, group of atomic vectors or a combination of many R-Objects.
- ❑ A valid variable name consists of letters, numbers and the dot or underline characters. The variable name starts with a letter or the dot not followed by a number.

Variable Name	Validity	Reason
var_name2.	Valid	Has letters, numbers, dot and underscore.
var_name%	Invalid	Has the character '%'. Only dot(.) and underscore allowed.
2var_name	Invalid	Starts with a number
.var_name , var.name	Valid	Can start with a dot(.) but the dot(.)should not be followed by a number.
.2var_name	Invalid	The starting dot is followed by a number making it invalid.

Operators

- ❑ An operator is a symbol that tells the compiler to perform specific mathematical or logical manipulations.
- ❑ R language is rich in built-in operators and provides following types of operators.
- ❑ Types of Operators:
 1. Arithmetic Operators
 2. Relational Operators
 3. Logical Operators
 4. Assignment Operators
 5. Miscellaneous Operators

Arithmetic Operators

Operator	Description	Example
+	Adds two vectors	<pre>v <- c(2,5.5,6) t <- c(8, 3, 4) print(v+t)</pre>
-	Subtracts second vector from the first	<pre>print(v-t)</pre>
*	Multiplies both vectors	<pre>print(v*t)</pre>
/	Divide the first vector with the second	<pre>print(v/t)</pre>
%%	Give the remainder of the first vector with the second	<pre>print(v%%t)</pre>
%%/%	The result of division of first vector with second (quotient)	<pre>print(v%%/%t)</pre>
^	The first vector raised to the exponent of second vector	<pre>print(v^t)</pre>

Relational Operators

Operator	Description	Example
>	Checks if each element of the first vector is greater than the corresponding element of the second vector.	<pre>v <- c(2,5.5,6,9) t <- c(8,2.5,14,9) print(v>t)</pre>
<	Checks if each element of the first vector is less than the corresponding element of the second vector.	<pre>print(v < t)</pre>
==	Checks if each element of the first vector is equal to the corresponding element of the second vector.	<pre>print(v == t)</pre>
<=	Checks if each element of the first vector is less than or equal to the corresponding element of the second vector.	<pre>print(v<=t)</pre>
>=	Checks if each element of the first vector is greater than or equal to the corresponding element of the second vector.	<pre>print(v>=t)</pre>
!=	Checks if each element of the first vector is unequal to the corresponding element of the second vector.	<pre>print(v!=t)</pre>

Logical Operators

Operator	Description	Example
&	It is called Element-wise Logical AND operator. It combines each element of the first vector with the corresponding element of the second vector and gives a output TRUE if both the elements are TRUE.	<pre>v <- c(3,1,TRUE,2+3i) t<-c(4,1,FALSE,2+3i) print(v&t)</pre>
	It is called Element-wise Logical OR operator. It combines each element of the first vector with the corresponding element of the second vector and gives a output TRUE if one the elements is TRUE.	<pre>v <- c(3,0,TRUE,2+2i) t <- c(4,0,FALSE,2+3i) print(v t)</pre>
!	It is called Logical NOT operator. Takes each element of the vector and gives the opposite logical value.	<pre>v <- c(3,0,TRUE,2+2i) print(!v)</pre>
Operator	Description	Example
&&	Called Logical AND operator. Takes first element of both the vectors and gives the TRUE only if both are TRUE.	<pre>v <- c(3,0,TRUE,2+2i) t <- c(1,3,TRUE,2+3i) print(v&& t)</pre>
	Called Logical OR operator. Takes first element of both the vectors and gives the TRUE if one of them is TRUE.	<pre>v <- c(0,0,TRUE,2+2i) t <- c(0,3,TRUE,2+3i) print(v t)</pre>

Miscellaneous Operators

Operator	Description	Example
:	Colon operator. It creates the series of numbers in sequence for a vector.	<pre>v <- 2:8 print(v)</pre>
%in%	This operator is used to identify if an element belongs to a vector.	<pre>v1 <- 8 v2 <- 12 t <- 1:10 print(v1 %in% t) print(v2 %in% t)</pre>
%*%	This operator is used to multiply a matrix with its transpose.	<pre>M = matrix(c(2,6,5,1,10,4), nrow = 2,ncol = 3,byrow = TRUE) t = M %*% t(M) print(t)</pre>