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Class B.Tech CsBs	Batch: 1
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1. Launch MATLAB, create list of following variables in command window:

a) $m=10$, $n=25$, $p=43$

Ans:

```
>> m = 10
m =
    10
>> n = 25
n =
    25
>> p = 43
p =
    43
```

b) $A=m^2$, $B=n^3$, $C=(A+B)*p$

Ans:

```
>> A = m^2
A =
    100
>> B = n^3
B =
   15625
>> C = (A + B)*p
C =
  676175
```

c) $t=0.1, f=0.5, a=5, x=a*\sin(2\pi ft)$

Ans:

```
>> t = 0.1

t =

    0.1000

>> f = 0.5

f =

    0.5000

>> a = 5

a =

     5

>> x = a*sin(2*pi*f*t)

x =

    1.5451
```

d) $y=mx+C$

Ans:

```
>> y = m*x + C

y =

    6.7619e+05
```

e) $k=(t^2+1)(t^2-1)$

Ans:

```
>> k = (t^2 + 1)*(t^2 - 1)

k =

   -0.9999
```

2.

- (a) From Question1 make a new variable 'v', overwriting part (c), i.e.,
 $x=a*\sin(2\pi ft)$
by adding cosh(t)

Ans:

```
>> v = x + cosh(t)

v =

2.5501
```

- (b) Create variable 'r', store value to it to find the area of circle :

$$A=\pi r^2$$

where 'r' is the radius of circle. Further, using the built in function **namelengthmax** , find the maximum number of character in "A".

[Hint: store value of 'r' as 10]

Ans:

```
>> r = 10

r =

10

>> A = pi*r^2

A =

314.1593

>> A = namelengthmax

A =

63
```

3. Explore the solve command using MATLAB help and find the solution for the problem given :
 $X + 1 = 2$, find X

Ans:

```
>> syms X
>> solve(X + 1 == 2, X)

ans =

1
```

4. Complete the table using **help** command:

Ans:

Command name	Purpose								
whos	<p>>> help whos</p> <p>whos List current variables, long form.</p> <p>whos is a long form of WHO. It lists all the variables in the current workspace, together with information about their size, bytes, class, etc.</p> <p>In a nested function, variables are grouped into those in the nested function and those in each of the containing functions, each group separated by a line of dashes.</p> <p>whos GLOBAL lists the variables in the global workspace.</p> <p>whos -FILE FILENAME lists the variables in the specified .MAT file.</p> <p>whos ... VAR1 VAR2 restricts the display to the variables specified.</p> <p>The wildcard character '*' can be used to display variables that match a pattern. For instance, whos A* finds all variables in the current workspace that start with A.</p> <p>whos -REGEXP PAT1 PAT2 can be used to display all variables matching the specified patterns using regular expressions. For more information on using regular expressions, type "doc regexp" at the command prompt.</p> <p>Use the functional form of whos, such as whos('-file',FILE,V1,V2), when the filename or variable names are stored as a character vector or string scalar.</p> <p>S = whos(...) returns a structure with the fields:</p> <table><tr><td>name</td><td>-- variable name</td></tr><tr><td>size</td><td>-- variable size</td></tr><tr><td>bytes</td><td>-- number of bytes allocated for the array</td></tr><tr><td>class</td><td>-- class of variable</td></tr></table>	name	-- variable name	size	-- variable size	bytes	-- number of bytes allocated for the array	class	-- class of variable
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	<p>global -- logical indicating whether variable is global</p> <p>sparse -- logical indicating whether value is sparse</p> <p>complex -- logical indicating whether value is complex</p> <p>nesting -- struct with the following two fields:</p> <p>function -- name of function where variable is defined</p> <p>level -- nesting level of the function</p> <p>persistent -- logical indicating whether variable is persistent</p> <p>You must use the functional form of whos when there is an output argument.</p> <p>Examples for pattern matching:</p> <p>whos a* % Show variable names starting with "a"</p> <p>whos -regexp ^b\d{3}\$ % Show variable names starting with "b"</p> <p>% and followed by 3 digits</p> <p>whos -file fname -regexp \d % Show variable names containing any</p> <p>% digits that exist in MAT-file fname</p> <p>See also who, clear, clearvars, save, load.</p> <p>Documentation for whos</p>
clear	<p>>> help clear</p> <p>clear Clear variables and functions from memory.</p> <p>clear removes all variables from the workspace.</p> <p>clear VARIABLES does the same thing.</p> <p>clear GLOBAL removes all global variables.</p> <p>clear FUNCTIONS removes all compiled MATLAB and MEX-functions.</p> <p>Calling clear FUNCTIONS decreases code performance and is usually unnecessary.</p> <p>For more information, see the clear Reference page.</p> <p>clear ALL removes all variables, globals, functions and MEX links.</p> <p>clear ALL at the command prompt also clears the base import list.</p> <p>Calling clear ALL decreases code performance and is usually unnecessary.</p>

	<p>For more information, see the clear Reference page.</p> <p><code>clear IMPORT</code> clears the base import list. It can only be issued at the command prompt. It cannot be used in a function or a script.</p> <p><code>clear CLASSES</code> is the same as <code>clear ALL</code> except that class definitions are also cleared. If any objects exist outside the workspace (say in userdata or persistent in a locked program file) a warning will be issued and the class definition will not be cleared.</p> <p>Calling <code>clear CLASSES</code> decreases code performance and is usually unnecessary.</p> <p>If you modify a class definition, MATLAB automatically updates it.</p> <p>For more information, see the clear Reference page.</p> <p><code>clear JAVA</code> is the same as <code>clear ALL</code> except that java classes on the dynamic java path (defined using <code>JAVACLASSPATH</code>) are also cleared.</p> <p><code>clear VAR1 VAR2 ...</code> clears the variables specified. The wildcard character '*' can be used to clear variables that match a pattern. For instance, <code>clear X*</code> clears all the variables in the current workspace that start with X.</p> <p><code>clear -REGEXP PAT1 PAT2</code> can be used to match all patterns using regular expressions. This option only clears variables. For more information on using regular expressions, type "doc regexp" at the command prompt.</p> <p>If X is global, <code>clear X</code> removes X from the current workspace, but leaves it accessible to any functions declaring it global.</p> <p><code>clear GLOBAL -REGEXP PAT</code> removes global variables that match regular expression patterns.</p>
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	<p>Note that to clear specific global variables, the GLOBAL option must come first. Otherwise, all global variables will be cleared.</p> <p>clear FUN clears the function specified. If FUN has been locked by MLOCK it will remain in memory. If FUN is a script or function that is currently executing, then it is not cleared. Use a partial path (see PARTIALPATH) to distinguish between different overloaded versions of FUN. For instance, 'clear inline/display' clears only the INLINE method for DISPLAY, leaving any other implementations in memory.</p> <p>Examples for pattern matching:</p> <pre>clear a* % Clear variables starting with "a" clear -regexp ^b\d{3}\$ % Clear variables starting with "b" and % followed by 3 digits clear -regexp \d % Clear variables containing any digits</pre> <p>See also clearvars, who, whos, mlock, munlock, persistent, import.</p> <p>Documentation for clear Other functions named clear</p>
pwd	<pre>>> help pwd pwd Show (print) current working directory. pwd displays the current working directory.</pre> <p>S = pwd returns the current directory in the string S.</p> <p>See also cd.</p> <p>Documentation for pwd</p>
diary	<pre>>> help diary diary Save text of MATLAB session. diary FILENAME causes a copy of all subsequent command window input and most of the resulting command window output to be appended to the named file. If no file is specified, the file 'diary' is used.</pre>

	<p>diary OFF suspends it. diary ON turns it back on. diary, by itself, toggles the diary state.</p> <p>Use the functional form of diary, such as diary('file'), when the file name is stored in a string.</p> <p>See also save.</p> <p>Documentation for diary</p>
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5. Given $\theta = 145$ degrees. A vector can be represented by its rectangular coordinates x and y or by its polar coordinates r and θ . θ is measured in radians. The relationship between them is given by the equations:

$$x = r * \cos(\theta)$$

$$y = r * \sin(\theta)$$

Assign values for the polar coordinates to variables r and θ . Then, using these values, assign the corresponding rectangular coordinates to variables x and y .

Ans:

```
>> r = 10

r =

    10

>> theta = 145

theta =

    145

>> x = r * cos(theta)

x =

    8.8386

>> y = r * sin(theta)

y =

    4.6775
```


6. The combined resistance R_r of three resistors R_1 , R_2 , and R_3 in parallel is given by

$$R_r = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}}$$

Create variables for the three resistors and store values in each, and then calculate the combined resistance. (Hint: consider $R_1=50\Omega$, $R_2=25\Omega$ and $R_3=60\Omega$)

Ans:

```
>> R1 = 50  
  
R1 =  
  
50  
  
>> R2 = 25  
  
R2 =  
  
25  
  
>> R3 = 60  
  
R3 =  
  
60  
  
>> R = (1/((1/R1)+(1/R2)+(1/R3)))  
  
R =  
  
13.0435
```