

Q1. Sequential search is a very simple method used for searching an array for a particular value. It works by comparing the value to be searched with every element of array one by one in a sequence until a match is found. It is mostly used to search an unordered list of elements.

S-I: SET POS = -1

S-II: SET I = 1

S-III: Repeat S-IV while $I \leq N$

S-IV: IF $A[I] = \text{VAL}$

SET POS = I

PRINT POS

GOTO S-VI

[END OF IF]

SET I = I + 1

[END OF LOOP]

S-V: IF POS = -1

PRINT "The Value Is Not Present"

[END OF IF]

S-VI: EXIT

Linear search is rarely used practically because other search algorithms and hash tables allow significantly faster search comparison to Linear search.

Q2. Insertion sort is a very simple sorting algorithm in which the sorted array is build one after the other element at a time.

S-I: Repeat S-II to S-V
for $K=1$ to $N-1$

S-II: SET $TEMP = ARR[K]$

S-III: SET $J = K-1$

S-IV: Repeat While $TEMP < ARR[J]$

SET $ARR[J+1] = ARR[J]$

SET $J = J+1$

END OF INNER LOOP

S-V: SET $ARR[J+1] = TEMP$

[END OF LOOP]

S-VI: EXIT

12 | 32 | 9 | 5 | 4 | 28 | 50

S-I: $ARR[0]$ is the only element in sorted list

12 | 32 | 9 | 5 | 4 | 28 | 50

S-II: PASS 1

4 | 12 | 32 | 9 | 5 | 28 | 50
12 | 32 | 9 | 5 | 4 | 28 | 50

S-III: PASS 2

9 | 12 | 32 | 5 | 4 | 28 | 50

S-IV: PASS 3

9 | 5 | 9 | 12 | 32 | 4 | 28 | 50

S-V: PASS 4

4 | 5 | 9 | 12 | 32 | 28 | 50

S-VI: PASS 5

4 | 5 | 9 | 12 | 28 | 32 | 50

S-VII: PASS 6

4 | 5 | 9 | 12 | 28 | 32 | 50

Q3 Selection sort algorithm sorts an array repeatedly finding the minimum element from unsorted part and putting it at the beginning. The algorithm maintains 2 subarrays in a given array

- ① Subarray which is already sorted
- ② Subarray which is unsorted

SMALLEST (ARR, K, N, POS)

S-I: SET SMALL = ARR[K]

S-II: SET POS = K

S-III: Repeat for J = K+1 to N-1

IF SMALL > ARR[J]

SET POS = J

[END OF IF]

[END OF LOOP]

S-IV: RETURN POS

SELECTION SORT (ARR, N)

S-I: Repeat S-II & III for K = 1 to N-1

S-II: CALL SMALLEST (ARR, K, N, POS)

S-III: SWAP A[K] with ARR[POS]

[END OF LOOP]

S-IV: EXIT

ARR = 12 24 32 5 11

S-I: Find min^m of ele. in arr [0...4] and place it at beginning
5 24 32 12 11

S-II: Find min^m ele. in arr [1...4] and place it at beginning of arr [1...4]
5 11 24 32 12 24

S-III: Find min^m ele. in arr [2...4] and place it at beginning^{arr} [2...4]
5 11 12 32 24

S-IV: Find min^m ele. in arr [3...4] and place it at beginning arr [3...4]
5 11 12 24 32

Q4. Shell sort is a sorting algorithm that is a generalisation of insertion sort. It performs in 2 steps:-

1. Arrange the elements of the array in form of table and sort the columns.
2. Repeat 1, each time with smaller number of larger columns in such a way that in the end there is only one column with all data sorted.

Shell_Sort(Arr, n)

S-I: SET FLAG=1, GAP_SIZE=N

S-II: Repeat S-III to VI while FLAG=1 OR GAP_SIZE>1

S-III: SET FLAG=0

S-IV: SET GAP_SIZE=(GAP_SIZE+1)/2

S-V: Repeat S-VI for I=0 to I<=(N-GAP_SIZE)

S-VI: IF ARR[I+GAP_SIZE]>ARR[I]

SWAP ARR[I+GAP_SIZE], ARR[I]

SET FLAG=0

S-VII: END

~~72~~ 63, 19, 7, 90, 81, 36, 54, 45, 22, 27, 22, 9, 41, 59, 33

Arrange the elements in form of Table & sort

63 19 7 90 81 36 54 45

72 27 22 9 41 59 33

Result

63 19 7 9 81 36 33 45

72 27 22 90 81 59 54

Array = 63, 19, 7, 9, 41, 36, 33, 45, 72, 27, 22, 90, 81, 59, 54

Repeat S-I with smaller columns

63 19 7 9 41 Result: 22 19 7 9 27

36 33 45 72 27 72 36 33 45 59 41

63 90 81 72 54 63 90 81 72 54

Arr = 22, 19, 7, 9, 27, 36, 33, 45, 59, 41, 63, 90, 81, 72, 54

Repeat S-I with small no. of long columns

22 19 7 Result: 9 19 7

9 27 36 22 27 36

33 45 59 33 45 54

41 63 90 41 63 59

81 72 54 81 72 90

Arr = 9, 19, 7, 22, 27, 36, 33, 45, 54, 41, 63, 59, 81, 72, 90

Finally arrange the elements.

9 Result: 7

19 9

7 19

22 22

27 27

36 33

33 36

45 41

54 45

41 54

63 59

59 63

81 72

72 81

90 90

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 Q5 Merge Sort is a sorting algorithm that uses divide, conquer and combine paradigm.

MERGE (ARR, BEG, MID, END)

S-I: SET $I = \text{BEG}$, $J = \text{MID} + 1$, $\text{INDEX} = 0$

S-II: REPEAT while ($I \leq \text{MID}$) AND ($J \leq \text{END}$)

IF $\text{ARR}[I] < \text{ARR}[J]$

SET $\text{TEMP}[\text{INDEX}] = \text{ARR}[I]$

SET $I = I + 1$

ELSE

SET $\text{TEMP}[\text{INDEX}] = \text{ARR}[J]$

SET $J = J + 1$

[END OF IF]

SET $\text{INDEX} = \text{INDEX} + 1$

[END OF LOOP]

S-III: IF $I > \text{MID}$

Repeat while $I \leq \text{MID}$ $J \leq \text{END}$

SET $\text{TEMP}[\text{INDEX}] = \text{ARR}[J]$

SET $\text{INDEX} = \text{INDEX} + 1$, SET $J = J + 1$

[END OF LOOP]

ELSE

Repeat while $I \leq \text{MID}$

SET $\text{TEMP}[\text{INDEX}] = \text{ARR}[I]$

SET $\text{INDEX} = \text{INDEX} + 1$, $J = J + 1$

[END OF LOOP]

[END OF IF]

S-IV: SET $K = 0$

S-V: Repeat while $K < \text{INDEX}$

SET $\text{ARR}[K] = \text{TEMP}[K]$

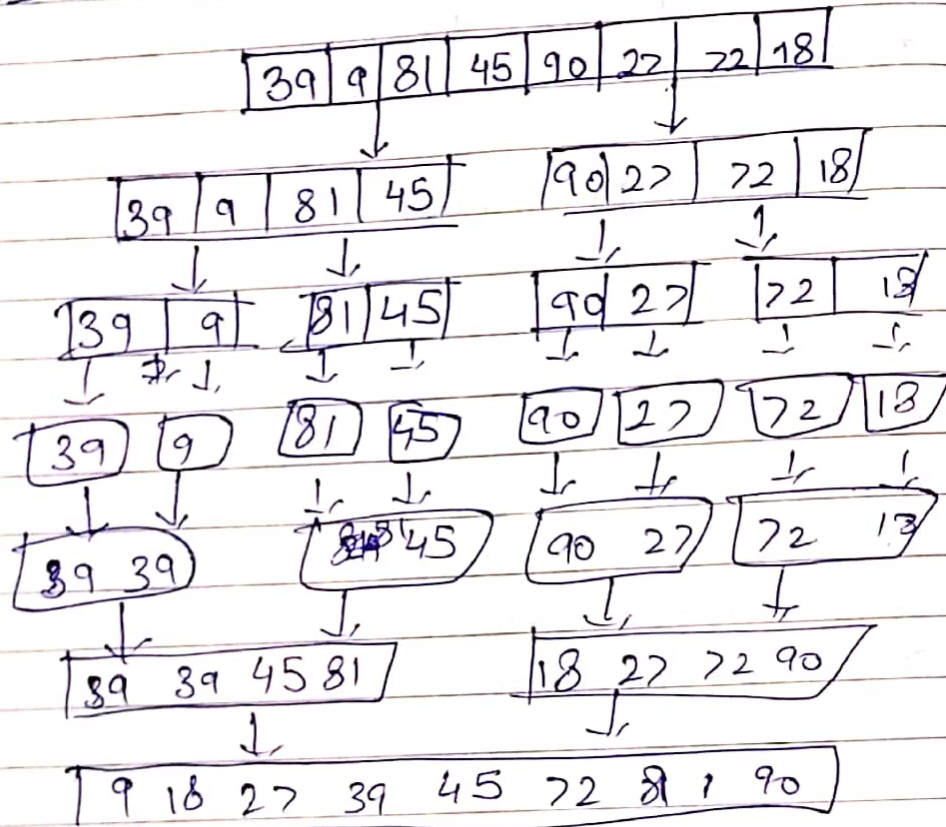
SET $K = K + 1$

[END OF LOOP]

S-VI: EXIT

MERGE_SORT (ARR, BEG, END)
 S-I: IF $BEG < END$
 SET $MID = (BEG + END) / 2$
 CALL MERGE_SORT (ARR, MID+1, END)
 MERGE (ARR, BEG, MID, END)
 [END OF IF]
 S-II: EXIT

Divide & Conquer



Q6. Quick sort is a widely used sorting paradigm.

3 PARTITION (ARR, BEG, END, LOC)

S-I: [INITIALIZE] SET LEFT = BEG, RIGHT = END, LOC = BEG, FLAG = 0

S-II: Repeat S-III to S-VI while FLAG = 0

S-III: Repeat while $ARR[LOC] \leq ARR[RIGHT]$ AND $LOC \neq RIGHT$
SET $RIGHT = RIGHT - 1$

[END OF LOOP]

S-IV: IF $LOC = RIGHT$

SET FLAG = 1

ELSE IF $ARR[LOC] > ARR[RIGHT]$

SWAP $ARR[LOC]$ with $ARR[RIGHT]$

SET $LOC = RIGHT$

[END OF IF]

S-V: IF FLAG = 0

REPEAT while $ARR[LOC] \geq ARR[LEFT]$ AND $LOC \neq LEFT$

SET $LEFT = LEFT + 1$

[END OF LOOP]

S-VI: IF $LOC = LEFT$

SET FLAG = 1

ELSE IF $ARR[LOC] < ARR[LEFT]$

SWAP $ARR[LOC]$ with $ARR[LEFT]$

SET $LOC = LEFT$

[END OF IF]

[END OF IF]

S-VII: [END OF LOOP]

QUICK_SORT (ARR, BEG, END)

S-VIII: END

S-I: IF (BEG < END)

CALL PARTITION (ARR, BEG, END, LOC)

CALL QUICK_SORT (ARR, BEG, LOC - 1)

CALL QUICK_SORT (ARR, LOC + 1, END)

[END OF IF]

S-II: END

27	10	36	18	25	45
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We choose the first element as the pivot. Set $loc = 0$, $left = 0$ and $right = 5$.

27	10	36	18	25	45
----	----	----	----	----	----

loc left $right$



Scan from right to left. Since $a[loc] < a[right]$, decrease the value of $right$.

27	10	36	18	25	45
----	----	----	----	----	----

loc left $right$



Start scanning from left to right. Since $a[loc] > a[left]$, increase the value of $left$.

25	10	36	18	27	45
----	----	----	----	----	----

$left$ $right$
 loc



Since $a[loc] < a[left]$, interchange the value and set $loc = left$.

25	10	27	18	36	45
----	----	----	----	----	----

$left$ loc $right$



Scan from right to left. Since $a[loc] < a[right]$, decrease the value of $right$.

25	10	27	18	36	45
----	----	----	----	----	----

$left$ loc $right$



10	18	25	27	36	45
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Q7. Heap-Sort (ARR, N)

S-I: [Build Heap H]

Repeat for $I = 0$ to $N-1$

Call Insert-heap (ARR, N, ARR[I])

[END OF LOOP]

S-II: (Repeatedly delete the root element)

Repeat while $N > 0$

Call Delete-Heap (ARR, N, VAL)

SET $N = N-1$

[END OF LOOP]

S-III: END

Q8. Hashing is a type of solution which can be used in almost all conditions situations. Hashing is a technique which uses less key comparisons and searches the element in $O(n)$ time in the worst case and in average case it will be done in $O(1)$ time. This method generally used the hash function to map the keys into a table, which is called the hash function. Hashing is an important data structure which is designed to use a special function called the hash function which is used to map a given value with a particular key for faster access of elements.