

Bryce Johnson

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Education

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| 2011 | Master of Architecture
University of Utah Graduate School of Architecture |
| 2009 | BS Architectural Studies
University of Utah College of Architecture + Planning |

Experience

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| 2011-2017 | Dijt (now Freehive)
Designer and Partner working on multiple types of projects including architectural rendering, product rendering and animation, product design, graphic design, and web design. |
| 2018-current | Aarkitekkt
Freelance designer and 3d Artist |
| 2010 | Design Build Bluff
Design and construction of the Studio 23 House on the Navajo Reservation near Bluff, UT as part of graduate program. Work done in collaboration with 20 other students at the University of Utah Graduate School of Architecture. |
| 2006-current | Costco Wholesale
Over 12 years of merchandising experience in a variety of roles and positions throughout the warehouse. |

Tools

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| 3D | Blender 3d, Rhino 3d, Sketchup |
| Graphic | Illustrator, Photoshop, InDesign |