Bryce Johnson

Contact

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Experience

2011-2017

Dijt (now **Freehive**)

Designer and Partner working on multiple types of projects including architectural rendering, product rendering and animation, product design, graphic design, and web design. designed a system to rapidly prototype and build a series of iPad enclosures that developed into an entire product line for a company.

2018-current

Aarkitekkt, LLC

Freelance Designer and 3d Artist. Completed multiple 3d rendering and animation projects including renderings for Code Shelter.

2010

Design Build Bluff

Design and construction of the Studio 23 House on the Navajo Reservation near Bluff, UT as part of graduate program. Work done in collaboration with 20 other students at the University of Utah Graduate School of Architecture.

Skills

Dev	HTML5, CSS3, JS, jQuery, NodeJS
3D	Blender 3d, Rhino 3d, Sketchup
Graphic	Illustrator, Photoshop

Education

2019

Full Stack Bootcamp Certificate

University of Utah

2011

Master of Architecture

University of Utah Graduate School of Architecture

2009

Bachelor of Architectural Studies

University of Utah College of Architecture + Planning