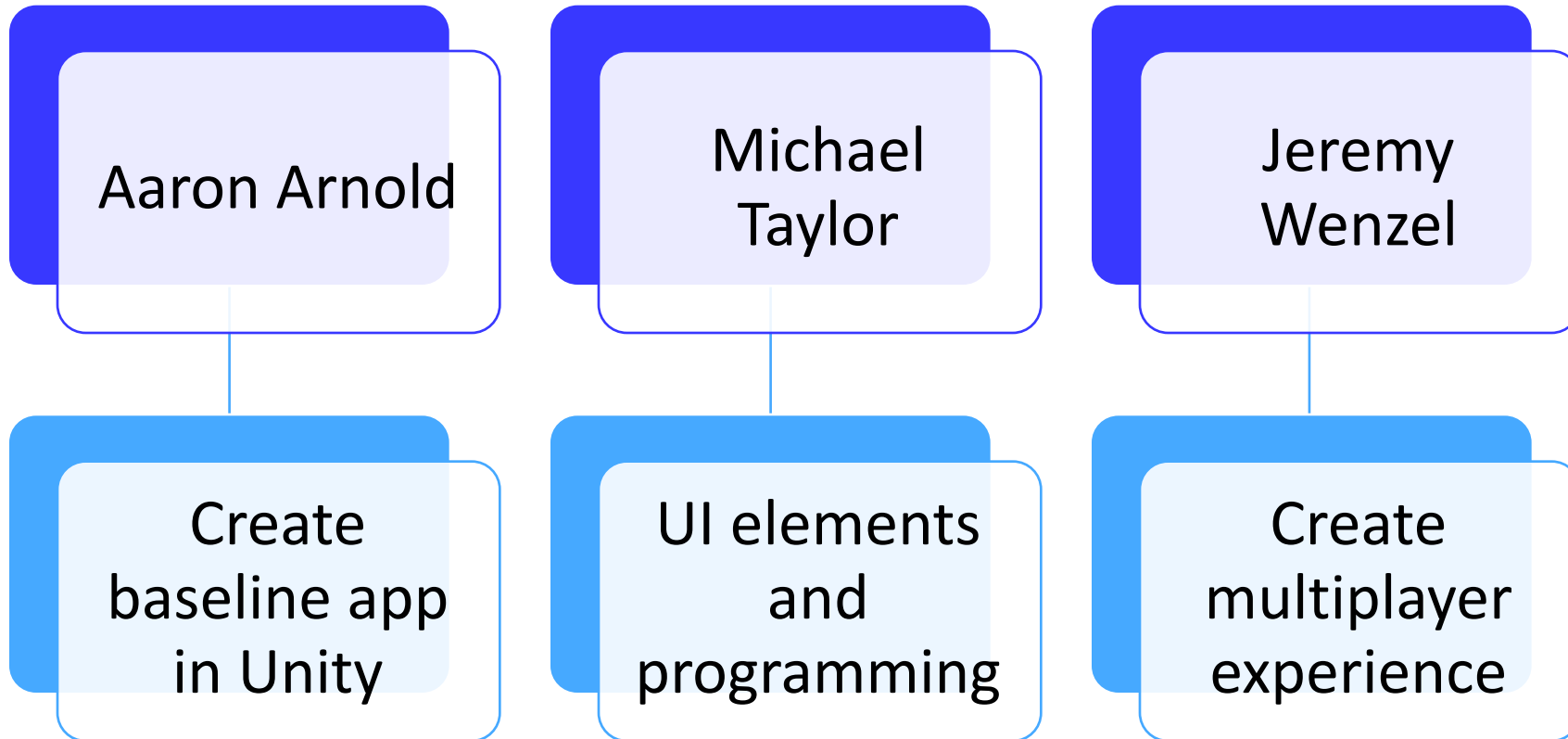


# Flappy Bird

BY: AARON ARNOLD,  
MICHAEL TAYLOR, AND  
JEREMY WENZEL

# Team Members

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# Links

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GitHub Repo  
Link

GitHub  
Presentation  
Link

Group Photo

Sketch Photo



# Initial Interface

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## Main Supported Functions

Randomly generated  
obstacles

‘Flappy’ flies up based  
on current sound levels

# Current State

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# Plan to Move Forward

- Create random generation of obstacles
- Make 'Flappy' fly up based on sound
- Create home and game over screens
- Create varied difficulty settings



# Goodbye!

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PHOTO BY BRUCE  
JASTROW ON UNSPLASH

