# PID\_Manager

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## **File Documentation**

## pid.c File Reference

A solution to the pid manager problem. Contains function definitions to create and initialize the pid array, allocate a pid, and release a pid.

```
#include <errno.h>
#include <pthread.h>
#include <stdio.h>
#include "pid.h"
```

#### **Functions**

- int allocate map (void)
- int allocate\_pid (void)
- void release\_pid (int pid)

## **Detailed Description**

A solution to the pid manager problem. Contains function definitions to create and initialize the pid array, allocate a pid, and release a pid.

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#### **Function Documentation**

#### int allocate\_map (void )

Initializes pid map and checks if successful

#### Returns:

-1 if unsuccessful, 0 if successful

Mark all pids unused

Set last to smallest pid

Check if initializaiton succeeds

#### int allocate\_pid (void )

Finds the next available pid and marks it as in use if one is found

#### Returns:

Allocated pid if successful, -1 if none available

Acquire the mutex lock and warn if unable

Set found to 0

Find the next available pid. Iterate from last to PID\_MAX

If pid available, set last to pid and indicate found

Iterate from PID\_MIN to last

If pid available, set last to pid and indicate found

Release and warn if the mutex was not released

Returns pid if available, -1 if none available

#### void release\_pid (int pid)

Releases a pid making sure that the process is synchronized.

#### Parameters:

in	nid	The pid to set to unused
111	pια	The pla to set to unused

Acquire the mutex lock and warn if unable

Release and warn if the mutex was not released \*/

## pid.h File Reference

Header file for pid manager. Contains declaration of array keeping track of pids in use, last pid in use, and mutex lock for synchronization.

#include <pthread.h>

#### **Macros**

- #define **PID\_MIN** 300 Range of possible pids.
- #define **PID\_MAX** 500

#### **Variables**

- pthread\_mutex\_t **mutex**Mutex lock for accessing pid\_map.
- int **pid\_map** [**PID\_MAX**+1] *Array representing pids in use.*
- int last

## **Detailed Description**

Header file for pid manager. Contains declaration of array keeping track of pids in use, last pid in use, and mutex lock for synchronization.

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#### **Macro Definition Documentation**

#define PID\_MAX 500

#define PID\_MIN 300

Range of possible pids.

#### Variable Documentation

int last

pthread\_mutex\_t mutex

Mutex lock for accessing pid\_map.

## int pid\_map[PID\_MAX+1]

Array representing pids in use.

#### test.c File Reference

Tests the implementation of the PID manager by creating 100 threads, and having each thread request a pid, sleep for a random period of time and releast the pid.

```
#include <errno.h>
#include <pthread.h>
#include <unistd.h>
#include <stdio.h>
#include <time.h>
#include "pid.h"
```

#### **Macros**

- #define **NUM\_THREADS** 100 *Define constants*.
- #define **ITERATIONS** 10
- #define **SLEEP** 5

#### **Functions**

- void \* allocator (void \*param)
- int main (void)

#### **Variables**

- int in\_use [PID\_MAX+1]

  Declare in\_use array.
- pthread\_mutex\_t test\_mutex

#### **Detailed Description**

Tests the implementation of the PID manager by creating 100 threads, and having each thread request a pid, sleep for a random period of time and release the pid.

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#### **Macro Definition Documentation**

#define ITERATIONS 10

#define NUM\_THREADS 100

Define constants.

#### **Function Documentation**

#### void\* allocator (void \* param)

This function defines the test strategy. Each thread requests a pid to be allocated, sleeps for a random period of time and then releases it. The pid allocated and released is printed. If no pid is available, a message is displayed.

#### Parameters:

		I
in	param	Void pointer
	Pericuit	, ore pointer

Declare local variables

Iterate ITERATIONS times

Sleep for a random period of time

Allocate a pid

If pid = -1, no pid available

If pid allocation is sucessful: Indicate in the in\_use map the pid is in use

Sleep for a random period of time

Release the pid

#### int main (void)

Main function. Initializes data structures, creates the threads and has them execute **allocator**(). Concludes by joining the threads.

#### Returns:

0 Indicates normal termination of main.

Declare variables

Initialize in\_use array

Allocate the pid map

Seed random generator

Create the threads

Join the threads

Test is finished

#### **Variable Documentation**

## int in\_use[PID\_MAX+1]

Keeps track of pids in use

#### pthread\_mutex\_t test\_mutex

mutex lock used when accessing data structure to ensure there are no duplicate pids in use.