

## Weekly Notes – 18/03/2019

### Showing Demo 2 to the TA

We fully showed the full implementation of demo 2:

- The transfer from client to server by a button press;
- The total career being saved to the default user in the database, **however the actual transfer itself should also be stored;**
- The forwards and backwards transferring being done by transferring it as a JSON Object;
- Testing was also shown, **the TA recommended that we should reach a higher branch coverage and make sure that we add more testing on the client-side.**

### Planning for Demo 3

We should aim to finish Demo 3 in two weeks. This way we still have time for the remaining work that has to be finished. So we will aim for atleast **four out of six different options for a GoGreen-Transfer.**

### Mandatory Implementation

1. For transport we will make the 'bicycle instead of the car'-savings, since this will be the easiest to implement for transport. **(Calculated in the database);**
2. We can also compare the other vehicles after implementing the comparison between the vehicles, since bicycle would have the same fields as any other vehicle. **(Calculated in the database);**
3. We will also finish the solar-panels and if we still have time, then we can also make the implementation for room-heating. Since these take the same kind of code to be send through the database;
4. Vegetarian meal needs adjustments, since we want the data to be calculated through the server instead of the client.

### Gamification

Different users are made through distinct usernames, the different usernames will be able to be linked through a friend table to make different accounts friends, through this you can make the CO2-saving more competitive.

Achievements are also present in the database as a table, which will be updated upon receiving different values within the database. We will have a pop-up window, which shows the achievements. These are given through pressing a button requesting for the current status of the user's achievements in the database.

### Necessary transferred variables

- Transport: vehicleUsual, vehicleTaken, distance.
- Solar-panels: amountM2 (Database contains the averagekWh and the date by itself).  
For adding solar panels, all you send it the username and extra amount of added M2.
- Room-heating: sizeOfRoom, temperatureDifference, hoursPassed.

### Small point

- We can change the check style for testing, as long as the changes of the check style make sense.

### Direction for this workweek

- Rahul: Working on the server and upgrading the security.
- Zhao: Adding the login and implementing more basic features.
- Jan Pieter: Working on the server and adding the implementation for Solar Panels and if enough time the house-warming.
- Atanas: Designing new screens and changing the input.
- Nik: Work on the tests and server.
- Alin: Searching for other contributions other than testing.
- Giovanni: Upload the further changes to the database and working on the server / property-files for each feature.