

# Aaron Leeb

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## PROFESSIONAL SUMMARY

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Purpose-driven and dependable student with strong written and verbal communication skills. Recognized as a quick learner and creative problem solver who consistently displays enthusiasm, organization, and leadership. Eager to contribute to an innovative company while gaining technical expertise and professional experience.

## EDUCATION

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<b>B.S. Computer Science</b> Minnesota State University Mankato	Fall 2026 Mankato, MN
<b>A.S. Music Technology</b> Broward College	2020 Davie, FL

## WORK EXPERIENCE

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<b>Quality Assurance Engineer Intern</b> Project Maverick	May 2025 – Present Mankato, MN
<ul style="list-style-type: none"><li>Work on projects for development team at Thomson Reuters using Java and C#</li><li>Run and analyze regression suites and document results in Report Portal to ensure less than 1% error rate</li><li>Write unit tests in Java using testing modules (e.g., Junit) to verify newly implemented API features</li><li>Decrease high and critical vulnerabilities identified by SNYK in APIs, JARs, and microservices by 100%</li></ul>	
<b>MavPass Leader</b> Minnesota State University Mankato	Jan 2025 – Present Mankato, MN
<ul style="list-style-type: none"><li>Facilitate hands-on learning sessions for students taking Algorithms in Python</li><li>Create weekly lesson plans that incorporate engaging activities to help students understand course content</li><li>Attend training to further develop facilitation skills and methods for planning sessions</li></ul>	
<b>Owner/Managing Member</b> Asthmatic Entertainment LLC	May 2019 – Present Mankato, MN
<ul style="list-style-type: none"><li>Offer services as a freelance live sound engineer, audio visual technician, recording and mixing engineer</li></ul>	

## PROJECTS

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<b>MNSU Sankey Visualization Web App   Team Lead</b>	Aug 2025 – Present
<ul style="list-style-type: none"><li>Coordinate project scope and deliverables by delegating responsibilities to three team members</li><li>Oversee system architecture decisions and provide guidance on technical implementation of Azure and React</li></ul>	
<b>BT Towne Virtual Environment   Documentation Lead</b>	Jan 2025 – May 2025
<ul style="list-style-type: none"><li>Contributed to development of text-based virtual environment for a custom braille note-taker device</li><li>Utilized modular programming while writing input/output handling scripts in Python to increase reusability</li><li>Wrote comprehensive technical ReadMe and handover documentation for future developers and maintainers</li></ul>	

## TECHNICAL SKILLS

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**Languages** | Python, C#, Java, C/C++, SQL, JavaScript

**Frameworks** | React, Spring Boot, Django, .NET

**Developer Tools** | Git, Docker, Jenkins, Visual Studio Code, Visual Studio, IntelliJ, Azure

**Libraries** | Pandas, NumPy, Matplotlib, Bootstrap, TensorFlow, PyGame, Websockets, Plotly.js