

Undead Delivery

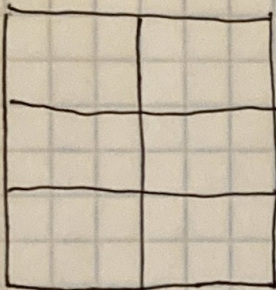
5/21/22

1 Street section

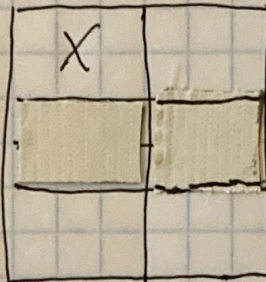
0	1
2	3
4	5

- street section divided into 6 sub-sections
- max 2 sub-sections occupied per street section

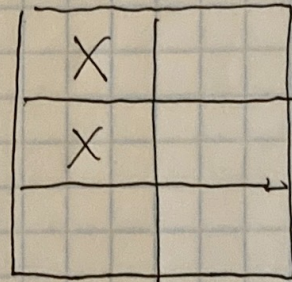
Example Configurations



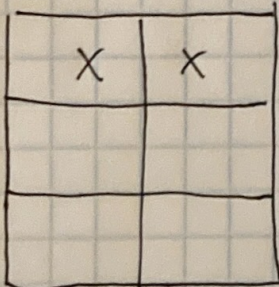
Empty



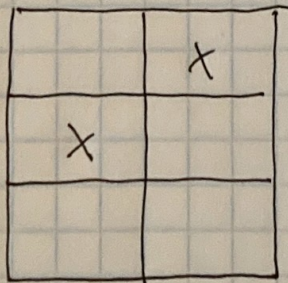
Single section



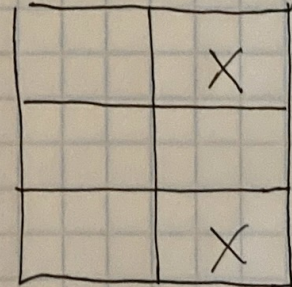
adjacent vertical



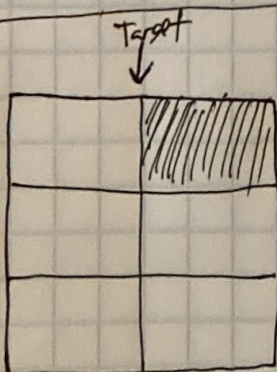
Adjacent horizontal



Diagonal



Split



if the player is in this section on the proper side they will score a delivery point

(car moving right to left)