3D Random Walk

LYU Liuke

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1.1 Random Number Generator

The random number generator implemented here is a simple Linear Congruential Generator(LCG), which is generally a recursive mapping within a certain integer domain. for a set of parameters (a,c,m):

$$x_{N+1} = (x_N * a + c) \mod m$$
$$\xi \colon \{1, 2, 3, \ldots, m-1\} \to \{1, 2, 3, \ldots, m-1\}$$

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